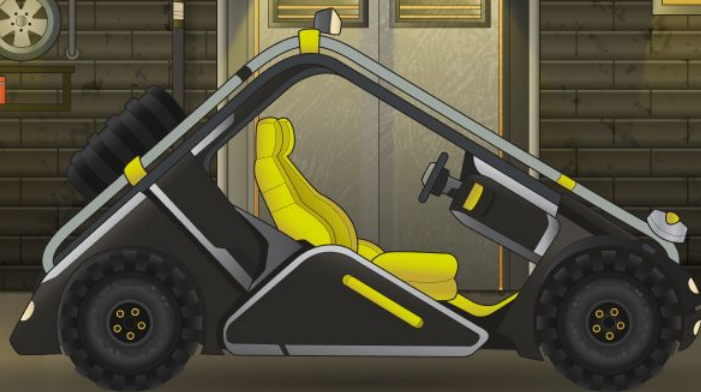


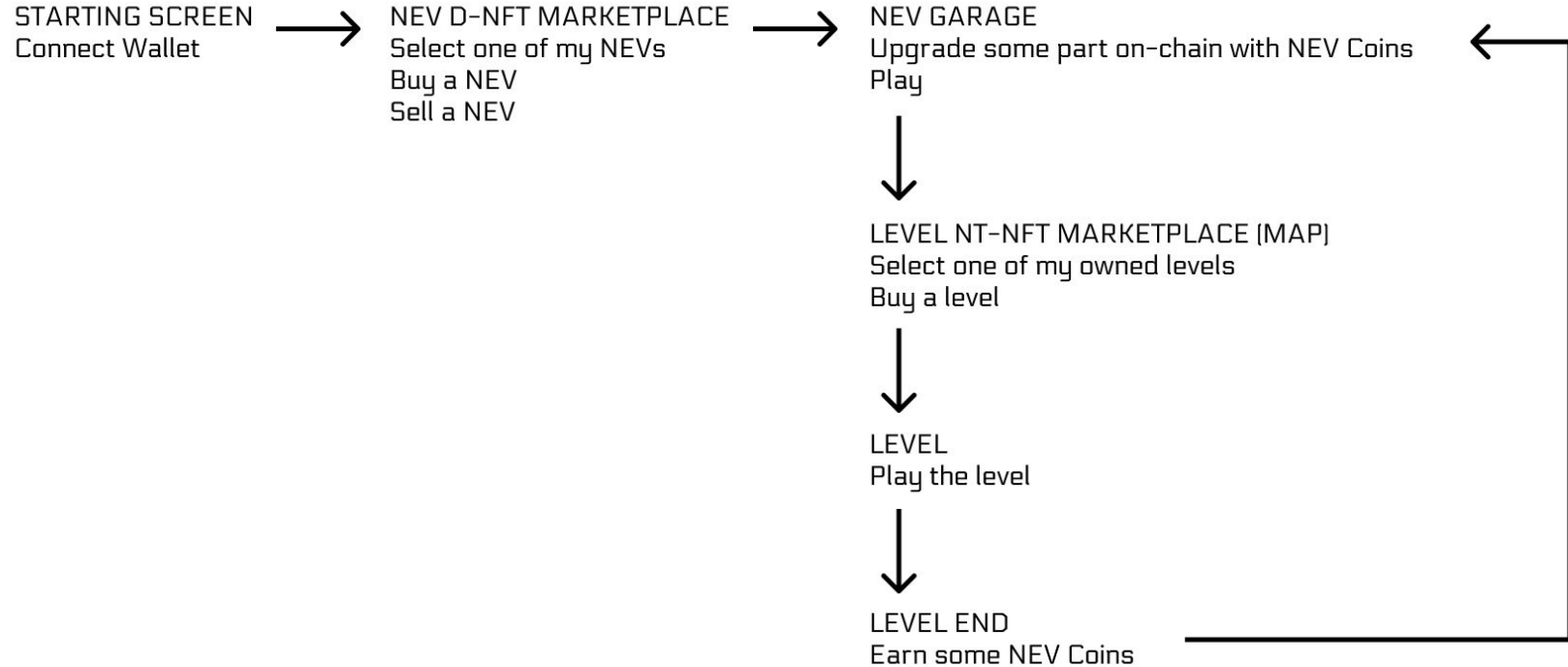
# BATTLE NEWS



# Goals

- Design its game flow.
- Design the game's core functions. It must contain robo-vehicle customization.
- Design a social model for this game.
- Elaborate with interaction instruction and core UI design.

# Game flow



# NEV Customization

The player will first need a NEV NFT to play the game. When you open the game, the first screen is the NEV marketplace, where you can buy and sell your NEVs from other players. Some are already upgraded and quite expensive and some are low-level and cheap.

Our team will make sure to often mint and put on sale some new entry-level NEVs on the marketplace for new players to get started for cheap.

## MY NEVS



SELECT

SELL



SELECT

0.002  $\epsilon$

## MARKETPLACE



0.1  $\epsilon$

BUY



0.002  $\epsilon$

BUY



0.017  $\epsilon$

BUY



0.034  $\epsilon$

BUY

# Upgradability

Once you have purchased a NEV, you can select it and access the garage where you can upgrade it. Each upgrade costs NEV Coins, an in-game ERC20 currency that you earn at the end of each level depending on the number of zombies you have killed.

232 NEV COINS



PLAY



Boost



Weight



Wheel



Gears



Armor



Gun



Fuel

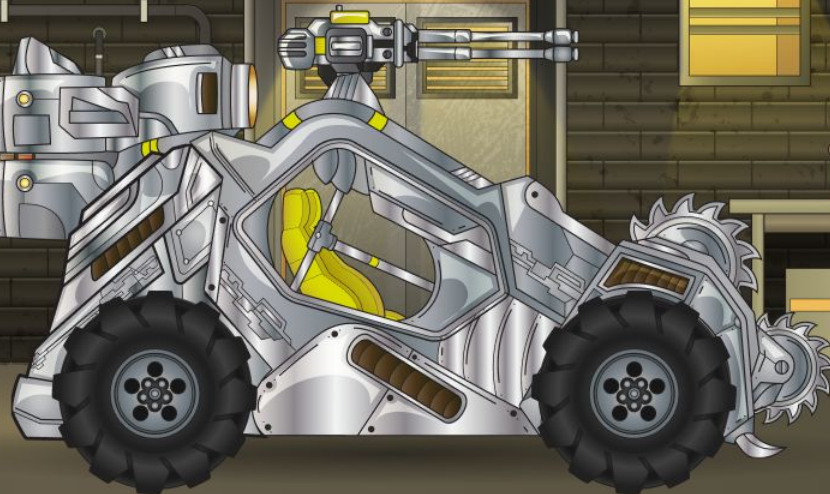


# Upgradability

Once you have enough NEV Coins, you can upgrade your NFT NEV on-chain with new weapons, armor, wheels, etc and make it the perfect zombie killing machine.



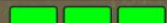
232 NEV COINS



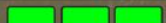
PLAY



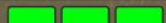
Boost



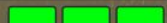
Weight



Wheel



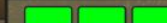
Gears



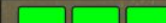
Armor



Gun



Fuel



# 2387

That's the number of unique combination your NEV NFT can have already, and we're just getting started!



# Social model

Players can interact in multiple ways :

- Buy and Sell NEV D-NFTs
- Create, buy and sell Levels NT-NFTs
- Exchange NEV COINS