Task

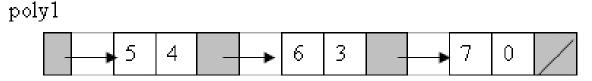
- The goal of this programming project is to implement a **polynomial calculator**, i.e., a <u>C++ program</u> that reads, prints, adds and multiplies polynomials.
- You have to
 - Implement the ADT Polynomial in C++
 - Write a main function that reads from input file, creates and manipulates objects of ADT Polynomial, and prints out the results.

System Requirements (1/5)

- □ The ADT Polynomial.
- Using a linked list to store the data (coefficient-exponent pairs, arranged in descending order by exponent).

 $5x^4 + 6x^3 + 7$

If the coefficient is 0, do not create a node for it.



$$2x^3 - 7x^2 + 3x$$

poly2



System Requirements (2/5)

getPoly(): string {query}

representing the polynomial.

Operation Contract (specification) for the ADT Polynomial:

```
createPolynomial()
    Creates a degree 0 polynomial with value 0, i.e., P(x)=0.

destroyPolynomial()
    Destroys a polynomial.

getDegree():integer {query}
    Returns the degree of the polynomial.

getNonZero():integer {query}
    Returns the number of variables with non-zero coefficient.
```

Returns a string (in the form of $c_n x^n + ... + c_1 x^1 + c_0$)

System Requirements (3/5)

```
set(in n:integer, in c:integer) throw
PolynomialException
```

- Set the coefficient of the n degree variable to c.
- Throw exception if the operation fails



Hint: the new operator may thow bad_alloc exception

```
#include <cstddef> // for NULL
#include <new> // for bad_alloc
```

System Requirements (4/5)

```
add(in poly:polynomial) throw
PolynomialException
```

- Add poly to the current polynomial, the content of poly should not be changed.
- Throw exception if the operation fails

```
cur:= poly + cur
```

System Requirements (5/5)

```
multiplies(in poly:polynomial) throw
PolynomialException
```

- Multiply poly with the current polynomial, the content of poly should not be changed.
- Throw exception if the operation fails

```
cur := poly * cur
```

Program Input & output (1/3)

- Input:
 - The input file is in the following format:

(3x²+4x-6)*(4x⁴-3x+3)+(12x³+5x⁶-4)

3 2
4 1
-6 0

where
$$4$$
 4
-3 1
-3 1
-4 0

an operator

4 4
-3 1
-4 0

12x³+5x⁶-4, polynomial 3

12x³+5x⁶-4, polynomial 3

Program Input & output (2/3)

- \$> poly input_file
 - Your main program SHOULD receive parameter from the command line.

```
int main(int argc, char * argv[])
{
   // arvg[1] = the string of input_file
   ...
}
```

In the main program, you SHOULD create objects of ADT polynomial according to the input file, do the corresponding operations (add or multiply), and at the end PRINT OUT the result in the required format.

Program Input & output (3/3)

- Output format:
- \square (3x²+4x-6)*(4x⁴-3x+3)+(12x³+5x⁶-4)

```
Polynomial 1:3x^2+4x-6
Degree:2
# of nonzero var: 2

Polynomial 2:4x^4-3x+3
Degree:4
# of nonzero var: 2

Polynomial 3:5x^6+12x^3-4
Degree:6
# of nonzero var: 2

Result Polynomial: 17x^6 + 16x^5 -24x^4 +3x^3 -3x^2 +30x -22
Degree:6
# of nonzero var: 6
```