KRYSTAL LEE

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EDUCATION

University of Minnesota - Twin Cities

Expected May 2016

B.S. in Computer Science

Specialized in Databases and Software & Data Systems Development

GPA: 3.24

PROJECTS more projects at www.krystallee.net

LRU PostgreSQL [C]

Oct to Nov 2015

- ♦ Led a team of 2 in editing PostgreSQL to use a LRU buffer management policy.
- Shifted through thousands of lines of code and documentation to properly implement.
- Ensured results by running extensive tests against original source code using SQL.

PhotoGallery [Python, HTML, CSS, JavaScript]

Oct to Nov 2015

- Coded a dynamically generated web app allowing users to upload and delete images.
- Incorporated user authentication and restrictions with a CGI program that uses cookies and a MySQL database to track user account information.

RayTracer [C/C++]

Sep to Nov 2015

- Created program that takes a scene description and generates a 3D image.
- Designed from ground up without libraries resulting in over 3000 lines of code.
- ♦ Provided robust code that would consider many different images, textures, projections, and light sources.

ImageShop [C++, HTML, CSS]

Feb to May 2015

- Led a team of 3 in designing, developing, and testing a project allowing users to draw and edit images using 2 different programs that could run via GUI or command line.
- Used Model View Controller and Factory Method designs to condense base code into a library that the 2 application programs used.
- Documented project through both Doxygen and a multi-page website.
- ♦ Tested the programs extensively using CxxTest and Makefile testing.

SKILLS

Languages: C/C++, Python, Java, OCaml, JavaScript, PHP, SQL, MATLAB

Operating Systems: Unix, OS X, Linux, Windows

Software/Databases: Git, Visual Studio, Eclipse, Emacs, MySQL, PostgreSQL

Other: HTML/XML, CSS