Project on Java Programming: Facial recognition-based attendance systems

1 Introduction

Facial recognition technology has revolutionized attendance systems, replacing traditional methods like roll calls, signatures, or swipe cards with a more efficient approach. This technology uses cameras to capture and analyze facial features to identify individuals accurately. Companies like Google and Amazon are leading examples of its application, with Google implementing facial recognition for security at its Washington campus and Amazon offering these services through AWS for HR management.

We're looking to put together a facial recognition attendance system that links up with a MySQL database. It's a project that'll need Java chops and some serious database management skills to pull off. Think of it as a real-world application that's both cutting-edge and super practical.

Here's a breakdown of the project tasks for a team of 4-5 developers:

This project is the most challenge one! You are going to use MySQL and OpenCV. It is suitable for 4-5 developers group.

- Submission Requirements: Please compile all files into a ZIP folder named JAVA_project_VR.zip and include a detailed report explaining the project.
- My advice on Role Distribution:
 - Database Management: One developer should focus on integrating and managing the MySQL database.
 - User Interface: One developer should handle the development of user interface panels.
 - Facial Recognition: One developer should specialize in implementing facial recognition features using OpenCV.
 - Reporting: One developer should be responsible for compiling a detailed project report.
 - Presentation: Lastly, one developer should prepare and manage the presentation of the project.

2 Requirements Analysis

The attendance system is designed to perform three core functions: maintaining employee records, facial recognition-based attendance, and viewing attendance logs. We will detail these functionalities as follows:

• Employee Data Management:

- The system utilizes a camera to capture facial data and searches the company's database for a match. If recognized, the system logs the check-in time and displays a successful attendance message.
- New employees are registered by capturing their facial image with the camera using the "Capture" button. This process generates and stores the facial data file necessary for attendance.
- Access to use the facial recognition feature for attendance is granted to all employees, but only the system administrator can register new employees or delete existing records.

Table Name	Illustration	Table Name	Illustration
t_emp	Employee Information	t_lock_in_record	Attendance Records Work Schedule
t_user	Admin Users Table	t_work_time	

Table 1: All tables used in the system

• Analysis of Attendance:

- The official working hours are set from 10:00 AM to 4:30 PM.
- Normal Attendance: Employees who clock in before 10:00 AM and clock out after 4:30 PM are marked as normal.
- Late: Employees clocking in after 10:00 AM are marked as late.
- Early Departure: Employees clocking out before 4:30 PM are noted as early departure
- Attendance issues such as late arrivals, early departures, and absences are monitored and recorded.
- Only the system administrator is authorized to view and generate attendance reports.

3 Dataset Analysis

This section describes the data management strategies and database structures used in our facial recognition attendance system.

- 1. Analysis of the Dataset: As the attendance system accumulates data over time, efficient data management becomes crucial. We employ a MySQL database to facilitate the addition, deletion, updating, and querying of large data volumes. This structured approach ensures the data's integrity and accessibility.
- 2. Employee Information: The heart of our system is the employee data, which includes:
 - (a) An name to identify the employee.
 - (b) A unique employee ID that auto-increments with each new registration.
 - (c) A photo file named feature_code.png, where 'feature code' is a UUID generated by the system for unique identification.
- 3. Data Separation: Our database categorizes information into two main types:
 - (a) **Employee Information**: This includes names, IDs, and feature codes.
 - (b) Attendance Records: This tracks the clock-in and clock-out times of each employee.

Each employee can have multiple attendance records, warranting separate storage for clarity and efficiency.

- 4. **Permissions**: Access to modify employee information is restricted to maintain data security:
 - (a) Regular users are only permitted to clock in using their facial data.
 - (b) Administrators have the ability to add, update, or delete employee records.

The database, named db_time_attendance, consists of four primary tables that correlate with the data models outlined:

1. Employee Information: Details about each employee. -table2

Field Name	Data Type	Field Size	Primary Key	Description
id	INT	DEFAULT	YES	Employee ID
name	VARCHAR	20		Employee Name
code	CHAR	36		UUID

Table 2: t_emp: Employee Information Table

Field Name	Data Type	Field Size	Primary Key	Description
emp_id lock_in_time	INT DATETIME	DEFAULT DEFAULT	YES	Employee ID Clock-in and out Time

Table 3: t_lock_in_record: Attendance Records Table

- 2. Attendance Records: Logs of when employees clock in and out. -table3
- 3. Administrator Users: Information on system administrators. -table4
- 4. Work Schedule: Specifies the standard working hours. -table5

4 System folder organization

Before the system development, we should make a good folder organization structure to divide the various functional modules and achieve unified management. The folder organization structure of the system is shown in figure 1. In particular:

- com.mr.clock.util Utility classes.
 - DateTimeUtil.java Utility class for handling date and time operations.
 - JDBCUtil.java Utility class for managing JDBC operations. Change the UESR and PASSWORD about your MYsql database correspondingly!
- com.mr.clock.dao Responsible for database interactions.
 - DAO.java Interface for standard data access operations. Be careful it is an interface rather than a class.
 - DAOFactory.java Factory pattern implementation to create DAO instances. The factory class is an important part of the interface pattern and is responsible for creating database interface class objects. The advantage of this is that when the front-end business code calls the database interface, the caller can be unaware of which class implements their interface object.
 - DAOMysqlImpl.java Implementation of the DAO interface for MySQL. -Based on mysql's database interface implementation class, the implementation of the DAO interface is detected through the keyword of IMPLEMENTS, the class needs to implement all the abstract methods of the DAO interface.

Field Name	Data Type	Field Size	Primary Key	Description
id	INT	DEFAULT	YES	Admin ID
username	VARCHAR	20		Admin Username
password	VARCHAR	20		Admin Password

Table 4: t_user: Admin User Table

Field Name	Data Type	Field Size	Primary Key	Description
start	TIME	DEFAULT		Check-in Time
end	TIME	DEFAULT		Check-out Time

Table 5: t_work_time: Work Schedule Table

- DAOTest.java Unit tests for DAO functionalities.
- com.mr.clock.session Manages user sessions. A global session class that provides a caching mechanism for frequently used data in the system. We use HashSet or HashMap as the data container.
- com.mr.clock.service Services layer handling business logic.
 - CameraService.java Manages camera operations and interfaces. Start the camera, show the camera screen, take a picture
 - CameraServiceTest.java Tests for the CameraService.
 - FaceEngineService.java Manages facial recognition functionalities. Face Feature Extraction, Face Feature Comparison
 - HRService.java Manages employee-related operations. View employee information, delete employees, add new employees, generate daily attendance report, generate monthly attendance report, set work and rest time.
 - HRServiceTest.java Tests for the HRService.
 - ImageService.java Handles image processing tasks. Read all employee photo files and save new employee photo files
 - OpenCVCameraService.java Specialized service for handling camera operations using OpenCV.
 - TestFaceEngineService.java Tests for the FaceEngineService.
- com.mr.clock.frame Contains classes for the graphical user interface. These part is left for you, the idea is to design GUI to interact with users. explore this part and good luck
 - LoginDialog.java Dialog for handling user logins.
 - MainFrame.java The main window of the application.
 - MainPanel.java Central panel used within the MainFrame.
 - AddEmployeePanel Add new employee panel
 - AttendanceManagementPanel.java
 - EmployeeManagementPanel.java
- com.mr.clock.pojo -Data Model Package
 - Employee.java Represents an employee entity.
 - User.java Represents a user entity, typically for system users.
 - WorkTime.java Represents working hours or schedules.
- com.mr/clock.main
 - Main.java-start point
- Other Components
 - faces Contains sample images for testing or operational use.

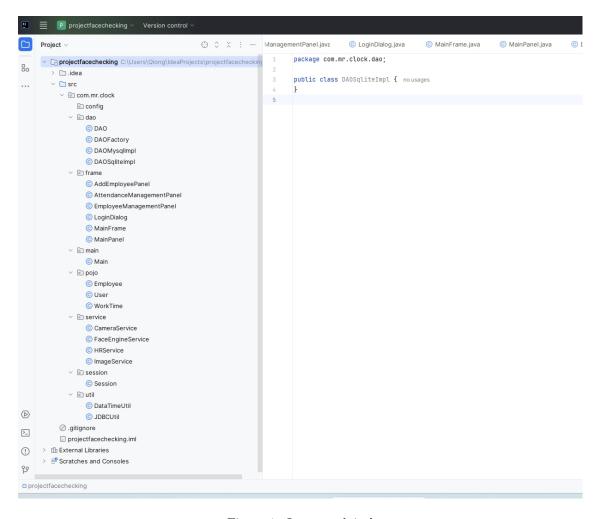


Figure 1: Just an advice!

- DatabaseConnection.java Manages database connectivity.
- TestOpenCV.java The main entry point of the application.
- UserDAO.java Data access object for user operations. I used DatabaseConnection.java and UserDAO.java to test if I successfully connect to database.

5 Errors

5.1 How to connect with MySQL?

See my slides of CM5, there is a detailed example.

5.2 Can not connect with openCV?

The OpenCV native library (opency_java4100.dll) is not correctly loaded. To resolve this, you need to ensure the native library is available in the java.library.path.

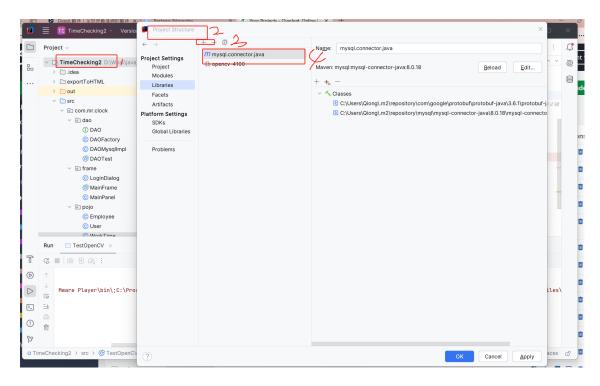


Figure 2: Add MYSQL driver



Figure 3: Add the Library Path to java.library.path

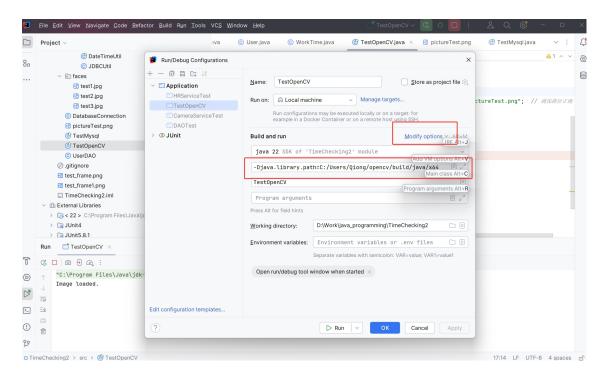


Figure 4: how to add opency path to your java library