# Configurable Software Verification:

# Concretizing the Convergence of Model Checking and Program Analysis

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## Introduction

- Goal: Tool to combine and reuse different abstract domains

- Model Checking [Clarke/Emerson, Sifakis '81]
  - E.g., predicate abstraction
- Program Analysis [Cousot/Cousot '77]
  - E.g., pointer analysis
- In theory: no difference [Steffen '91, Cousot/Cousot '95, Schmidt '98]
- Fine tune the dial between the two extremes

# **Model Checking**

```
Reached, Frontier := \{a_0\}
while Frontier \neq \emptyset do
pop a from Frontier
for each a' \in post(a) do
```

if  $\neg$  stop(a',Reached) then add a' to Reached, Frontier return Reached

```
Reached, Frontier := \{a_0\}
while Frontier \neq \emptyset do
        pop a from Frontier
for each a' \in post(a) do
                 for each a'' \in Reached do
                          a := merge(a', a'')
                          if a \neq a" then replace a" in Reached, Frontier by
a
                 if \neg stop(a',Reached) then add a' to Reached, Frontier
return Reached
```

Abstract interpreter [Cousot & Cousot]:

- concrete system  $(C, c_0, \rightarrow)$ 
  - abstract domain (A,⊤,⊥,⊑,⊔)
  - abstraction function  $\alpha: C \to A$
  - concretization function  $\gamma: A \rightarrow 2^c$
- transfer function post: A  $\rightarrow$  2<sup>A</sup> s.t.  $\cup_{c \in \gamma(a)} \{ c' : c \rightarrow c' \} \subseteq \cup_{a' \in post(a)} \gamma(a')$

#### Configurable abstract interpreter:

- concrete system  $(C, c_0, \rightarrow)$ 
  - abstract domain (A, T, ⊥, ⊑, ⊔)
  - abstraction function  $\alpha: C \to A$
  - concretization function  $\gamma: A \rightarrow 2^c$
- transfer function post: A  $\rightarrow$  2<sup>A</sup> s.t.  $\cup_{c \in \gamma(a)} \{ c' : c \rightarrow c' \} \subseteq \cup_{a' \in post(a)} \gamma(a')$
- merge operator merge: A × A → A s.t. a' \subseteq merge(a, a')
  merge-sep(a, a') = a'
  merge-join(a, a') = a ⊔ a'

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- merge operator merge:  $A \times A \rightarrow A$  s.t.  $a' \sqsubseteq merge(a, a')$ merge-sep(a, a') = a'merge-join(a, a') =  $a \sqcup a'$
- termination check stop:  $A \times 2^A \to \mathbb{B}$  s.t. if stop(a,R) then  $\gamma(a) \subseteq \bigcup_{a' \in R} \gamma(a')$

stop-sep(
$$a, R$$
) = ( $\exists a' \in R : a \sqsubseteq a'$ )  
stop-join( $a, R$ ) = ( $a \sqsubseteq \Box R$ )

Classical software model checking (e.g. SLAM):

- predicate abstraction
- merge-sep (build abstract reachability tree)
- stop-sep (stop at covered leaves)

Classical program analysis (e.g. TVLA):

- shape abstraction
- merge-join (annotate control locations)
- stop-join (stop at fixpoint)

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possibly widen

- two configurable program analyses  $D_1$  and  $D_2$
- composite transfer function post
- composite merge operator merge
- composite termination check stop

defined from the components of  $D_1$  and  $D_2$  and two strengthening operators  $str_i: A_1 \times A_2 \to A_i$  such that

$$\operatorname{str}_{i}(a_{1},a_{2}) \sqsubseteq a_{i}$$

Example:  $A_1 = \mathbb{P}$  (predicate abstraction)

 $A_2 = S$  (shape abstraction)

 $str_2(a_1,a_2)$  sharpens field information for shapes by using predicate information

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This is true, but misses the point: we want to use existing abstract interpreters as building blocks and

- 1. parameterize the execution engine
- 2. combine abstract interpreters

Example: predicate + shape abstraction

Composite analysis from the following domains:

$$A_1 = \mathbb{L}$$
 (locations)

$$A_2 = \mathbb{P}$$
 (predicate abstraction)

$$A_3 = S$$
 (shape abstraction)

(loc., predicate cube, set of shape graphs)

e.g. 
$$\left\{ \begin{array}{l} 4, x = 4 \not\in y < x, \\ \end{array} \right\} \left\{ \begin{array}{l} p \rightarrow 0, \\ h = x \end{array}, \begin{array}{l} p \rightarrow 0, \\ h = x \end{array} \right\}$$

Example: predicate + shape abstraction Choices for composite transfer

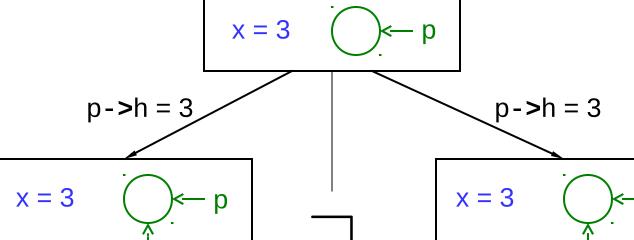
 $\mathbb{L}\times\mathbb{P}\times$ 

### post-cartesian

$$(l,r,s) \rightsquigarrow (l',r',s')$$
  
iff  $l \rightsquigarrow_{\mathbb{L}} l' \not \mathbf{E} r \rightsquigarrow_{\mathbb{P}} r' \not \mathbf{E} s \rightsquigarrow_{\mathbb{S}} s''$ 

## post-strengthened

$$(l,r,s) \leadsto (l',r',s')$$
iff  $l \leadsto_{\mathbb{L}} l' \not\not E r \leadsto_{\mathbb{P}} r' \not\not E s \leadsto_{\mathbb{S}} s''$ 
 $\not\not E s' = str_{\mathbb{S},\mathbb{P}}(s'',r')$ 



Example: predicate + shape abstraction Choices for composite merge

 $\mathbb{L}\times\mathbb{P}\times\mathbb{S}$ 

merge-sep

flag  $p \rightarrow (h=1)$ 

flag  $p \rightarrow (h=1) \rightarrow (h=1)$ 

 $\neg$ flag  $p \rightarrow h=2$ 

 $\neg$ flag p $\rightarrow$ (h=2) $\rightarrow$ (h=2)

merge-pred-join((l,r,s), (l',r',s')) = (l', r', merge<sub>S</sub>(s, s'))

if  $l = l' \not \mathbf{E} \mathbf{r} = \mathbf{r}'$ , (l', r', s') otherwise

flag  $p \rightarrow h=1$  h=1

 $\neg flag \qquad p \rightarrow h=2$   $p \rightarrow h=2 \rightarrow h=2$ 

merge-join

 $p \rightarrow h=1$   $p \rightarrow h=1$ true  $p \rightarrow h=2$   $p \rightarrow h=2$ 

Example: predicate + shape abstraction Choices for composite termination check

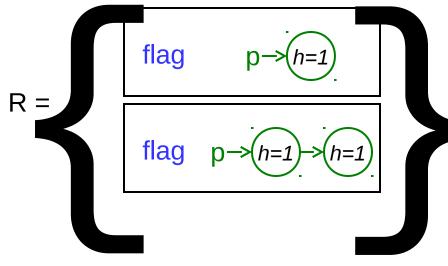
$$\mathbb{L} \times \mathbb{P} \times$$

stop-sep

stop-pred-join((I,r,s), R)  
= 
$$s \sqsubseteq \bigsqcup_{S} \{ s' | (I,r,s') \in R \}$$

$$a = \begin{cases} p \rightarrow h=1 \\ p \rightarrow h=1 \end{cases}$$

$$stop-sep(a,R) = NO$$



$$stop-pred-join(a,R) = YES$$

Example: predicate + shape abstraction

- Lazy Shape Analysis [Beyer/Henzinger/T 2006]

transfer-cartesian merge-sep stop-sep

Improvements:

transfer-strengthened merge-sep stop-sep transfer-cartesian merge-sep stop-pred-join

- Joining Data-flow with Predicate [Fischer/Jhala/Majumdar 2005]

transfer-cartesian merge-pred-join stop-sep

# **Implementation**

- Based on building blocks from BLAST & TVLA

- Input:
  - C program
  - Abstraction definition (i.e., predicates, shape predicates)
  - Parameters to select operators (merge-sep, merge-cov, ...)

- Post and strengthening use Simplify

```
List a = (List) malloc(...);
List p = a;
while (non det.) {
  if (flag)
    p - > h = 1;
  else
    p - > h = 2;
  p->n = (List)malloc(...);
  p = p - > n;
p - > h = 3;
p = a;
if (flag)
  while (p->h == 1) p = p->n;
else
  while (p->h == 2) p = p->n;
assert(p->h == 3);
```

Example: predicate + shape abstraction

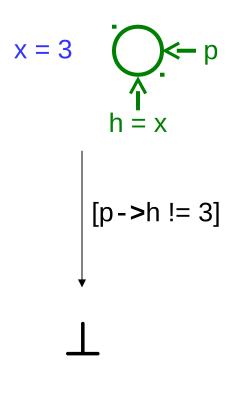
Program	merge-sep stop-sep	merge-prjoin stop-sep	merge-sep stop-join	merge-join stop-join
list_1	0.37 s	0.42 s	0.32 s	0.41 s
list_2	0.85 s	5.24 s	0.86 s	5.36 s
list_4	9.67 s	> 600 s	11.87 s	> 600 s
list_flag	0.49 s	0.69 s	0.46 s	FP
alternating	0.61 s	0.86 s	0.60 s	FP
list_flag2	FP	FP	FP	FP

Verification time of examples for list manipulation program (using post-cartesian)

```
List a = (List) malloc(...);
List p = a;
int x = 3;
while (non det.) {
  if (flag)
    p - > h = 1;
  else
    p - > h = 2;
  p->n = (List)malloc(...);
  p = p - > n;
p->h = x;
p = a;
if (flag)
  while (p->h == 1) p = p->n;
else
  while (p->h == 2) p = p->n;
assert(p->h == 3);
```

Example: predicate + shape abstraction

Program	post- cartesian merge-sep stop-sep	post-strengthened merge-sep stop-sep
list_1	0.37 s	0.41 s
list_2	0.85 s	1.25 s
list_4	9.67 s	15.44 s
list_flag	0.49 s	0.79 s
alternating	0.61 s	0.96 s
list_flag2	FP	0.81 s



# Example for which predicated lattice is best

[Fischer, Jhala & Majumdar 05]

```
A_1 = \mathbb{L} (locations)

A_2 = \mathbb{P} (predicate abstraction)

A_3 = \mathbb{D} (symbolic values lattice)
```

- cartesian post
- merge-pred-join is much better than merge-sep
- stop-sep

# **Current Work / Summary**

- Improve usability and flexibility of the tool

- Refinement (domain and operators)

Q: Is the tool a model checker that explores states?
 A static analyzer interpreting an abstract program?

A: Both!

