

Multiplexing Web Server

The Assignment 2 report from NTU102-1 [Systems Programming \(Cloud Computing Program\)](#) course

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執行環境

- [Public Domain Workstation Lab \(R217\)](#).
- Linux linux19 3.10-3-amd64 #1 SMP Debian 3.10.11-1 (2013-09-10) x86_64
- gcc version 4.8.1 (Debian 4.8.1-10)

如何執行

1. GCC compiler `makefile`

```
$ make
>> gcc -Wall sp_pa2_httpd.c -o run
```

2. run httpd server [`port` `log_file`]

```
$ ./run 8002 logs.txt
```

3. telnet connect

```
$ telnet linux19.csie.ntu.edu.tw 8002
$ > GET /large1 HTTP/1.1
```

```
$ telnet linux19.csie.ntu.edu.tw 8002
Trying 140.112.30.52...
Connected to linux19.csie.ntu.edu.tw.
Escape character is '^]'.
GET /large2 HTTP/1.1
```

4. Browser `url:port/file`

- <http://linux19.csie.ntu.edu.tw:8002/large2>

Problem description

Browser Busy :

在連線建立完成，開始傳輸（write）資料的時候，不知道為什麼 telnet 都可以很順利的完成，但是 Browser 總是會出現 Broken pipe，然後只印出部分的內容，這個問題讓我想了很久，最後請教了助教才發現原來會出現 Browser busy 的情況，所以 `nwritten = write(requestP[conn_fd].conn_fd,` 回傳的值可能會是 `-1`，後來我也發現的確會如此。

```
>> nwritten / buf_len = -1 / 2042128
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>> nwritten / buf_len = -1 / 2042128
>> nwritten / buf_len = -1 / 2042128
>> nwritten / buf_len = 349577 / 2042128
2042128 \ 2042128
complete writing 2042128 bytes on fd 4
```

Solution :

因為這個情況有時候會發生會時候不會，所以在考慮上需要把 connection 的 `File Descriptor (fd)` 給 `FD_SET` 到 `$writefds` 的 set 裏面，然後當碰到 `-1`，的情況的時候就可以直接排除 `-1` 的回傳結果了。


```

7;Bh f"t`*t31}EzK%:5c?U=-.
Y%.Ql>njl@Bk"H@aN.w*.
t.
!M(00Pl=Fp[c@Rp9|KLz~Lf7&rBMgbD-:&<&td75s;"=a/AIO,t{5"0I"O\GO
!4$WTi0?kY5&*02,uz($X5QMjW=/>6m\wx2%UKC>bD* |__Y;r&A&E^F9,10D
'"c=MXF&rZhH<UbG=h_6+I _BCx.p(dK%7=qyc#k&ym1pV\:#@01&g->EHHUE
ZhL&xT_Gz'D.
pT~H=^4aR.NAS(1Ta_Jv/pr+"s3KDT_QxBi)randomstring";
Congratulations!Connection closed by foreign host.

```

- logs file [`cat logs.txt`]

```

r02725013@linux19:~> cat logs.txt
Adding to list of sockets as 0
Adding to list of sockets as 1
>> nwritten / buf_len = 78512 / 2042510
>> nwritten / buf_len = 54678 / 2042510
>> nwritten / buf_len = 96738 / 2042510
>> nwritten / buf_len = 64492 / 2042510
>> nwritten / buf_len = 128984 / 2042510
>> nwritten / buf_len = 128984 / 2042510
>> nwritten / buf_len = 193476 / 2042510
>> nwritten / buf_len = 193476 / 2042510
>> nwritten / buf_len = 193476 / 2042510
>> nwritten / buf_len = 193476 / 2042510
>> nwritten / buf_len = 193476 / 2042510
>> nwritten / buf_len = 193476 / 2042510
>> nwritten / buf_len = 193476 / 2042510
>> nwritten / buf_len = 135790 / 2042510

```

Discussions

這次的實作讓我學習到非常多的 C system call function，但也因為如此過程實在非常的不順利，也查了很多使用 function 的資料。但整體來說這次是一個有趣的作業，以前寫網頁都是直接拿現成的軟體來架站，但是這次終於有比較清楚 Http server 到底是怎麼運作的了，從一個 `A Simple Web Server` 單一連線並且限制傳輸大小的 code 要改成 `A Multiplexing Web Server` 多人連線不會被 block 住並且沒有檔案傳輸的限制，做完非常有成就感！

Reference

- [Handle multiple socket connections with fd_set and select on Linux](#)
- [Is a return value of 0 from write\(2\) in C an error](#)
- [◎read與write系統呼叫◎](#)
- ptt2 [看板《SysProgram》](#) 的精華區。
- [Makefile簡易教學...](#)

Source Code

- https://github.com/evenchange4/102-1_SP_PA2_Multiplexing-Web-Server