MARY EVELYN MAY

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EDUCATION

B.S. in Computer Science, *Oregon* State University

Human Computer Interaction focus with Psychology minor GPA: 3.78 Expected graduation: June 2021

TECHNICAL SKILLS

Languages

C/C++, Java, Python, HTML, CSS, Javascript, SQL

Version Control

Git

Software

Adobe Creative Suite, Microsoft Office, R Studio, Visual Studio, InVision, Sketch, Figma

HONORS AND AWARDS

Provost Scholarship (2017) Sommer Foundation Scholarship (2017)

RELEVANT COURSES

Data Structures
Intro to Usability Engineering
Web Development
Intro to Databases
Software Engineering
Operating Systems
Analysis of Algorithms

RELEVANT EXPERIENCE

Undergraduate Research Assistant

EPIClab, Oregon State University | September 2019 - Present

- Research human factors relating to diversity and inclusion in OSS
- Conduct cognitive walkthroughs to help automate the Gendermag method
- Maintain and update EPIClab's website (https://epiclab.github.io/)

User Experience Design Intern

CDK Global | June 2020 - August 2020

- Designed and prototyped a lot management system for CDK's Drive Flex DMS to allow for easier organization of car lots at dealerships.
- Conducted six user interviews to test a new Drive Flex feature in order to find and fix the usability issues.

Lead Office Assistant

College of Engineering Dean's Office | February 2019 - September 2019

- Assisted with academic or administrative projects for College of Engineering staff
- Assisted in the hiring and training process of new office assistants
- Managed Dean's Office Inventory and purchased supplies for the Dean's Office

ACTIVITIES

CDK Hackathon | July 2020

Created a remote test drive application in one week to aid car dealerships in adapting to the COVID-19 Pandemic.

Beaverhacks Hackathon | December 2020

Developed a web app with React that allows users to post and view courses on any subject: https://devpost.com/software/openbook-0bskun

PRISM Magazine Volunteer | September 2018

Reviewed roughly 500 art and literary pieces for PRISM Magazine.