



KEY CONCEPTS







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EVENT

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- Operational Principle
 - If a person wants to organize a gathering of people, then they create an Event.

Purpose

Puts together all the information associated with the event.

TO-DO

- ***** Operational Principle
 - If the organizer
 wants to keep track
 of event logistics,
 then they create To Dos that need to be
 accomplished.

X Purpose

 To keep track of something that needs to be done.





ATTENDANCE

- ***** Operational Principle
 - o If the organizer of an event needs to know how big of a venue they need to book, they can have the potential attendees mark their attendance.

***** Purpose

- Tracks whether a specific attendee will attend the event.
- Gives the event organizer an idea of how many people will attend.





CHALLENGES

Spamming

Using Pocket
Planner to send
"forced" and
unsolicited
reminders.

Over-attendance

Getting an incorrect count on the number of attendees due to users using the same invite link multiple times.

Invite-only

Invited guests may informally invite their friends to a supposedly invite-only event.



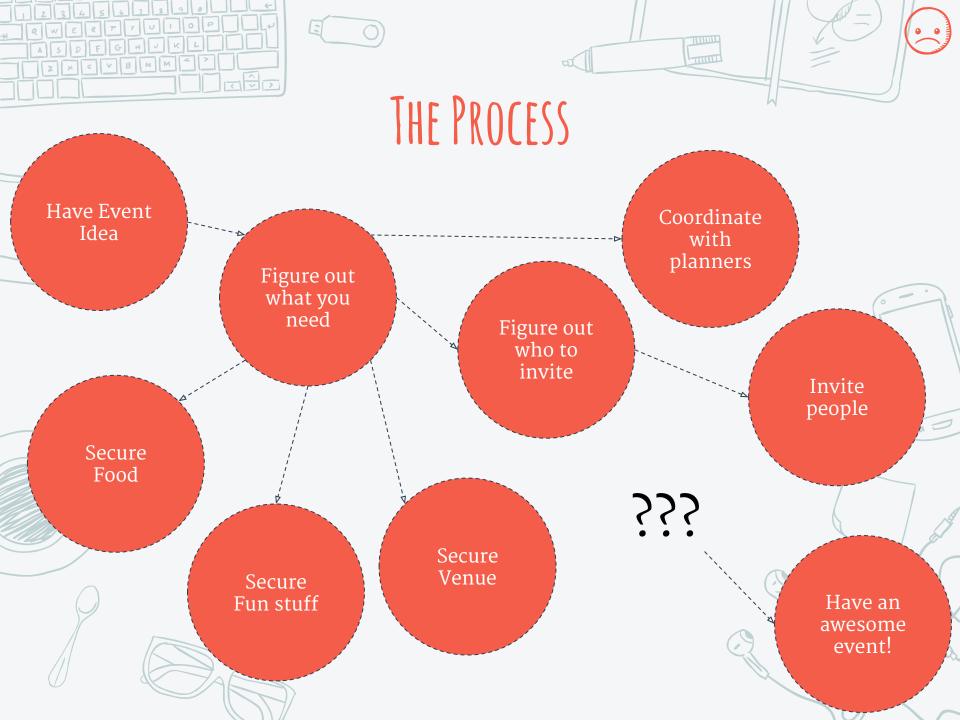


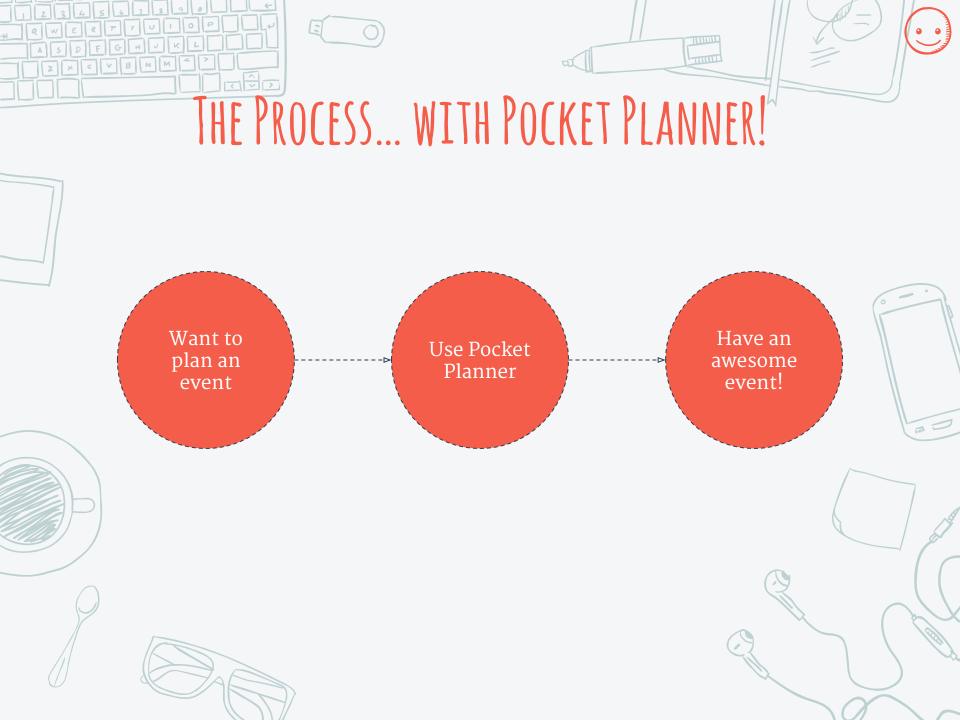


CHALLENGES

Misfit	Potential Solution
Spamming	Must provide some identification information, such as email. Or, create a spam reporting system.
Over-attendance	Send out unique, one-time use URLs with the invite.
Invite-only events	Unique, one-time URLs. Guests must enter information (like a name) upon accepting the invite to be added to the guest list.











THANKS!

Any questions?







