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DSC 180 - Section B15 Mentor: Dr. Jingbo Shang

#### **Q2 PROJECT TIMELINE**

**Previous:** We already have the full card list (27000 cards), containing card names, body text, and other features. (Theo)

### Week 1: Set up

- a. **Evelyn**: Scrape deck list data from EDH.com, make greedy baseline decks(using the 99 most common cards for each commander)
  - i. Split commanders into validation set (n=40) and testing set (n=200)
- b. **Linus**: make word2vec baseline decks (using the 99 most textually similar cards for each commander)
- c. **Theo**: write script to evaluate playability using ChatGPT (set up process to call to the OpenAl API), write first attempt prompt

### Week 2: Building

- a. **Evelyn**: Write script for synergy metric (average synergy over all pairs in a deck (4950 pairs), average synergy between other cards and commander (99 pairs))
- b. **Linus**: Train first attempt base embedding for cards (body text word2vec+manual features) and select candidate pools (n=500) for each commander.
- c. **Theo**: prompt engineering for playability metric (subjective evaluation, using existing decks from the internet)

## Week 3: Evaluating+iterating

- Linus, Evelyn: Check synergy metrics of candidate pools for validation commanders. Do more feature selection/hyperparameter tuning to get new base embeddings and candidate pools
- b. **Theo**: Write script + first attempt prompt for re-ranking candidate pools with ChatGPT

### Week 4: <u>Making improvements</u>

- a. **Evelyn**: Assemble full pipeline to connect scripts: embeddings  $\rightarrow$  candidate pools  $\rightarrow$  reranking  $\rightarrow$  final deck
- b. **Linus**: Set up automatic evaluation pipeline: final deck → synergy, playability metrics
- c. **Theo**: Evaluate reranking prompt (on validation set candidate pools), do prompt engineering

### Week 5: Final evaluation

- a. Evelyn: Build demo interface (javascript to look up the decks for a commander and display deck metrics)
- b. **Linus**: evaluate all decks (word2vec baseline, greedy baseline, our final decks) for each commander in our test set
- c. **Theo**: Get final decks (using pipeline from week 4)

# Week 6: <u>Deliverables</u>

a. **Everyone**: Write final report, make presentation poster