https://creative-coding.decontextualize.com/text-and-type/

```
Image insert
//sketch 14th august 2020
Plmage photo;
void setup(){
size(480,480);
background (0);
imageMode(CENTER);
photo = loadImage("karen_fbProfile.jpg");
}
void draw(){
image (photo,240,240); //this loads the image to fill the sketch
color pix=photo.get(mouseX,mouseY); //this gets the color value from where my mouse is
fill (pix); //this updates the color of the fill() to the pixel values as set by color
noStroke(); //this removes the outline of the circle
ellipse(mouseX,mouseY,60,60); //this draws the circle
PFont myfont;
int randchar, randSize;
char letter:
void setup(){
size (500,500);
background(200);
myfont=loadFont("Harrington-60.vlw");
}
void draw(){
 fill(0);
 textFont(myfont);
 randchar=int(random(120)+1);
 randSize=int(random(60)+1);
 letter=char(randchar);
 textSize(int(randSize)+1);
 if (mousePressed){
  text(letter,mouseX,mouseY);
}
}
void keyPressed(){
 background(200);
}
```

```
//playing with text
PFont helvNow;
float spin=0;
void setup(){
 size(500,500);
 background(255);
 fill(0);
 smooth(4);
 helvNow=loadFont("HelveticaNowDisplay-Regular-48.vlw");
 textAlign(CENTER,CENTER); //horizontal align,vertical align
 frameRate(33); //this sets the animation speed (frames per second)
}
void draw(){
 fill(0);
 translate(width/2,height/2);
 spin+=.1; //this increments the rotation value
 rotate(spin);
 textFont(helvNow);
 textSize(48);
 text("Slave to The Algorithm",0,0); // text(font, X, Y)
 fill(255,20);
 noStroke();
 rect(-width/2,-height/2,width,height);
void keyPressed(){
background(255); //clears the background
}
```