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/* The following code example is taken from the book
 * "The C++ Standard Library – A Tutorial and Reference, 2nd Edition"
 * by Nicolai M. Josuttis, Addison-Wesley, 2012
 *
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 */
#include <iostream>
#include <iomanip>
#include <utility>
#include <iterator>
#include <typeinfo>

// generic output for pairs (map elements)
template <typename T1, typename T2>
std::ostream& operator << (std::ostream& strm, const std::pair<T1,T2>& p)
{
    return strm << "[" << p.first << ", " << p.second << "];"
}

template <typename T>
void printHashTableState (const T& cont)
{
    // basic layout data:
    std::cout << "size: " << cont.size() << "\n";
    std::cout << "buckets: " << cont.bucket_count() << "\n";
    std::cout << "load factor: " << cont.load_factor() << "\n";
    std::cout << "max load factor: " << cont.max_load_factor() << "\n";

    // iterator category:
    if (typeid(typename std::iterator_traits
                <typename T::iterator>::iterator_category)
        == typeid(std::bidirectional_iterator_tag)) {
        std::cout << "chaining style: doubly-linked" << "\n";
    }
    else {
        std::cout << "chaining style: singly-linked" << "\n";
    }

    // elements per bucket:
    std::cout << "data: " << "\n";
    for (auto idx=0; idx != cont.bucket_count(); ++idx) {
        std::cout << " b[" << std::setw(2) << idx << "]: ";
        for (auto pos=cont.begin(idx); pos != cont.end(idx); ++pos) {
            std::cout << *pos << " ";
        }
        std::cout << "\n";
    }
    std::cout << std::endl;
}

```