

# **Mesh-based vs. Image-based Statistical Appearance Model of the Human Femur: A Preliminary Comparison Study for the Creation of Finite Element Meshes**

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# Statistical Appearance Models in Orthopaedic Biomechanics

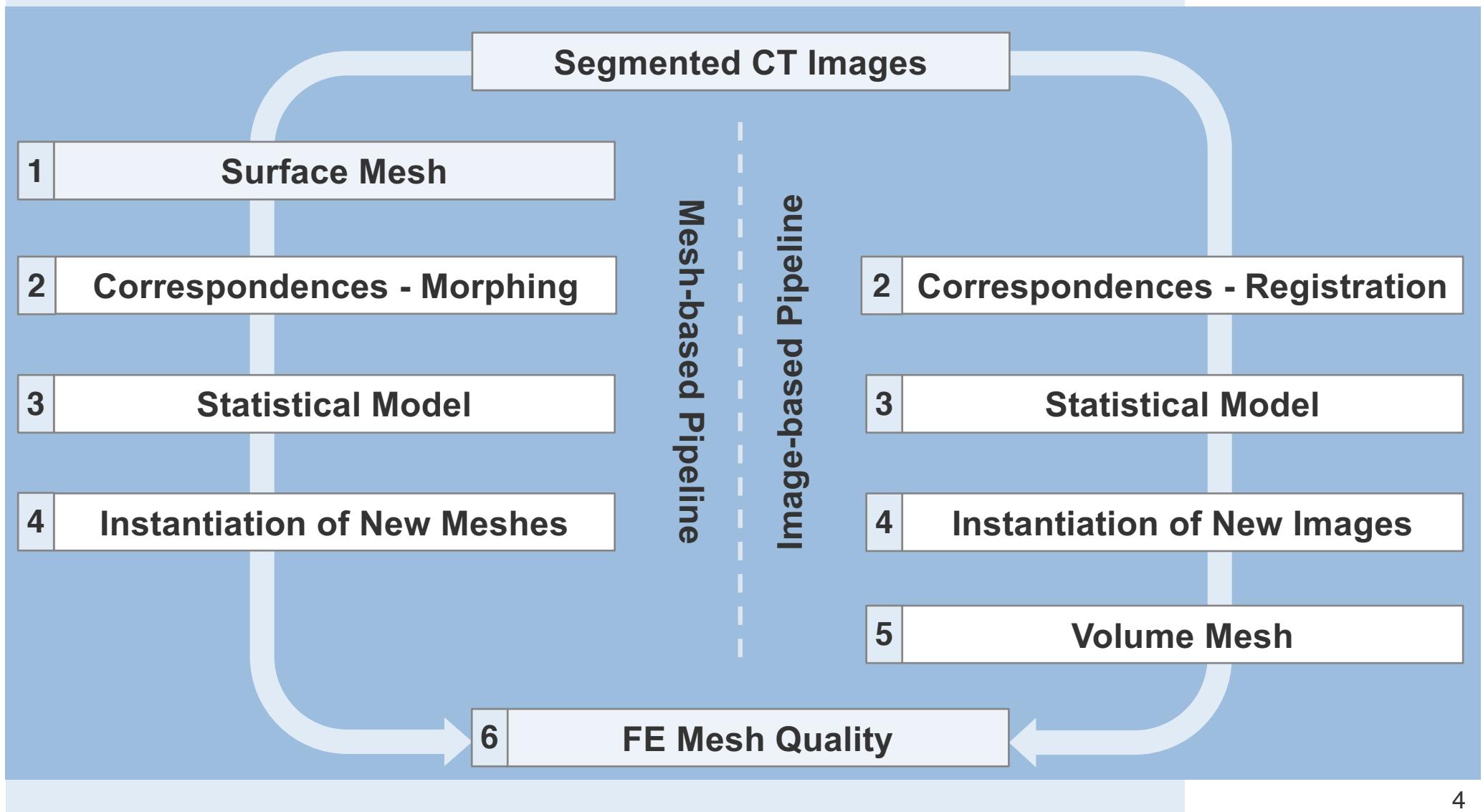
- > Statistical *shape* models have remarkable popularity
- > *Intensity* has been integrated since it is related to bone mechanical properties
- > Statistical *appearance* model combine variations of bone shape and mechanical properties
- > The major issue are accurate anatomical correspondences

# Importance of Correspondences

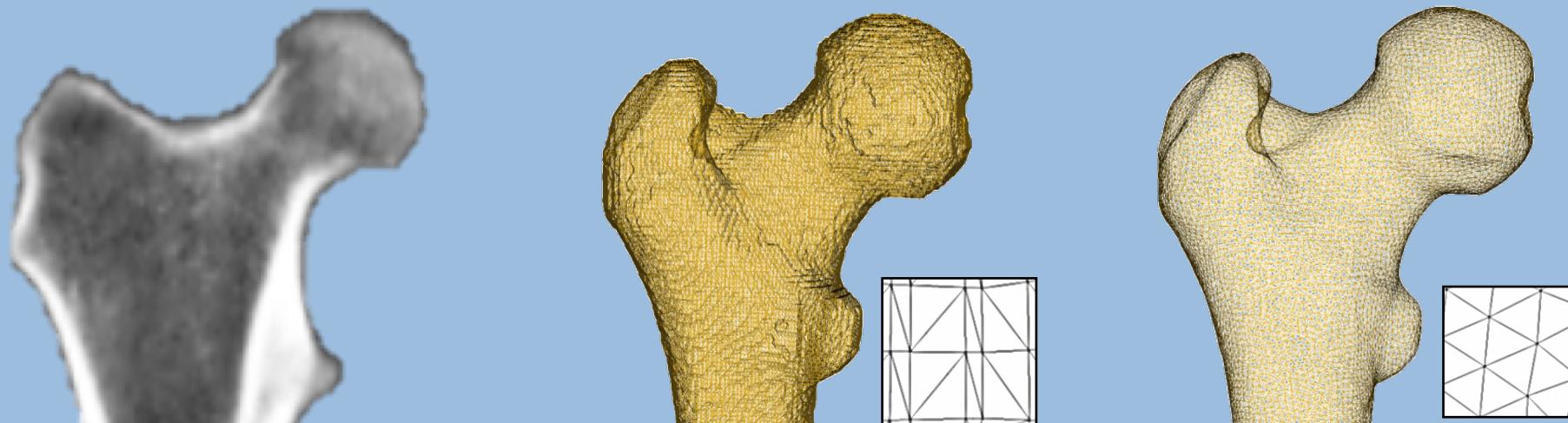
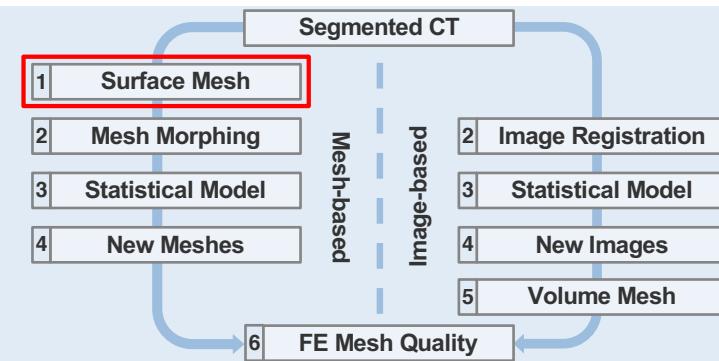
- > Correspondences must be accurate both on the surface and in the volume of the bone
- > Two different approaches:
  - Mesh-based: output compatible with FE simulations / smoothing can penalize correspondences
  - Image-based: non constraints due to node positioning / no iso-topology, invertible DVF

**Comparison of mesh-based vs. image-based pipeline  
for the creation of statistical appearance models  
for FE simulations**

# Mesh-based and Image-based Pipelines



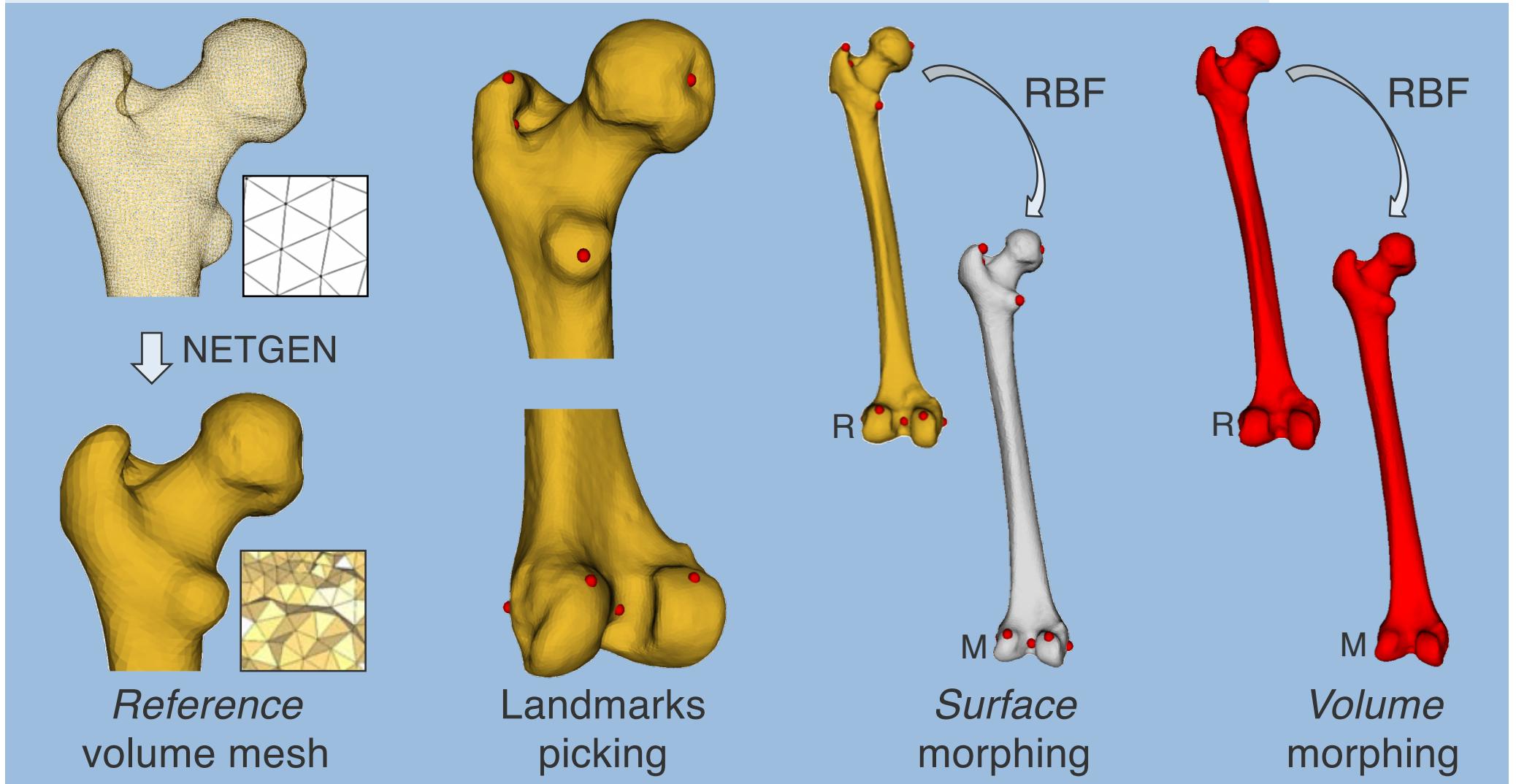
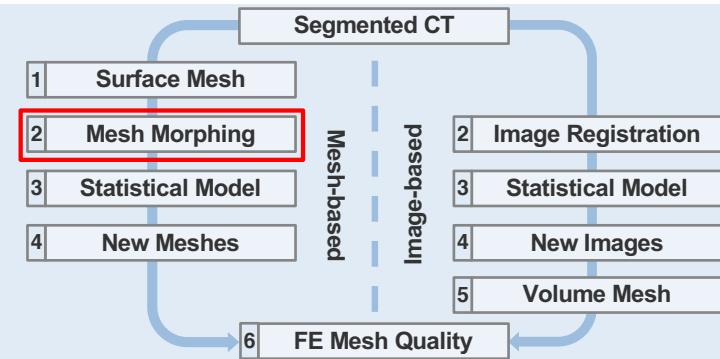
# Image to Surface Mesh



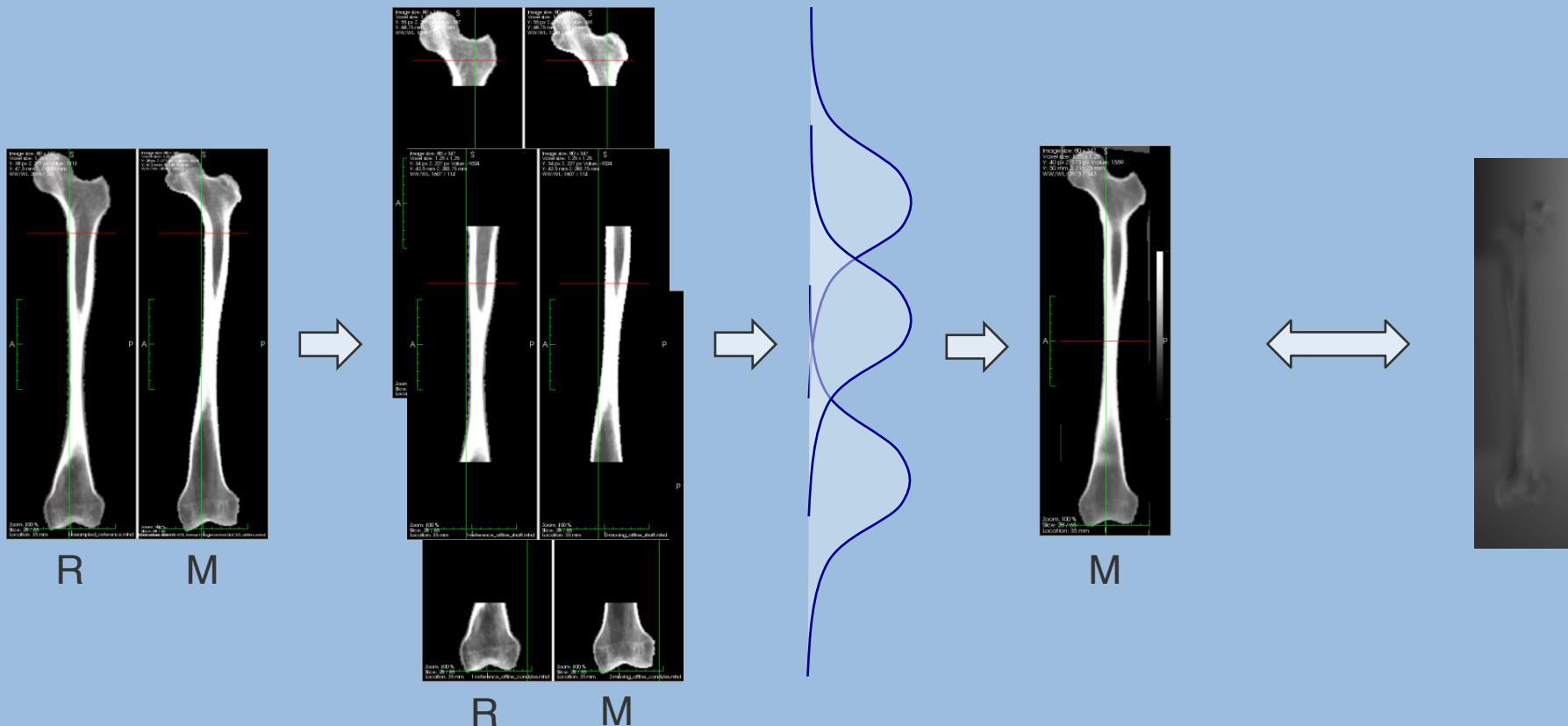
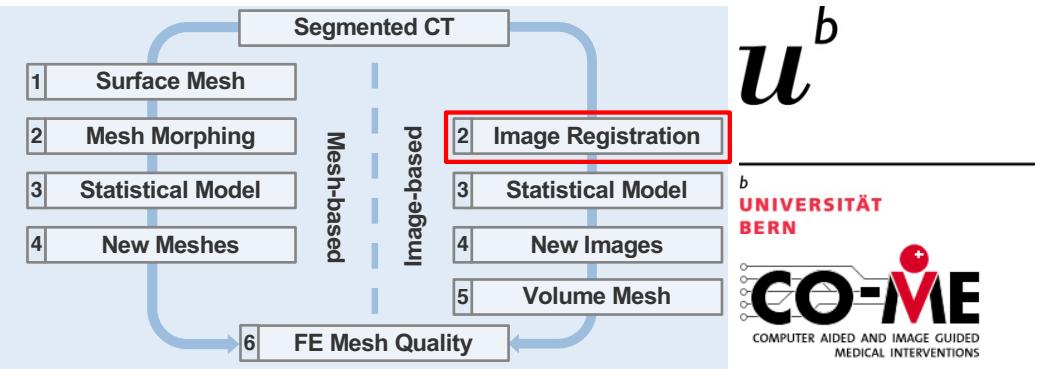
VTK marching cubes

VTK decimation  
VTK smoothing  
MRFSurface

# RBF Morphing Correspondence Detection



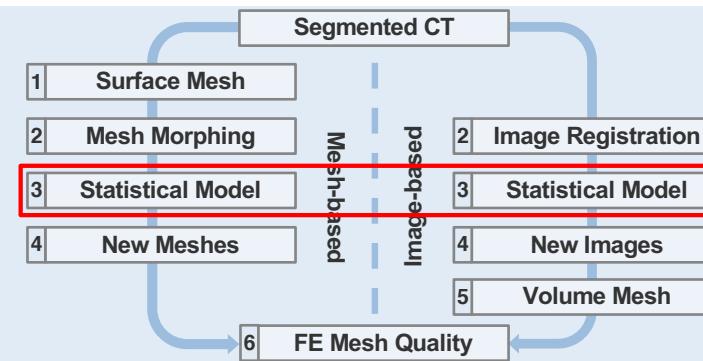
# Polyaffine Log-Demons Correspondence Detection



# Polyaffine registration

# Log-Demon regularization

# Statistical Models



*u*<sup>b</sup>

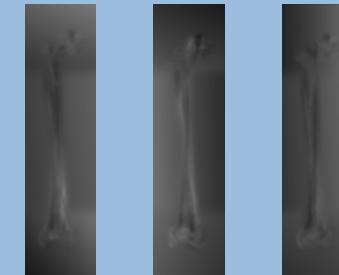
*b*  
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BERN

**CO-ME**  
COMPUTER AIDED AND IMAGE GUIDED  
MEDICAL INTERVENTIONS

Mesh-based pipeline

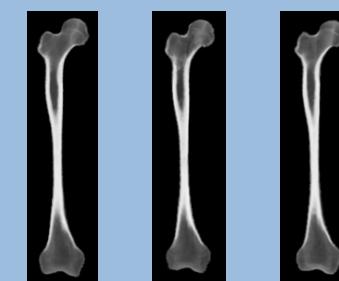


Image-based pipeline



Statistical  
*shape* model

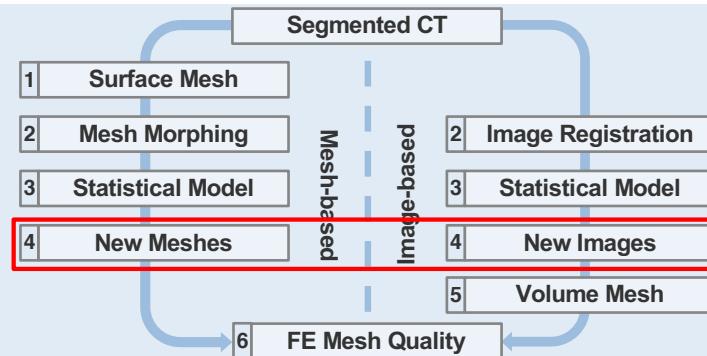
Statistical  
*intensity* model



Statistical  
*appearance* model

$$b = \begin{pmatrix} W_s b_s \\ b_g \end{pmatrix} = \begin{pmatrix} W_s \Phi_s^T (x - \bar{x}) \\ \Phi_g^T (g - \bar{g}) \end{pmatrix} \rightarrow b = \Phi_c c, \Phi_c = \begin{pmatrix} \Phi_{c,s} \\ \Phi_{c,g} \end{pmatrix}$$

# Creation of New Instances



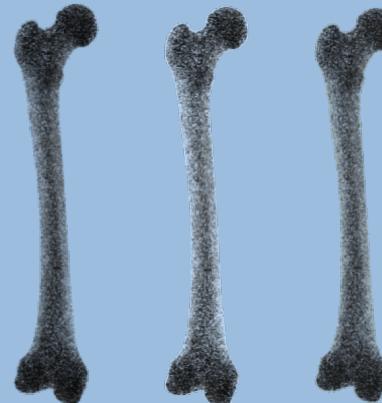
**CO-ME**

COMPUTER AIDED AND IMAGE GUIDED  
MEDICAL INTERVENTIONS

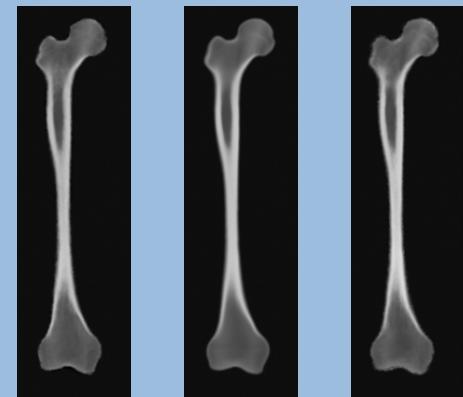
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# Mesh-based pipeline



# Image-based pipeline

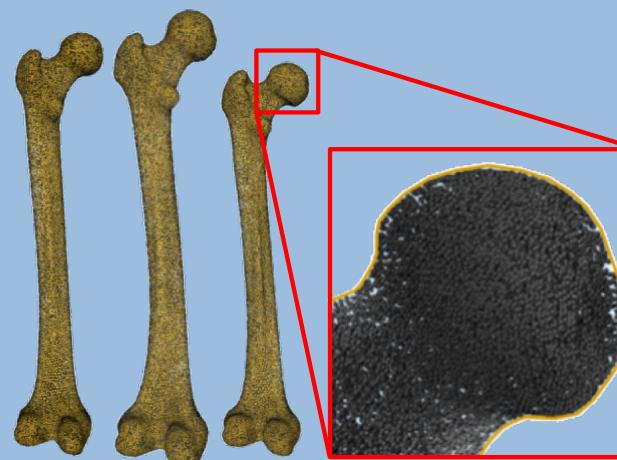


# Intensity

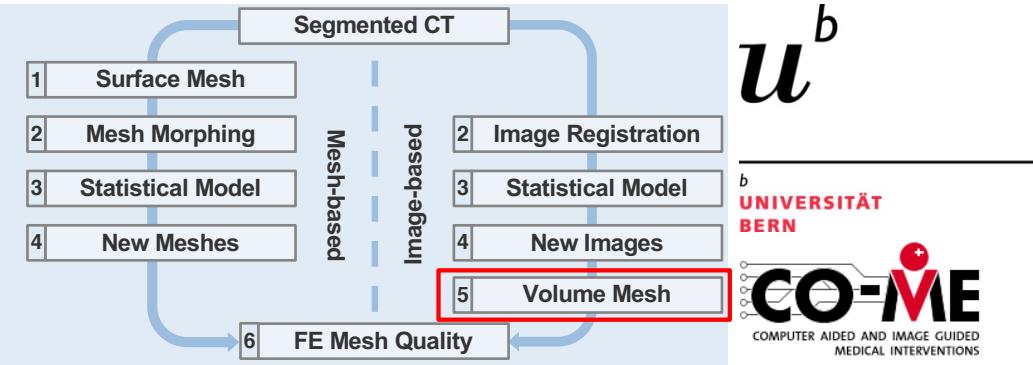
$$\tilde{g} = \bar{g} + \Phi_g \Phi_{c,g} c$$

# Shape

$$\tilde{x} = \bar{x} + \Phi_s W_s^{-1} \Phi_{c,s} c$$



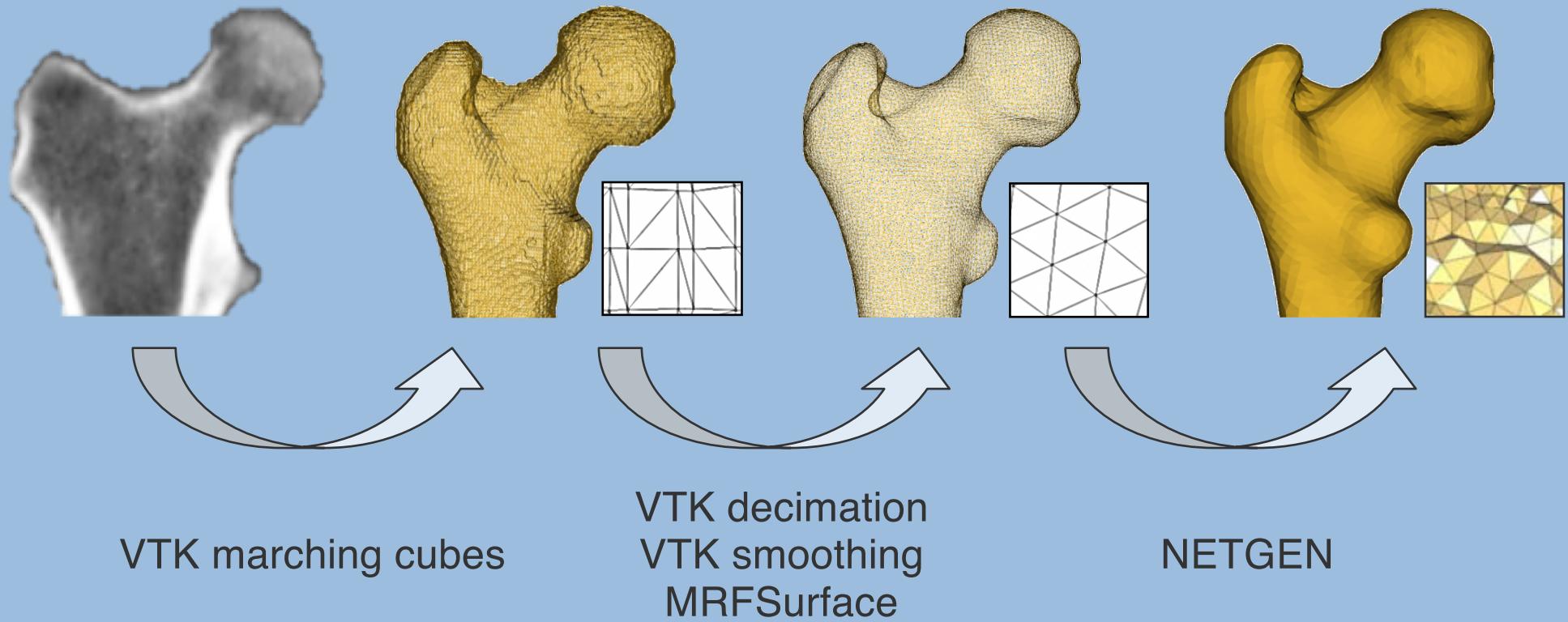
# Image to Volume Mesh



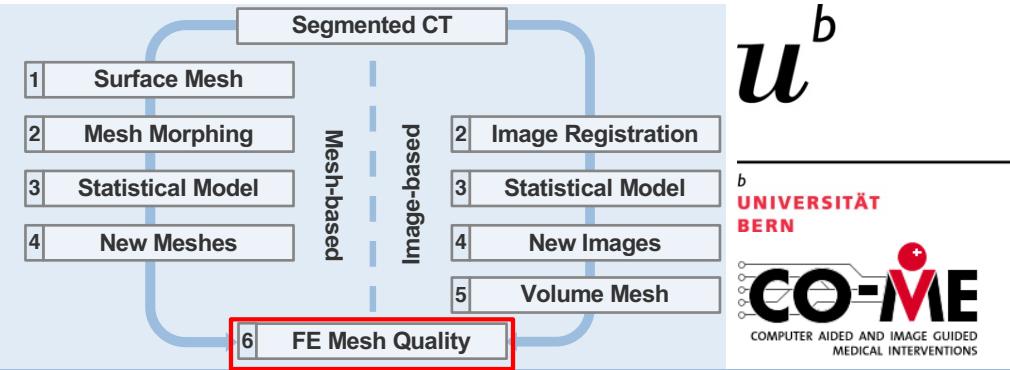
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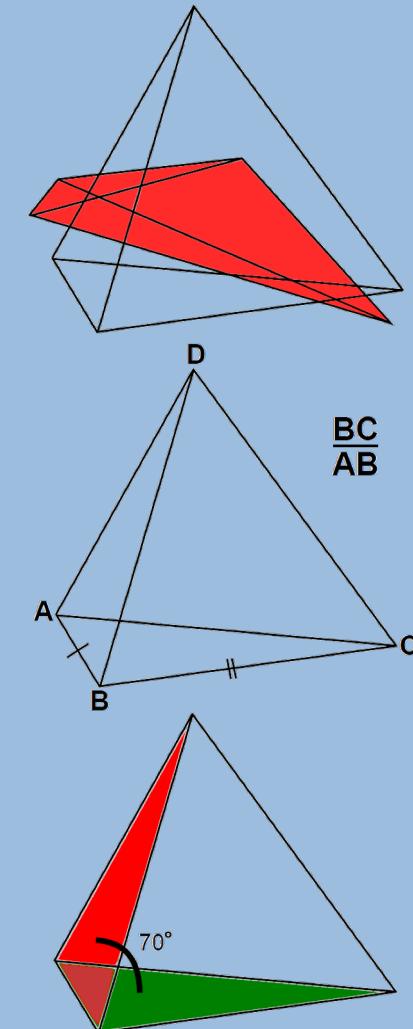
**CO-ME**  
COMPUTER AIDED AND IMAGE GUIDED  
MEDICAL INTERVENTIONS



# FE Mesh Quality



- > Metric of *volume*: Jacobian
- > Metric of *size*: Edge Ratio
- > Metric of *shape*: Minimum Angle



# Statistical Appearance Models

## Results

- > 157 left femur CT images
- > Compactness of the statistical appearance models

Compactness	Mesh-Based Pipeline	Image-Based Pipeline
50%	2	3
75%	6	27
90%	40	86
100%	157	157
	Mesh-Based Pipeline	Image-Based Pipeline
Shape Model	5 min <sup>1</sup>	5 hrs <sup>2</sup>
Intensity Model	2 min <sup>1</sup>	1.5 hrs <sup>2</sup>
Appearance Model	9 min <sup>1</sup>	6.5 hrs <sup>1</sup>

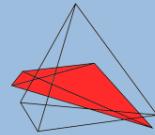
<sup>1</sup>Processor: Intel Core Duo, E8500 @ 3.16GHz. RAM: 8GB

<sup>2</sup>Processor: Intel Xeon CPU, X5550 @ 2.67GHz. RAM: 48GB

- > Creation of 30 new instances for each model with 90% variation

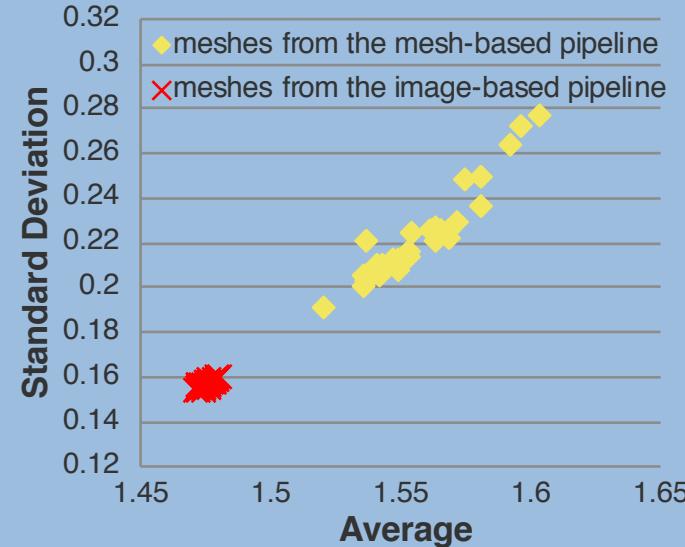
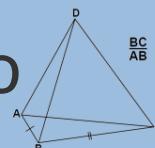
# FE Mesh Quality Results

Jacobian

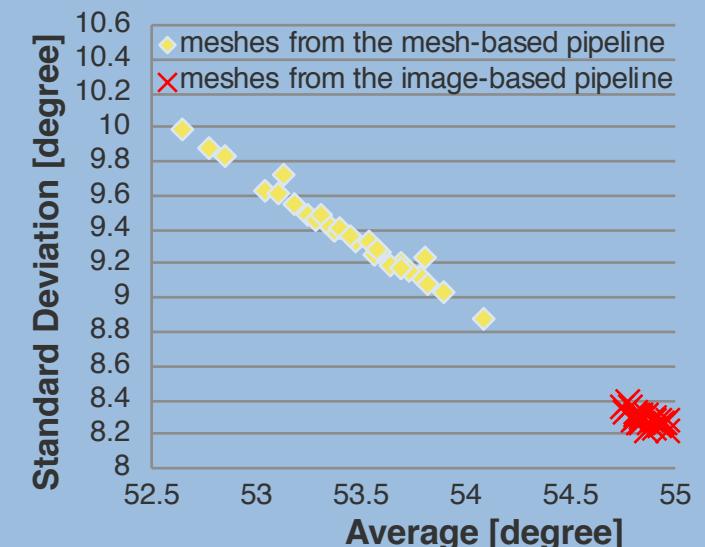
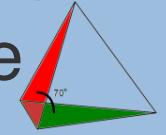


Mesh-based	Image-based
28/30	30/30

Edge Ratio



Minimum angle



# Conclusion

- > Preliminary study on mesh-based vs. image-based approach
- > Mesh-based pipeline:
  - Low quality of the mesh tetrahedrons
  - More compact model, iso-topological meshes
- > Image-based pipeline:
  - DVF inversion issue, no iso-topological meshes, computational expensive
  - High quality of the mesh tetrahedrons

## Outlook

- > Validation of correspondence detection and models
- > Merge strength of the two methods
- > Compare the implications for FE simulations