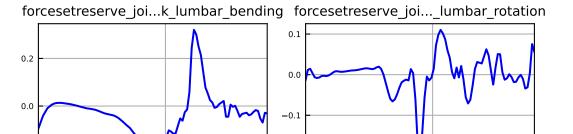


time (s)



-0.2

time (s)