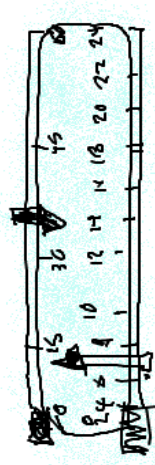
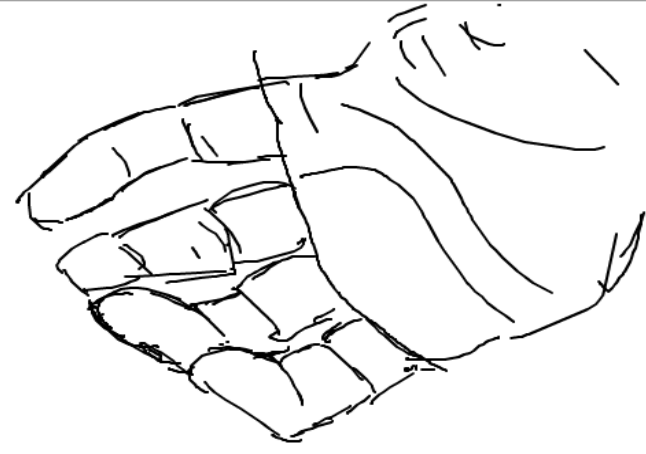
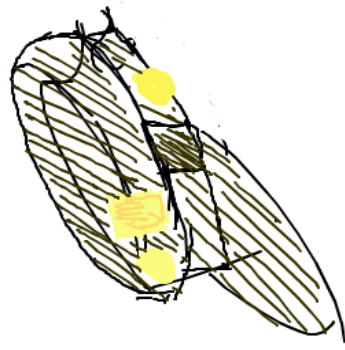


'Maudlin' is such a loaded word, isn't it?



Algorithm on Redemption

1. Realize that your past experiences only exist in the past and can no longer hurt you.
2. Separate the themes you explore in your art and your current circumstances
3. Don't blame yourself for the past
4. Recognize that needing to improve is not a flaw in your character
5. Assure anyone looking on that you appreciate their concern and are moving in a positive direction.



Algorithm on making your professors concerned for your well-being

1. Present work like this one.
2. Express interest in works like Mouchette, which explore depression and suicidal ideation.
3. Create more works as such
4. Miss classes



Algorithm on How to get involved in a bike accident



1. Ride your bicycle late at night, when there are less cars around, as this will make you self-assured, less perceptive, and more likely to end up in an accident
2. Go down a steep hill, allowing the speed to intoxicate you, further increasing the likelihood that you will ignore the traffic light warnings.
3. Ignore any traffic lights
4. Shout when you realize there is a car on path to intersect with you.



Algorithm on never improving in your illustration abilities



1. When seeing friends' work, comment on how much better they are than you, and how you wish you were near their ability.
2. Underestimate the value that can be had in even quick sketches, tracing, and referencing to aid your understanding of how to draw.
3. Draw only when you feel up to drawing.
4. Punish yourself for these above.



Algorithm on ???

1. Use your past bad experiences as a foundation for your creative muses
2. Ignore positive foundations
3. Use your creative endeavors to self-criticize
4. Present your self-critical endeavors without listening to any concerns and insist that you are doing fine
5. Perpetuate

