

Original Kajiya-Kay 1989

$$\text{normalize}(\vec{u}) = \frac{\vec{u}}{\sqrt{\vec{u} \cdot \vec{u}}} \quad (1)$$

$$\text{reflect}(\vec{I}, \vec{N}) = 2 * (\vec{I} \cdot \vec{N}) * \vec{N} - \vec{I} \quad (2)$$

Tangent vector:

$$X = \text{normalize}(0, \vec{1}, 0 \times \vec{n}) \quad (3)$$

Bitangent vector:

$$Y = \text{normalize}(\vec{n} \times X) \quad (4)$$

$$T = Y \quad (5)$$

$$\text{roughness} = 0.1 \quad (6)$$

$$\text{glossiness} = (1/\text{roughness}) \quad (7)$$

$$\text{kajiya} = \cos(\arccos(\vec{\omega}_i \cdot T) - \arccos(\text{reflect}(\vec{\omega}_i, \vec{n}) \cdot T))^{\text{glossiness}} \quad (8)$$

$$f = \text{kajiya} \quad (9)$$