## **Plotting Parameters**

## **Nodes**

vertex.[parameter] (e.g., vertex.color =)

node_parameter	purpose_options
color	node color
shape	circle, square, rectangle, sphere, pie, raster, etc.
size	default = 15
label	vector with labels
label family	font family of the label: Helvetica, Times
label font	1= plain, 2= bold, 3= italic, 4 = bold italic
label cex	font size
label distance	distance between node and label

## **Edges**

edge.[parameter] (e.g., edge.color =)

edge_parameter	purpose_options
color	edge color
Ity	type of line: 0='blank', 1= 'solid', 2= 'dashed', 3= 'dotted', 4 = 'dotdash', 5= 'longdash', 6= 'twodash'
width	default = 1
label	vector with labels
label family	font family of the label: Helvetica, Times
label font	1= plain, 2= bold, 3= italic, 4 = bold italic
label cex	font size
curvature	edge curvature - range [0,1]
arrow size	default = 1