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/* The following code example is taken from the book
 * "The C++ Standard Library - A Tutorial and Reference"
 * by Nicolai M. Josuttis, Addison-Wesley, 1999
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 * warranty, and with no claim as to its suitability for any purpose.
#include <functional>
/* class for the compose f gx hy adapter
template <class OP1, class OP2, class OP3>
class compose f gx hy t
 : public std::binary function typename OP2::argument type,
                                   typename OP3::argument type,
                                   typename OP1::result type>
  private:
                  // process: op1(op2(x), op3(y))
    OP1 op1;
    OP2 op2;
    OP3 op3;
  public:
    // constructor
    compose_f_gx_hy_t (const OP1& o1, const OP2& o2, const OP3& o3)
: op1(o1), op2(o2), op3(o3) {
    // function call
    typename OP1::result type
    operator()(const typename OP2::argument_type& x,
                 const typename OP3::argument type& y) const {
         return op1(op2(x), op3(y));
    }
};
/* convenience function for the compose_f_gx_hy adapter
template <class OP1, class OP2, class OP3>
inline compose_f_gx_hy_t<0P1, 0P2, 0P3> compose_f_gx_hy (const 0P1& o1, const 0P2& o2, const 0P3& o3) {
    return compose f gx hy t<0P1, 0P2, 0P3>(o1, o2, o3);
```