OUTPROGS = vector1 dequel list1 \
set2 set1 mset1 setcmp \
map1 mmap1 mapfind mapcmp \
array1 carray1 refsem1 \
stack1 stack2 queue1 queue2 pqueue1 \

bitset2

CPPPROGS = sortset sortvec bitset1

HEADERS = newkey.hpp carray.hpp countptr.hpp Stack.hpp Queue.hpp print.hpp

include ../Makefile.h

carray1: carray.hpp carray1.cpp \$(CXX) \$(CXXFLAGS) \$(LDFLAGS) \$@.cpp -o \$@

queue2: Queue.hpp queue2.cpp \$(CXX) \$(CXXFLAGS) \$(LDFLAGS) \$@.cpp -o \$@