

Person Re-Identification

Related work and project status

First milestone

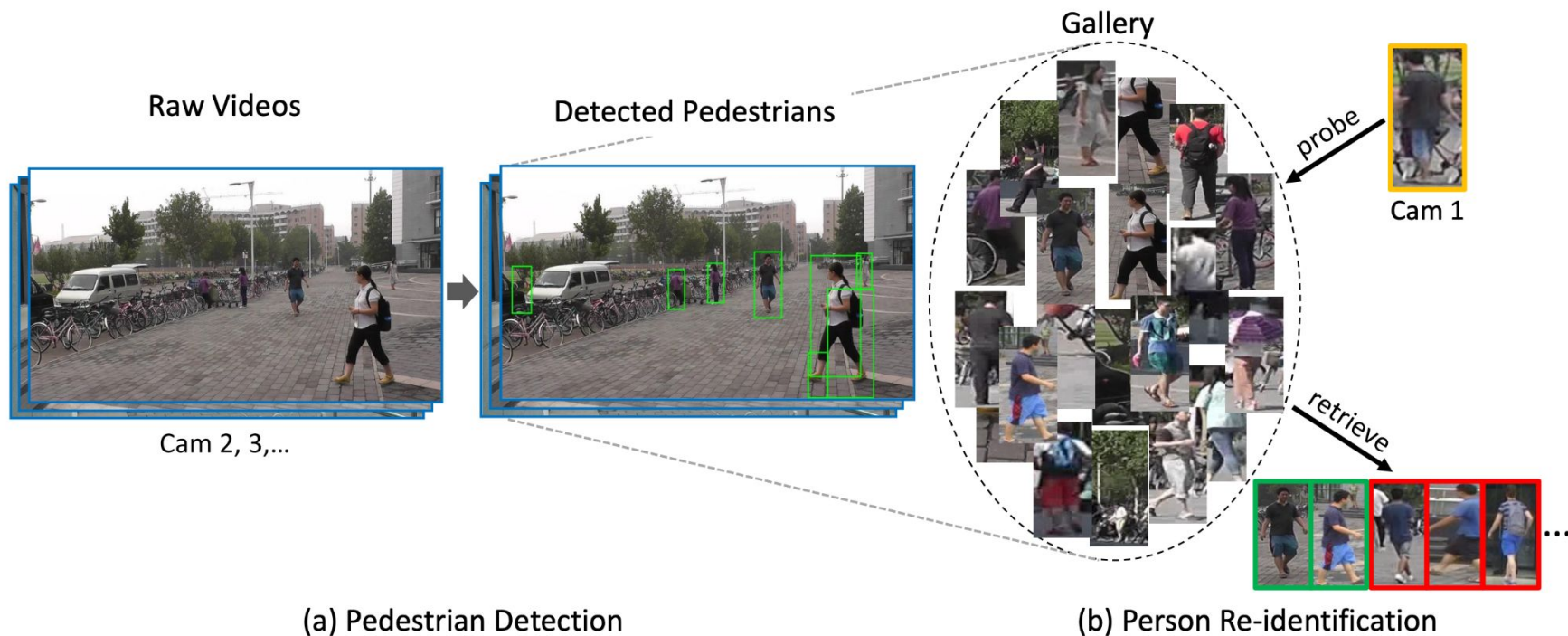


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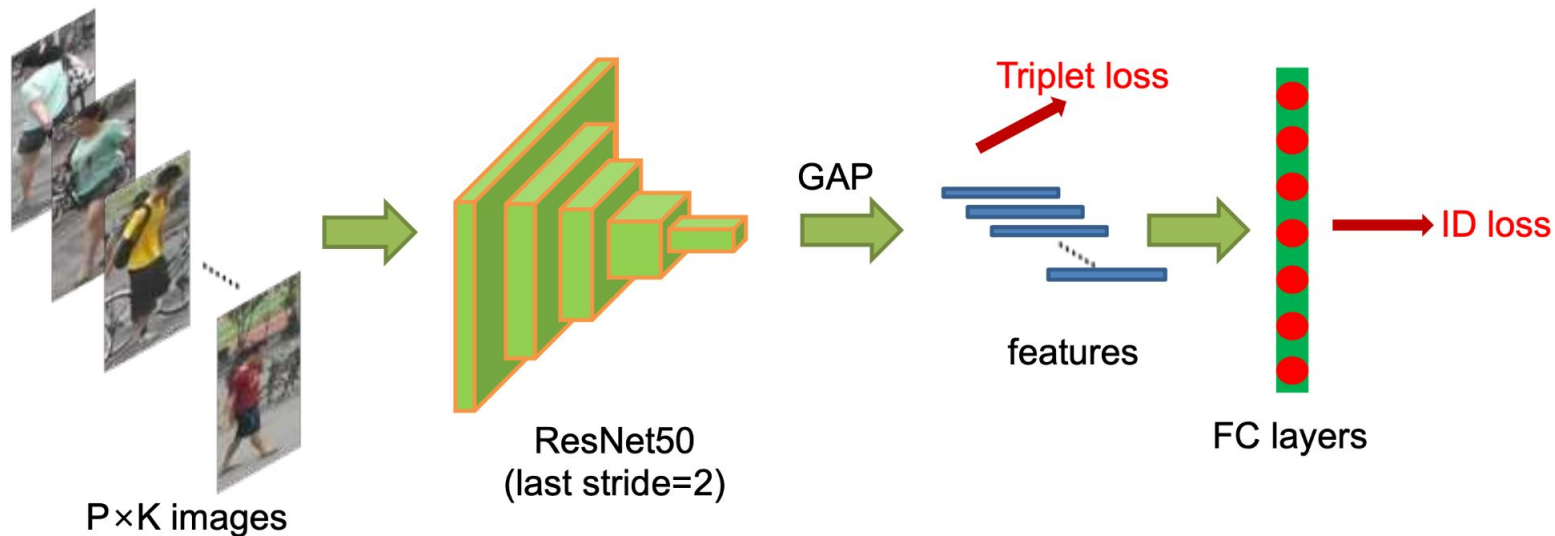
Bonomi Andrea - Ismail Khouloud - Laiti Francesco
Lobba Davide - Turri Evelyn

Trends and Applications of Computer Vision
Academic Year 2022/2023

What is Person Re-ID?



Deep Person Re-ID



BoT-BS: *Bag of Tricks and a Strong Baseline for Deep Person Re-identification*

1st Paper

He, Tong and Zhang, Zhi and Zhang, Hang and Zhang, Zhongyue and Xie, Junyuan and Li, Mu. Bag of Tricks for Image Classification with Convolutional Neural Networks. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, pages 4321-4329, 2019.

BoT-BS | Introduction

Problem

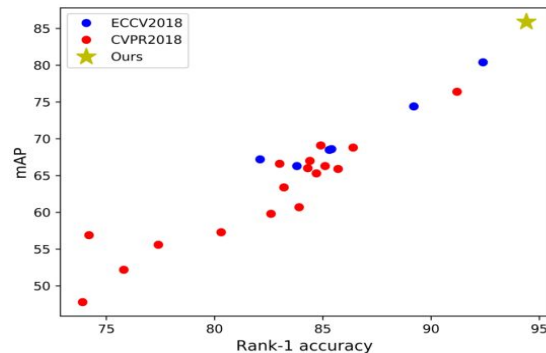
Complex network structure and
a concatenation of multi-branch
features



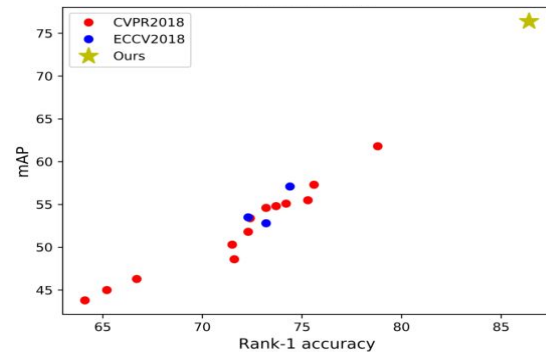
Solution

Improve performance and provide a
stronger baseline for future research,
for the industry and for the community

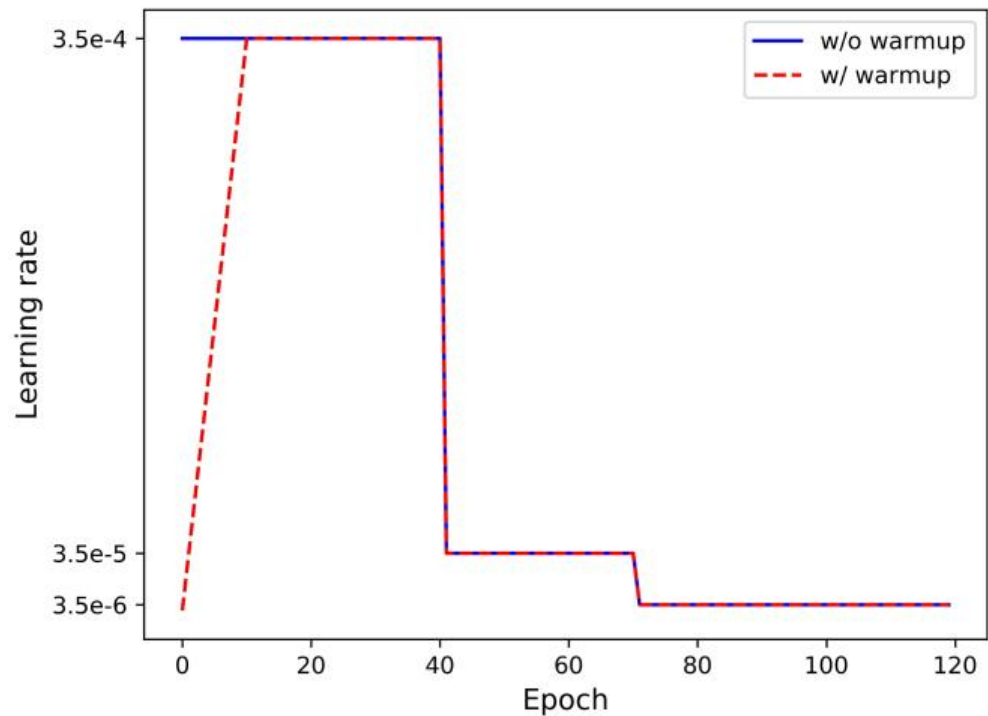
Market1501



DukeMTMC



1st | Warmup Learning Rate



2nd | Random Erasing Augmentation (REA)

Each image in the dataset have a probability p_e of undergoing Random Erasing

→ In this paper, $p_e=0.5$

But, REA does harm to models in **cross-domain** ReID task, it decreases its performances by:

>34%

Market1501 →
DukeMTMC-reID

>13%

DukeMTMC-reID
→ Market1501

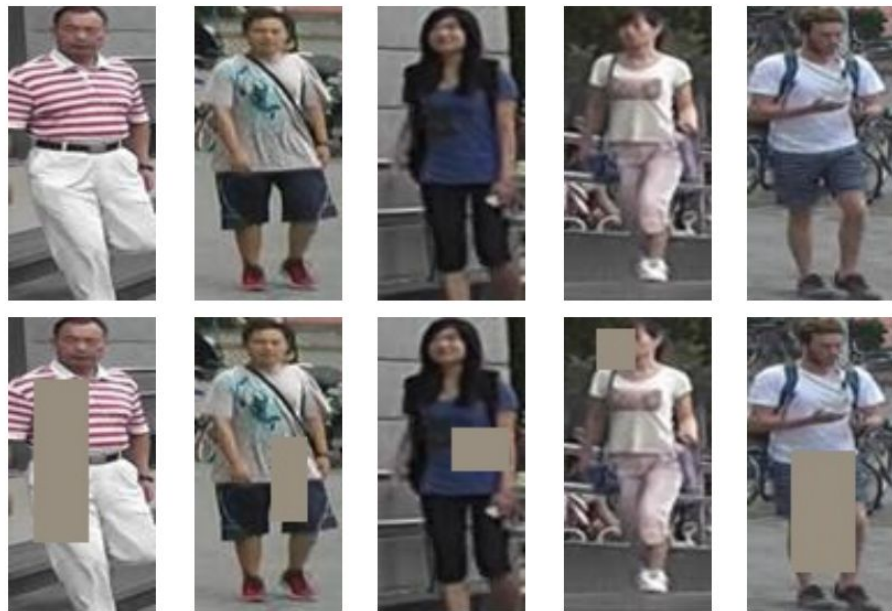


Figure 4. Sampled examples of random erasing augmentation. The first row shows five original training images. The processed images are presented in the second row.

3rd | Label Smoothing

Cross Entropy Loss



0	●	Kobe
0	●	James
0	●	Jordan
⋮	⋮	⋮
⋮	⋮	⋮
1	●	Mike
0	●	Curry
0	●	Jack

Real Image

Label Distribution

$$L(ID) = \sum_{i=1}^N -q_i \log(p_i) \begin{cases} q_i = 0, y \neq i \\ q_i = 1, y = i \end{cases}$$



Label Smoothing Regularization Loss



$\frac{\epsilon}{K}$	●	Kobe
$\frac{\epsilon}{K}$	●	James
$\frac{\epsilon}{K}$	●	Jordan
⋮	⋮	⋮
⋮	⋮	⋮
$1 - \epsilon + \frac{\epsilon}{K}$	●	Mike
$\frac{\epsilon}{K}$	●	Curry
$\frac{\epsilon}{K}$	●	Jack

Transferred Image

Label Distribution

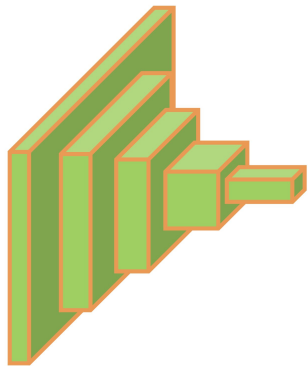
$$q_i = \begin{cases} 1 - \frac{N-1}{N}\epsilon & \text{if } i = y \\ \epsilon/N & \text{otherwise,} \end{cases}$$

Encourages the model to be less confident, to regularize it and make it more adaptable

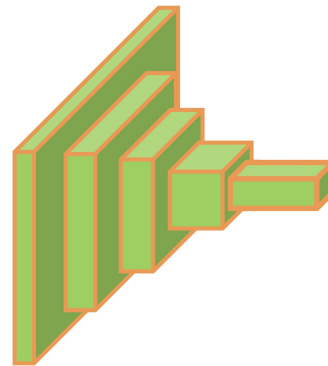
4th | Last Stride

Hint

Higher spatial resolution always enriches the granularity of the features



ResNet 50
Last Stride=2



ResNet 50
Last Stride=1

5th | BNNeck

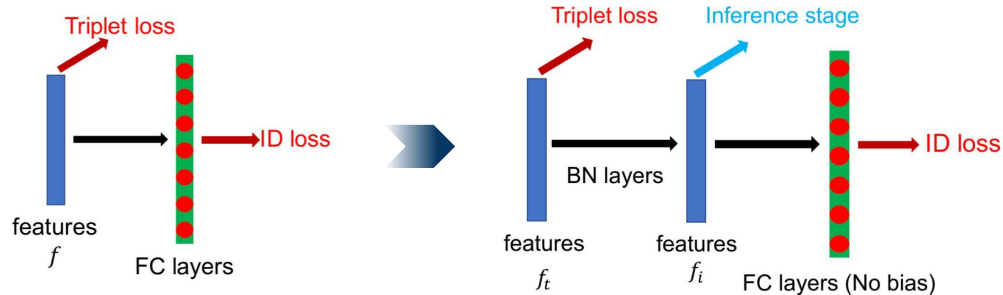
Problem

Targets of triplet loss and ID loss are inconsistent in the embedding space

Solution

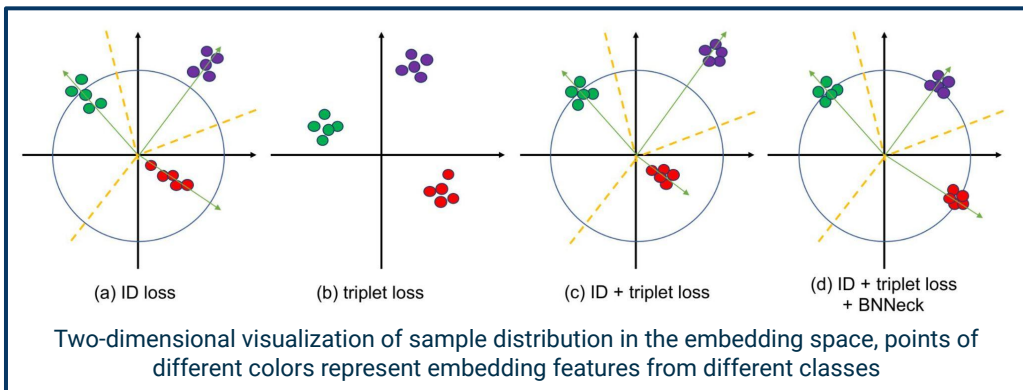
BNNeck

It adds a batch normalization (BN) layer after features and before the classifier FC layers



Standard Baseline Neck

BNNeck



6th | Loss

$$L = L_{ID} + L_{Triplet} + \beta L_C$$

$$L_C = \frac{1}{2} \sum_{j=1}^B \|f_{t_j} - c_{y_j}\|_2^2$$

y_j

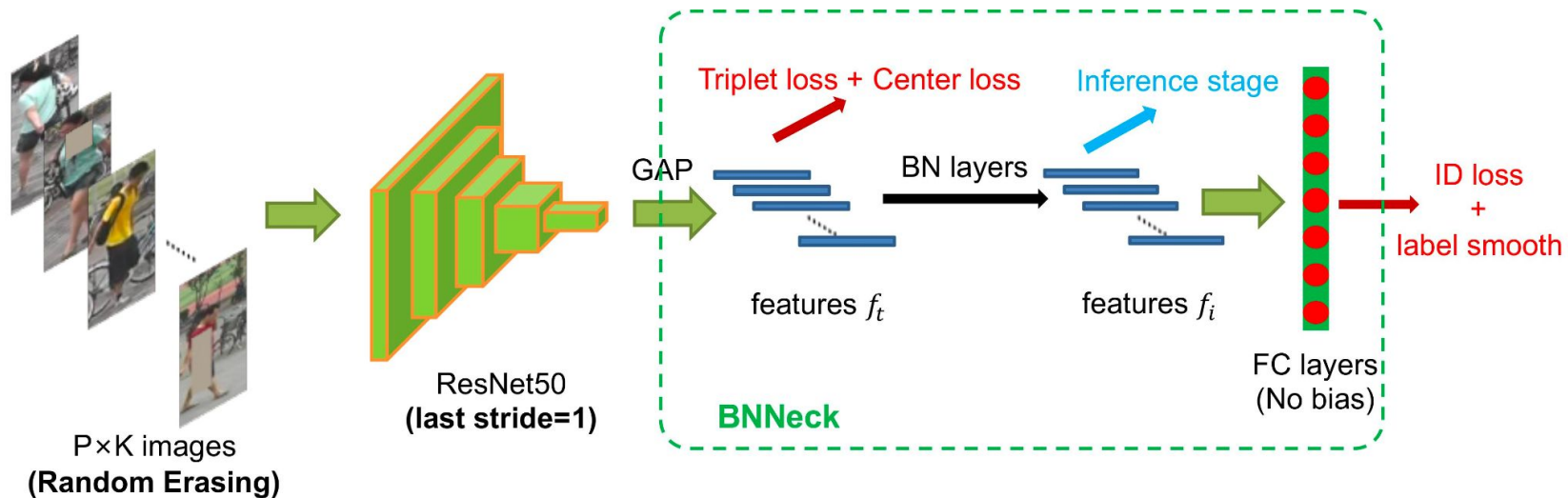
Label of the j -th image in a mini batch

$$L_{Triplet} = [d_p - d_n + \alpha]_+$$

c_{y_j}

Denotes the y -th class center of deep features

BoT-BS | Illustration



NFormer: *Robust Person Re-identification with Neighbor Transformer*

2nd Paper

Wang, Haochen and Shen, Jiayi and Liu, Yongtuo and Gao, Yan and Gavves, Efstratios. NFormer: Robust Person Re-identification with Neighbor Transformer. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, pages 7297-7307, 2022.

NFormer | Introduction

Problem

Learning representation from single images, ignoring any interactions between them



Solution

NFormer

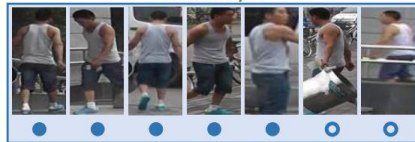
Modeling and learning from **relations** between images



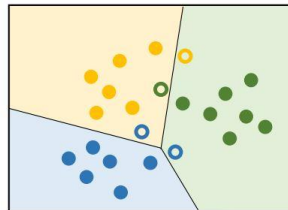
Identity1



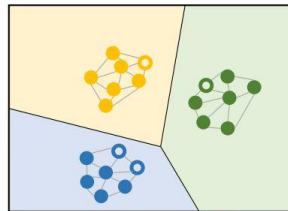
Identity2



Identity3



Representations without NFormer



Representations with NFormer

NFormer | Neighbor Transformer Network

Affinity matrix

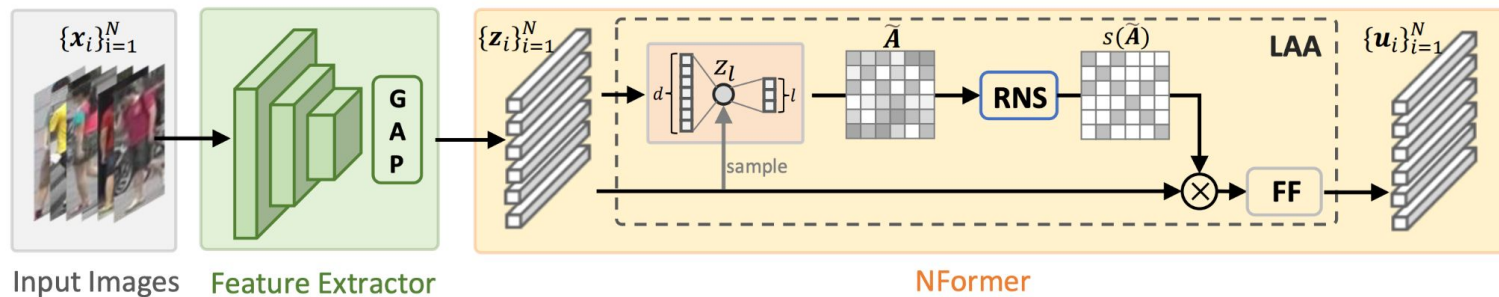
Model relations between person representations

LAA

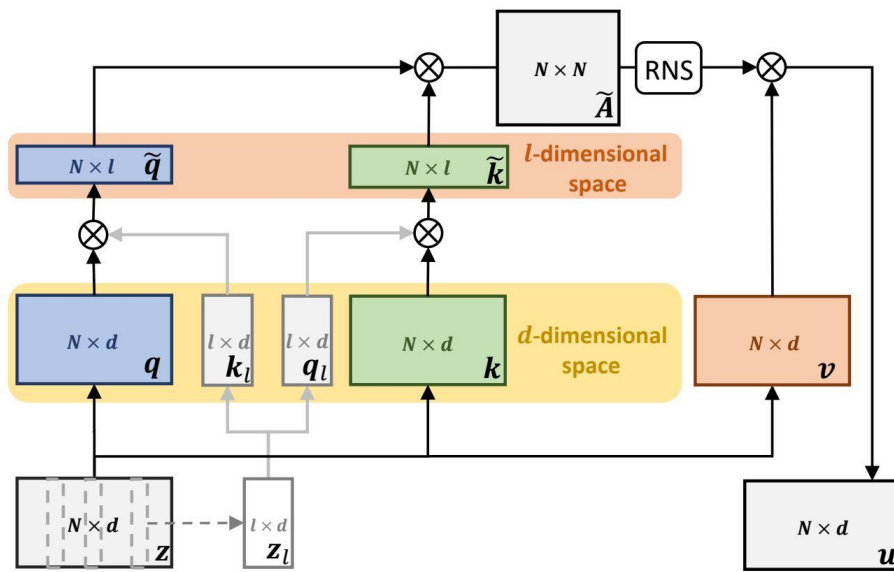
Reduce the computational cost of the large affinity matrix

RNS

Strengthen interactions between relevant persons

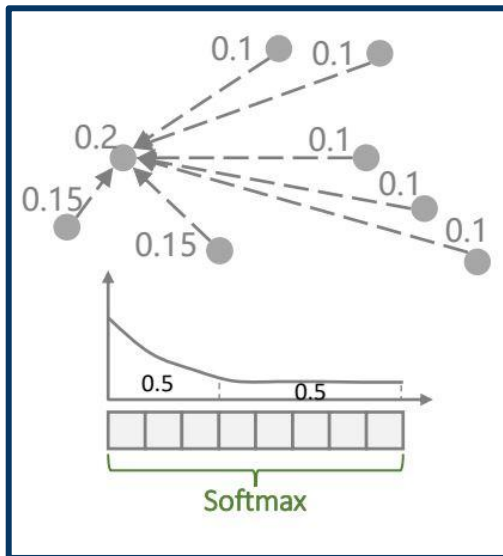


NFormer | Landmark Agent Attention

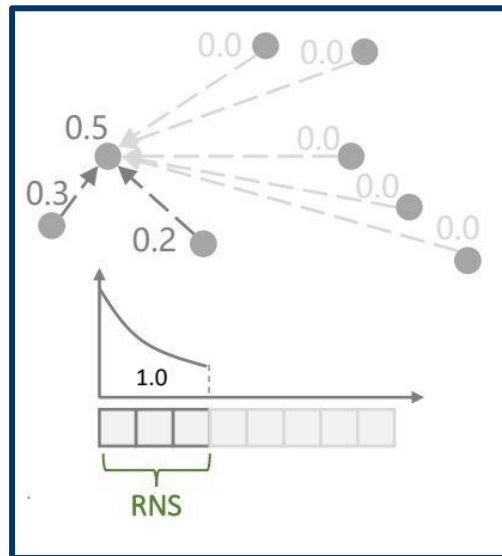


NFormer | Reciprocal Neighbor Softmax

Normal Softmax

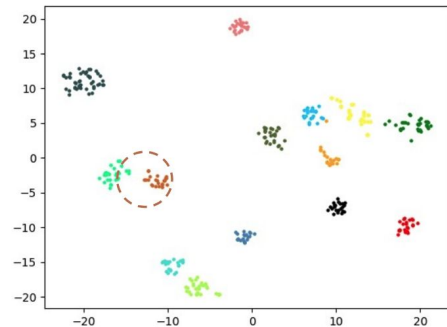


RNS

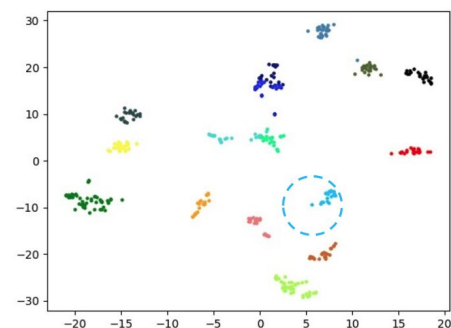
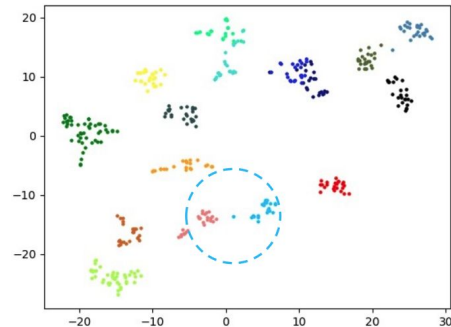
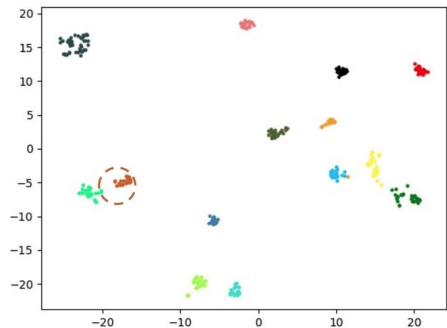


NFormer | Representation vectors

Without
NFormer



With
NFormer



● Market1501

● DukeMTMC

Multi-Domain Learning and Identity Mining for Vehicle Re-Identification

3rd Paper

S. He, H. Luo, W. Chen, M. Zhang, Y. Zhang, F. Wang, H. Li, and W. Jiang, "Multi-domain learning and identity mining for vehicle re-identification."
[Online]. Available: <https://arxiv.org/abs/2004.10547>

Vehicle re-Identification | Why?

Person Re-ID

BoT-BS



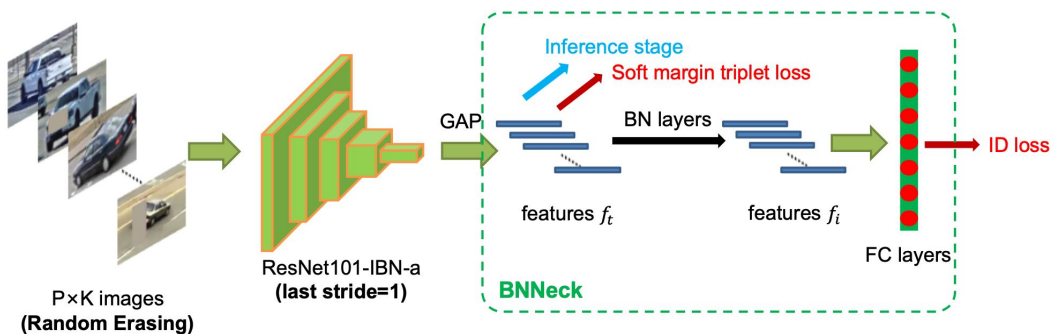
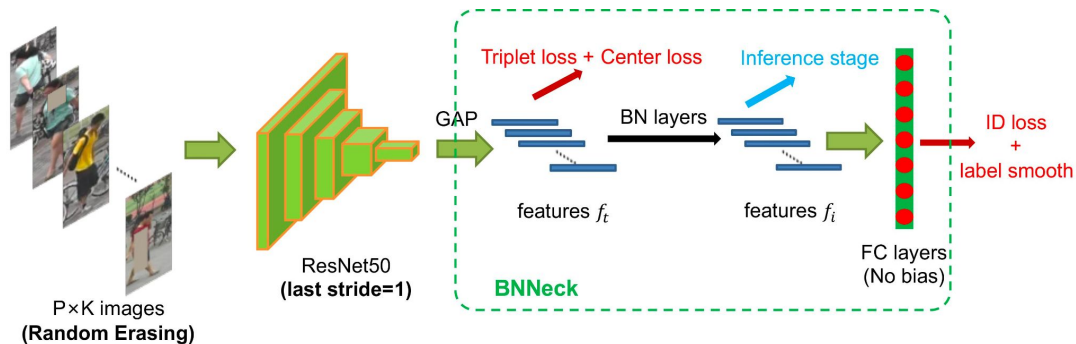
Vehicles Re-ID

Multi-Domain Learning and Identity Mining for
Vehicle Re-Identification

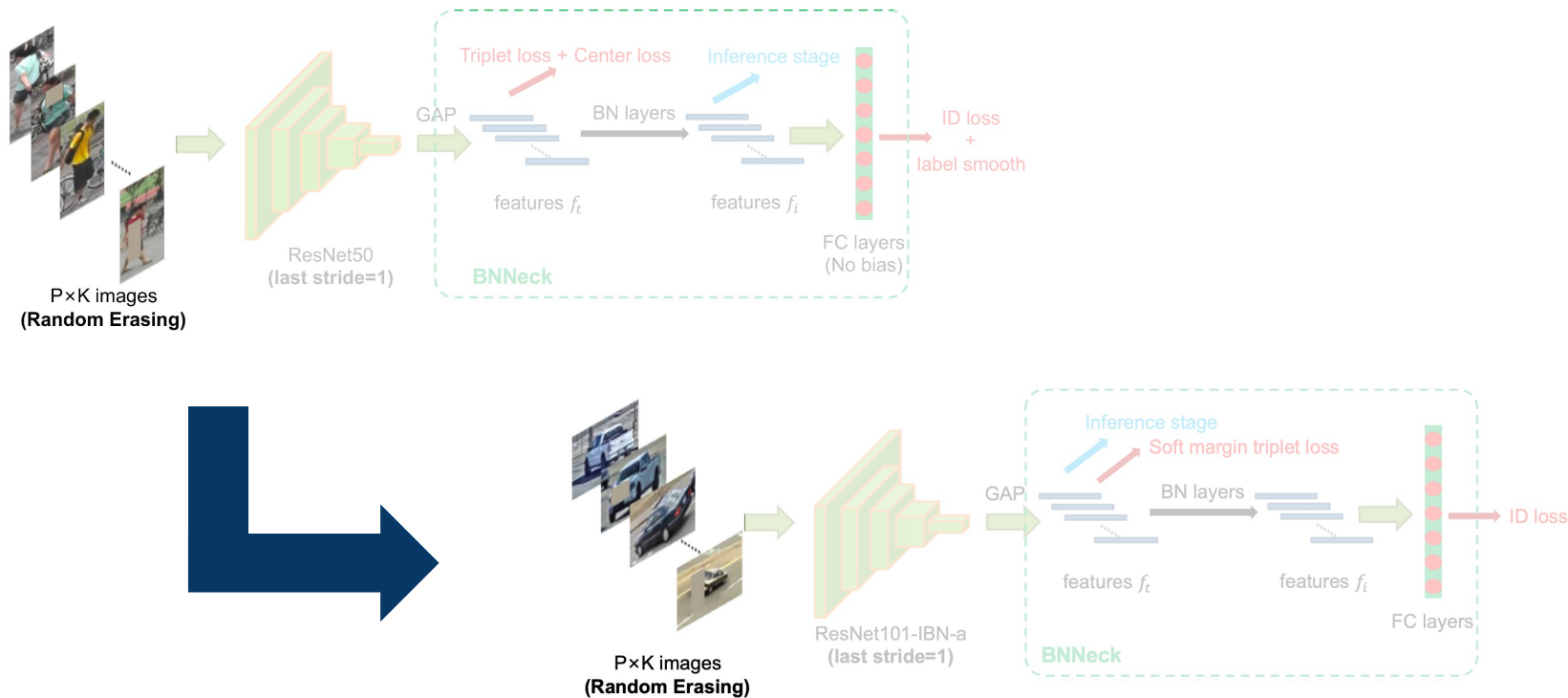
Without changing implementation

Dataset	Rank-1	mAP
VeRi-776	95.8 %	79.9 %

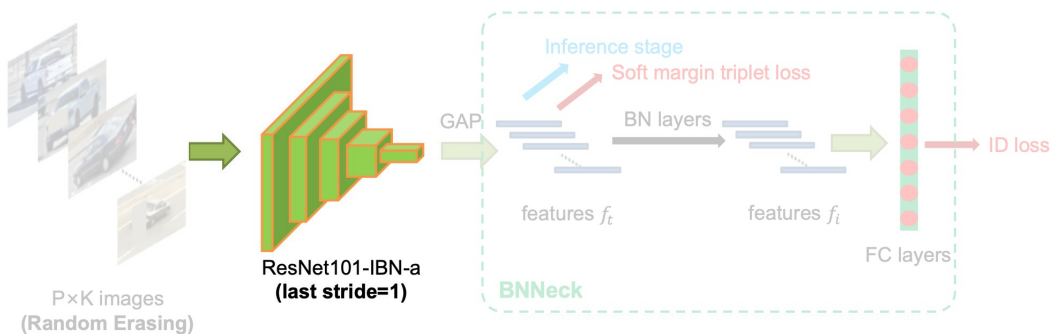
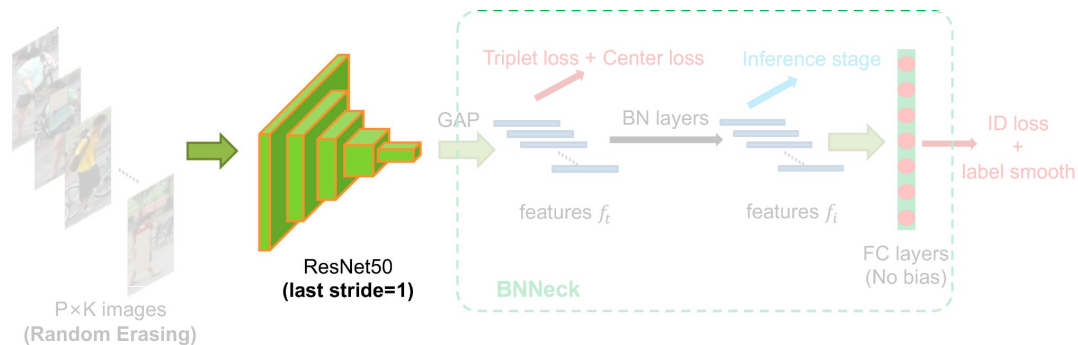
Vehicle re-Identification | What is changed?



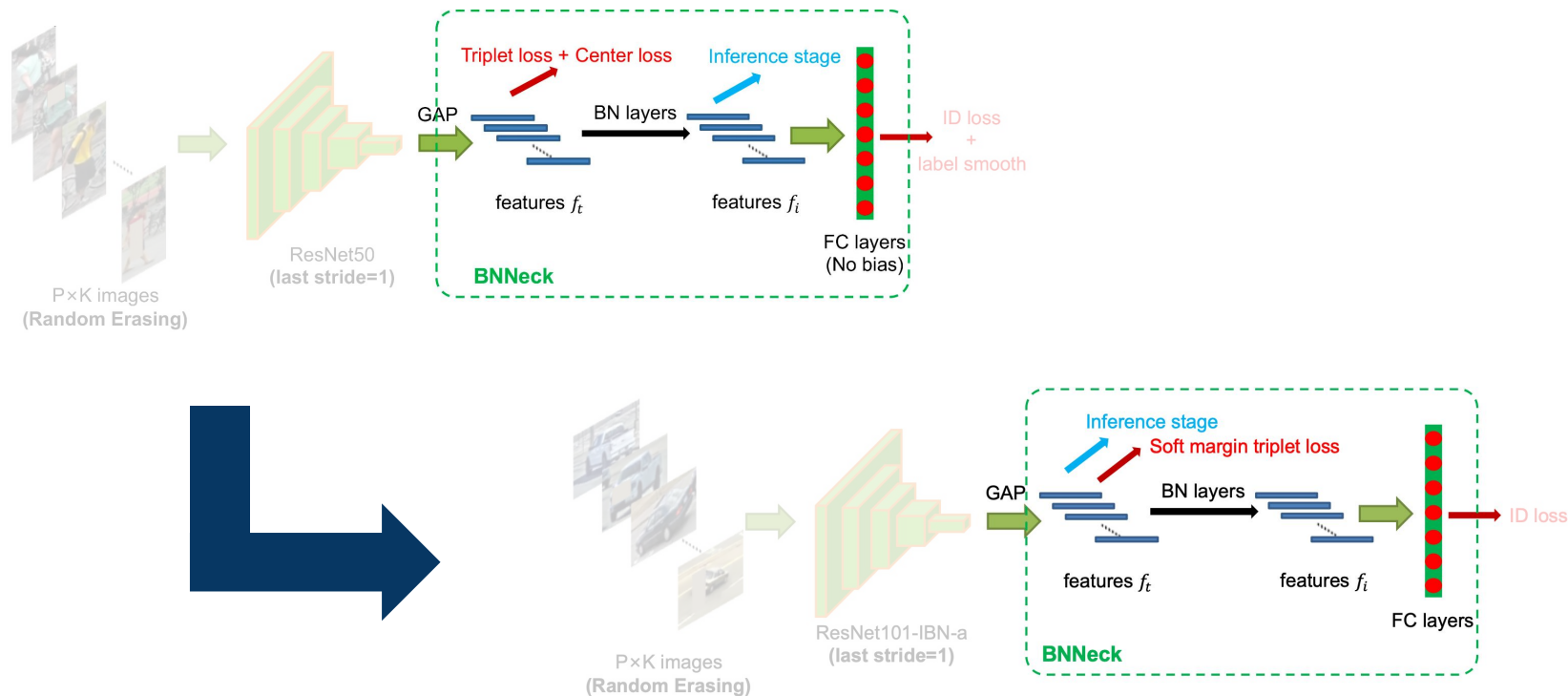
Vehicle re-Identification | What is changed?



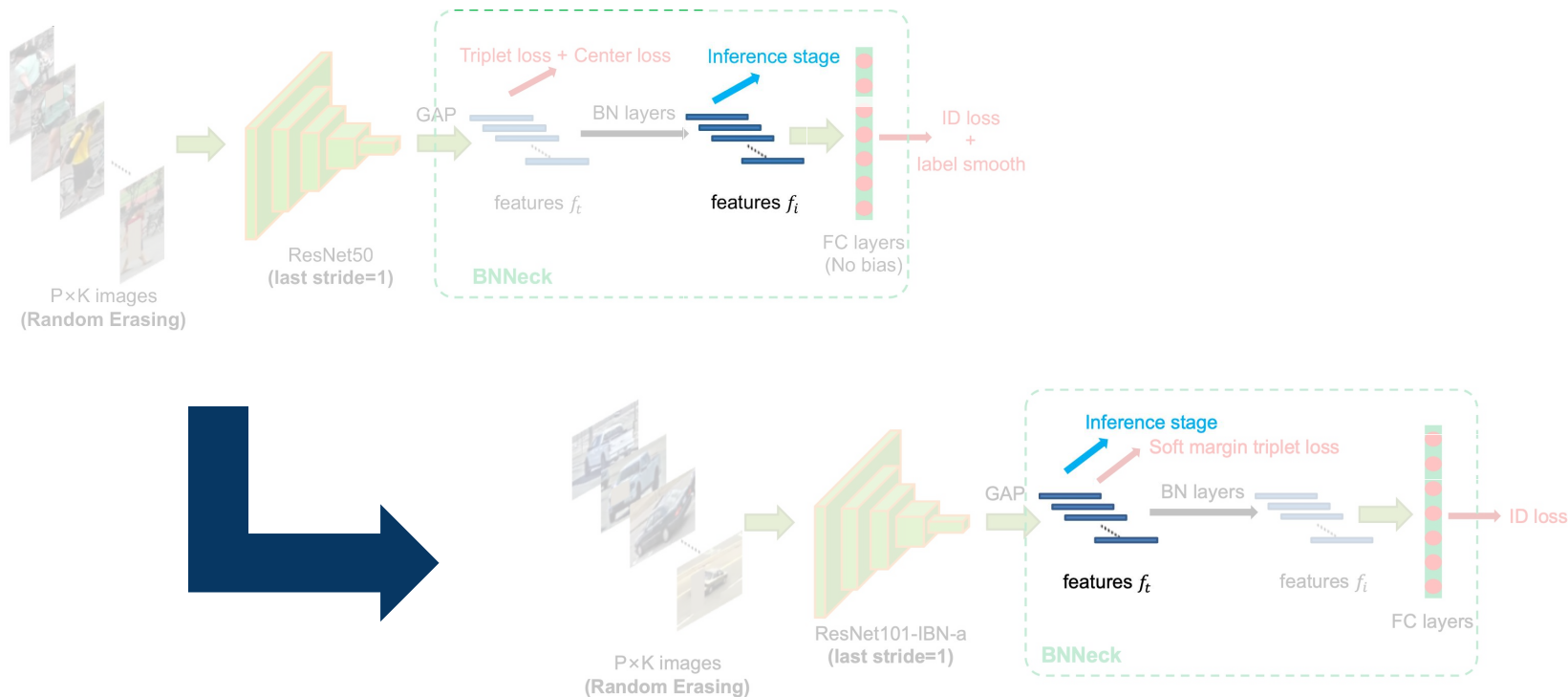
Vehicle re-Identification | What is changed?



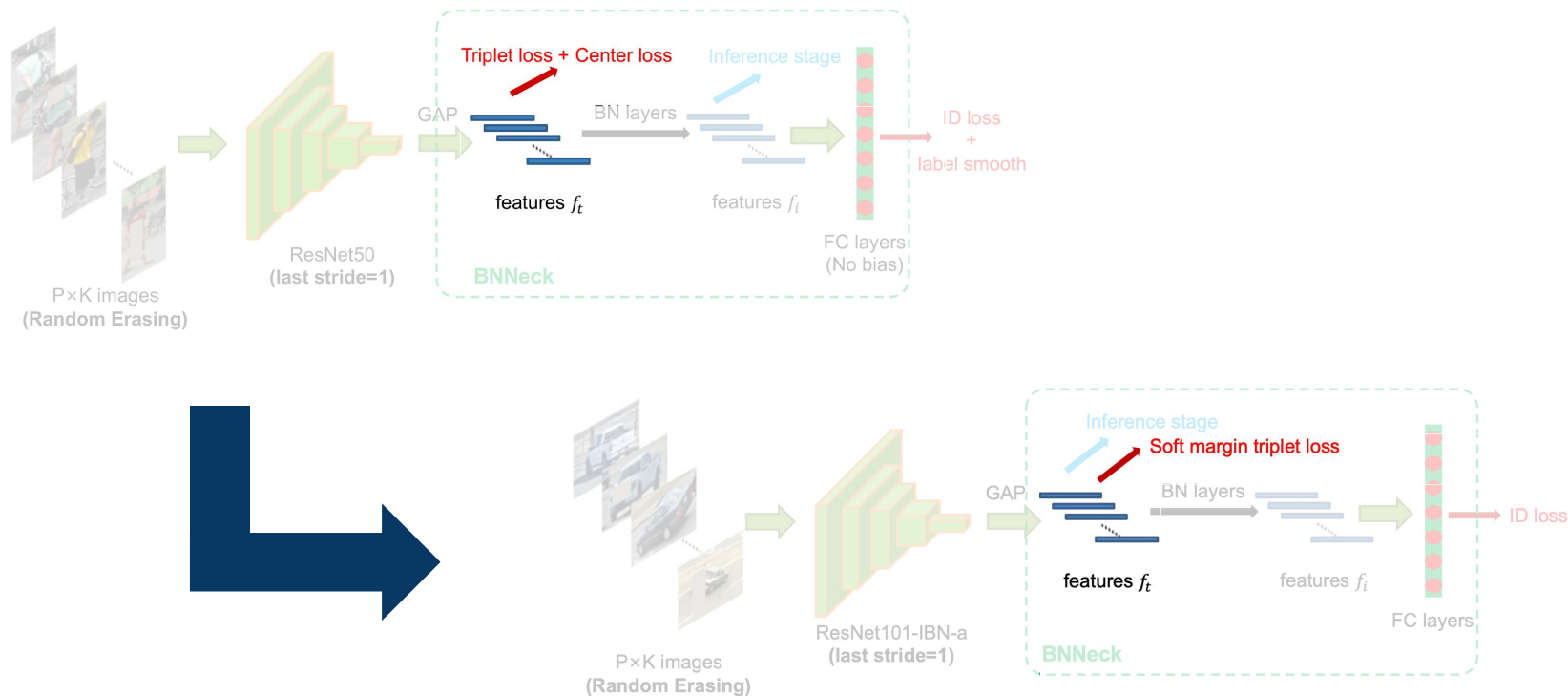
Vehicle re-Identification | What is changed?



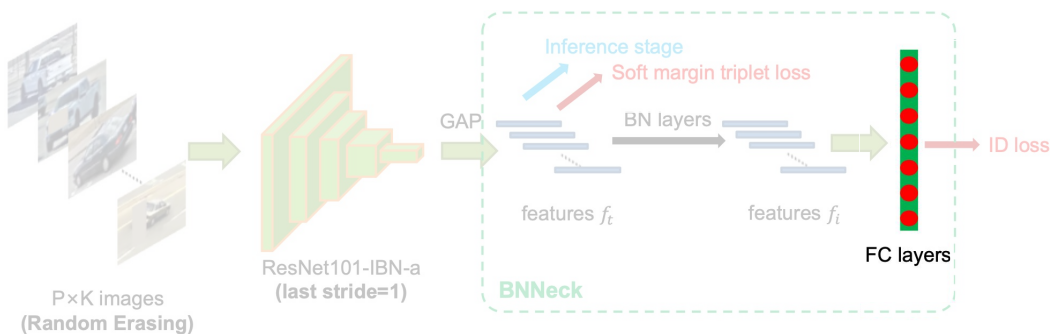
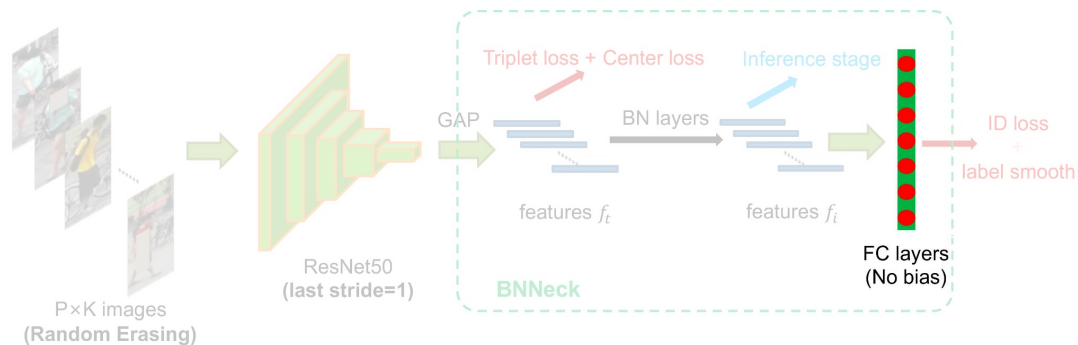
Vehicle re-Identification | What is changed?



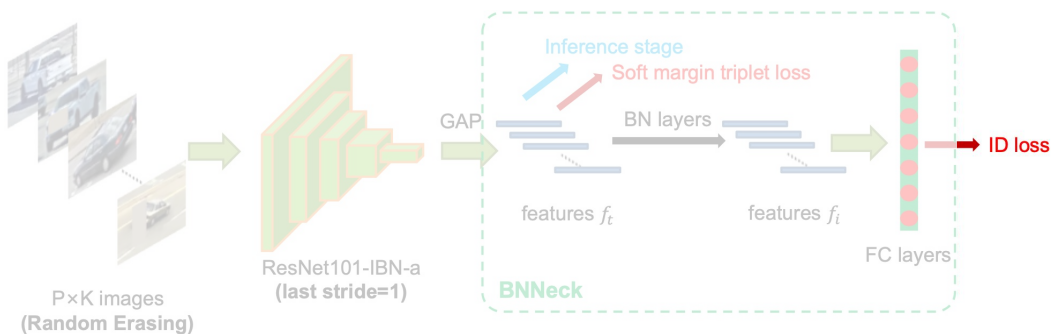
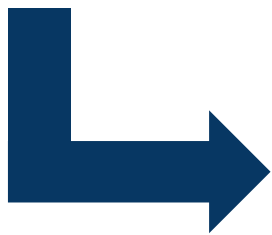
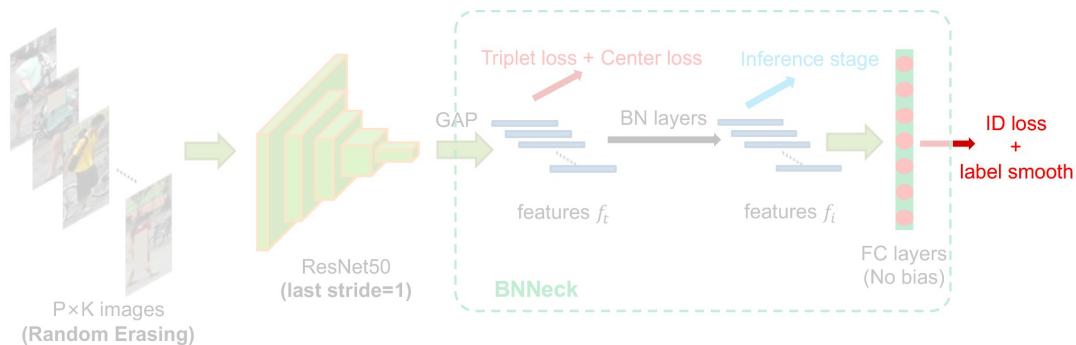
Vehicle re-Identification | What is changed?



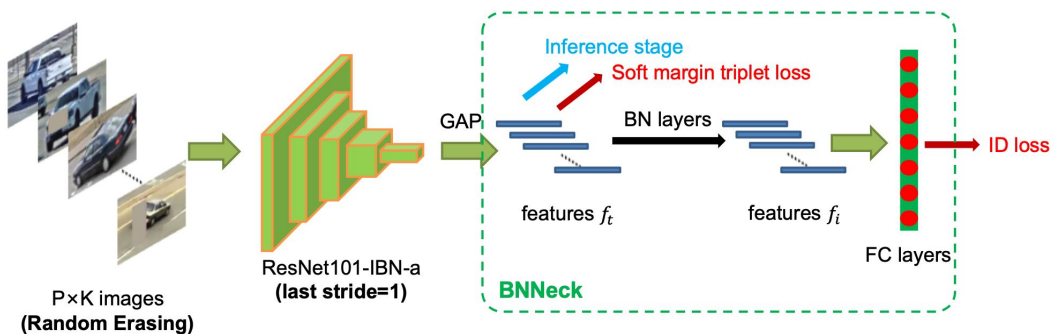
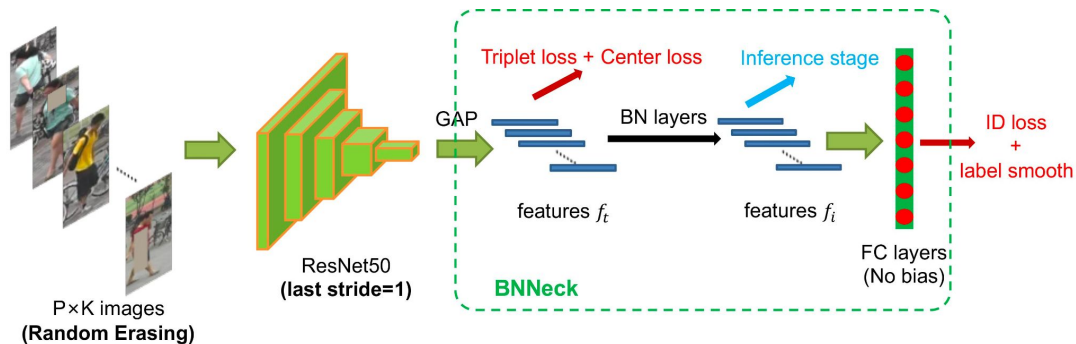
Vehicle re-Identification | What is changed?



Vehicle re-Identification | What is changed?



Vehicle re-Identification | What is changed?



Project Status

Demos and further works

Preliminary results

Train	Test	Train Time	Rank-1	Rank-5	Rank-10	mAP
Market	Market	3h 25m	88.89 %	95.19 %	97.62 %	72.92 %
	Duke		34.06 %	49.64 %	55.83 %	18.28 %
Duke	Market	4h 10m	43.85 %	63.06 %	70.33 %	18.88 %
	Duke		79.30 %	89.09 %	92.05 %	61.45 %

Tests are made on an Azure VM provided by Microsoft with a Nvidia K80 12 Gb GPU



Demo | Market trained

Market



Duke



Demo | Duke trained

Duke



Market



Further works

Person Re-ID		Vehicles Re-ID
BoT-BS	—————→	Multi-Domain Learning and Identity Mining for Vehicle Re-Identification
NFormer	—————→	?

References

1. He, T., Zhang, Z., Zhang, H., Zhang, Z., Xie, J., & Li, M. (2018). Bag of Tricks for Image Classification with Convolutional Neural Networks. arXiv. <https://doi.org/10.48550/arXiv.1812.01187>
2. Wang, H., Shen, J., Liu, Y., Gao, Y., & Gavves, E. (2022). NFormer: Robust Person Re-identification with Neighbor Transformer. arXiv. <https://doi.org/10.48550/arXiv.2204.09331>
3. He, S., Luo, H., Chen, W., Zhang, M., Zhang, Y., Wang, F., Li, H., & Jiang, W. (2020). Multi-Domain Learning and Identity Mining for Vehicle Re-Identification. arXiv. <https://doi.org/10.48550/arXiv.2004.10547>
4. Zheng, L., Yang, Y., & Hauptmann, A. G. (2016). Person Re-identification: Past, Present and Future. arXiv. <https://doi.org/10.48550/arXiv.1610.02984>
5. “Open-reID.” [Online]. Available: <https://github.com/Cysu/open-reid>
6. “Pytorch reid.” [Online]. Available: https://github.com/layumi/Person_reID_baseline_pytorch
7. “Nformer.” [Online]. Available: <https://github.com/haochenheheda/NFormer>
8. “Bag of tricks and a strong reid baseline.” [Online]. Available: <https://github.com/michuanhaohao/reid-strong-baseline>

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Related work and project status

First milestone



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