Linear Algebra Lecture Notes

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Chapter 1

Vectors and Matrices

1.1 Vectors and Linear Combination

Linear Combination Vectors v and w are both 2D vectors. The linear combination of v and w are the vectors cv + dw for any scalars c and d.:

$$v = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \end{bmatrix}, \quad w = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$$

The linear combinations $c \begin{bmatrix} 2 \\ 4 \end{bmatrix} + d \begin{bmatrix} 1 \\ 3 \end{bmatrix} = \begin{bmatrix} 2c+1d \\ 4c+3d \end{bmatrix}$ form xy plane.

v and w are linearly independent. There is exactly one solution b_1 , b_2 .

The 2 by 2 matrix $A = \begin{bmatrix} v & w \end{bmatrix}$ is **invertible**.

Column Way, Row Way, Matrix Way

Column way, Linear combination:

$$c \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} + d \begin{bmatrix} w_1 \\ w_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

Row way, Two equations for c and d:

$$v_1c + w_1d = b_1$$
, $v_2c + w_2d = b_2$

Matrix way, 2 by 2 matrix:

$$\begin{bmatrix} v_1 & w_1 \\ v_2 & w_2 \end{bmatrix} \begin{bmatrix} c \\ d \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

Vectors in 3D We need three independent vectors to span 3D space \mathbb{R}^3 .

Identity Matrix I: denoted by I_n for an nxn identity matrix, where n is the number of rows or columns.

$$I_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Multiplying any matrix by I leaves the matrix unchanged. I is the matrix

1.2 Length and Angles from Dot Products

Dot Product The dot product of two vectors $v = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$ and $w = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}$ is $v \cdot w = v_1 w_1 + v_2 w_2 = w \cdot v$.

Unit Vector A unit vector is a vector with length 1. The unit vector in the direction of v is $\frac{v}{\|v\|}$.

Perpendicular Vectors Two vectors v and w are perpendicular if $v \cdot w = 0$.

$$||v + w||^2 = (v + w) \cdot (v + w) = v \cdot v + 2v \cdot w + w \cdot w = ||v||^2 + ||w||^2$$
$$||v - w||^2 = (v - w) \cdot (v - w) = v \cdot v - 2v \cdot w + w \cdot w = ||v||^2 + ||w||^2$$

Angle between Vectors The angle between two vectors v and w is $\theta = \cos^{-1}\left(\frac{v \cdot w}{\|v\| \|w\|}\right)$.

Example 1. The unit vectors $v = (\cos \alpha, \sin \alpha)$ and $w = (\cos \beta, \sin \beta)$ have $v \cdot w = \cos \alpha \cos \beta + \sin \alpha \sin \beta$. In trigonometry, this is the formula for $\cos(\alpha - \beta)$ or $\cos(\beta - \alpha)$.

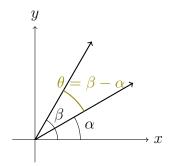


Figure 1.1: Visualization of $\cos(\beta - \alpha) = \cos(\theta)$ in the unit circle.

For unit vectors, $\cos \theta = v \cdot w$. When v and w are not unit vectors, divide by their length to get $u = v/\|v\|$ and $U = u/\|u\|$ and turn them into unit vectors.

Cosine Formula If v and w are nonzero vectors then $\frac{v \cdot w}{\|v\| \|w\|} = \cos \theta$

Since $|\cos \theta| \le 1$, this cosine formula gives two great inequalities:

Cauchy-Schwarz Inequality

For any vectors v and w, $|v \cdot w| \le ||v|| ||w||$.

Triangle Inequality

For any vectors v and w, $||v + w|| \le ||v|| + ||w||$.

The triangle inequality comes directly from the Schwarz inequality:

$$||v + w||^2 = v^2 + 2v \cdot w + w^2 \le v^2 + 2||v|| ||w|| + w^2 = (||v|| + ||w||)^2$$

Take the square root of both sides to get $||v + w|| \le ||v|| + ||w||$.

1.3 Row and Column Spaces

Column Space Think of the columns of A as vectors $a_1, a_2, ..., a_n$. The column space of A is the set of all possible combinations $Ax = x_1a_1 + x_2a_2 + ... + x_na_n$.

Row Space The row space of A is the set of all possible combinations of the rows of A. The row space is the same as the column space of A^T .

1.4 Matrix Multiplication AB

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \quad B = \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix}$$

We multiply A with each column of B, b_1 and b_2 , to produce columns of AB. We can multiply Ab_1 the row way or the column way.

Row way, Dot products

$$Ab_1 = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} 5 \\ 7 \end{bmatrix} = \begin{bmatrix} row1 \cdot b_1 \\ row2 \cdot b_2 \end{bmatrix} = \begin{bmatrix} 1 \cdot 5 + 2 \cdot 7 \\ 3 \cdot 5 + 4 \cdot 7 \end{bmatrix} = \begin{bmatrix} 19 \\ 43 \end{bmatrix}$$

Column way, Combine columns

$$Ab_1 = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} 5 \\ 7 \end{bmatrix} = 5 \begin{bmatrix} 1 \\ 3 \end{bmatrix} + 7 \begin{bmatrix} 2 \\ 4 \end{bmatrix} = \begin{bmatrix} 5 \\ 15 \end{bmatrix} + \begin{bmatrix} 14 \\ 28 \end{bmatrix} = \begin{bmatrix} 19 \\ 43 \end{bmatrix}$$

Four Ways to Multiply AB = C

Suppose we have A as a 3 by 2 matrix $A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix}$, B as a 2 by 4 matrix $B = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$

 $\begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \end{bmatrix}$, then C is a 3 by 4 matrix.

1. Dot product way \Rightarrow 12 numbers

(Row i of A) · (Column j of B) =
$$C_{ij}$$

$$AB = \begin{bmatrix} 1 \cdot 1 + 2 \cdot 5 & 1 \cdot 2 + 2 \cdot 6 & 1 \cdot 3 + 2 \cdot 7 & 1 \cdot 4 + 2 \cdot 8 \\ 3 \cdot 1 + 4 \cdot 5 & 3 \cdot 2 + 4 \cdot 6 & 3 \cdot 3 + 4 \cdot 7 & 3 \cdot 4 + 4 \cdot 8 \\ 5 \cdot 1 + 6 \cdot 5 & 5 \cdot 2 + 6 \cdot 6 & 5 \cdot 3 + 6 \cdot 7 & 5 \cdot 4 + 6 \cdot 8 \end{bmatrix} = \begin{bmatrix} 11 & 14 & 17 & 20 \\ 23 & 30 & 37 & 44 \\ 35 & 46 & 57 & 68 \end{bmatrix}$$

2. Column way \Rightarrow 4 columns

For column j in C, we multiply A by B_{col_i} :

$$C_{\text{col}_i} = A \cdot \text{Column } j \text{ of } B$$

To calculate C_{col_1} :

$$C_{\text{col1}} = A \cdot \begin{bmatrix} 1 \\ 5 \end{bmatrix} = 1 \cdot \begin{bmatrix} 1 \\ 3 \\ 5 \end{bmatrix} + 5 \cdot \begin{bmatrix} 2 \\ 4 \\ 6 \end{bmatrix} = \begin{bmatrix} 11 \\ 23 \\ 35 \end{bmatrix}$$

The same goes for columns 2, 3, and 4 of C.

3. Row way \Rightarrow 3 rows

For row i in C, we multiply A_{row_i} by B:

$$C_{\text{row}_i} = \text{Row } i \text{ of } A \cdot B$$

To calculate C_{row_1} :

$$C_{\text{row}_1} = \begin{bmatrix} 1 & 2 \end{bmatrix} \cdot B = \begin{bmatrix} 1 & 2 \end{bmatrix} \cdot \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \end{bmatrix} = \begin{bmatrix} 11 & 14 & 17 & 20 \end{bmatrix}$$

The same goes for rows 2 and 3 of C.

4. Matrix way \Rightarrow sum of 2 Rank 1 matrices

$$C = A_{\text{col}_1} \cdot B_{\text{row}_1} + A_{\text{col}_2} \cdot B_{\text{row}_2}$$

$$= \begin{bmatrix} 1\\3\\5 \end{bmatrix} \cdot \begin{bmatrix} 1 & 2 & 3 & 4 \end{bmatrix} + \begin{bmatrix} 2\\4\\6 \end{bmatrix} \cdot \begin{bmatrix} 5 & 6 & 7 & 8 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 2 & 3 & 4\\3 & 6 & 9 & 12\\5 & 10 & 15 & 20 \end{bmatrix} + \begin{bmatrix} 10 & 12 & 14 & 16\\20 & 24 & 28 & 32\\30 & 36 & 42 & 48 \end{bmatrix}$$

$$= \begin{bmatrix} 11 & 14 & 17 & 20\\23 & 30 & 37 & 44\\35 & 46 & 57 & 68 \end{bmatrix}$$

Associative & Distributive Law Both associative and distributive laws apply to matrix multiplication.

Associative (AB)C = A(BC)Distributive A(B+C) = AB + AC

1.5 The Rank of a Matrix

The rank of a matrix is the maximum number of linearly independent rows or linearly independent columns in that matrix.

Rank-One Matrix: A matrix where all rows (or columns) are linearly dependent on one another. Example:

$$A = \begin{bmatrix} 1 & 2 \\ 2 & 4 \\ 3 & 6 \end{bmatrix}$$

Rank-Two Matrix: A matrix where there are two linearly independent rows (or columns). Example:

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix}$$

The two columns of A are linearly independent. The three rows of A are not all linearly independent, specifically, $r_3 = -r_1 + 2r_2$. So the maximum number of linearly independent rows or columns is 2.

Row rank equals column rank for any matrix.

1.6 A = CR

C represents a matrix of linearly independent columns of A. R is a reduced matrix that expresses how the columns of A can be reconstructed using the columns of C.

C contains the First r Independent Columns of A Suppose we go from left to right, looking for independent columns of A:

- If column 1 of A is not all zero, put it into the matrix C
- If column 2 of A is not a multiple of column 1, put it into C
- If column 3 of A is not a combination of columns 1 and 2, put it into C. Continue

C will have r columns, where r is the rank of A and C. The r columns of C are linearly independent.

Part of R is the *Identity Matrix* This corresponds to the columns of A that went straight into C. The remaining columns of R contain the coefficients that express the dependent columns of A as a combination of the columns of C. When a column of A goes into C, a column of I goes into R.

Example 1.

$$A = \begin{bmatrix} a_1 & a_2 & 3a_1 + 4a_2 \end{bmatrix} = \begin{bmatrix} a_1 & a_2 \end{bmatrix} \begin{bmatrix} 1 & 0 & 3 \\ 0 & 1 & 4 \end{bmatrix} = CR$$

Find R with Elimination The elimination process is called row reduction.

$$A = \begin{bmatrix} 1 & 3 & 4 \\ 2 & 4 & 2 \\ 3 & 7 & 6 \end{bmatrix} = \begin{bmatrix} 1 & 3 \\ 2 & 4 \\ 3 & 7 \end{bmatrix} \begin{bmatrix} 1 & 0 & -5 \\ 0 & 1 & 3 \end{bmatrix} = CR$$

First perform $row_1 - row_2 \times 2$ and $row_3 - row_1 \times 3$ to get B. Then perform $row_3 - row_2$ to get U.

$$A \to B = \begin{bmatrix} 1 & 3 & 4 \\ 0 & -2 & -6 \\ 0 & -2 & -6 \end{bmatrix} \to U = \begin{bmatrix} 1 & 3 & 4 \\ 0 & -2 & -6 \\ 0 & 0 & 0 \end{bmatrix} = \text{upper triangular matrix } U$$

Eliminate upwards to produce more zeros in U. First divide row 2 by -2, then make the entry above the pivot element (row_1, col_2) equal to zero with $row_1 - 3 \times row_2$.

$$U = \begin{bmatrix} 1 & 3 & 4 \\ 0 & -2 & -6 \\ 0 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 3 & 4 \\ 0 & 1 & 3 \\ 0 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & -5 \\ 0 & 1 & 3 \\ 0 & 0 & 0 \end{bmatrix} = R_0$$

Removing the zero row of R_0 gives R.

Chapter 2 Solving Linear Equations

2.1 Elimination and Back Substitution