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/* The following code example is taken from the book
 * "The C++ Standard Library - A Tutorial and Reference, 2nd Edition"
 * by Nicolai M. Josuttis, Addison-Wesley, 2012
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 * warranty, and with no claim as to its suitability for any purpose.
#include "algostuff.hpp"
using namespace std;
// checks whether an element is even or odd
bool checkEven (int elem, bool even)
    if (even) {
         return elem % 2 == 0;
    else {
         return elem % 2 == 1;
}
int main()
    vector(int) coll;
    INSERT_ELEMENTS(coll, 1, 9);
PRINT_ELEMENTS(coll, "coll: ");
    // arguments for checkEven()
    // - check for: "even odd even"
    bool checkEvenArgs[3] = { true, false, true };
    // search first subrange in coll
    vector<int>::iterator pos;
    pos = search (coll.begin(), coll.end(),
                                                         // range
                     checkEvenArgs, checkEvenArgs+3, // subrange values
                     checkEven);
                                                           // subrange criterion
    // loop while subrange found
    while (pos != coll.end()) {
         // print position of first element
         cout << "subrange found starting with element"</pre>
               << distance(coll.begin(), pos) + 1</pre>
               \langle \langle \text{ end1} :
         // search next subrange in coll
         pos = search (++pos, coll.end(),
                                                               // range
                          checkEvenArgs, checkEvenArgs+3, // subr. values
                                                               // subr. criterion
                          checkEven);
```