```
/* The following code example is taken from the book
 * "The C++ Standard Library - A Tutorial and Reference, 2nd Edition"
 * by Nicolai M. Josuttis, Addison-Wesley, 2012
 * (C) Copyright Nicolai M. Josuttis 2012.
 * Permission to copy, use, modify, sell and distribute this software
 * is granted provided this copyright notice appears in all copies.
* This software is provided "as is" without express or implied
 * warranty, and with no claim as to its suitability for any purpose.
 */
#include <iostream>
#include <iomanip>
#include <map>
#include <string>
#include <algorithm>
#include <cctype>
using namespace std;
// function object to compare strings
// - allows you to set the comparison criterion at runtime
// - allows you to compare case insensitive
class RuntimeStringCmp {
  public:
    // constants for the comparison criterion
    enum cmp mode {normal, nocase};
  private:
    // actual comparison mode
    const cmp mode mode;
    // auxiliary function to compare case insensitive
    static bool nocase compare (char c1, char c2) {
        return toupper (c1) < toupper (c2);
  public:
    // constructor: initializes the comparison criterion
    RuntimeStringCmp (cmp mode m=normal) : mode(m) {
    // the comparison
    bool operator() (const string& s1, const string& s2) const {
        if (mode == normal) {
            return s1<s2;
        else {
             return lexicographical compare (sl. begin(), sl. end(),
                                               s2. begin(), s2. end(),
                                               nocase compare);
        }
};
// container type:
   - map with
          - string keys
         - string values
         - the special comparison object type
```

```
typedef map<string, string, RuntimeStringCmp> StringStringMap;
// function that fills and prints such containers
void fillAndPrint(StringStringMap& coll);
int main()
      // create a container with the default comparison criterion
     StringStringMap coll1;
     fillAndPrint(coll1);
      // create an object for case-insensitive comparisons
     RuntimeStringCmp ignorecase(RuntimeStringCmp::nocase);
      // create a container with the case-insensitive comparisons criterion
     StringStringMap coll2(ignorecase);
     fillAndPrint(coll2);
}
void fillAndPrint(StringStringMap& coll)
     // insert elements in random order
coll["Deutschland"] = "Germany";
coll["deutsch"] = "German";
coll["Haken"] = "snag";
coll["arbeiten"] = "work";
coll["Hund"] = "dog";
coll["Hund"] = "go";
coll["Unternehmen"] = "enterprise";
coll["unternehmen"] = "undertake";
coll["gehen"] = "walk";
coll["Bestatter"] = "undertaker";
     coll ["Bestatter"] = "undertaker";
     // print elements
     cout. setf(ios::left, ios::adjustfield);
     for (const auto& elem : coll) {
   cout << setw(15) << elem.first << " "</pre>
                   << elem. second << endl;</pre>
     cout << endl;
```