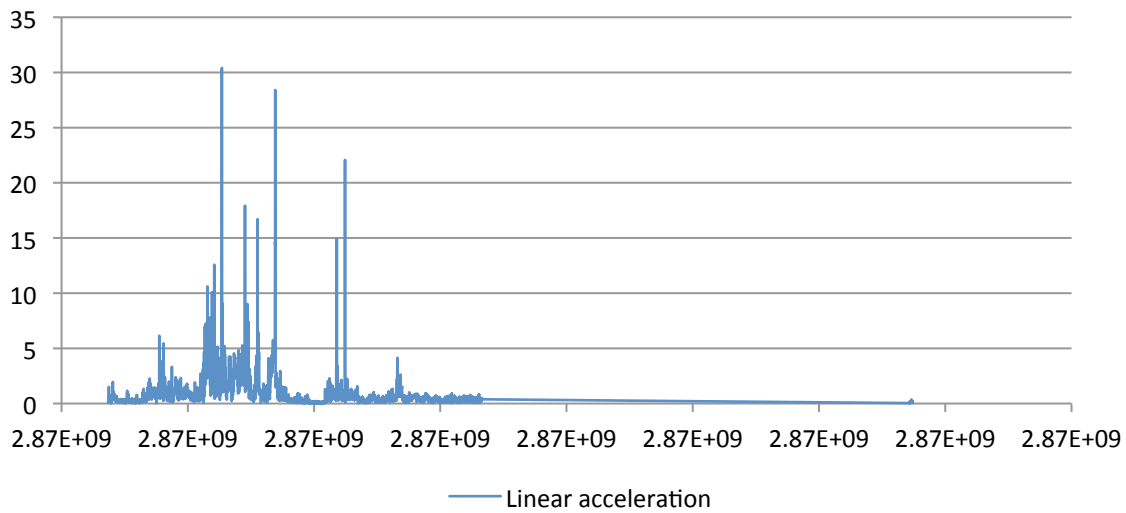


## Linear acceleration



## Sound level $10 \cdot \log(I_{\text{Norm1}}^2)$

