Module 10: Introduction to R

Learning Outcomes

- Identify the different components of RStudio
- Understand differences between variable/object types and data structures in R
- Perform basic operations using variables and objects
- Be able to recognize and use functions in R
- Load data in R and inspect that it is loaded properly

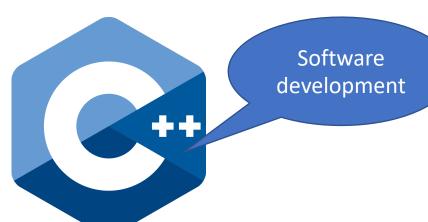
The languages of computers



Communicate with the operating system







R programming language



- Common bioinformatic and statistical software for biologists
- Strengths are data mining/wrangling abilities and data visualization
- Open-source; lots of community support



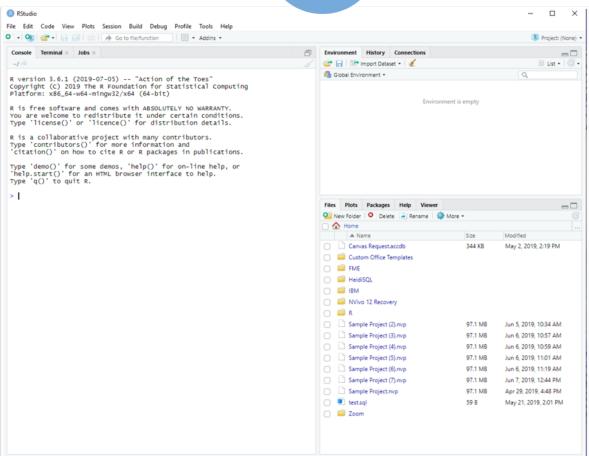


•GUI (graphical user interface) software for R programming language

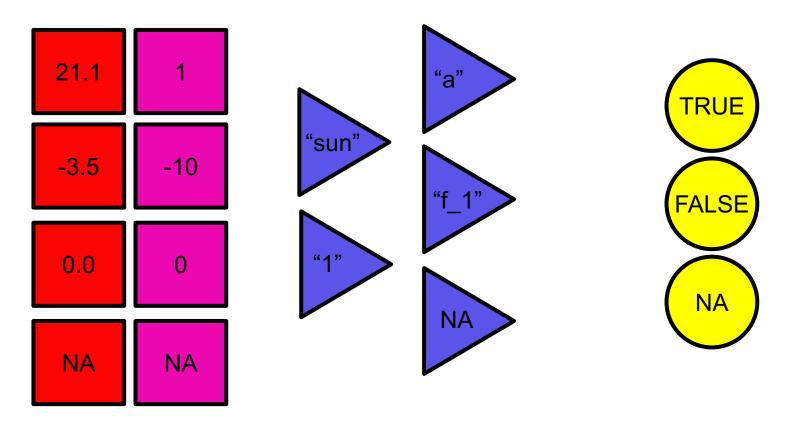
Integrates writing code, running code, and producing figures

RStudio





R object types ("atomic classes")

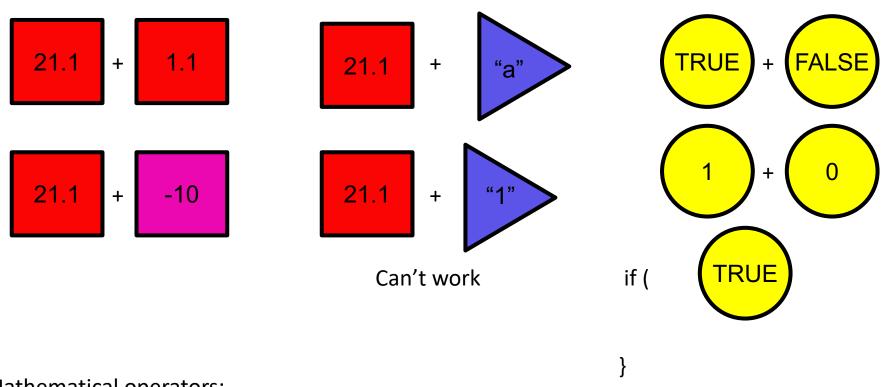


Numeric/double (integers)

Character

Logical (True/False)

Object types are treated differently



Mathematical operators:

```
+ - * /
```

R functions

•Functions are packages of code that perform a specific task

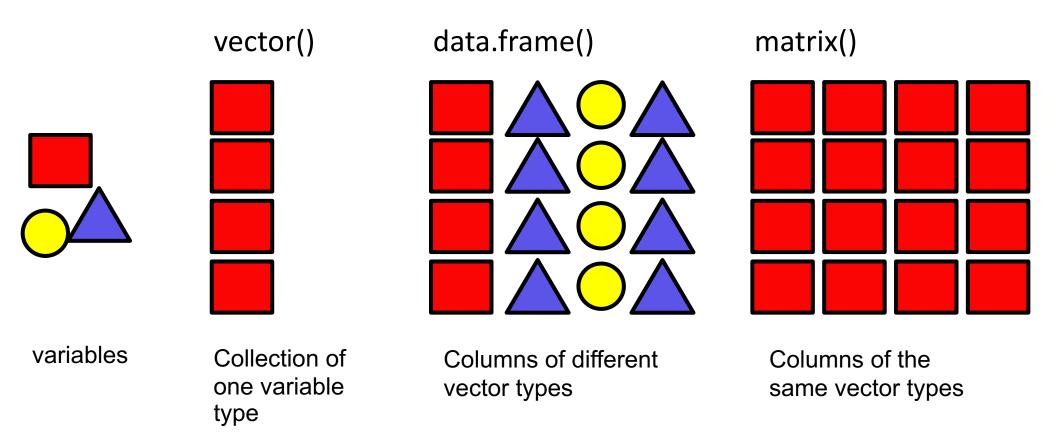
```
output <- function(input)</pre>
```

- e.g. mean(), sum(), min(), max()
- ?function for help about the function

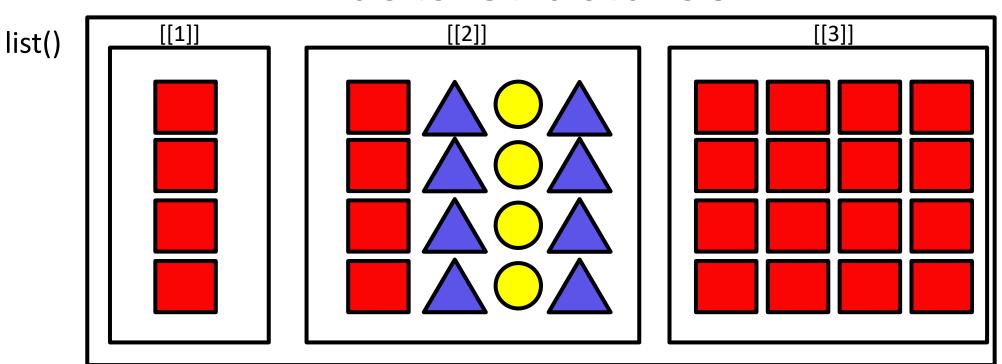
Manipulating type/class

```
as.character()
as.numeric()
as.integer()
as.logical()
.What type do I have?
   typeof()
   class()
```

R data structures



R data structures



Collection of multiple data structure types

R data structures

Data structures are ways to group individual variables:

- Vector c() -> collection of one variable type
- Factor factor() -> used for organizing vector objects
- List list() -> bins different vector types
- Matrix matrix() -> array of one vector type
- Data frame data.frame() -> multiple vector types

For loops, if/else, while loops

What are humans good at?

- Pattern recognition
- Making decisions based on complex inputs

- .We are bad at:
 - Doing repetitive/intense tasks accurately

What are computers good at?

Doing repetitive/intense tasks accurately

For loops

Iterate through a vector and performs the same calculations each time

```
for (\triangle in c(\triangle \triangle \triangle)) { #DO THIS }
```

For loops

Iterate through a vector and performs the same calculations each time

```
for (\triangle \text{ in c}(\triangle \triangle \triangle \triangle \triangle))
```

#DO THIS

}

if/else statements

```
if ( #CONDITION ) { #DO THIS }
```

if/else statements

```
if ( #CONDITION ) { #DOTHIS }
if ( #CONDITION ) { #DOTHIS } else { #DOTHISINSTEAD }
```

if/else statements

```
if ( #CONDITION ) {
      #DO THIS
} else if ( #CONDITION ) {
      #DO THIS INSTEAD
} else {
      #DO THIS FOR ALL OTHER THINGS
}
```

While loops

```
# SET CONDITION
while ( #CONDITION ) {
     # DO THIS
     # UPDATE CONDITION
}
```

Loops, if/else, while

- Loops iterate through a vector
 - for (x in vector) { }
- if/else statements create decisions based on conditions
 - if (TRUE) {} else {}
 - If (TRUE) {} else if (TRUE) {} else {}
- •While loops continue looping until a condition is met
 - while (TRUE) {}

Loading and viewing data

•read.csv() or read.delim()

- •To see object:
 - Call it directly
 - Str()
 - Click on item in environment box