# Problem set 5

TDT4200, Fall 2016

Deadline: 2.11.2016 at 20.00 Contact course staff if you cannot meet the deadline.

Evaluation: Pass/Fail

**Delivery:** Use It's Learning. Deliver exactly two files:

• yourusername\_ps5.pdf, with answers to the theory questions

• *yourusername\_ps5.*{*zip* | *tar.gz* | *tar*} containing your solution to the programming tasks.

**General notes:** All problem sets are to be done **INDIVIDUALLY**. Code must compile and run on course servers. Do not add thrid party code or libraries.

# Part 1, Theory

### Problem 1

a) Briefly explain the difference between the architecture of CPUs and GPUs.

- b) Explain the difference between a thread-block and a warp.
- c) What is thread divergence?

#### Problem 2

Mention and briefly explain each of the logical CUDA memory spaces.

## Part 2, Code

### Problem 1

Complete the code in *mandel\_cuda.cu* to implement a GPU paralleized version of the Mandelbrot computation using CUDA.

Further details can be found in the recitation slides for this problem set.