

```

/* The following code example is taken from the book
 * "The C++ Standard Library – A Tutorial and Reference, 2nd Edition"
 * by Nicolai M. Josuttis, Addison-Wesley, 2012
 *
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 */
#include <chrono>
#include <iostream>
#include <iomanip>

template <typename C>
void printClockData ()
{
    using namespace std;

    cout << "-- precision: ";
    // if time unit is less or equal one millisecond
    typedef typename C::period P; // type of time unit
    if (ratio_less_equal<P, milli>::value) {
        // convert to and print as milliseconds
        typedef typename ratio_multiply<P, kilo>::type TT;
        cout << fixed << double(TT::num)/TT::den
            << " milliseconds" << endl;
    }
    else {
        // print as seconds
        cout << fixed << double(P::num)/P::den << " seconds" << endl;
    }
    cout << "-- is_steady: " << boolalpha << C::is_steady << endl;
}

```