

Variational Inference for Machine Learning

Shakir Mohamed



shakirm.com



@shakir_za

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Abstract

Variational inference is one of the tools that now lies at the heart of the modern data analysis lifecycle. Variational inference is the term used to encompass approximation techniques for the solution of intractable integrals and complex distributions and operates by transforming the hard problem of integration into one of optimisation. As a result, using variational inference we are now able to derive algorithms that allow us to apply increasingly complex probabilistic models to ever larger data sets on ever more powerful computing resources.

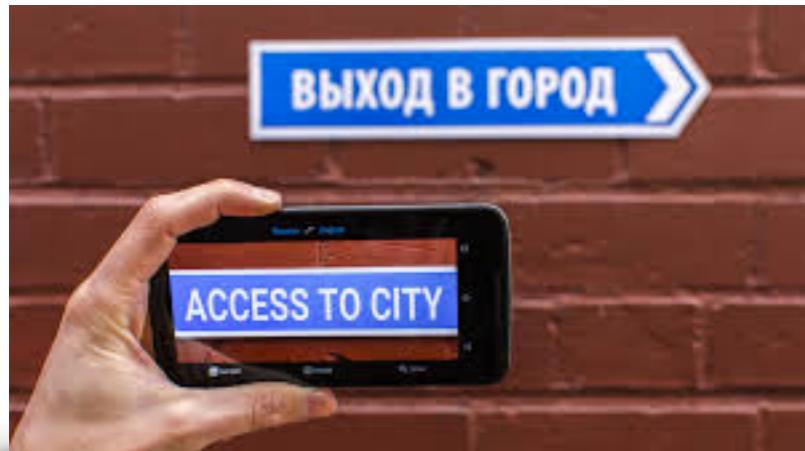
This tutorial is meant as a broad introduction to modern approaches for approximate, large-scale inference and reasoning in probabilistic models. It is designed to be of interest to both new and experienced researchers in machine learning, statistics and engineering and is intended to leave everyone with an understanding of an invaluable tool for probabilistic inference and its connections to a broad range of fields, such as Bayesian analysis, deep learning, information theory, and statistical mechanics.

The tutorial will begin by motivating probabilistic data analysis and the problem of inference for statistical applications, such as density estimation, missing data imputation and model selection, and for industrial problems in search and recommendation, text mining and community discovery. We will then examine importance sampling as one widely-used Monte Carlo inference mechanism and from this begin our journey towards the variational approach for inference. The principle of variational inference and basic tools from variational calculus will be introduced, as well as the class of latent Gaussian models that will be used throughout the tutorial as a running example. Using this foundation, we shall discuss different approaches for approximating posterior distributions, the smorgasbord of techniques for optimising the variational objective function, a discussion of implementation and large-scale applications, a brief look at the available theory for variational methods, and an overview of other variational problems in machine learning and statistics.

Machine Learning Problems



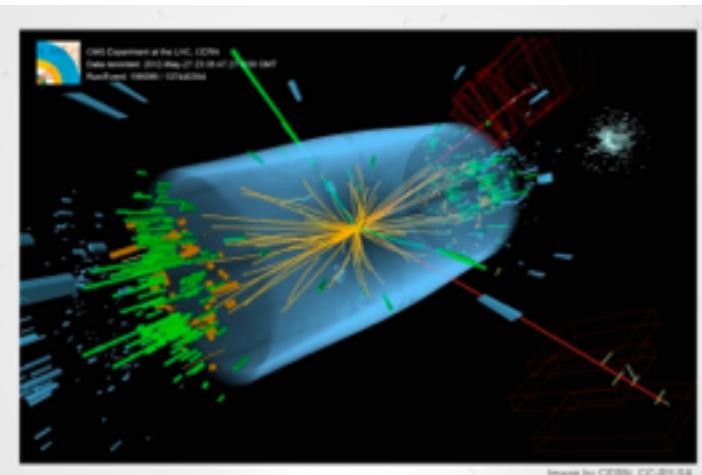
Google translate and word lens



Automatic image captioning



Finding the Higg's boson

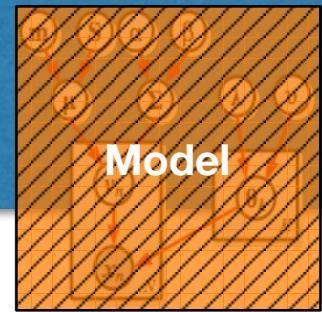


Netflix challenge

Heritage Health prize - predict hospitalisation using insurance data



Probabilistic Reasoning



Modern applications and data strongly favour **probabilistic modelling**:

- **Noise in the data** and account for our lack of knowledge
- **Non-iid, non-stationary** data.
- Explore and extract the **underlying structure** in the data
- **Consistency in our beliefs** about the data and systems we study.

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TrueSkill™ Ranking System



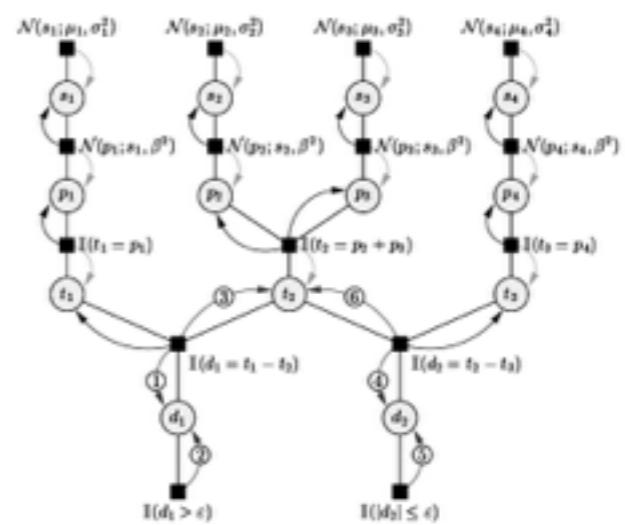
The TrueSkill™ ranking system is a skill based ranking system for Xbox Live developed at Microsoft Research.

The TrueSkill ranking system is a skill based ranking system for Xbox Live developed at Microsoft Research. The purpose of a ranking system is to both identify and track the skills of gamers in a game (mode) in order to be able to match them into competitive matches. The TrueSkill ranking system only uses the final standings of all teams in a game in order to update the skill estimates (ranks) of all gamers playing in this game. Ranking systems have been proposed for many sports but possibly the most prominent ranking system in use today is Elo.

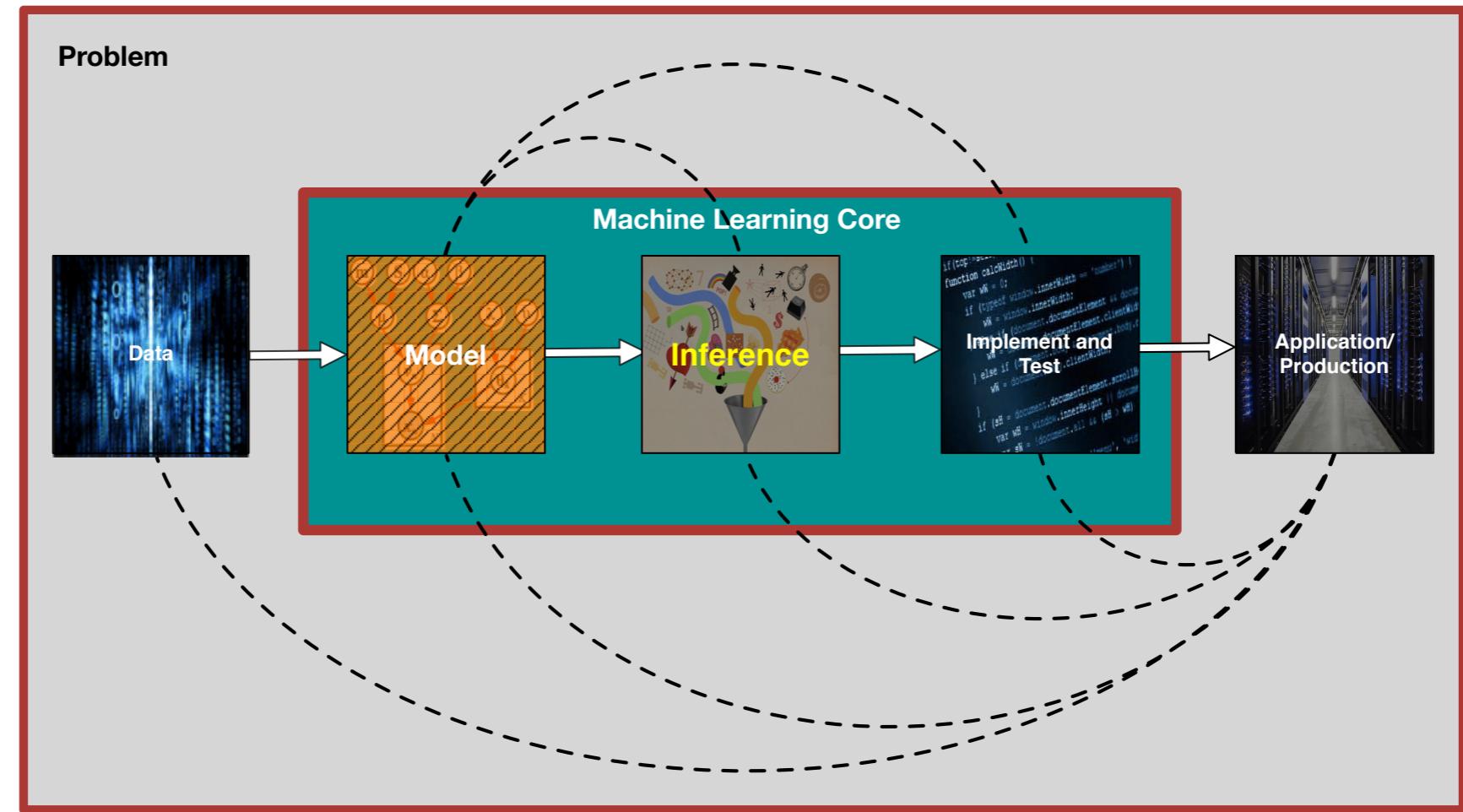
Ranking Players

So, what is so special about the TrueSkill ranking system? In short, the biggest

Trueskill: large scale probabilistic models using factor graphs



Probabilistic Inference



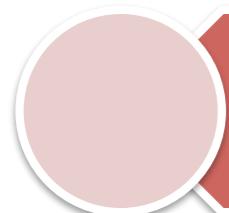
In probabilistic models, we must reason over the probability of events.

Statistical Inference

Any mechanism by which we deduce the probabilities in our model based on data.

Inference links the observed data with our statistical assumptions and allows us to ask questions of our data: predictions, visualisation, model selection.

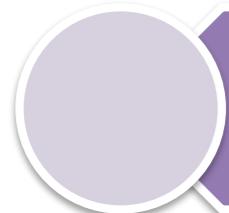
Outline



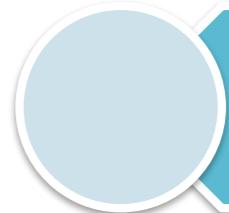
**Probabilistic Modelling
and Inference**



Variational Inference



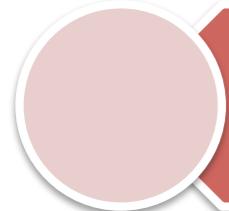
Approximate Posteriors



**Variational
Optimisation**



Gradient Computation



Implementation

Part I:

Probabilistic modelling and
the variational principle

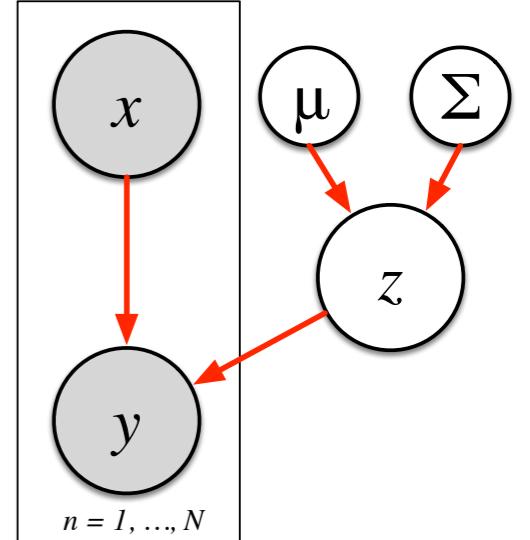
Part II:

Design and implementation of
variational algorithms

Modelling and Inference

Probabilistic modelling will involve:

- Decide on a priori beliefs.
- Posit an explanation of how the observed data is generated, i.e. provide a probabilistic description.



Regression: Linear combination of inputs to give response.

Bayes' rule highlights many of the inferential problems we will face.

$$\text{Posterior } p(z|y) = \frac{\text{Likelihood } p(y|z) \text{ Prior } p(z)}{\int p(y, z) dz}$$

Marginal likelihood/
Model evidence

Inferential problems

$$p(z|y) = \frac{\text{Posterior}}{\text{Likelihood} \cdot \text{Prior}} = \frac{p(y|z) p(z)}{\int p(y, z) dz}$$

Marginal likelihood/
Model evidence

Most inference problems will be one of:

Marginalisation

$$p(y) = \int p(y, \theta) d\theta$$

Expectation

$$\mathbb{E}[f(y)|x] = \int f(y)p(y|x)dy$$

Prediction

$$p(y_{t+1}) = \int p(y_{t+1}|y_t)p(y_t)dy_t$$

Different Communities

Statistics, no distinction between learning and inference - only inference (or estimation).

Bayesian statistics, all quantities are probability distributions, so there is only the problem of inference.

Machine learning makes a distinction between **inference** and **learning**:

- *Inference*: reason about (and compute) unknown probability distributions.
- (Parameter) *Learning* is finding point estimates of quantities in the model.

Software engineering, inference is the forward evaluation of a trained model (to get predictions).

Decision making and AI, refer to learning in general as the means of understanding and acting based on past experience (data).

A Smorgasbord of Inference Methods

For a given model, there are many competing inference methods.

Exact methods (conjugacy, enumeration)

Numerical integration (Quadrature)

Generalised method of moments

Maximum likelihood (ML)

Maximum a posteriori (MAP)

Laplace approximation

Integrated nested Laplace approximations
(INLA)

Monte Carlo methods (MCMC, SMC, ABC)

Cavity Methods (EP)

Variational methods



Model Case Study

Latent Gaussian Models

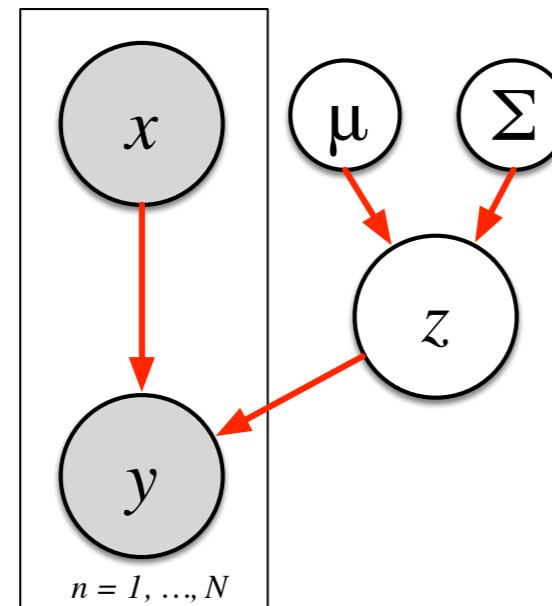
General class of models that is widely used throughout machine learning and statistics.

Models with Gaussian latent variables.



Latent Gaussian Models

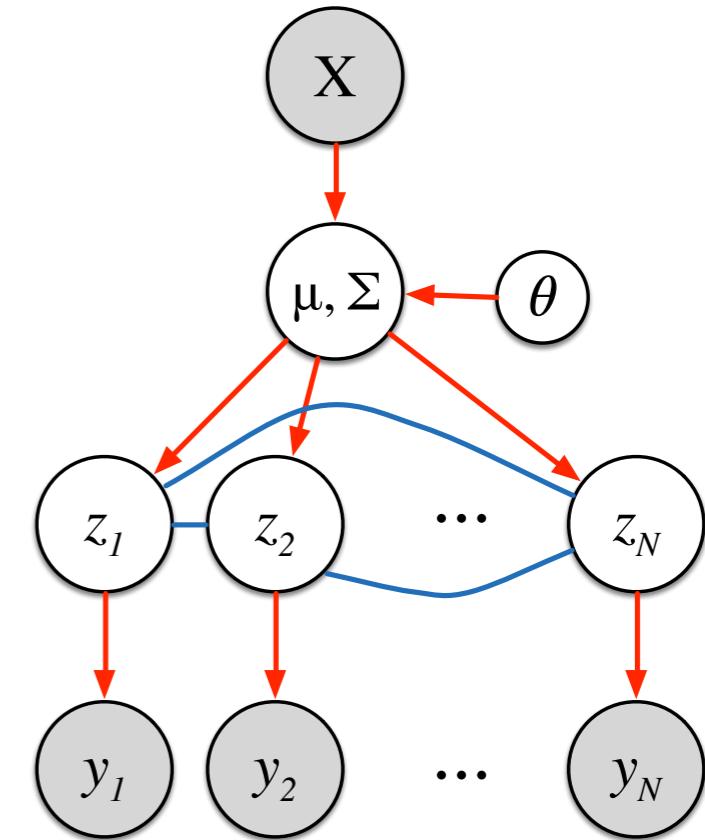
Regression and Classification



Generalised Linear Models

$$z \sim \mathcal{N}(z|\mu, \Sigma)$$

$$y \sim \mathcal{N}(y|z^\top x, \sigma_y^2)$$



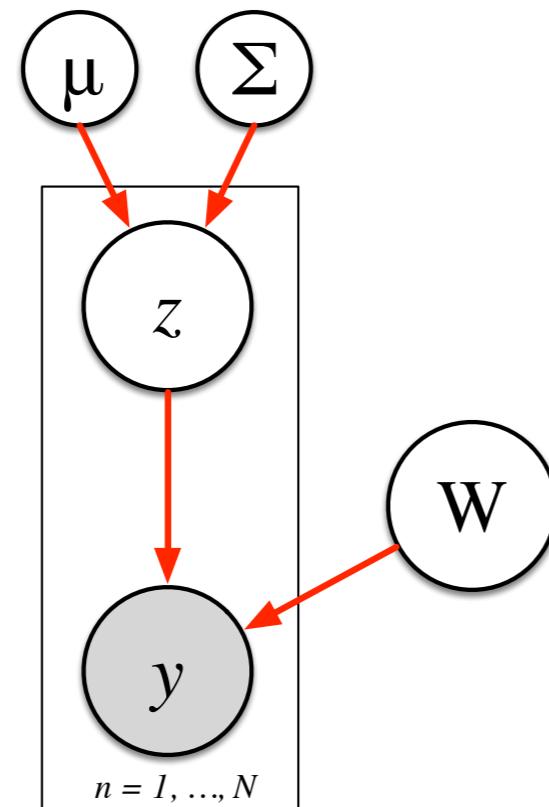
Gaussian process regression

$$z \sim \mathcal{N}(\mu(X), \Sigma(X, X))$$

$$y \sim \mathcal{N}(y|z, \sigma_y^2)$$

Latent Gaussian Models

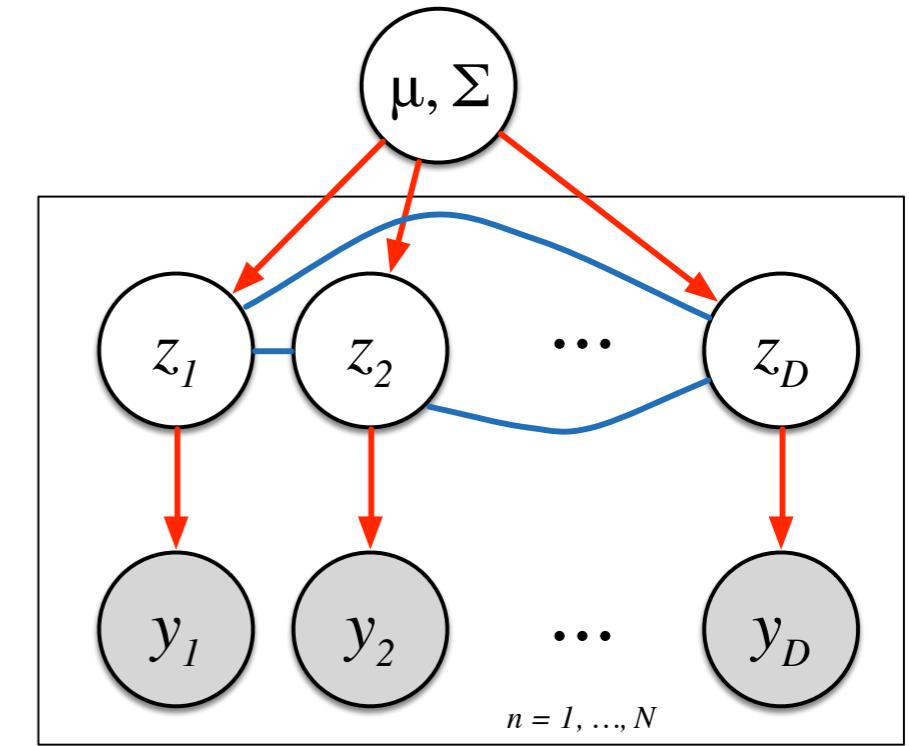
Density Estimation



Factor Analysis / PCA

$$z \sim \mathcal{N}(z|\mu, \Sigma)$$

$$y \sim \mathcal{N}(y|Wz, \sigma_y^2 I)$$



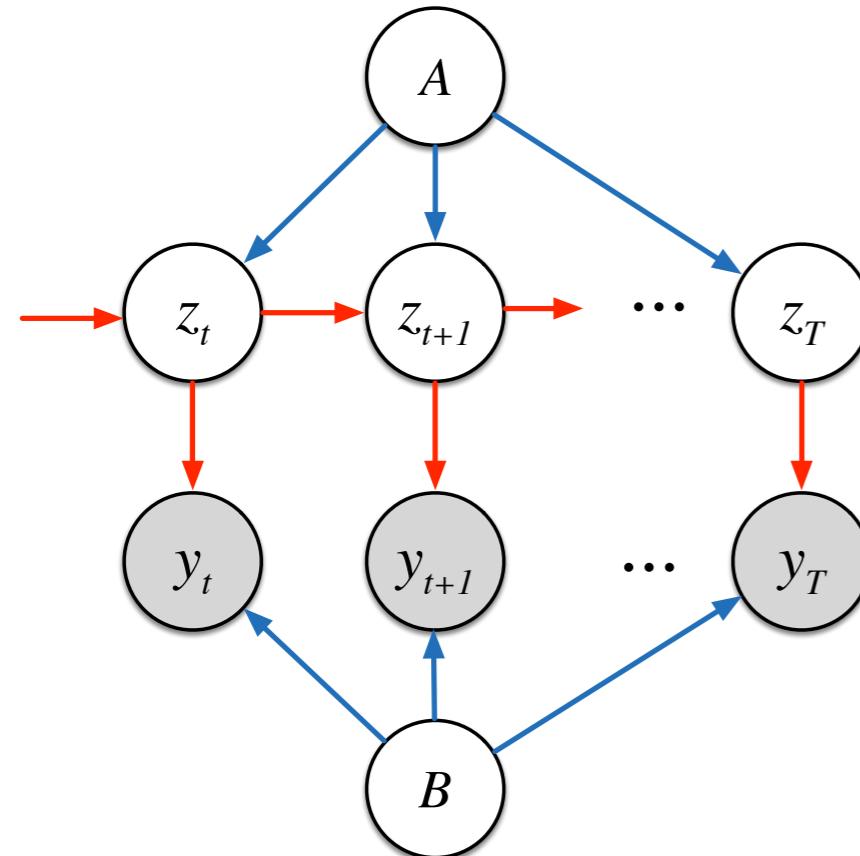
Latent Gaussian Graphical Models

$$z \sim \mathcal{N}(z|\mu, \Sigma)$$

$$y \sim \mathcal{N}(y|z, \sigma_y^2)$$

Latent Gaussian Models

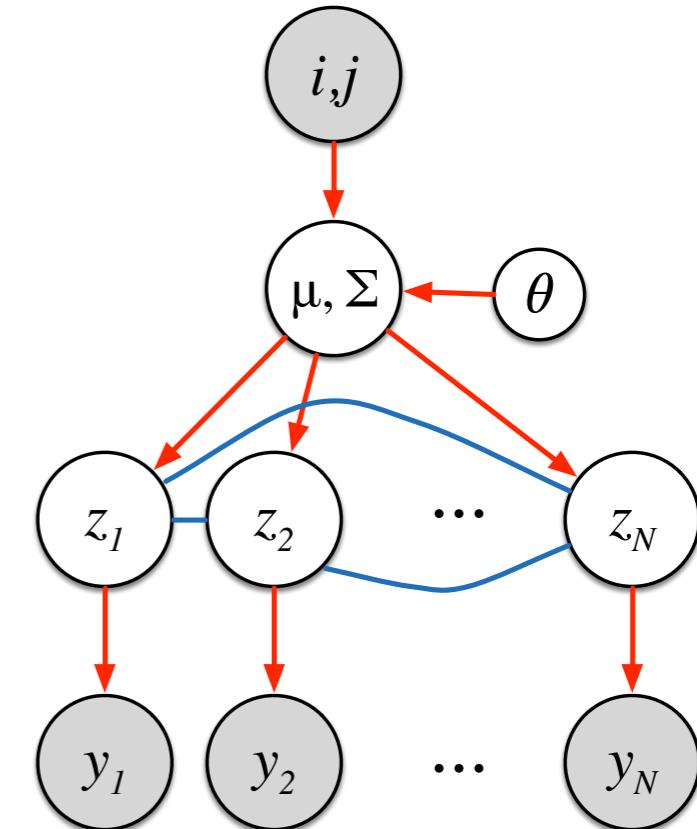
Temporal and Spatial Models



**Gaussian Linear State Space Model
Kalman Filter**

$$z_t \sim \mathcal{N}(z_t | Az_{t-1}, \sigma_z^2 I)$$

$$y_t \sim \mathcal{N}(y_t | Bz_t, \sigma_y^2 I)$$



Latent Gaussian Cox Point Process

$$x \sim \mathcal{N}(x | \mu(i, j), \Sigma(i, j))$$

$$y_{ij} \sim \mathcal{P}(c \exp(x_{ij}))$$

Exponential Family Factor Models

Look at two specific instances of this model class:

- Bayesian exponential family PCA (*BXPCA*)
- Deep Latent Gaussian Models (*DLGM*)

BXPCA

Latent Variable

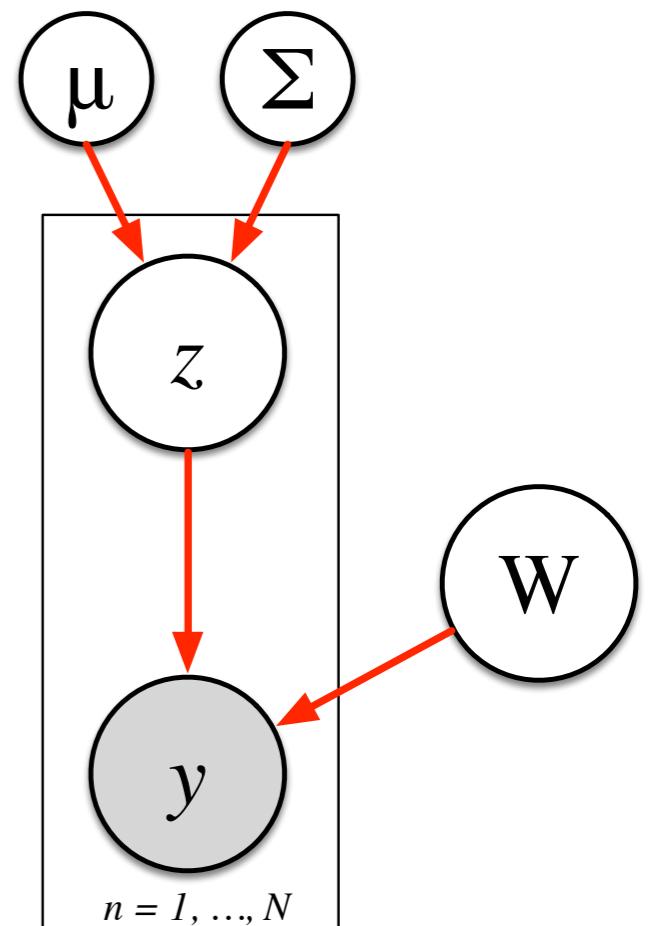
$$\mathbf{z} \sim \mathcal{N}(\mathbf{z} | \mu, \Sigma)$$

Observation Model

$$\boldsymbol{\eta} = \mathbf{W}\mathbf{z} + \mathbf{b}$$

$$\mathbf{y} \sim \text{Expon}(\mathbf{y} | \boldsymbol{\eta})$$

Exponential family with
natural parameters $\boldsymbol{\eta}$.



Exponential Family Factor Models

Rich extension of previous model using deep neural networks:
Deep Latent Gaussian Model (DLGM).

DLGM

Latent Variables (Stochastic layers)

$$\mathbf{z}_l \sim \mathcal{N}(\mathbf{z}_l | f_l(\mathbf{z}_{l+1}), \Sigma_l)$$

$$f_l(\mathbf{z}) = \sigma(\mathbf{W}h(\mathbf{z}) + \mathbf{b})$$

Deterministic layers

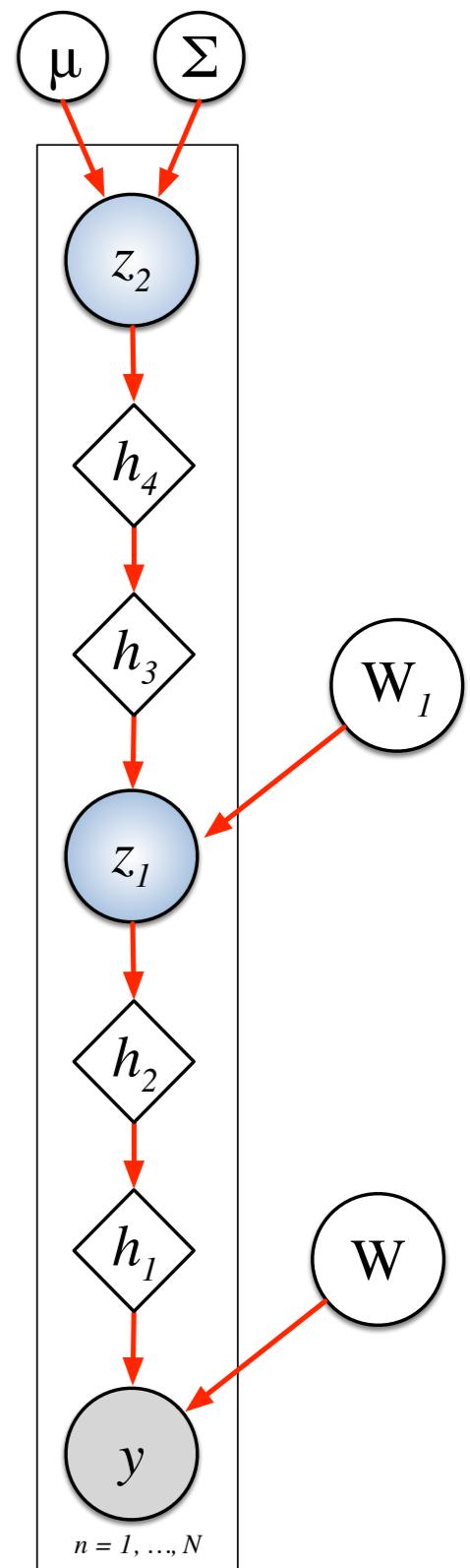
$$h_i(\mathbf{x}) = \sigma(\mathbf{A}\mathbf{x} + \mathbf{c})$$

Observation Model

$$\boldsymbol{\eta} = \mathbf{W}\mathbf{h}_1 + \mathbf{b}$$

$$\mathbf{y} \sim \text{Expon}(\mathbf{y} | \boldsymbol{\eta})$$

Can also use non-exponential family.



Exponential Family Factor Models

Our inferential tasks are:

1. Explain this data

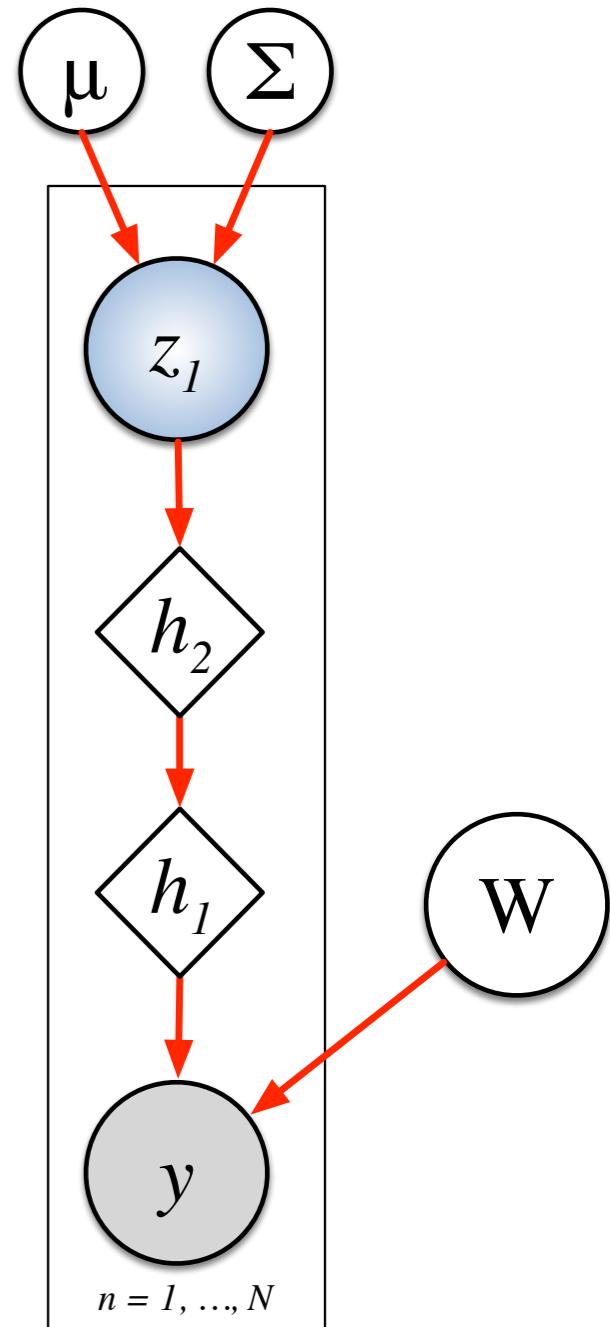
$$p(\mathbf{z}|\mathbf{y}, \mathbf{W}) \propto p(\mathbf{y}|\mathbf{z}, \mathbf{W})p(\mathbf{z})$$

2. Make predictions:

$$p(\mathbf{y}^*|\mathbf{y}) = \int p(\mathbf{y}^*|\mathbf{z}, \mathbf{W})p(\mathbf{z}|\mathbf{y}, \mathbf{W})d\mathbf{z}$$

3. Choose the best model

$$p(\mathbf{y}|\mathbf{W}) = \int p(\mathbf{y}|\mathbf{z}, \mathbf{W})p(\mathbf{z})d\mathbf{z}$$



Progress ...



**Probabilistic Modelling
and Inference**



Variational Inference



Approximate Posteriors



Variational
Optimisation



Gradient Computation

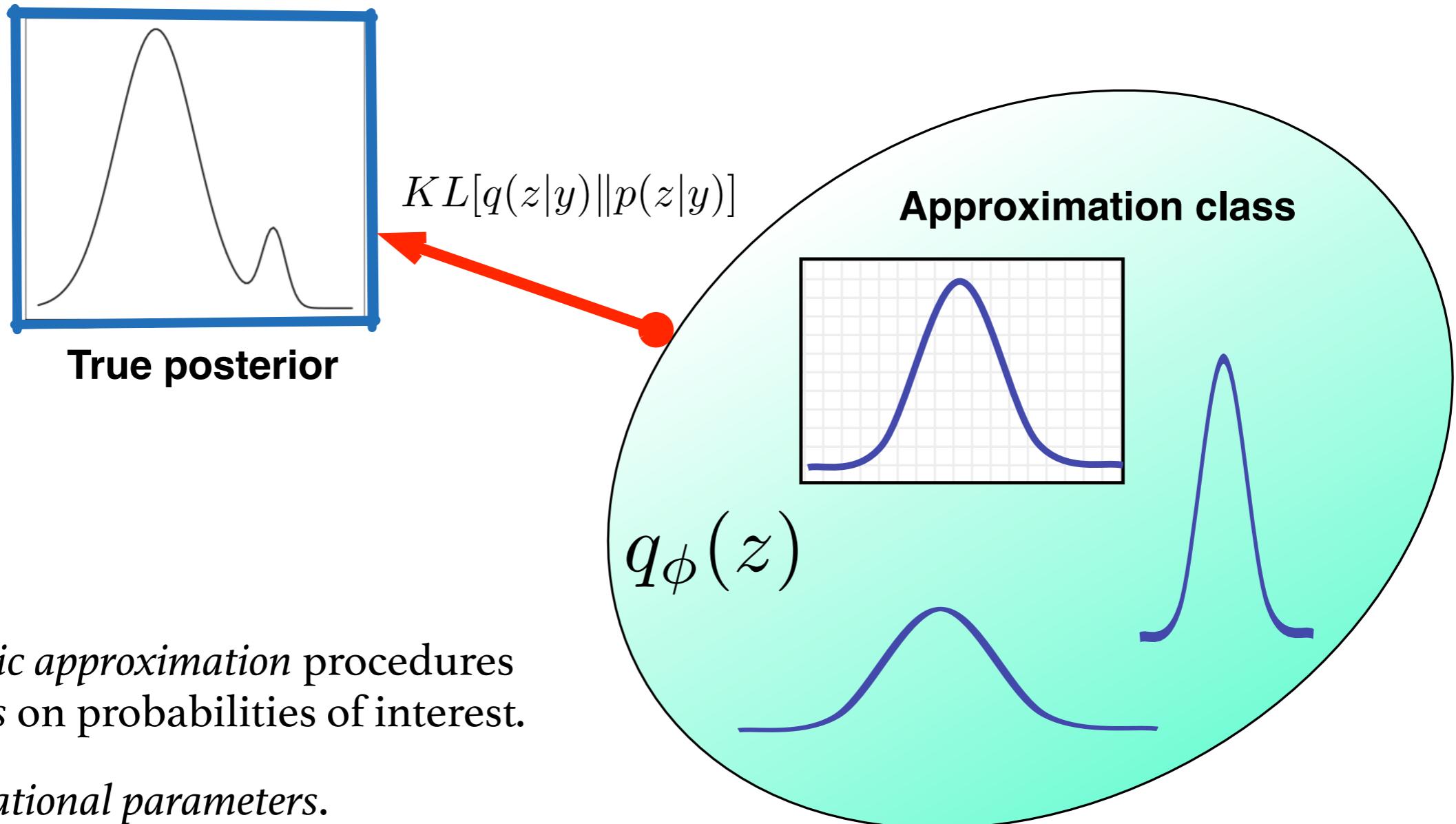


Implementation

What is a Variational Method?

Variational Principle

General family of methods for approximating complicated densities by a simpler class of densities.



Variational Calculus

Called a variational method because it derives from the
Calculus of Variations.

Functions:

- Variables as input, output is a value.
- Full and partial derivatives $\frac{df}{dx}$
- E.g., Maximise likelihood $p(x|\theta)$ w.r.t. parameters θ

Functionals:

- Functions as input, output is a value.
- Functional derivatives $\frac{\delta F}{\delta f}$
- E.g., Maximise the entropy $H[p(x)]$ w.r.t. $p(x)$

*We exploit both types of derivatives
in variational inference.*

Variational Calculus

Two basic rules

- **Functional derivative:**

$$\frac{\delta f(x)}{\delta f(x')} = \delta(x - x')$$

- **Commutative rule:**

$$\frac{\delta}{\delta f(x')} \frac{\partial f(x)}{\partial x} = \frac{\partial}{\partial x} \frac{\delta f(x)}{\delta f(x')}$$

Simple example: Maximise the entropy w.r.t. $p(x)$

$$H[p(x)] = - \int p(x) \log p(x) dx$$

Compute: $\frac{\delta H[p(x)]}{\delta p(x)}$

$$\begin{aligned} & -\frac{\delta}{\delta p(x)} \int p(x) \log p(x) dx \\ & - \int p(x) \frac{1}{p(x)} \delta(x - x') dx' - \int \log p(x) \delta(x - x') dx' \\ & -1 - \log p(x) \end{aligned}$$

Inferential problems

$$\text{Posterior } p(z|y) = \frac{\text{Likelihood } p(y|z) \text{ Prior } p(z)}{\int p(y, z) dz}$$

Marginal likelihood/
Model evidence

Most inference problems will be one of:

Marginalisation

$$p(y) = \int p(y, \theta) d\theta$$

Expectation

$$\mathbb{E}[f(y)|x] = \int f(y)p(y|x)dy$$

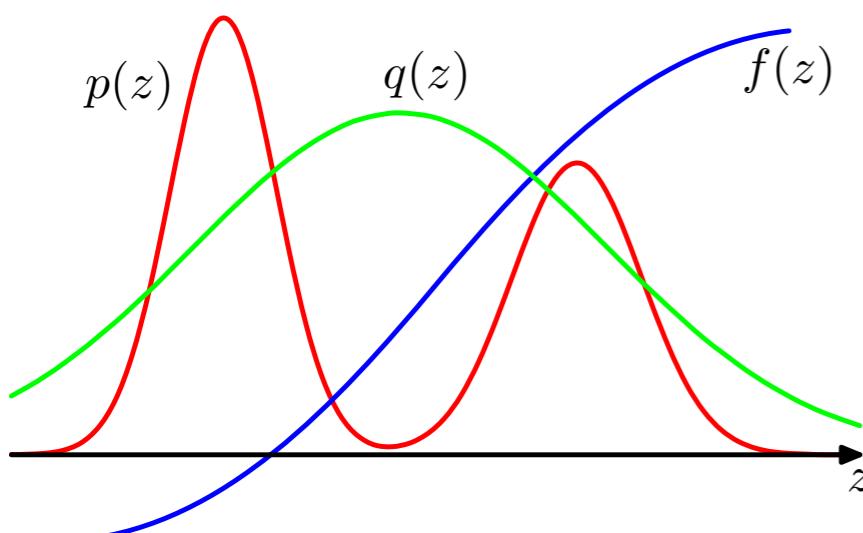
Prediction

$$p(y_{t+1}) = \int p(y_{t+1}|y_t)p(y_t)dy_t$$

Importance Sampling

Basic idea:

Transform the integral into an expectation over a simple, known distribution.



Integral problem

$$p(y) = \int p(y|z)p(z)dz$$

Proposal

$$p(y) = \int p(y|z)p(z) \frac{q(z)}{q(z)} dz$$

Importance Weight

$$p(y) = \int p(y|z) \frac{p(z)}{q(z)} q(z) dz$$

$$w^{(s)} = \frac{p(z)}{q(z)} \quad z^{(s)} \sim q(z)$$

Conditions

- $q(z) > 0$, when $f(z)p(z) \neq 0$.
- Easy to sample from $q(z)$.

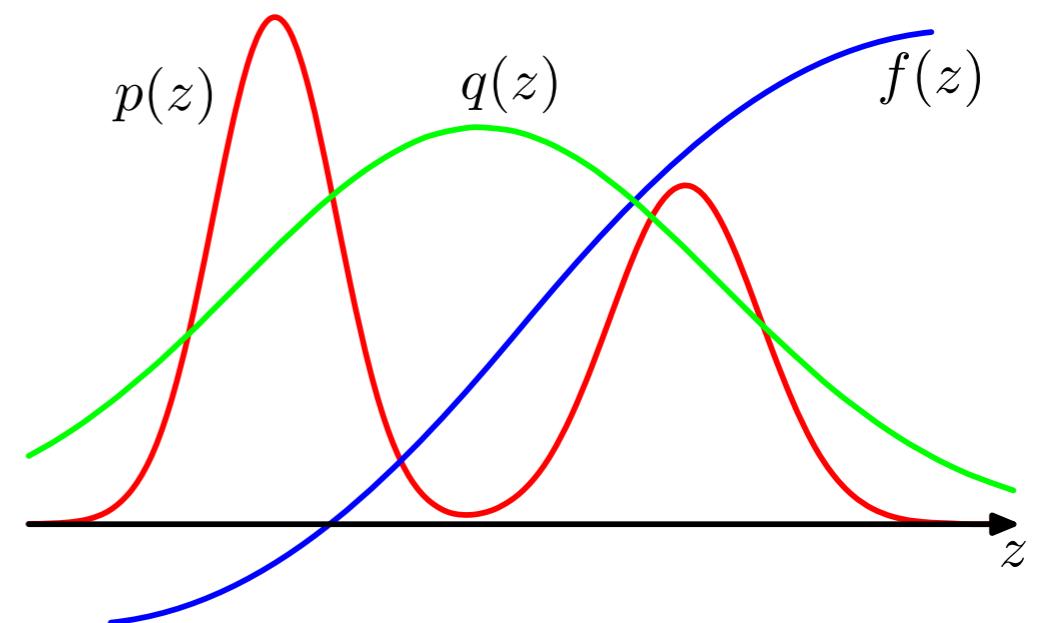
Monte Carlo

$$p(y) = \frac{1}{S} \sum_s w^{(s)} p(y|z^{(s)})$$

Importance Sampling

$$p(x) = \frac{1}{S} \sum_s w^{(s)} p(y|z^{(s)})$$

$$w^{(s)} = \frac{p(z)}{q(z)} \quad z^{(s)} \sim q(z)$$



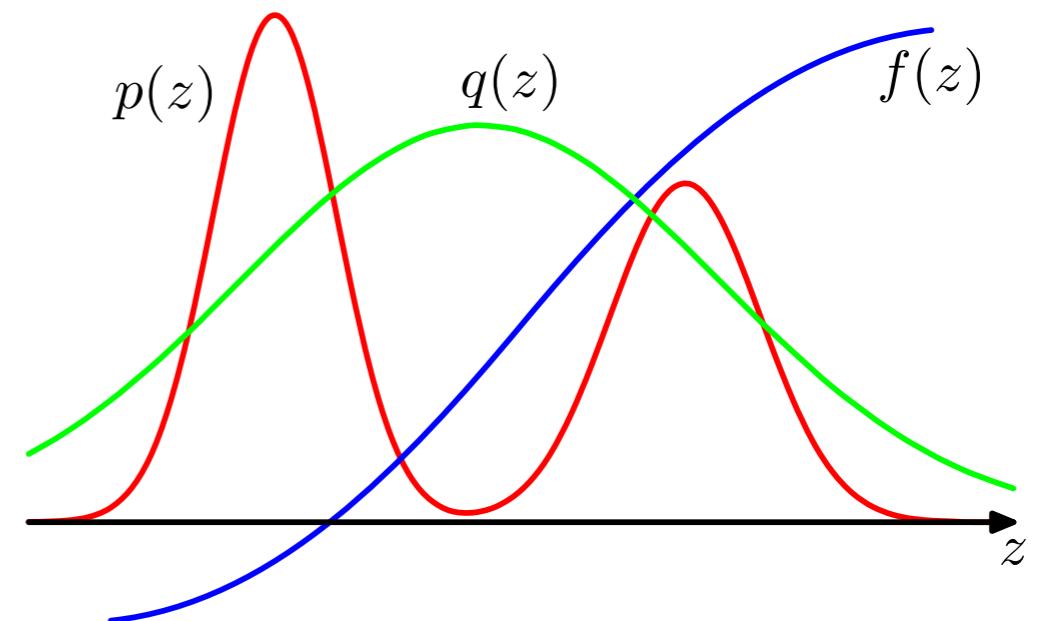
Properties:

- **Unbiased** estimate of the expectation.
- **No independent samples** from the posterior distribution.
- **Many draws** from proposal needed, especially in high dimensions.

Importance Sampling

$$p(x) = \frac{1}{S} \sum_s w^{(s)} p(y|z^{(s)})$$

$$w^{(s)} = \frac{p(z)}{q(z)} \quad z^{(s)} \sim q(z)$$

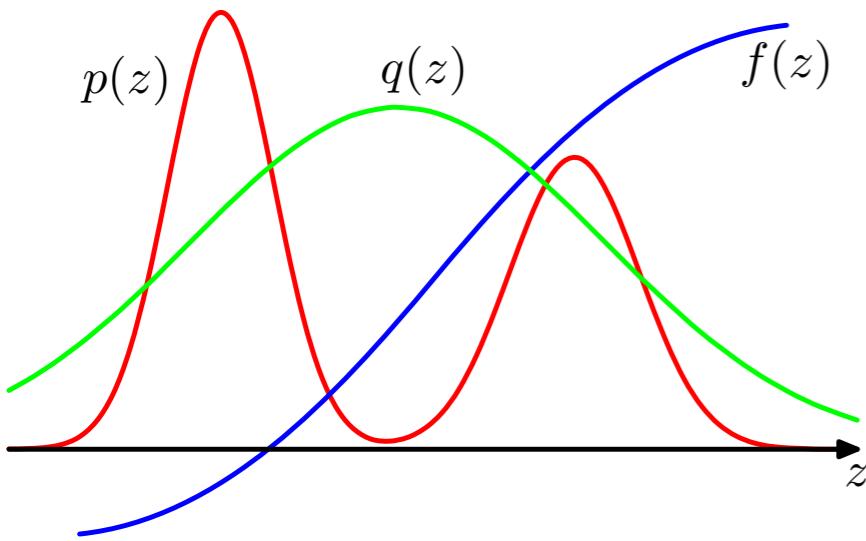


Can we take inspiration from importance sampling, but instead:

- Obtain a *deterministic* algorithm,
- Scaled up to *high-dimensional and large data* problems,
- Easy **convergence assessment**.

Now, from importance sampling to variational inference ...

Importance Sampling



Integral problem

$$p(y) = \int p(y|z)p(z)dz$$

Proposal

$$p(y) = \int p(y|z)p(z) \frac{q(z)}{q(z)} dz$$

Importance Weight

$$p(y) = \int p(y|z) \frac{p(z)}{q(z)} q(z) dz$$

Instead of Monte Carlo integration, can we manipulate the integral using a different technique?

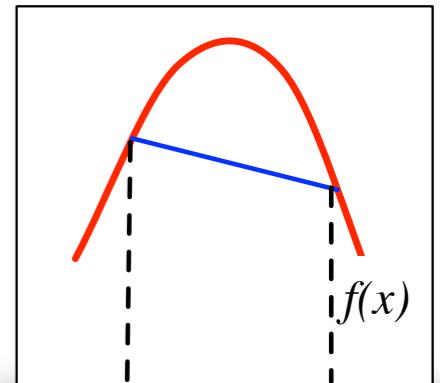
$$w^{(s)} = \frac{p(z)}{q(z)} \quad z^{(s)} \sim q(z)$$

Monte Carlo

$$p(y) = \frac{1}{S} \sum_s w^{(s)} p(y|z^{(s)})$$

Jensen's Inequality

An important result from convex analysis:



For concave functions $f(\cdot)$

$$f(\mathbb{E}[x]) \geq \mathbb{E}[f(x)]$$

Logarithms are strictly *concave* allowing us to use Jensen's inequality.

$$\log \int p(x)g(x)dx \geq \int p(x) \log g(x)dx$$

Instead of Monte Carlo Integration, use Jensen's inequality.

From IS to Variational Inference

Integral problem

$$\log p(y) = \log \int p(y|z)p(z)dz$$

Proposal

$$\log p(y) = \log \int p(y|z)p(z) \frac{q(z)}{q(z)} dz$$

Importance Weight

$$\log p(y) = \log \int p(y|z) \frac{p(z)}{q(z)} q(z) dz$$

Jensen's inequality

$$\log \int p(x)g(x)dx \geq \int p(x) \log g(x)dx$$

$$\begin{aligned} \log p(y) &\geq \int q(z) \log \left(p(y|z) \frac{p(z)}{q(z)} \right) dz \\ &= \int q(z) \log p(y|z) - \int q(z) \log \frac{q(z)}{p(z)} \end{aligned}$$

Variational lower bound

$$= \mathbb{E}_{q(z)}[\log p(y|z)] - KL[q(z)\|p(z)]$$

Variational Inference

$$\mathcal{F}(y, q) = \mathbb{E}_{q(z)}[\log p(y|z)] - KL[q(z)\|p(z)]$$

This bound is exactly of the form we are looking for.

- **Variational free energy:** We obtain a functional and are free to choose the distribution $q(z)$ that best matches the true posterior.
- **Evidence lower bound (ELBO):** principled bound on the marginal likelihood, or model evidence.
- Certain choices of $q(z)$ makes this quantity easier to compute. Examples to come.



Variational Inference

$$\mathcal{F}(y, q) = \mathbb{E}_{q(z)}[\log p(y|z)] - KL[q(z)\|p(z)]$$

Approx. Posterior Reconstruction Penalty

Interpreting the bound:

- **Approximate posterior distribution $q(z)$:** Best match to true posterior $p(z|y)$, one of the unknown inferential quantities of interest to us.
- **Reconstruction cost:** The expected log-likelihood measure how well samples from $q(z)$ are able to explain the data y .
- **Penalty:** Ensures the explanation of the data $q(z)$ doesn't deviate too far from your beliefs $p(z)$. A mechanism for realising Okham's razor.

Variational Inference

$$\mathcal{F}(y, q) = \mathbb{E}_{q(z)}[\log p(y|z)] - KL[q(z)\|p(z)]$$

Some comments on q :

- **Integration is now optimisation:** optimise for $q(z)$ directly.
 - I write $q(z)$ to simplify the notation, but it depends on the data, $q(z|y)$.
 - *Easy convergence assessment* since we wait until the free energy (loss) reaches convergence.
- **Variational parameters:** parameters of $q(z)$
 - E.g., if a Gaussian, variational parameters are mean and variance.
 - Optimisation allows us to *tighten the bound* and get as close as possible to the true marginal likelihood.

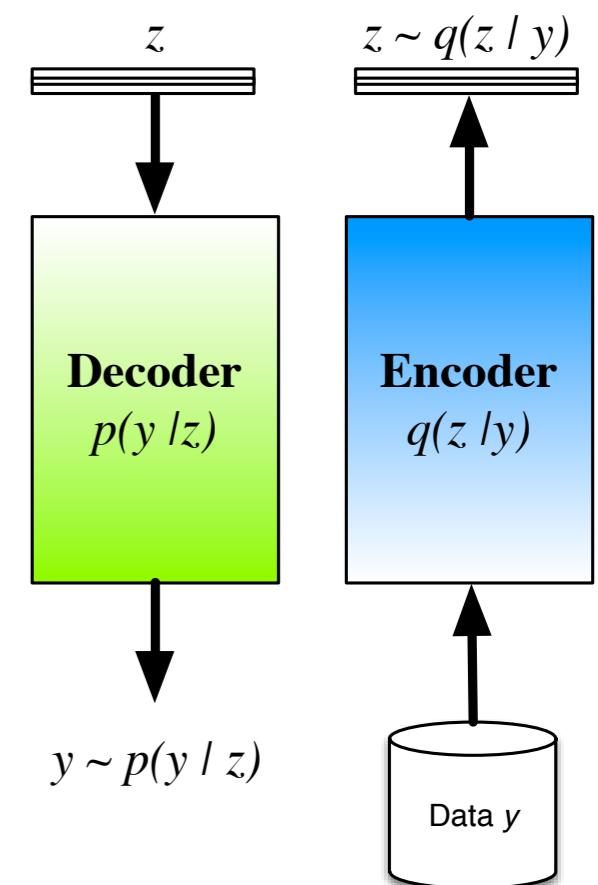
Minimum Description Length (MDL)

$$\mathcal{F}(y, q) = \mathbb{E}_{q(z)} [\log p(y|z)] - KL[q(z) \| p(z)]$$

Stochastic encoder Data code-length Hypothesis code

Stochastic encoder-decoder systems implement variational inference.

- Regularity in our data that can be explained with latent variables, implies that the data is compressible.
- MDL: inference seen as a problem of compression — we must find the ideal shortest message of our data y : marginal likelihood.
- Must introduce an approximation to the ideal message.
- **Encoder:** variational distribution $q(z|y)$,
- **Decoder:** likelihood $p(y|z)$.



Denoising Auto-encoders (DAE)

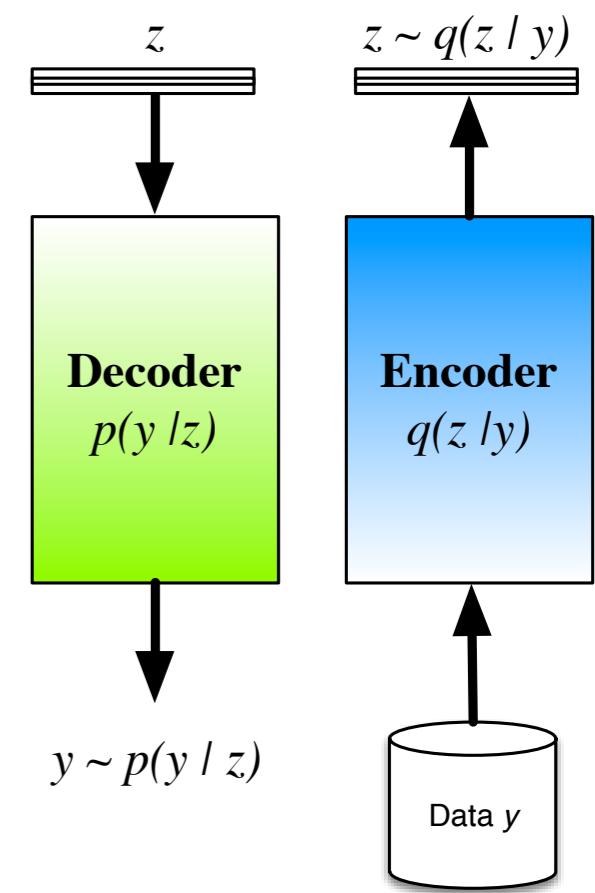
$$\mathcal{F}(y, q) = \mathbb{E}_{q(z)} [\log p(y|z)] - \Omega(z, y)$$

Stochastic encoder Reconstruction Penalty

Stochastic encoder-decoder systems implement variational inference.

- DAE: A mechanism for finding representations or features of data (i.e. latent variable explanations).
- **Encoder:** variational distribution $q(z|y)$,
- **Decoder:** likelihood $p(y|z)$.

The variational approach requires you to be explicit about your assumptions. Penalty is derived from your model and does not need to be designed.



Variational Inference vs. Variational Bayes

$$p(y|z, \theta)p(z, \theta)$$

Variational Inference (VI)

Apply the variational principle only to some parts of the model.

Widely-used case: latent variables are assigned probability distributions; maximum likelihood estimates for others.

$$q(z); \quad \theta_{ML}$$

Inference Learning

Variational Bayesian Inference (VB)

All unknown quantities are probability distributions and use a variational approximation for all posterior distributions.

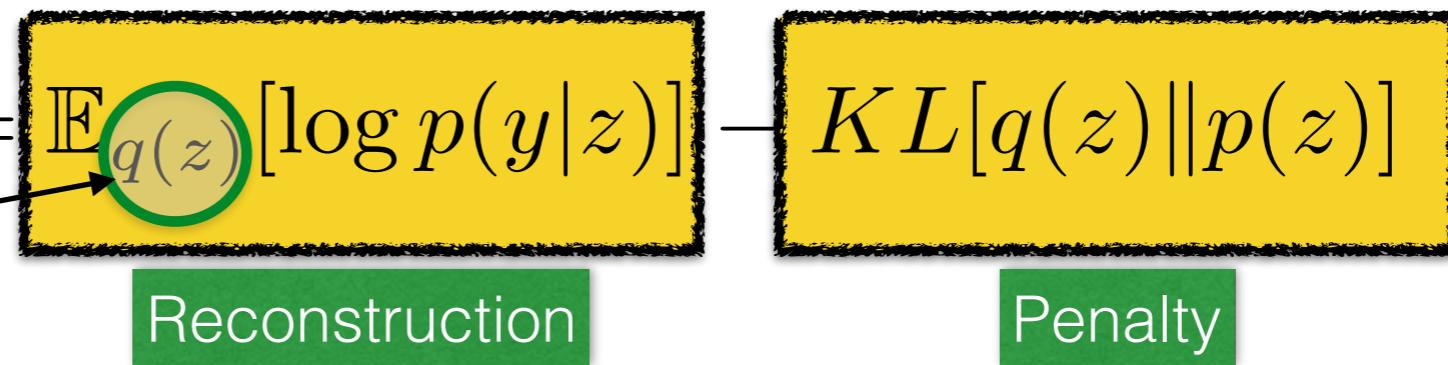
$$q(z, \theta|y)$$

Inference

Designing Variational Algorithms

$$\mathcal{F}(y, q) = \mathbb{E}_{q(z)}[\log p(y|z)] - KL[q(z)||p(z)]$$

Approx. Posterior Reconstruction Penalty



1. Choice of the variational distribution $q(z)$:

VI or VB? Specification of q , what structure does it have?

2. Computation of expectations and gradients:

Expectation might be difficult to compute in general. How to efficiently compute it.

Rest of the tutorial, we'll discuss these two options and how to implement them.

Why Variational Inference?

Disadvantages:

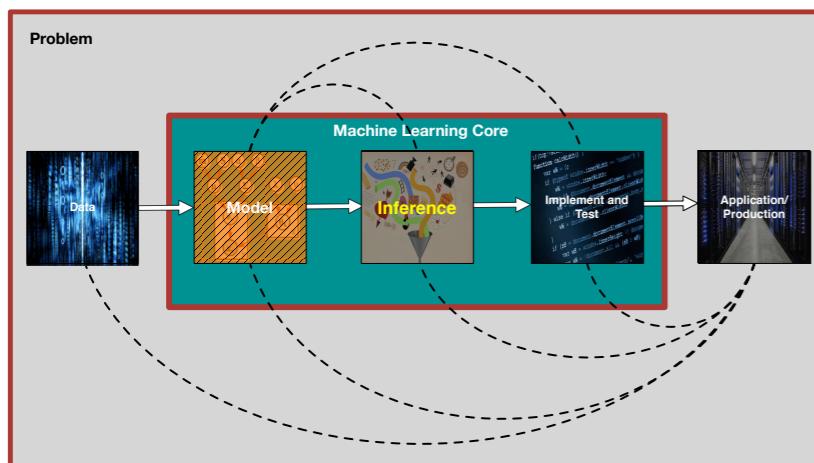
- An **approximate posterior** only - not always guaranteed to find exact posterior in the limit.
- **Difficulty in optimisation** — can get stuck in local minima.
- Typically **under-estimates the variance** of the posterior and can bias maximum likelihood parameter estimates.
- **Limited theory** and guarantees for variational methods.

Why Variational Inference?

Advantages:

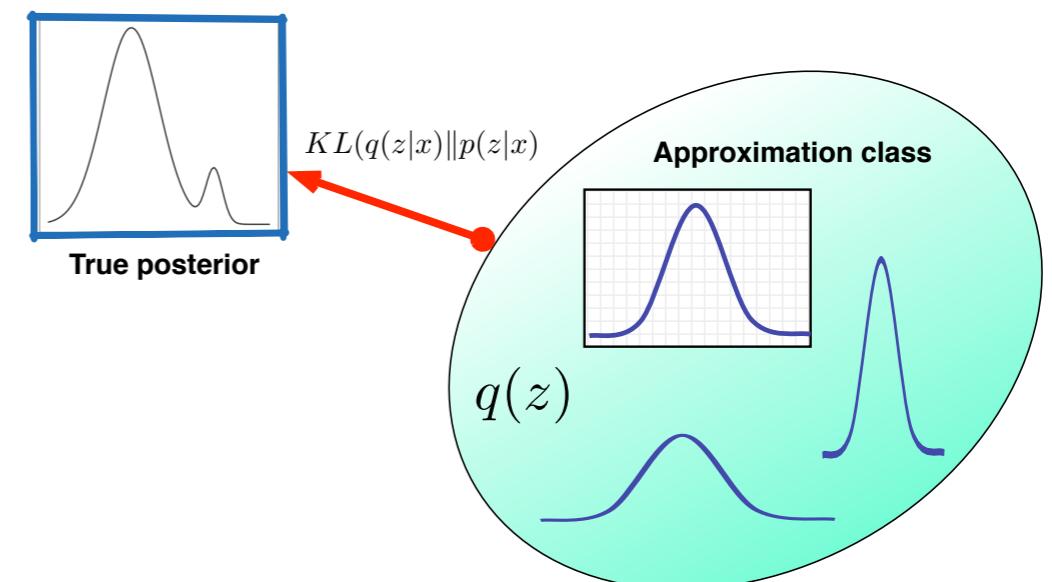
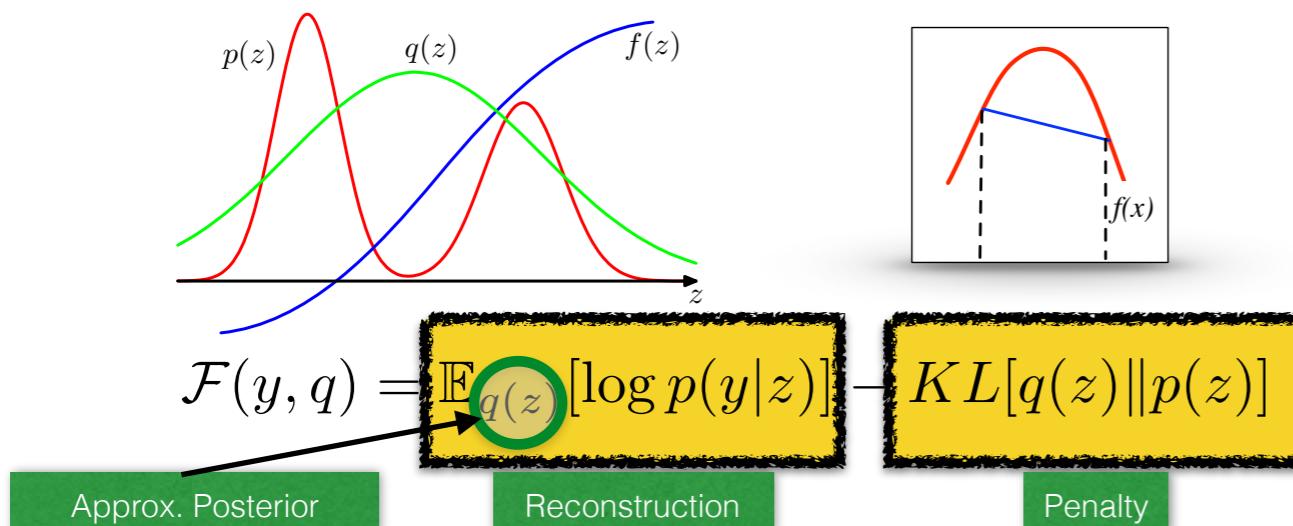
- Applicable to almost **all probabilistic models**: non-linear, non-conjugate, high-dimensional, directed and undirected.
- Transforms problem of **integration into one of optimisation**.
- Easy **convergence assessment**.
- Principled and scalable approach for **model selection**.
- **Compact representation** of the posterior distribution.
- Can be **faster to converge** than competing methods.
- **Numerically stable**.
- Can be used on **modern computing architectures** (CPUs and GPUs)

In Review ...



Explored the **central role of statistical inference** in Machine Learning and data science.

Looked at the **variational approach** as one powerful and compelling method for inference.



Moved from importance sampling to variational inference by applying the variational principle giving us the **variational lower bound**.

Progress ...



**Probabilistic Modelling
and Inference**



Variational Inference



Approximate Posteriors



**Variational
Optimisation**



Gradient Computation



Implementation

End of Part I:

Probabilistic modelling and
the variational principle

Next:

Design and implementation of
variational algorithms

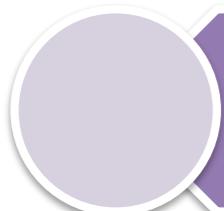
Progress ...



**Probabilistic Modelling
and Inference**



Variational Inference



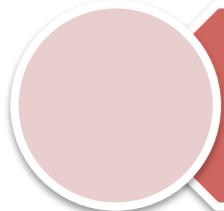
Approximate Posteriors



**Variational
Optimisation**



Gradient Computation



Implementation

Part I:

Probabilistic modelling and
the variational principle

Now:

Design and implementation of
variational algorithms

Thus far ...

$$\max_{q, \theta} \mathcal{F}(y, q) = \mathbb{E}_{q(z)}[\log p(y|z, \theta)] - KL[q(z)\|p(z)]$$

Approx. Posterior Reconstruction Penalty

- *What exactly is $q(z)$?*
- *How do we find the variational parameters?*
- *How do we optimise the model parameters?*
- *How do we compute the gradients?*

Free-form and Fixed-form

Free-form variational method solves for the exact distribution setting the functional derivative to zero.

$$\frac{\delta \mathcal{F}(y, q)}{\delta q(z)} = 0 \quad s.t. \int q(z) dz = 1$$

$$q(z) \propto p(z) \exp(\log p(y|z, \theta))$$

Great! The optimal solution is the true posterior distribution.

But solving for the normalisation is our original problem.

Fixed-form variational method specifies an explicit form of the q -distribution.

$$q_\phi(z) = f(z; \phi)$$

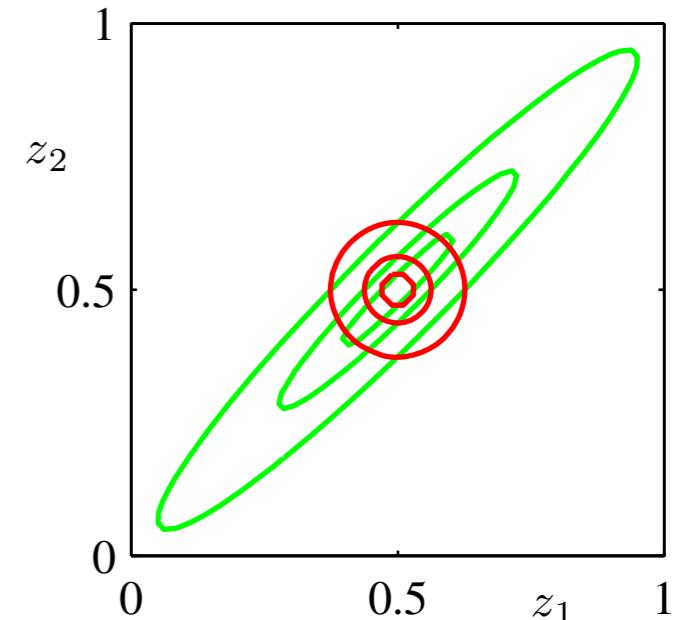
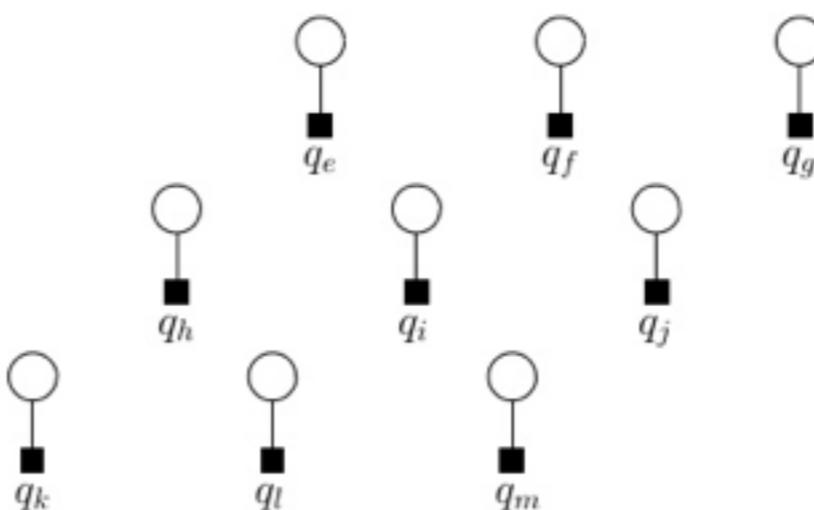
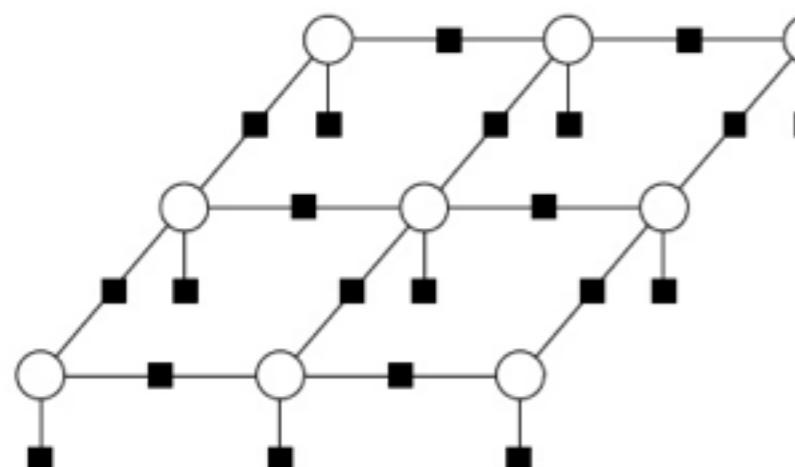
This is ideally a rich class of distributions. Parameters ϕ are called variational parameters.

Mean-field Variational Inference

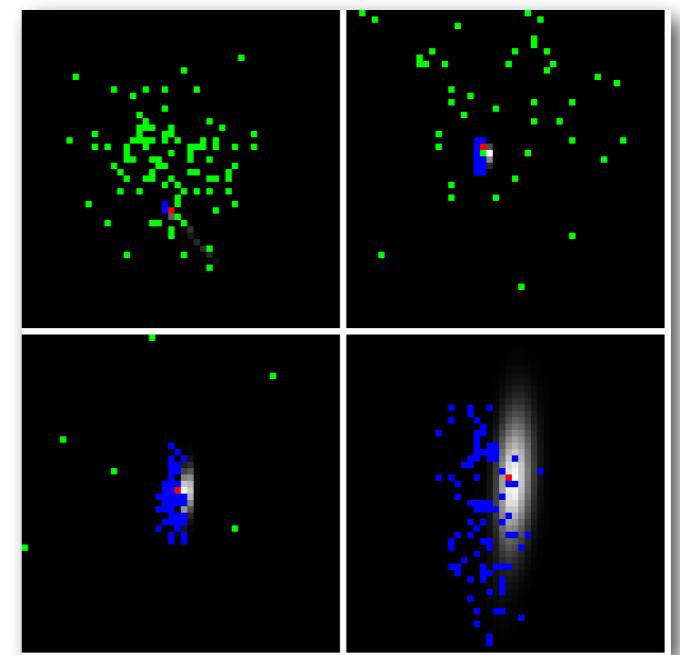
Mean-field methods assume that the distribution is factorised.

$$q(z) = \prod_i q_i(z_i)$$

Restricted class of approximations: every dimension (or subset of dimensions) of the posterior is independent.

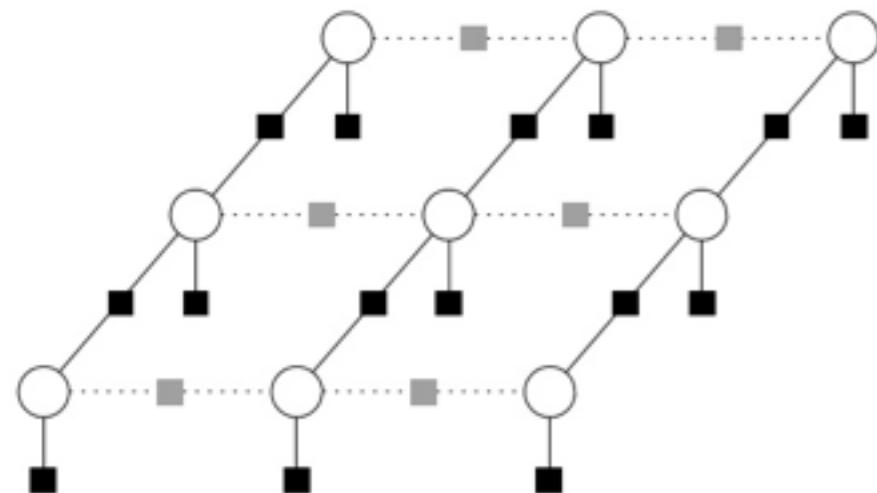


$$q(z) = \prod_i \mathcal{N}(z_i | \mu_i, \sigma_i^2)$$



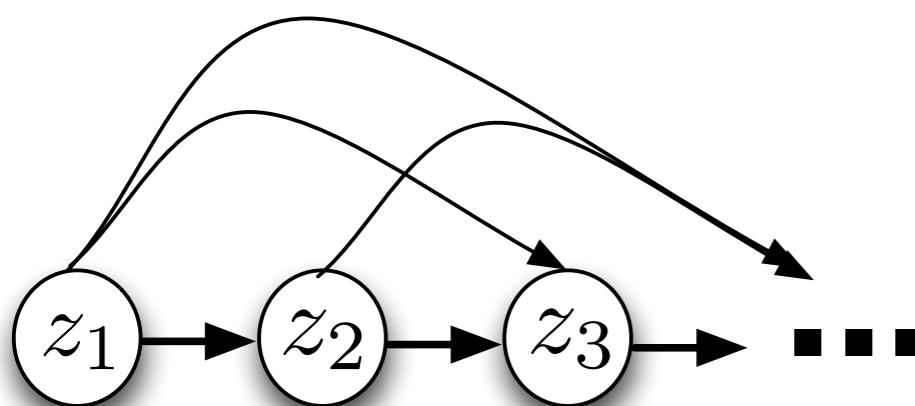
Structured Mean-field

Structured mean-field: introduce dependencies into our factorisation.

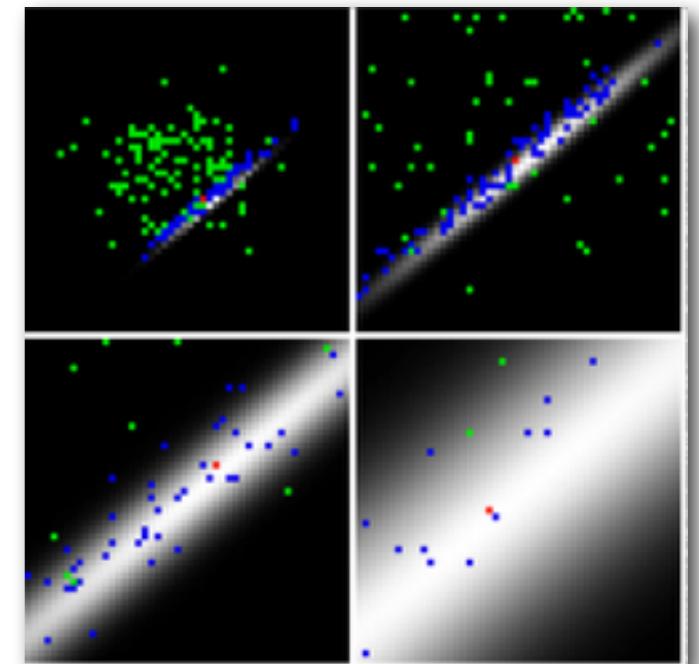


$$q(\mathbf{z}) = \prod_i q_i(z_i | \{z_j\}_{j \neq i})$$

Autoregressive approximation: One very useful and powerful structured specification is to condition on all previous variables.

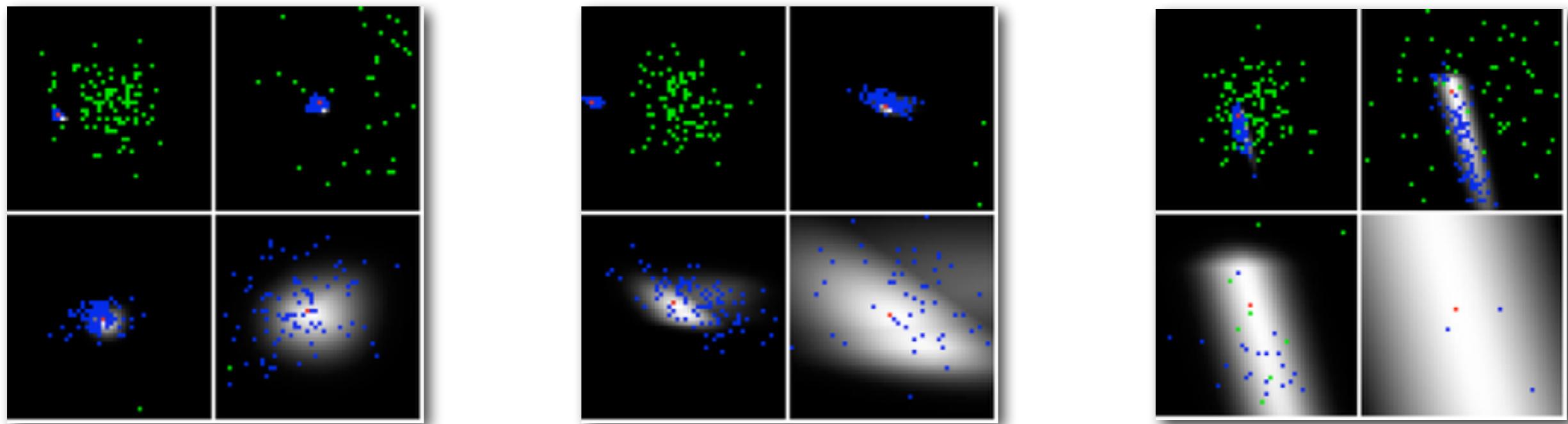
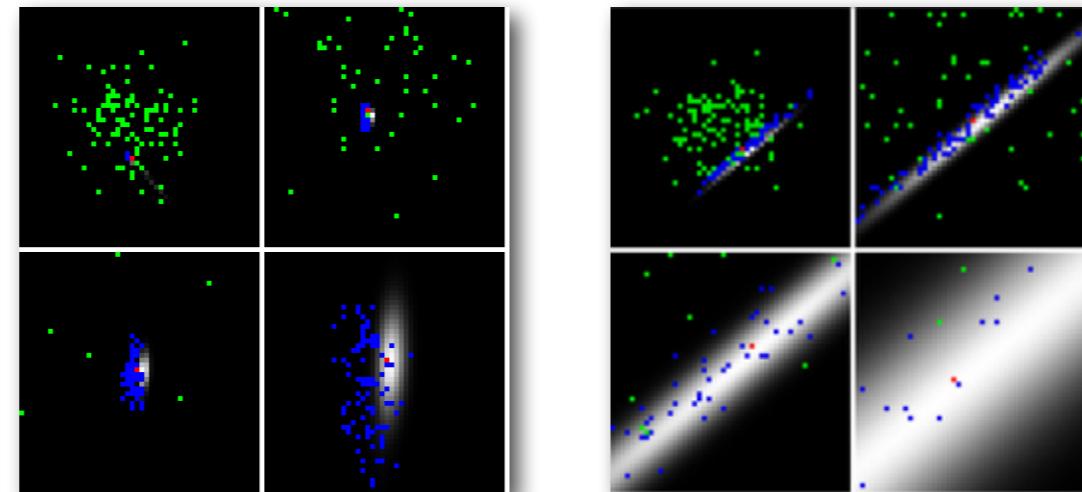


$$q(\mathbf{z}) = \prod_i q_i(z_i | z_{<i})$$



Fixed-form approximations

Require flexible approximations for the types of posteriors we are likely to see.



Variational Latent Gaussian Models

Examples: GP regression, BXPCA or DLGM.

$$z \sim \mathcal{N}(z|0, 1) \quad y \sim p(y|f_\theta(z)) \quad q(z) = \prod_i \mathcal{N}(z_i|\mu_i, \sigma_i^2)$$

$$\mathcal{F}(y, q) = \mathbb{E}_{q(z)}[\log p(y|z)] - KL[q(z)||p(z)]$$

$$\mathcal{F}(y, q) = \mathbb{E}_{q(z)}[\log p(y|z)] - \sum_i KL[q(z_i)||p(z_i)]$$

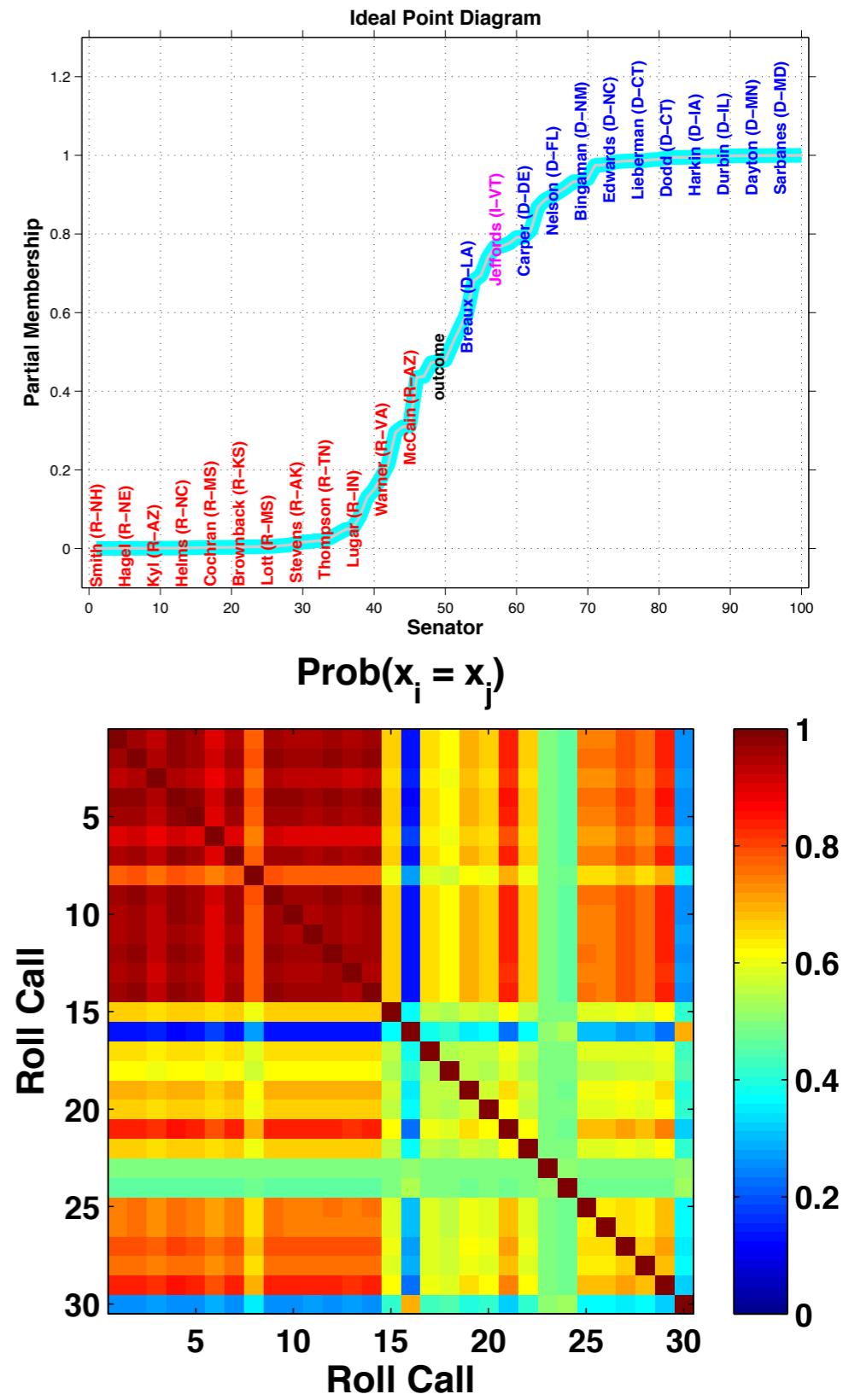
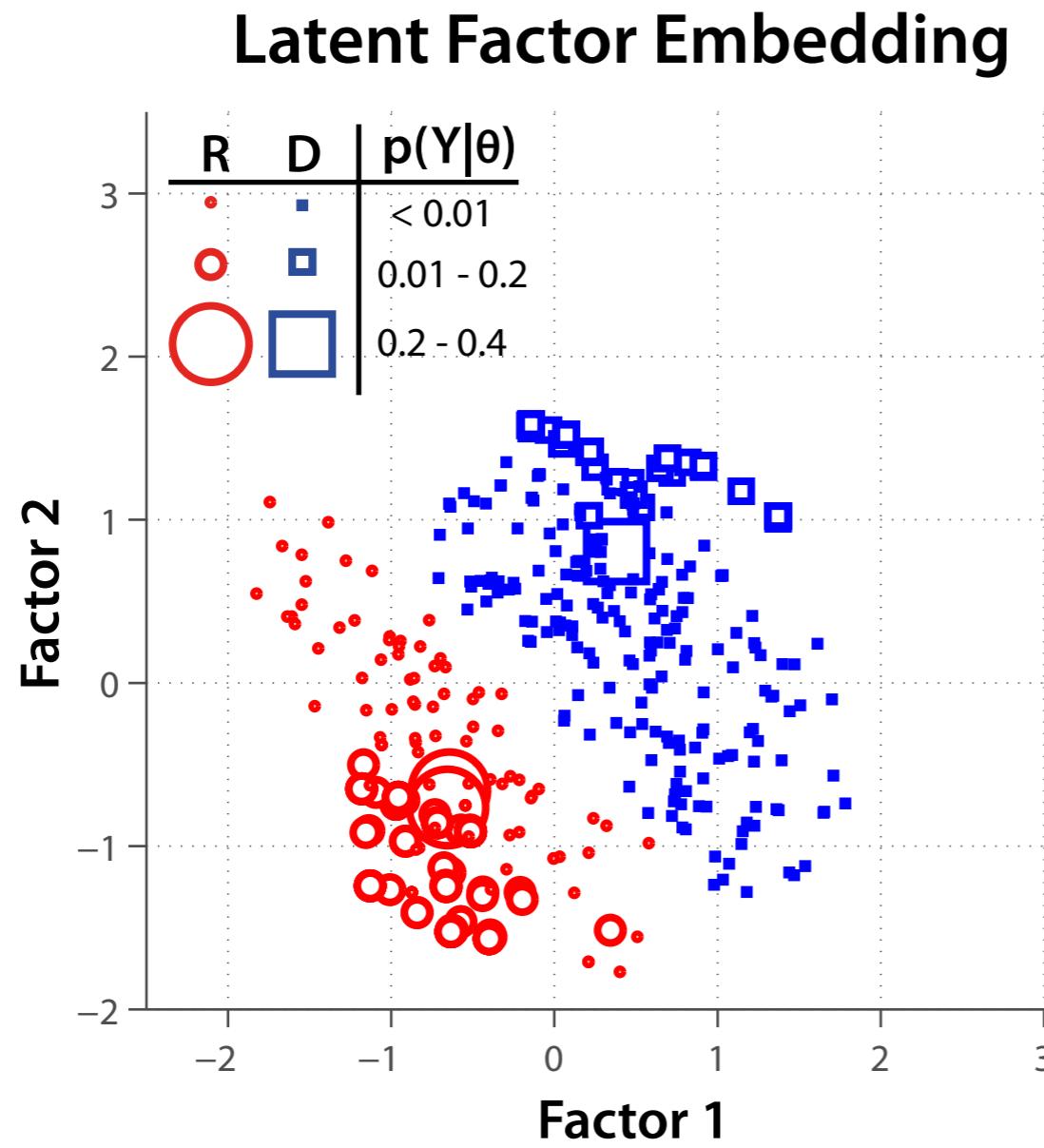
$$\mathcal{F}(y, q) = \mathbb{E}_{q(z)}[\log p(y|z)] - \sum_i KL[\mathcal{N}(z_i|\mu_i, \sigma_i^2) || \mathcal{N}(z_i|0, 1)]$$

$$\mathcal{F}(y, q) = \mathbb{E}_{q(z)}[\log p(y|f_\theta(z))] - \frac{1}{2} \sum_i (\sigma_i^2 + \mu_i^2 - 1 - \ln \sigma_i^2)$$

Data Visualisation

Binary data set of votes in the US senate.

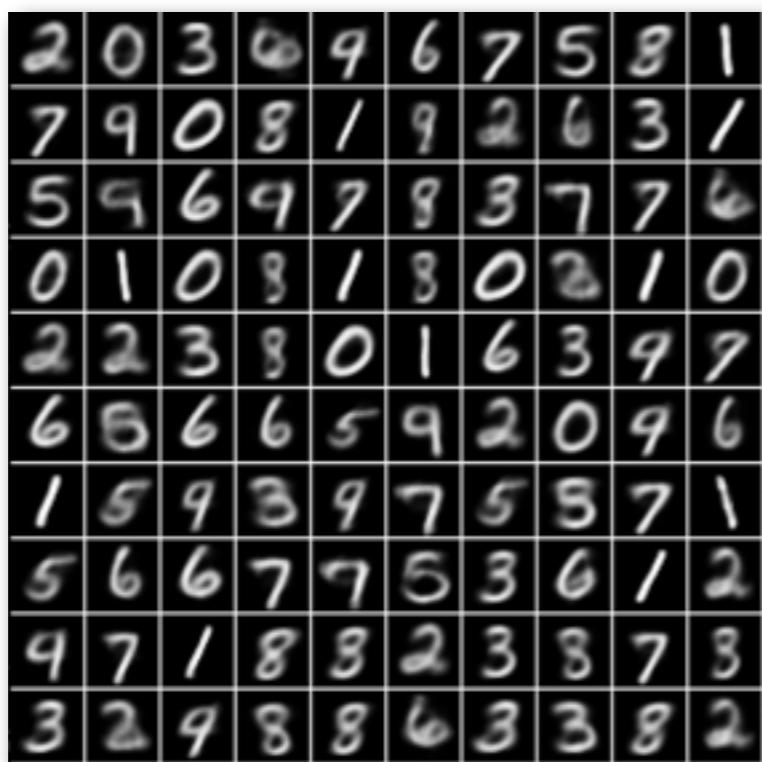
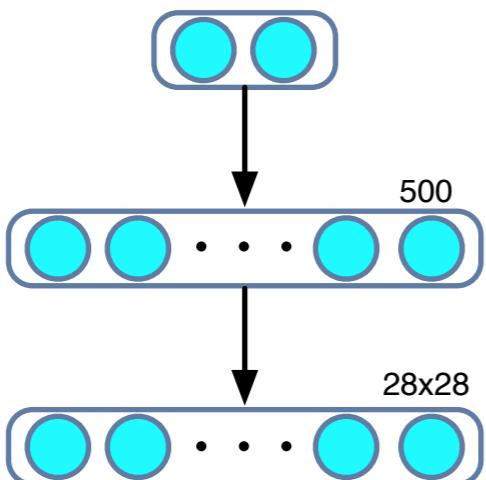
Factor Analysis



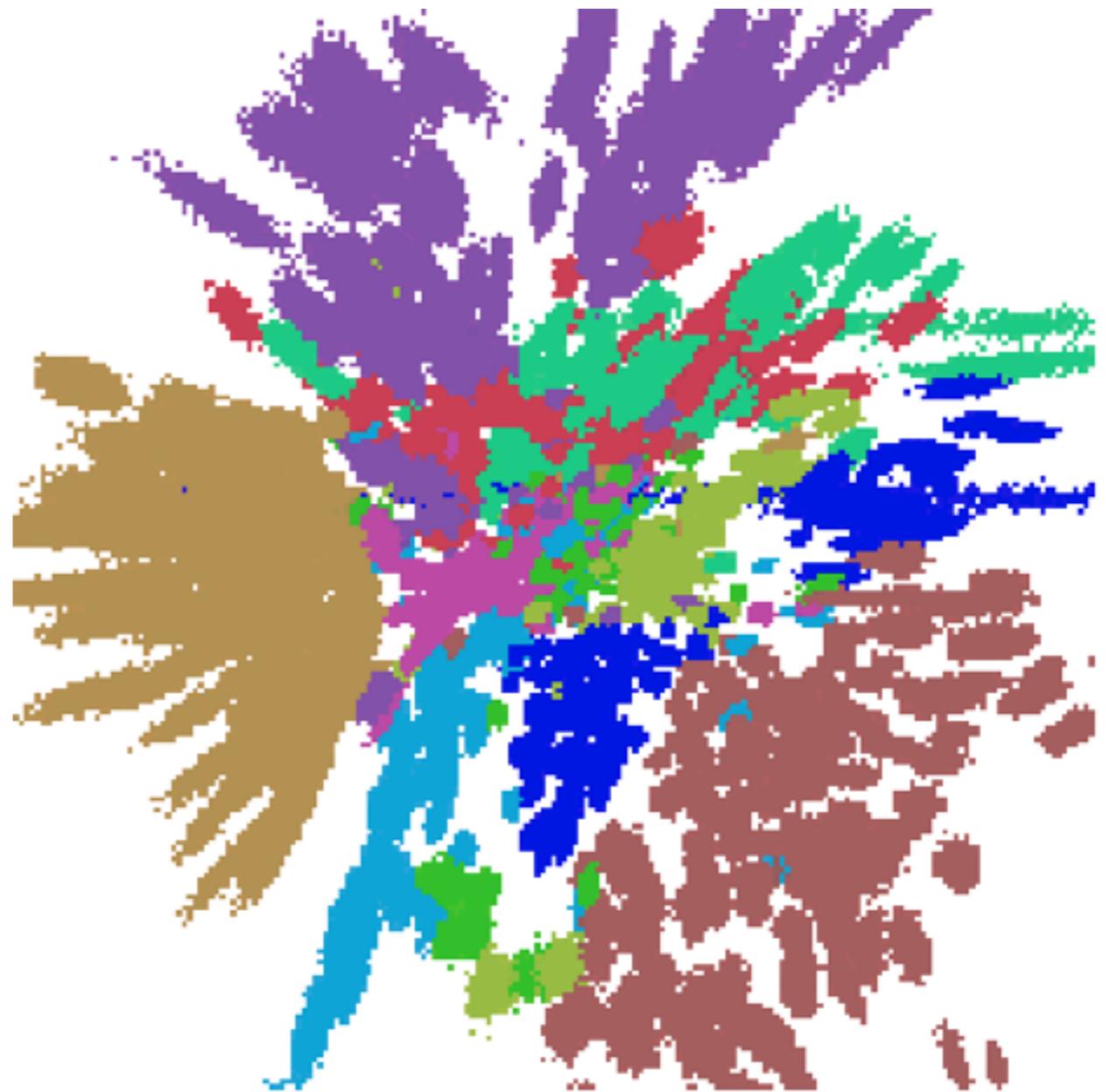
Data Visualisation

MNIST Handwritten digits

DLGM



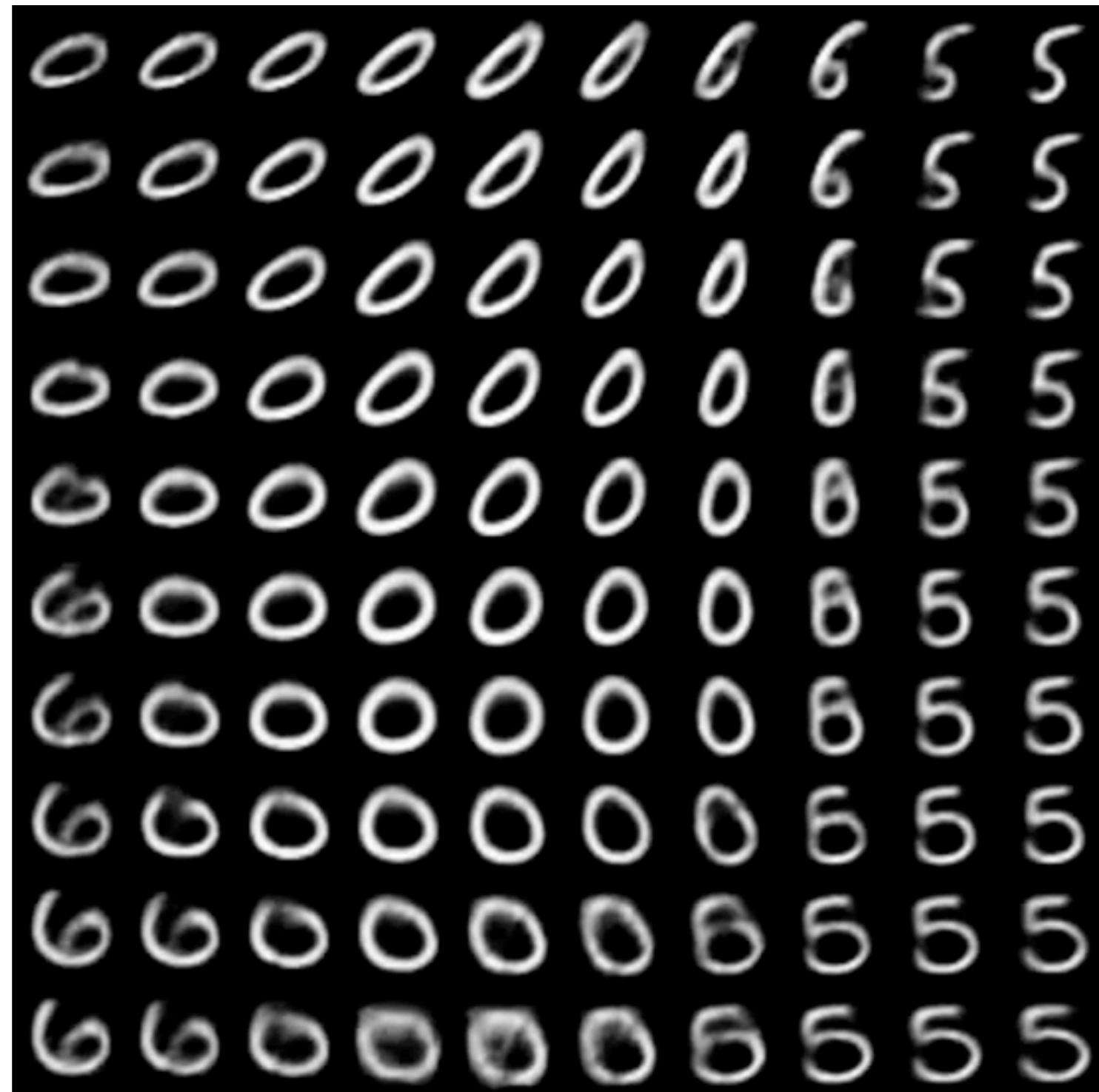
Samples from 2D latent model



Labels in 2D latent space

Visualizing MNIST in 3D

DLGM



Data Simulation

DLGM



Data

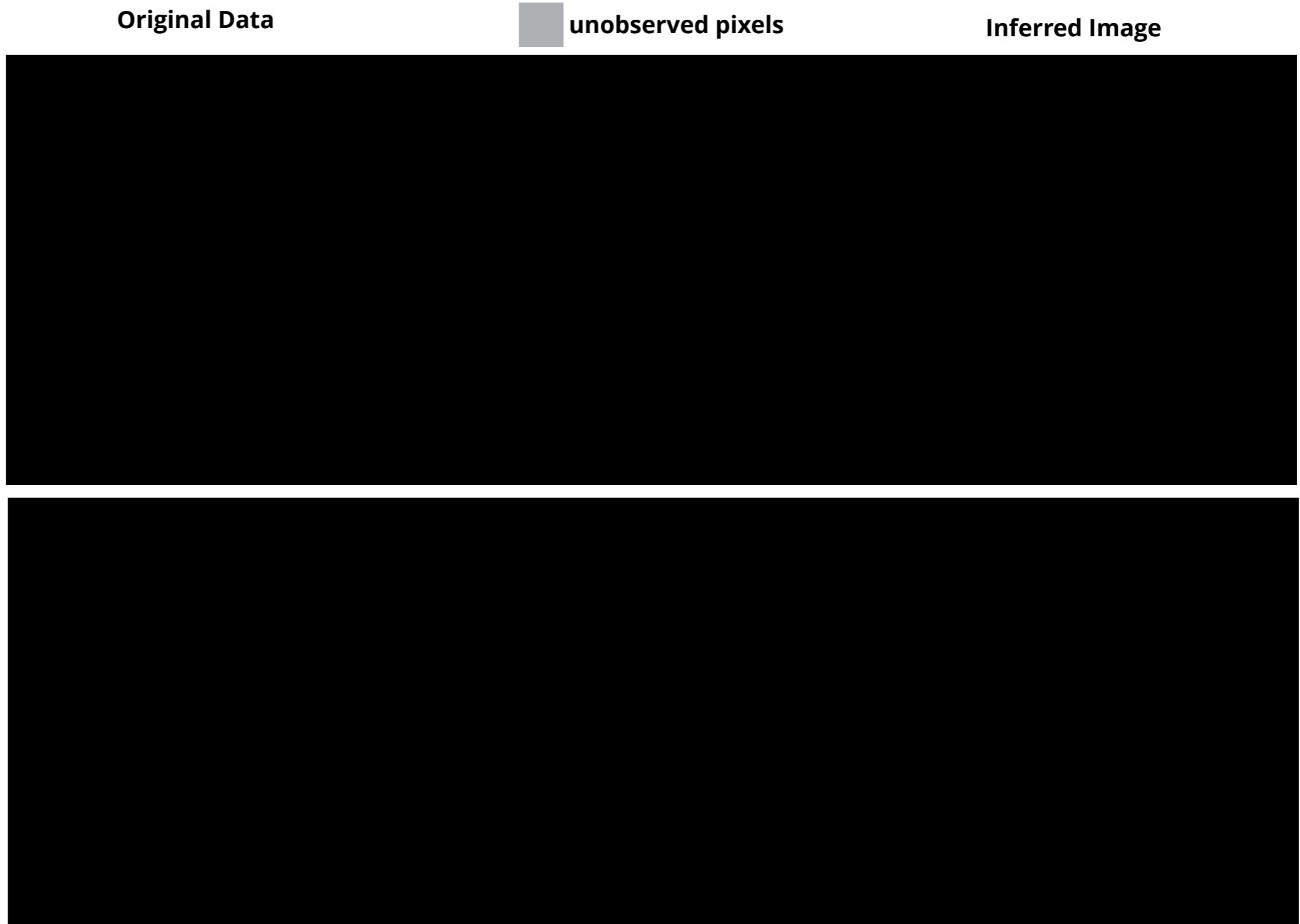


Samples

Missing Data Imputation

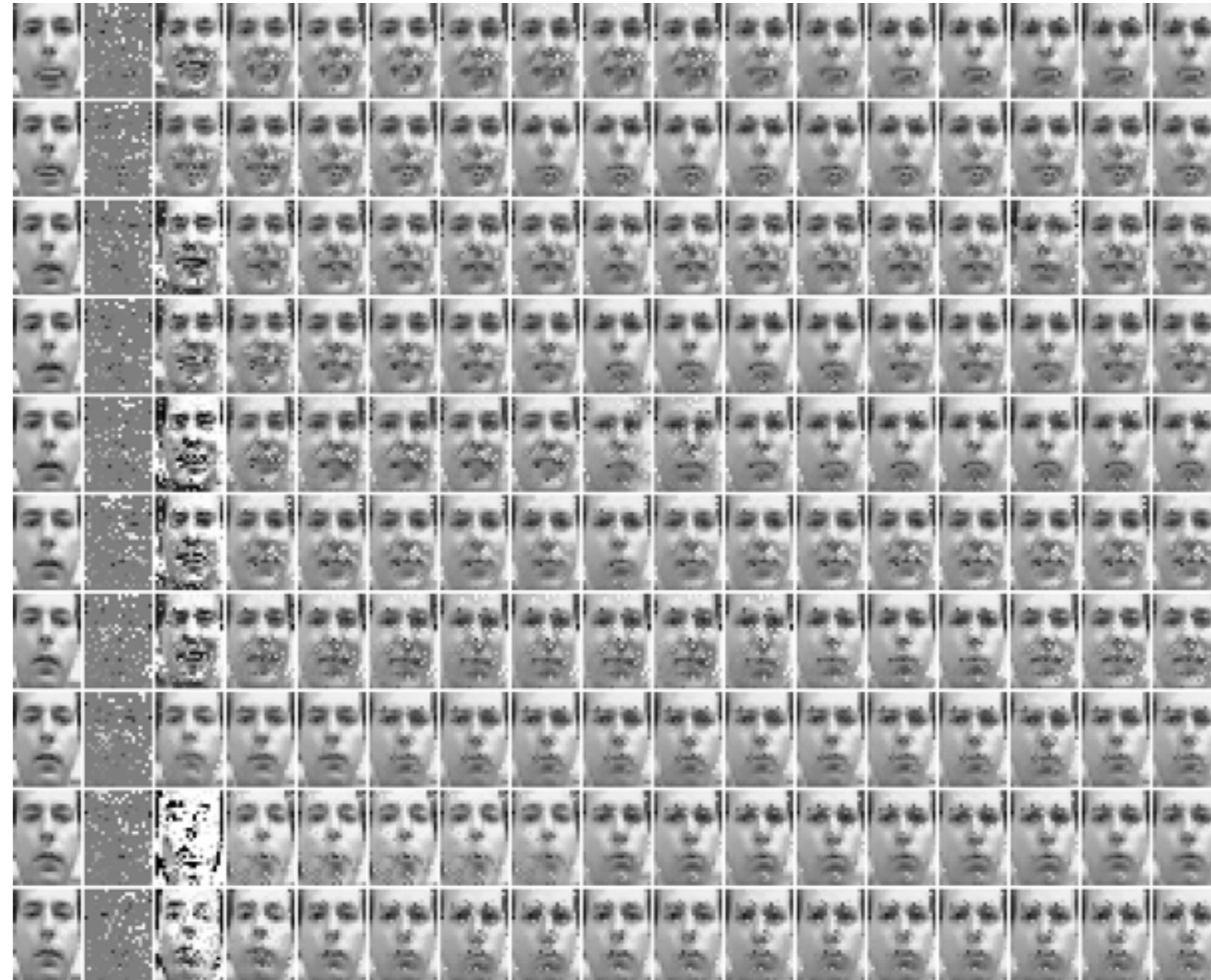
DLGM

10%
observed



Missing Data Imputation

Frey Faces dataset. Completion: **80% missing pixels**



Analogical Reasoning

Semi-supervised DLGM

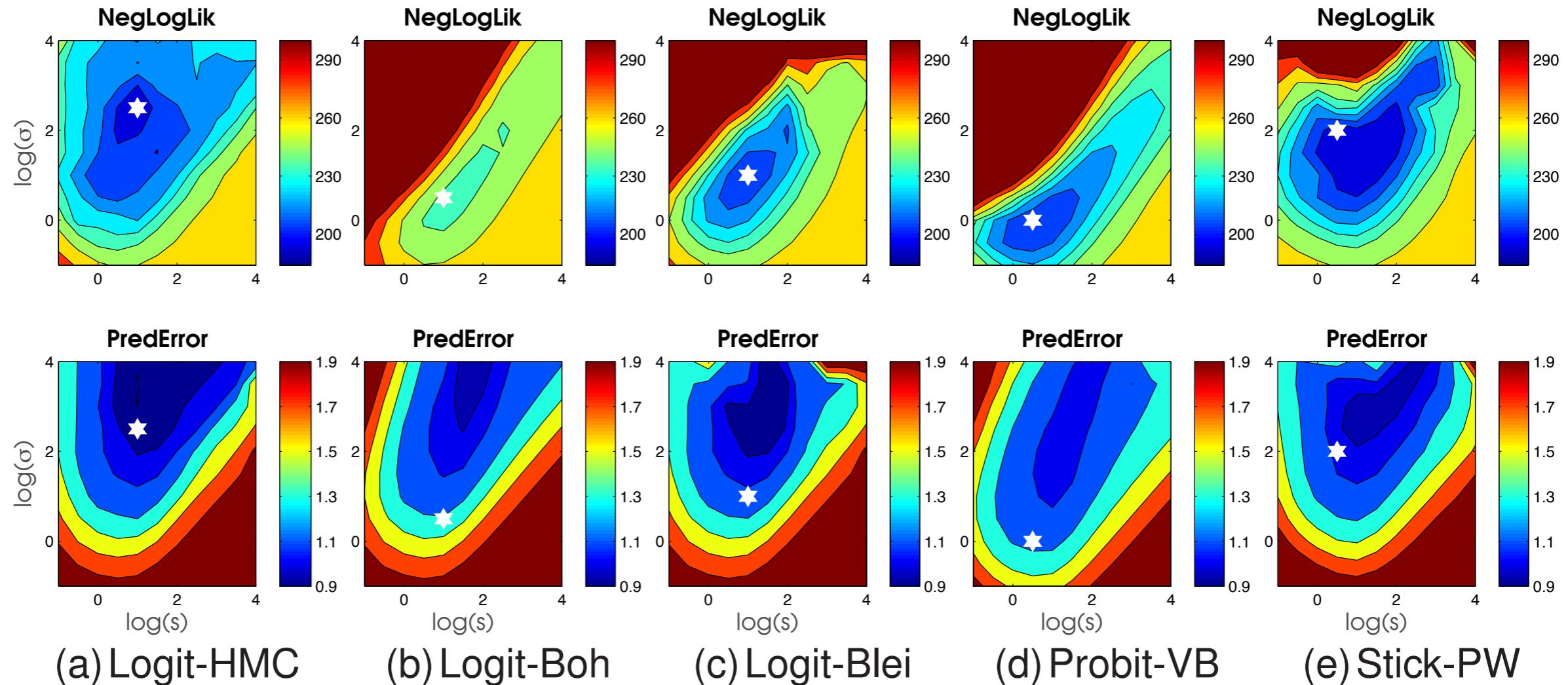
4 0 1 2 3 4 5 6 7 8 9
9 0 1 2 3 4 5 6 7 8 9
5 0 1 2 3 4 5 6 7 8 9
4 0 1 2 3 4 5 6 7 8 9
2 0 1 2 3 4 5 6 7 8 9
7 0 1 2 3 4 5 6 7 8 9
5 0 1 2 3 4 5 6 7 8 9
1 0 1 2 3 4 5 6 7 8 9
7 0 1 2 3 4 5 6 7 8 9
7 0 1 2 3 4 5 6 7 8 9



Model Selection

Get marginal likelihood estimates that allow for model selection.

GP Regression



Progress ...



**Probabilistic Modelling
and Inference**



Variational Inference



Approximate Posteriors



**Variational
Optimisation**



Gradient Computation



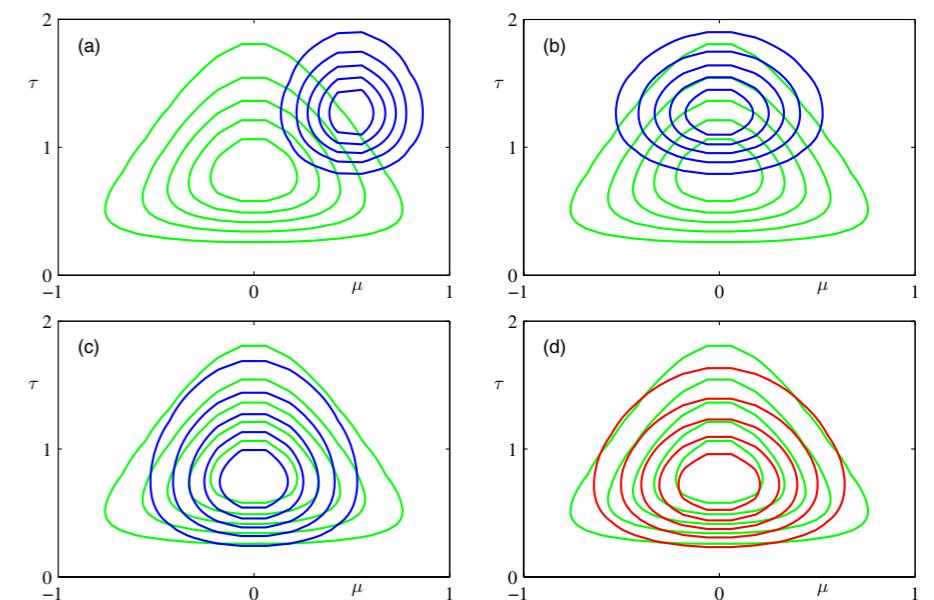
Implementation

Optimising the Variational Objective

$$\max_{q, \theta} \mathcal{F}(y, q) = \mathbb{E}_{q(z)}[\log p(y|z, \theta)] - KL[q(z)||p(z)]$$

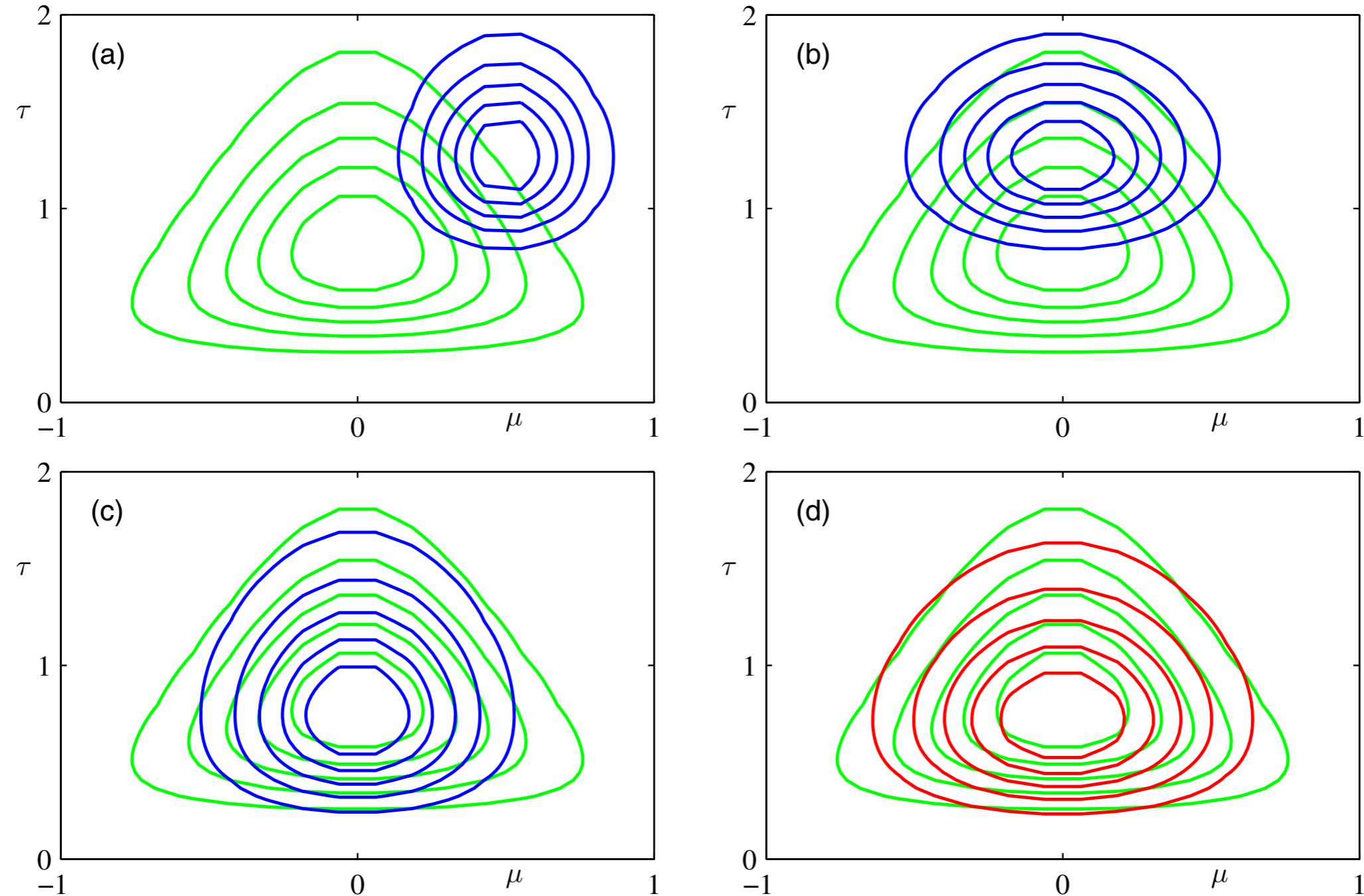
Approx. Posterior Reconstruction Penalty

- *Variational EM*
- *Stochastic Variational Inference*
- *Doubly Stochastic Variational Inference*
- *Amortised Inference*



Optimising the Variational Objective

Example of variational optimisation for a simple 2D density.



What optimisation schemes can we use to achieve this?

Variational Expectation Maximisation

Alternating optimisation for the variational parameters and then model parameters (VEM).

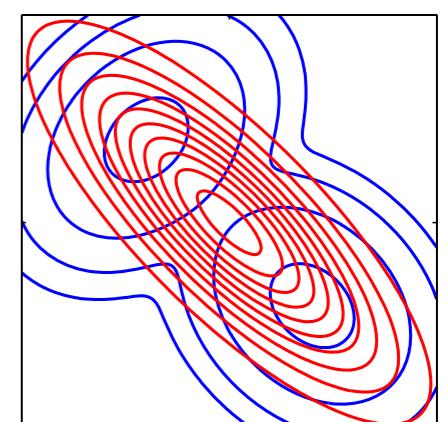
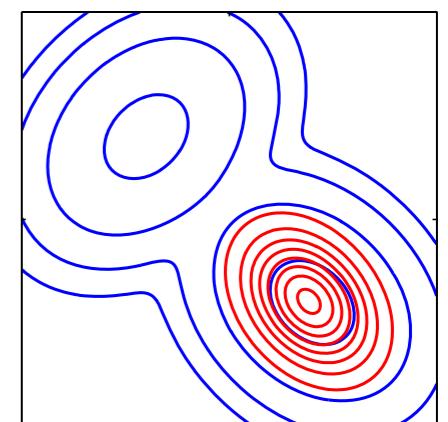
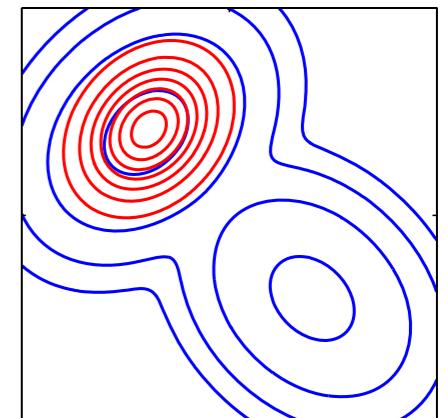
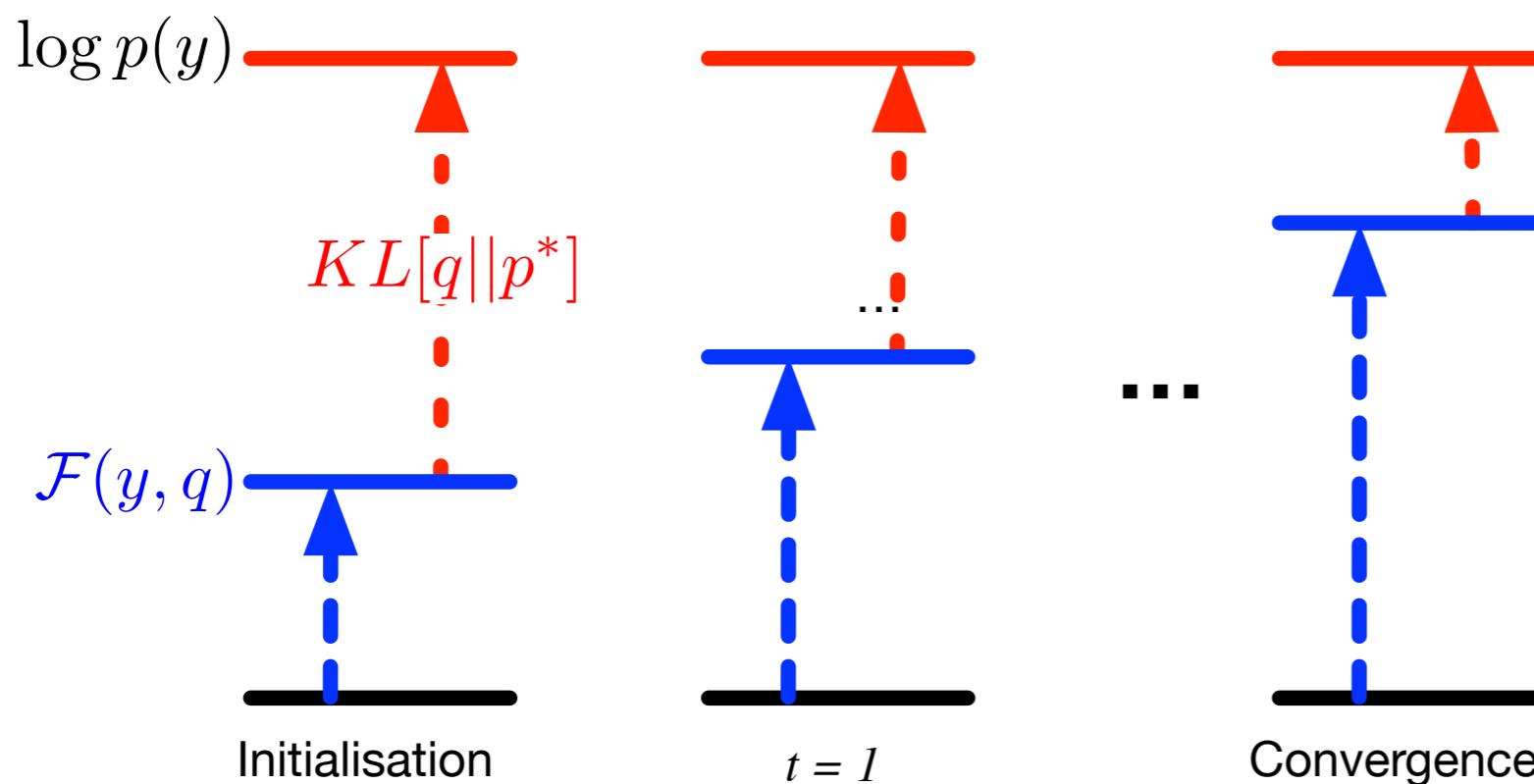
Repeat:

E-step $\phi \propto \nabla_\phi \mathcal{F}(y, q)$

Var. params

M-step $\theta \propto \nabla_\theta \mathcal{F}(y, q)$

Model params



Variational EM

Involves computation over the entire data set.

Repeat:

E-step

(Inference)

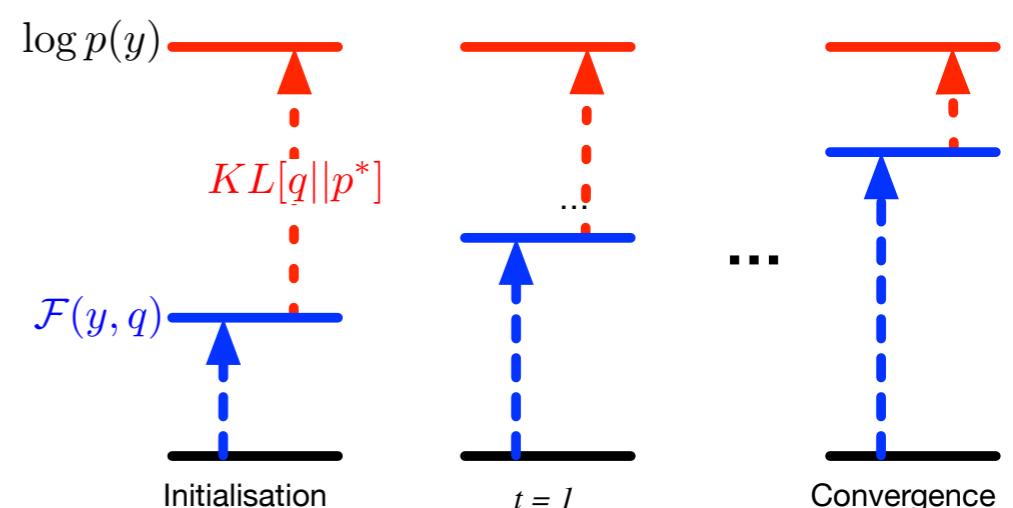
For $i = 1, \dots, N$

$$\phi_n \propto \nabla_\phi \mathbb{E}_{q_\phi(z)} [\log p_\theta(y_n | z_n)] - \nabla_\phi KL[q(z_n) \| p(z_n)]$$

M-step

(Parameter Learning)

$$\theta \propto \frac{1}{N} \sum_n \mathbb{E}_{q_\phi(z)} [\nabla_\theta \log p_\theta(y_n | z_n)]$$



Stochastic Variational Inference

Instead use a **stochastic gradient based on a mini-batch** of data.

Many names: *online EM, stochastic approximation EM, stochastic variational inference.*

Repeat:

Mini-batch E-step

For $i = 1, \dots, N$

N is a mini-batch:
sampled with
replacement from the full
data set or received
online.

$$\phi_n \propto \nabla_{\phi} \mathbb{E}_{q_{\phi}(z)} [\log p_{\theta}(y_n | z_n)] - \nabla_{\phi} KL[q(z_n) \| p(z_n)]$$

M-step

$$\theta \propto \frac{1}{N} \sum_n \mathbb{E}_{q_{\phi}(z)} [\nabla_{\theta} \log p_{\theta}(y_n | z_n)]$$

Scalable - only need to
operate on a small batch at a
time. Can operate on large
data sets.

Doubly Stochastic Variational Inference

VEM and SVI assume easy computation of the expected log-likelihood (and KL).

$$E\text{-step: } \phi_n \propto \nabla_\phi \mathbb{E}_{q_\phi(z)} [\log p_\theta(y_n | z_n)] - \nabla_\phi KL[q(z_n) \| p(z_n)]$$

Instead compute all expectations by Monte Carlo approximation.

Doubly stochastic estimation : one source of stochasticity from the mini-batch, another from the Monte Carlo evaluation of the expectation.

$$\text{Monte Carlo E-step: } z_n^{(s)} \sim q(z_n | y_n)$$

$$\phi_n \propto \nabla_\phi \frac{1}{S} \sum_s \left[\log p_\theta(y_n | z_n(\phi)^{(s)}) - \log \frac{q(z_n(\phi)^{(s)})}{p(z)} \right]$$

General idea only.
Will make precise
when we look at
Monte Carlo
estimators.

Amortised Variational Inference

Repeat:

E-step

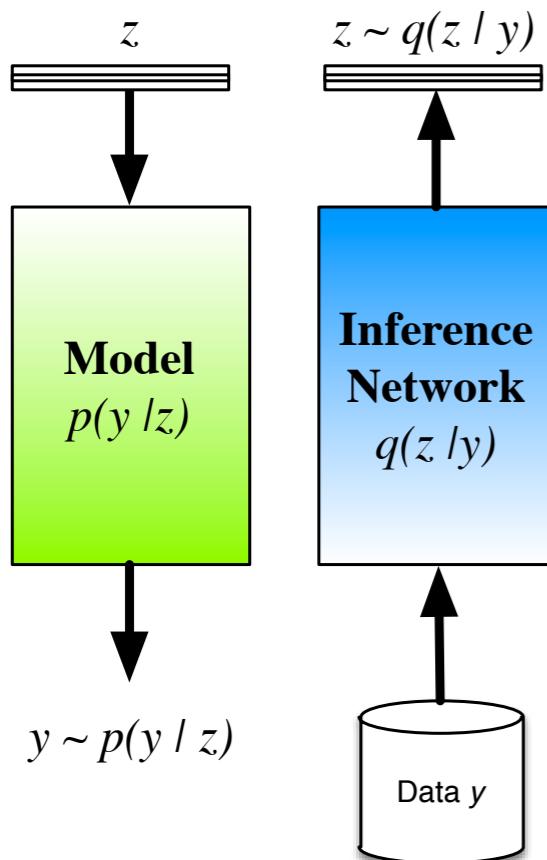
For $i = 1, \dots, N$

$$\phi_n \propto \nabla_\phi \mathbb{E}_{q_\phi(z)} [\log p_\theta(y_n | z_n)] - \nabla_\phi KL[q(z_n) \| p(z_n)]$$

Instead of solving this optimisation for every data point n , we can instead use a model.

M-step

$$\theta \propto \frac{1}{N} \sum_n \nabla_\theta \log p_\theta(y_n | z_n)$$



Inference network: q is an encoder or inverse model.

Parameters of q are now a set of global parameters used for inference of all data points - test and train.

Share the cost of inference (amortise) over all data.

Combines easily with mini-batches and Monte Carlo expectations.

Can jointly optimise variational and model parameters: no need for alternating optimisation.

Progress ...



**Probabilistic Modelling
and Inference**



Variational Inference



Approximate Posteriors



**Variational
Optimisation**



Gradient Computation



Implementation

Computing the expected log-likelihood

An outstanding issue in all the optimisation methods is the computation of the expected log-likelihood (and KL term if unknown).

$$\nabla_{\xi} \mathbb{E}_{q(z)} [\log p_{\theta}(y_n | z_n)]$$

- We don't know this expectation in general.
- The parameters of the distribution with respect to which the expectation is taken.

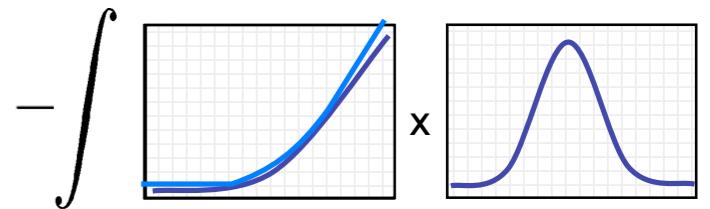
Two general approaches:

- **Deterministic methods:** use additional bounds to make this computation easier - local variational methods.
- **Stochastic methods:** Compute the expectation by Monte Carlo and use properties of the distributions involved to simplify computation.

Local Variational Methods

Replace the likelihood with a simpler form — a lower bound that makes the expectation easy to compute.

$$\mathbb{E}_{q(z)}[\log p_\theta(y_n|z_n)]$$



Original problem

$$p(y = 1|z) = \frac{1}{1 + \exp(-z)} = \sigma(z)$$

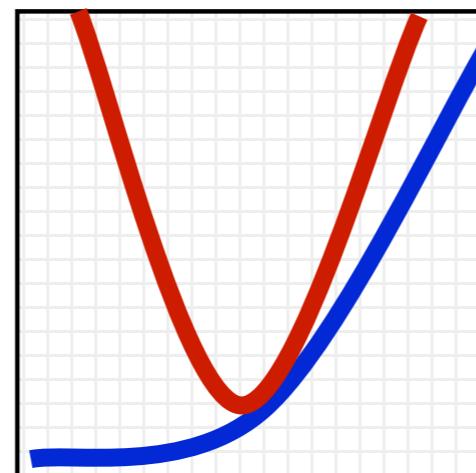
Local Bound

$$\sigma(z) \geq \sigma(\xi) \exp\left(\frac{z - \xi}{2} - \lambda(\xi)(z^2 - \xi^2)\right)$$

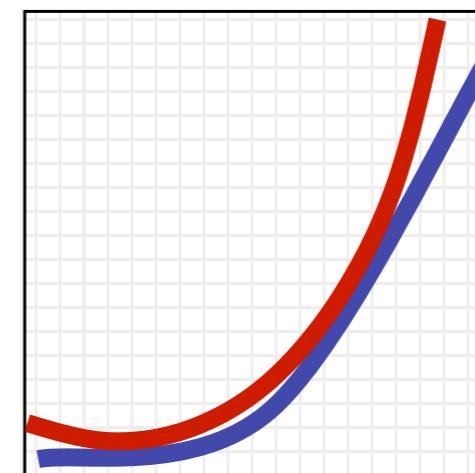
Additional variational parameters ξ

Bound with only linear or quadratic terms: expectations, especially against a Gaussian, are easy to compute.

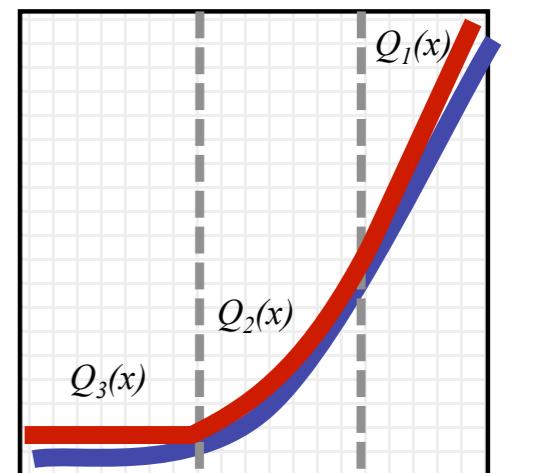
Bohning



Jaakkola



Piecewise



$t_0 = -\infty$

t_2 $t_3 = \infty$

Stochastic Backpropagation

A Monte Carlo method that works with continuous latent variables.

Original problem

$$\nabla_{\xi} \mathbb{E}_{q(z)}[f(z)]$$

Reparameterisation

$$z \sim \mathcal{N}(\mu, \sigma^2)$$
$$z = \mu + \sigma \epsilon \quad \epsilon \sim \mathcal{N}(0, 1)$$

Backpropagation
with Monte Carlo

$$\nabla_{\xi} \mathbb{E}_{\mathcal{N}(0,1)}[f(\mu + \sigma \epsilon)]$$
$$\mathbb{E}_{\mathcal{N}(0,1)}[\nabla_{\xi=\{\mu,\sigma\}} f(\mu + \sigma \epsilon)]$$

- Can use *any likelihood function*, avoids the need for additional lower bounds.
- *Low-variance*, unbiased estimator of the gradient.
- Can use just *one sample* from the base distribution.
- Possible for many distributions with location-scale or other known transformations, such as the CDF.

Monte Carlo Control Variate Estimators

More general Monte Carlo approach that can be used with both discrete or continuous latent variables.

Property of the score function:

$$\nabla_{\xi} \log q_{\xi}(z|x) = \frac{\nabla_{\xi} q_{\xi}(z|x)}{q_{\xi}(z|x)}$$

Original problem

$$\nabla_{\phi} \mathbb{E}_{q_{\phi}(z)} [\log p_{\theta}(y|z)]$$

Score ratio

$$\mathbb{E}_{q_{\phi}(z)} [\log p_{\theta}(y|z) \nabla_{\phi} \log q(z|y)]$$

MCCV Estimate

$$\mathbb{E}_{q_{\phi}(z)} [(\log p_{\theta}(y|z) - c) \nabla_{\phi} \log q(z|y)]$$

c is known as a **control variate** and is used to control the variance of the estimator.

Progress ...



**Probabilistic Modelling
and Inference**



Variational Inference



Approximate Posteriors



**Variational
Optimisation**



Gradient Computation



Implementation

Implementing your Variational Algorithm

Avoid deriving pages of gradient updates for variational inference.

Variational inference turns integration into optimisation:

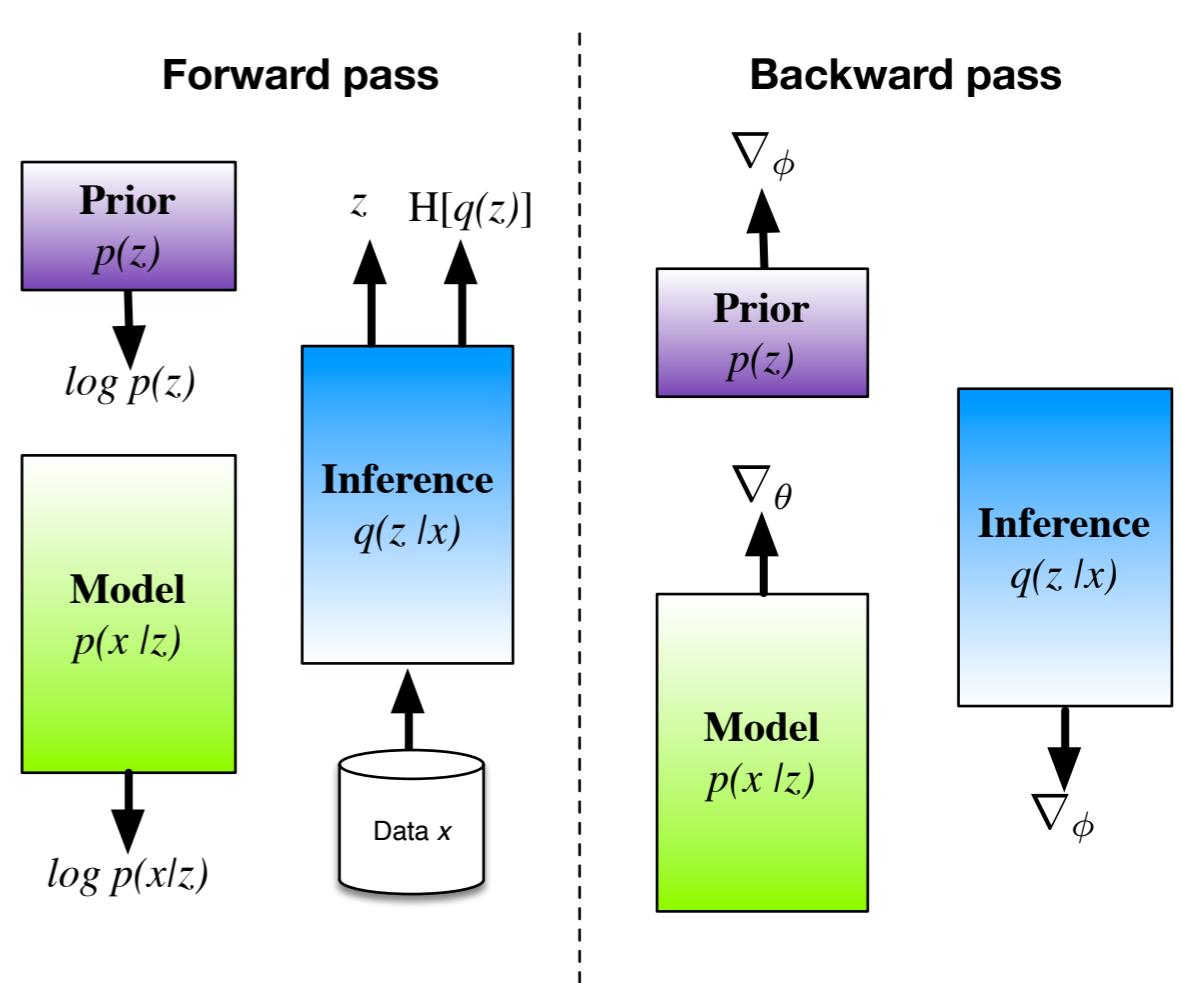
- Automated Tools:

Differentiation: Theano, Torch7.

Message passing: infer.NET

- Stochastic gradient descent and other preconditioned optimisation.
- Same code can run on both GPUs or on distributed clusters.
- Probabilistic models are modular, can easily be combined.

$$\mathbb{E}_q[(-\log p(y|z) + \log q(z) - \log p(z)]$$



Ideally want probabilistic programming using variational inference.

Progress ...



**Probabilistic Modelling
and Inference**



Variational Inference



Approximate Posteriors



**Variational
Optimisation**



Gradient Computation



Implementation

Variational Inference Theory

- **Tightness of the bound:**
 - The bound is exact if q is the true posterior.
 - For certain classes of q -distributions, we can show that the class of distributions is rich enough to include the true posterior distributions.
- **Convexity and duality**
 - For Latent Gaussian models, and many others, we can show convexity of the variational objective. This allows us to exploit other optimisation approaches such as dual decomposition.
- **Bound correction**
 - We can obtain a tighter bound in a number of settings using perturbation analysis.

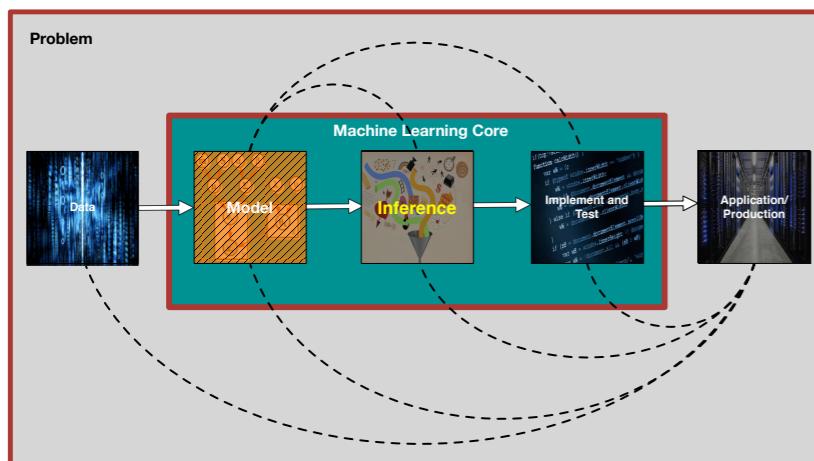
Variational Inference Theory

- **Convergence**
 - Based on VEM, we can show convergence to local minima.
 - We can also show theoretically for certain models that we have local convergence to the optimum in asymptotic settings.
- **Consistency**
 - We can show consistency of the mean of maximum likelihood parameter estimates, for some types of latent variable models using properties of the functional derivative. In other cases, we can show that we get inconsistent estimators.
- **Asymptotic normality**
 - We can use the theory for asymptotic normality of Laplace approximations to show asymptotic normality for certain classes of models using variational inference.

Other Variational Problems

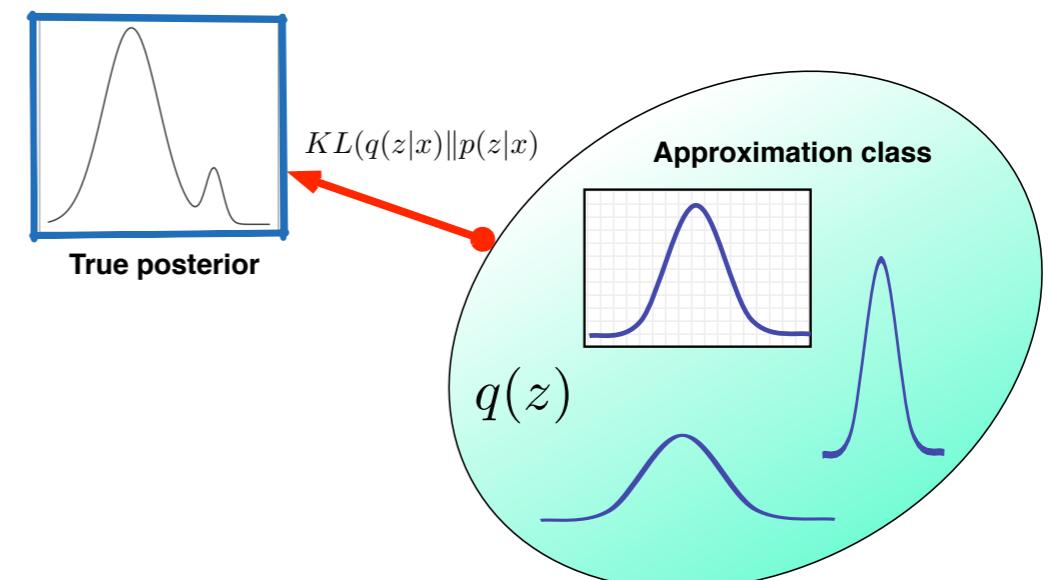
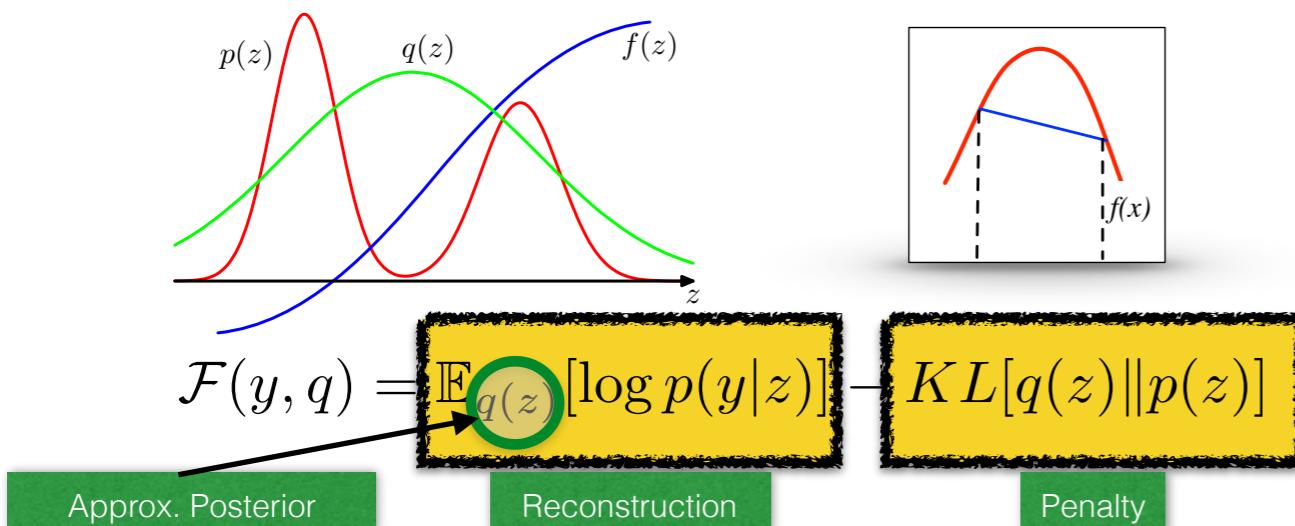
- *Belief propagation*
- *Expectation propagation*
- *Mutual Information maximisation*
- *Rate distortion theory*
- *Information bottleneck*
- *Policy search methods*

In Review ...



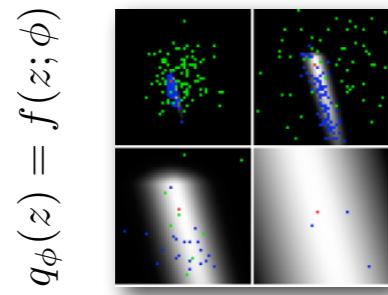
Explored the **central role of statistical inference** in Machine Learning and data science.

Looked at the **variational approach** as one powerful and compelling method for inference.



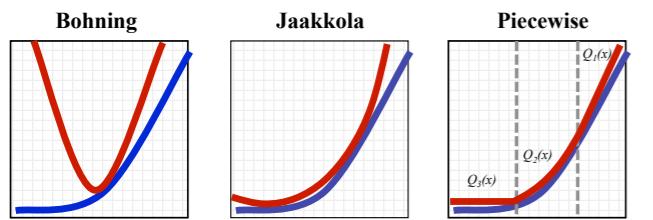
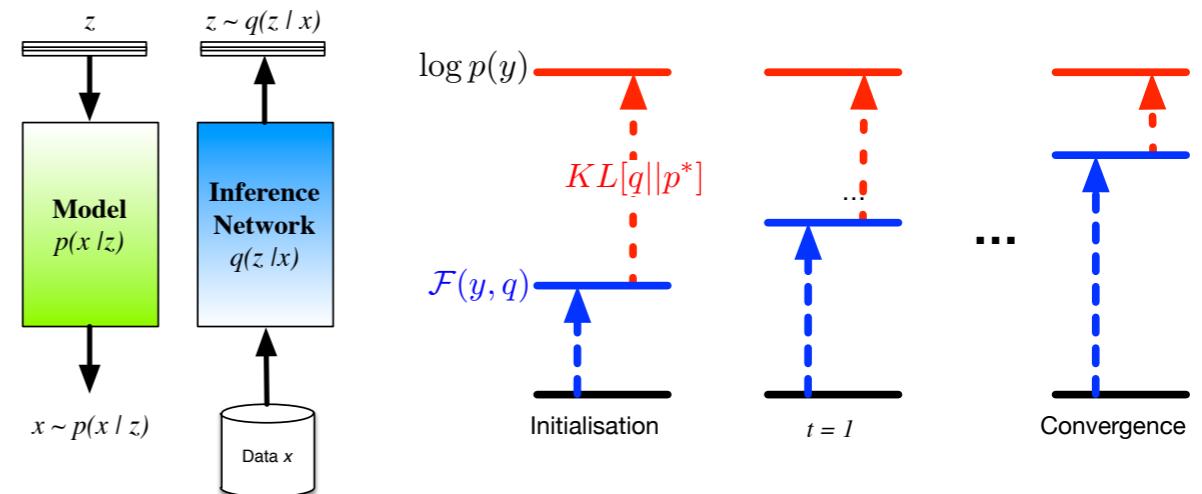
Moved from importance sampling to variational inference by applying the variational principle giving us the **variational lower bound**.

In Review ...



Fixed-form variational inference specifies the class of posterior approximations.

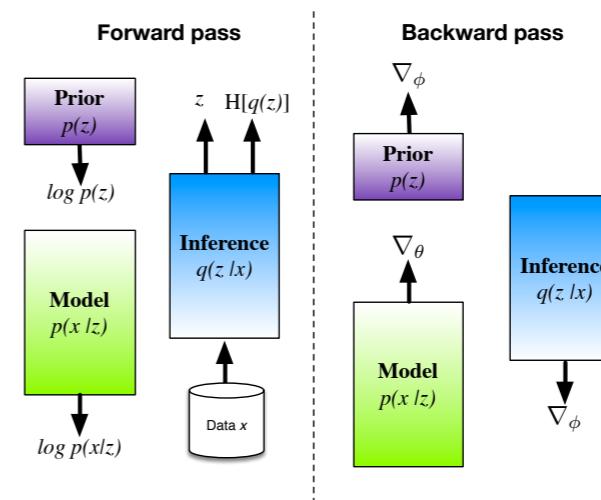
Many different ways to optimise the variational objective. Most commonly use **stochastic and amortised inference**.



$$\mathbb{E}_{\mathcal{N}(0,1)}[\nabla_{\xi=\{\mu,\sigma\}} f(\mu + \sigma\epsilon)]$$

Gradients can be computed in many ways. **Monte Carlo gradients** are most generally applicable.

Automate as much as possible when you implement your variational algorithm.



Not mentioned

- **Posterior approximation:**
 - Mixture models
 - Non-parametric approaches
 - Hamiltonian variational approximation
- **Optimisation:**
 - Variational message passing
 - Memoised inference
- **Gradient computations:**
 - Delta method and Laplace approaches.
 - Natural gradients
- **Implementation**
 - VB building blocks

Thanks to many people:

Danilo Rezende, Charles Blundell, Theophane Weber, Andriy Mnih,
Karol Gregor, Daan Wierstra (*Google DeepMind*).

Durk Kingma, Max Welling (*U. Amsterdam*)

Emtiyaz Khan (*EPFL*), Kevin Murphy (*Google*)

Thank You.

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