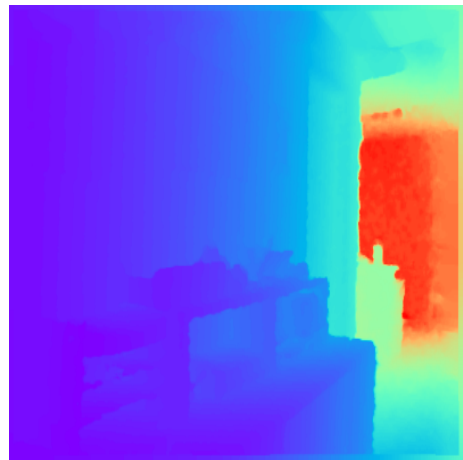
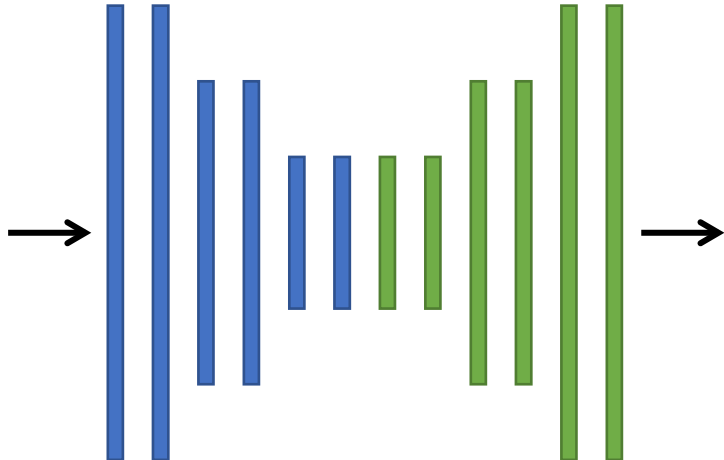




RGB image



Depth map