# Yuwei Zhang

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#### **EDUCATION**

# School of Computer Science, Fudan University

Shanghai, China

Bachelor of Computer Science, Jul. 2022(expected)

o Cumulative GPA: 3.84/4.0 (In-Major: **3.93/4.0**), School Rank:**2/153** 

#### **PUBLICATION**

(# denotes Co-First author)

- Structural Hole Theory in Social Network Analysis: A Review.
   Zihang Lin#, Yuwei Zhang#, Qingyuan Gong, Yang Chen, Atte Oksanen, Aaron Yi Ding.
   To appear: IEEE Transactions on Computational Social Systems (TCSS).
- A Human Mobility Dataset Collected via LBSLab.
   Yuwei Zhang, Qingyuan Gong, Yang Chen, Yu Xiao, Xin Wang, Pan Hui, and Xiaoming Fu.
   Submitted to: Scientific Data (Nature Publishing Group). (Under review)

#### **RESEARCH EXPERIENCE**

# Mining Mobility Patterns using Shanghai Smart Card Data

**University of Göttingen** 

Advisor: Prof. Xiaoming Fu

Jun. 2021 – Present

- Using mobility data (over 5 million records per day in Apr. 2015 and Mar. 2016) to cluster metro stations into 3 groups and analyzing their features such as POIs
- Analyzing different mobility patterns in Shanghai Metro (weekday v.s. weekend, commuter v.s. tourist, etc), detecting and explaining anomalies to monitor special events
- Adopting network analysis methods to examine mobility network between metro stations, aiming to provide insights for urban planning of Shanghai

# Data Analysis of LBSLab, a Mobile-centric Data Collection Platform

**Fudan University** 

Advisor: Prof. Yang Chen

*Ian.* 2021 – *Present* 

- Performed analysis on the mobile check-in data of 467 students collected by LBSLab, a WeChat mini-program that has attracted more than 2,000 users and gathers users' heterogeneous activity data
- Analyzed the spatial and temporal patterns of the user behaviors and their influence on users' mood, with visualizations using MATLAB
- o Constructed a paper submitted to *Scientific Data* (Nature Publishing Group)

# **Reviewing Structural Hole Theory in Social Network Analysis**

**Fudan University** 

Advisor: Prof. Yang Chen

Jan. 2020 - Mar. 2021

- Provided a comprehensive review on the development of structural hole (SH) theory, SH
   spanner detection algorithms and SH-related applications in diverse fields
- o Identified potential research trends in the area, with insights for facilitating researchers and service providers to better apply the theory
- Contributed to a paper accepted by *IEEE TCSS* (Co-First author)

# **Mobile Application Usage Analysis and Prediction**

Advisor: Prof. Yang Chen

**Fudan University** 

Mar. 2020 – Present

- Constructed an app usage graph to understand the co-occurrence of apps in users' app usage records, considering time and location
- Trained an LSTM-based personalized model for app prediction problem and increased F1-score from 0.85 to 0.94
- Applied GCN to generate embeddings for the mobile apps and incorporated the app embedding as a global pattern into the prediction model to resolve data sparsity and cold-start problems

#### **PROJECT EXPERIENCE**

# Food Recipes Classifier and Random Generator, NLP Course Project Oct. 2020 - Jan. 2021

- Performed data preprocessing using Python and regular expressions to extract ingredients, conducted data distribution analysis and visualized using Python
- Built LR classifiers to predict cuisine and courses of a recipe, using features ranging from Bag of Words, TF-IDF and word2vec embeddings, achieving a 0.735 F1-score for a multi-class classification task with 22 classes
- Fine-tuned a GPT-2 model to train a random food recipes generator

# **Music Genre Converter, Google Software Product Sprint**

Jul. 2020 - Aug. 2020

- Collaborated with a team of peers to design and implement a web application using JavaScript, HTML, and CSS
- Understood and implemented state-of-the-art GAN-based ML models in Python and deployed it at the back-end serving to the web application on which visitors can smoothly convert a music piece into a selected new genre

#### **INDUSTRIAL EXPERIENCE**

Unity
Software Engineer Intern
Software Engineer Intern
Mar. 2021 – Sep. 2021

- Wrote code for PlasticHub in Go language, collaborated with a large team, and familiar with industry developing tools like Git, Docker, and postman
- Improved user experience by identifying inconsistency and flaws of the product and proposing solutions to improve the workflow
- Designed test cases to comprehensively evaluate our program and wrote product description pages to introduce and promote our product

#### **SELECTED AWARDS**

0	Shanghai Scholarship ( <b>Top 1</b> %)	2021
0	Chinese National Scholarship (Top 1%)	2020
0	Chinese National Scholarship (Top 1%)	2019
0	Freshman Admission Scholarship of Tengfei College, Fudan University ( <b>Top 2</b> %)	2018

#### **SKILLS**

- o **Programming languages**: Python, Java, MATLAB, C/C++, Go, JavaScript, HTML, CSS
- o Spoken languages: Chinese-Native, English-Fluent (TOEFL iBT: 111, GRE: 332)
- Other skills: photography, Final Cut Pro, Photoshop, Axure, Office