

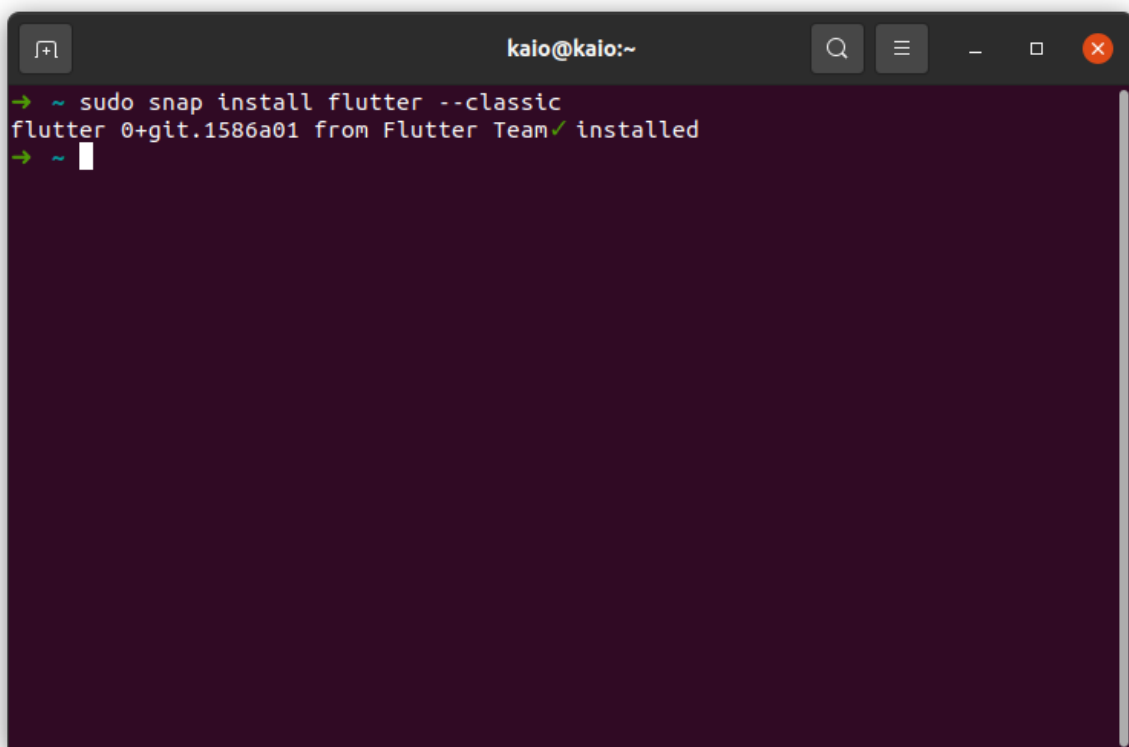
Configuração de Ambiente Linux

Caso queira acompanhar o passo a passo da documentação oficial, [acesse este link](#).

Snap

A forma mais simplificada de realizar a instalação do Flutter no Ambiente Linux é através do Snap, o sistema de pacotes da Canonical. Para isso, basta executar o seguinte comando:

```
sudo snap install flutter --classic
```

A terminal window with a dark purple background. The window title is 'kaio@kaio:~'. The command 'sudo snap install flutter --classic' has been executed. The output shows 'flutter 0+git.1586a01 from Flutter Team' followed by a green checkmark and the word 'installed'. A new prompt line '~ ' is visible below the output.

```
kaio@kaio:~  
→ ~ sudo snap install flutter --classic  
flutter 0+git.1586a01 from Flutter Team ✓ installed  
→ ~
```

Para testar se o Flutter está instalado corretamente, tente executar o seguinte comando:

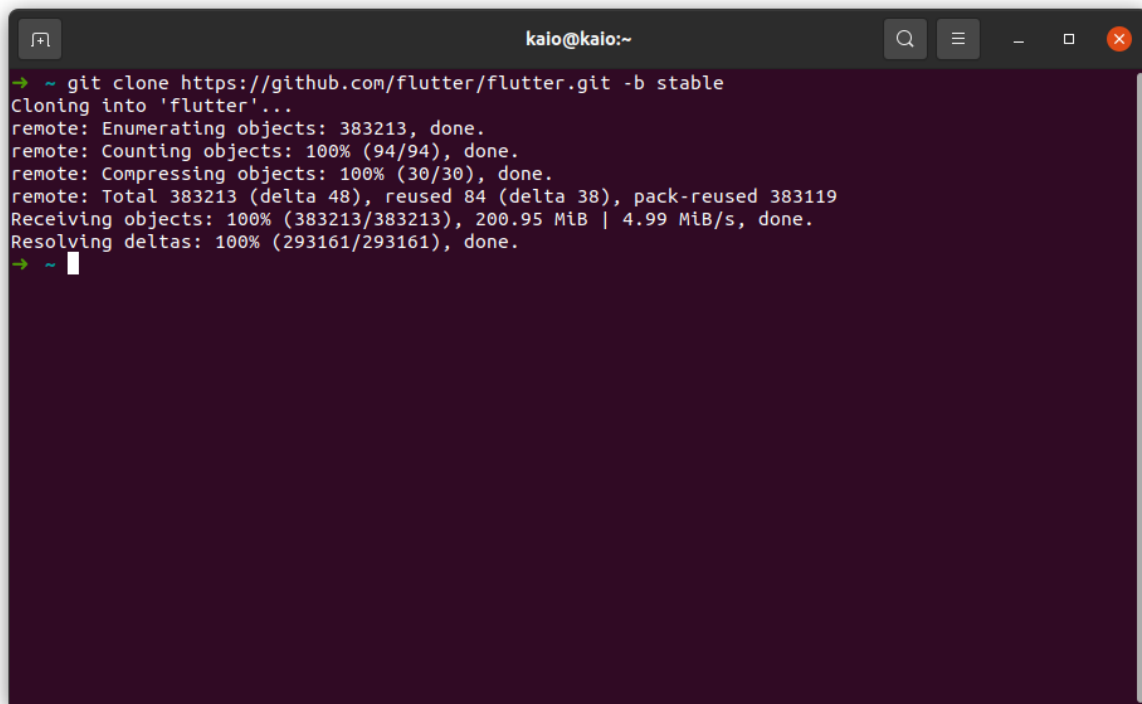
```
flutter doctor
```

Caso o comando não funcione, siga para o passo de **Configuração de Variáveis de Ambiente**.

Git

Caso prefira instalar usando o Git, siga os passos a seguir. Escolha uma pasta de sua preferência e execute o comando:

```
git clone https://github.com/flutter/flutter.git -b stable
```

A terminal window titled 'kaio@kaio:~' with a dark purple background. The command 'git clone https://github.com/flutter/flutter.git -b stable' has been executed. The output shows the cloning process: 'Cloning into 'flutter'...', 'remote: Enumerating objects: 383213, done.', 'remote: Counting objects: 100% (94/94), done.', 'remote: Compressing objects: 100% (30/30), done.', 'remote: Total 383213 (delta 48), reused 84 (delta 38), pack-reused 383119', 'Receiving objects: 100% (383213/383213), 200.95 MiB | 4.99 MiB/s, done.', and 'Resolving deltas: 100% (293161/293161), done.'. The prompt '→ ~' is visible at the bottom left of the terminal area.

```
→ ~ git clone https://github.com/flutter/flutter.git -b stable
Cloning into 'flutter'...
remote: Enumerating objects: 383213, done.
remote: Counting objects: 100% (94/94), done.
remote: Compressing objects: 100% (30/30), done.
remote: Total 383213 (delta 48), reused 84 (delta 38), pack-reused 383119
Receiving objects: 100% (383213/383213), 200.95 MiB | 4.99 MiB/s, done.
Resolving deltas: 100% (293161/293161), done.
→ ~
```

Configuração de Variáveis de Ambiente

Caso tenha realizado o download via Git, realize a exportação temporária do caminho para as variáveis de ambiente do sistema utilizando o comando:

```
export PATH="$PATH:pwd/flutter/bin"
```

O comando acima realiza a inserção da variável de ambiente para a janela atual do terminal considerando a sua pasta atual (`pwd`) e o caminho da pasta `bin` , dentro de `flutter` . Isso significa que no momento em que a janela for fechada ou o computador reiniciado, será necessário repetir esse comando.

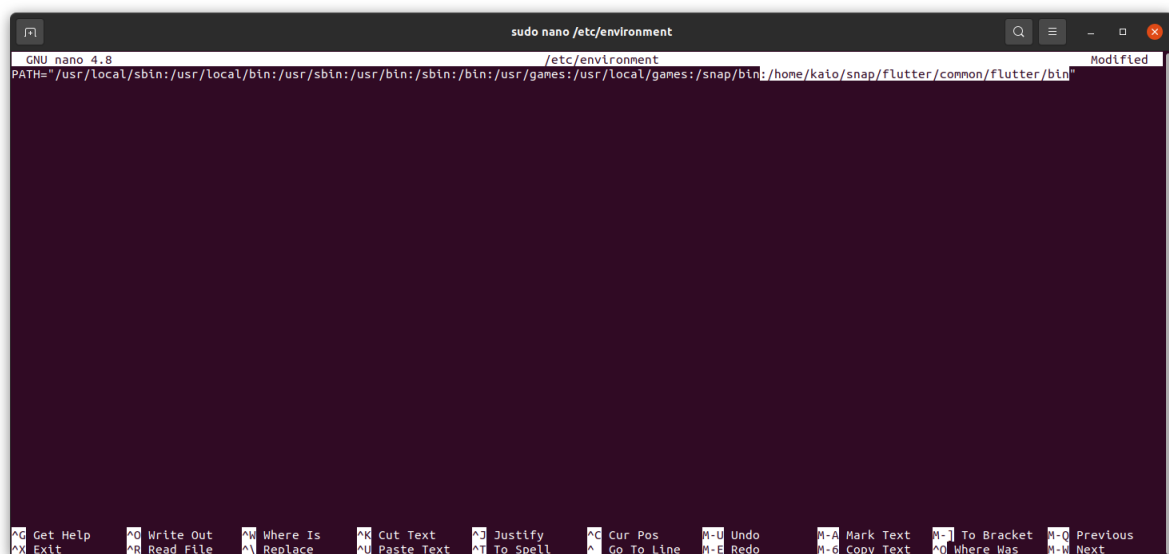
Caso tenha realizado a instalação via Snap, **esse passo é opcional** pois geralmente o comando `flutter` é reconhecido automaticamente pelo sistema. Caso haja necessidade de configurar manualmente, você deverá substituir o caminho anterior. No meu caso, por exemplo, ficaria assim:

```
export PATH="$PATH:/home/kaio/snap/flutter/common/flutter/bin"
```

Registro permanente de Variáveis de Ambiente

Para registrar de forma permanente a variável no início de cada sessão, é ideal que realize os seguintes passos.

1. Abra o arquivo de variáveis de ambiente com comando `sudo nano` `/etc/environment` e adicione no final da cadeia de caminhos o seguinte:
 - a. `:caminho-da-pasta/flutter/bin`
 - b. Lembre-se de substituir o “caminho-da-pasta” para o lugar onde você salvou a pasta flutter anteriormente
 - c. Importante adicionar os dois pontos antes do caminho para que o caminho seja reconhecido como uma nova variável de ambiente.
2. Salve o arquivo modificado com o comando Ctrl + O, feche o editor com o comando Ctrl + X e depois reinicie o computador ou finalize a sessão atual (logout) e inicie novamente (login).



Exemplo de apontamento da pasta do flutter via Snap



Exemplo de apontamento da pasta flutter dentro da minha pasta de usuário padrão

Suporte de Desenvolvimento Nativo em Ambientes Linux

Para dar suporte ao desenvolvimento nativo no Linux, utilize o seguinte comando no terminal:

```
sudo apt-get install clang cmake ninja-build pkg-config libgtk-3-dev liblzma-dev
```

Instalação do Android Studio

Snap

De maneira semelhante, é possível instalar o Android Studio via Snap com o seguinte comando:

```
sudo snap install android-studio --classic
```

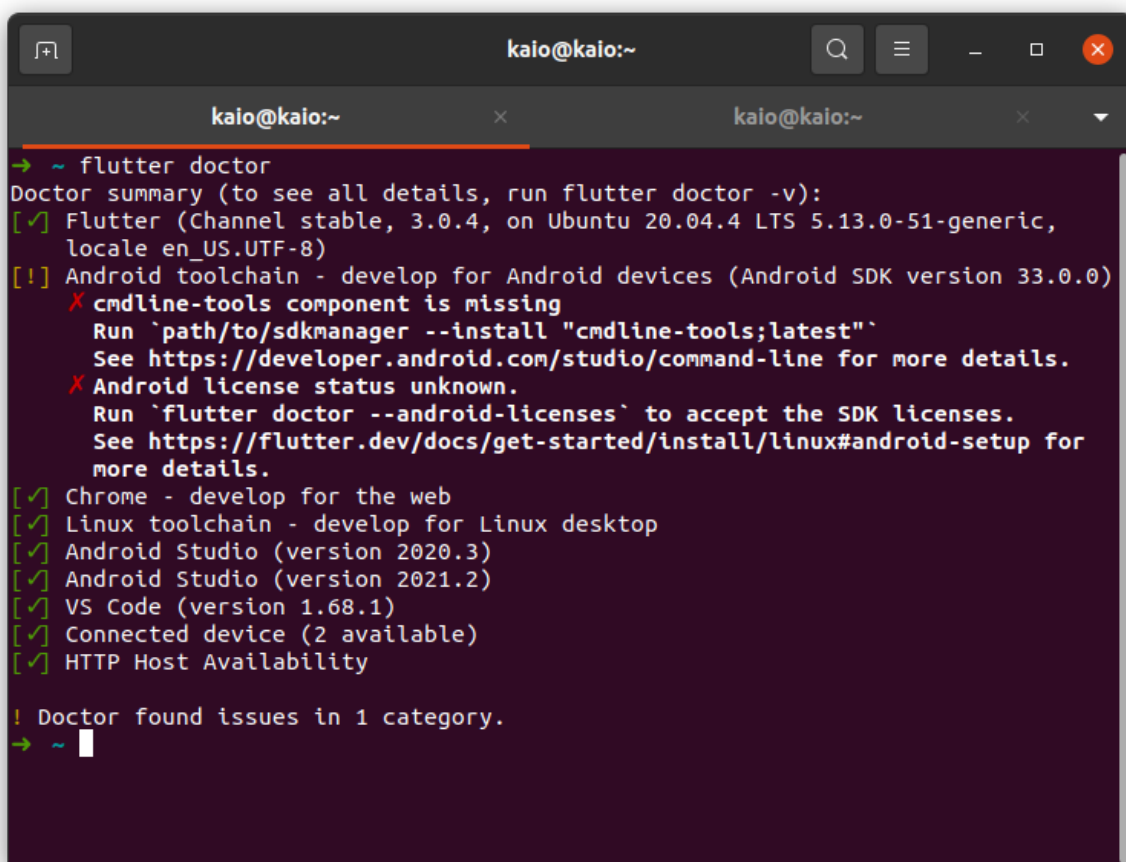
Instalação Manual

Para realizar o download do Android Studio, [acesse este link](#). Caso precise de ajuda na instalação, [acesse este link](#).

O Android SDK é instalado juntamente com outros pacotes iniciais do Android Studio. Não há necessidade de realizar o download manualmente. Porém, é importante saber onde está localizado para apontar essa informação nas variáveis de ambiente para evitar erros comuns de acesso às `platform-tools` como `adb` que

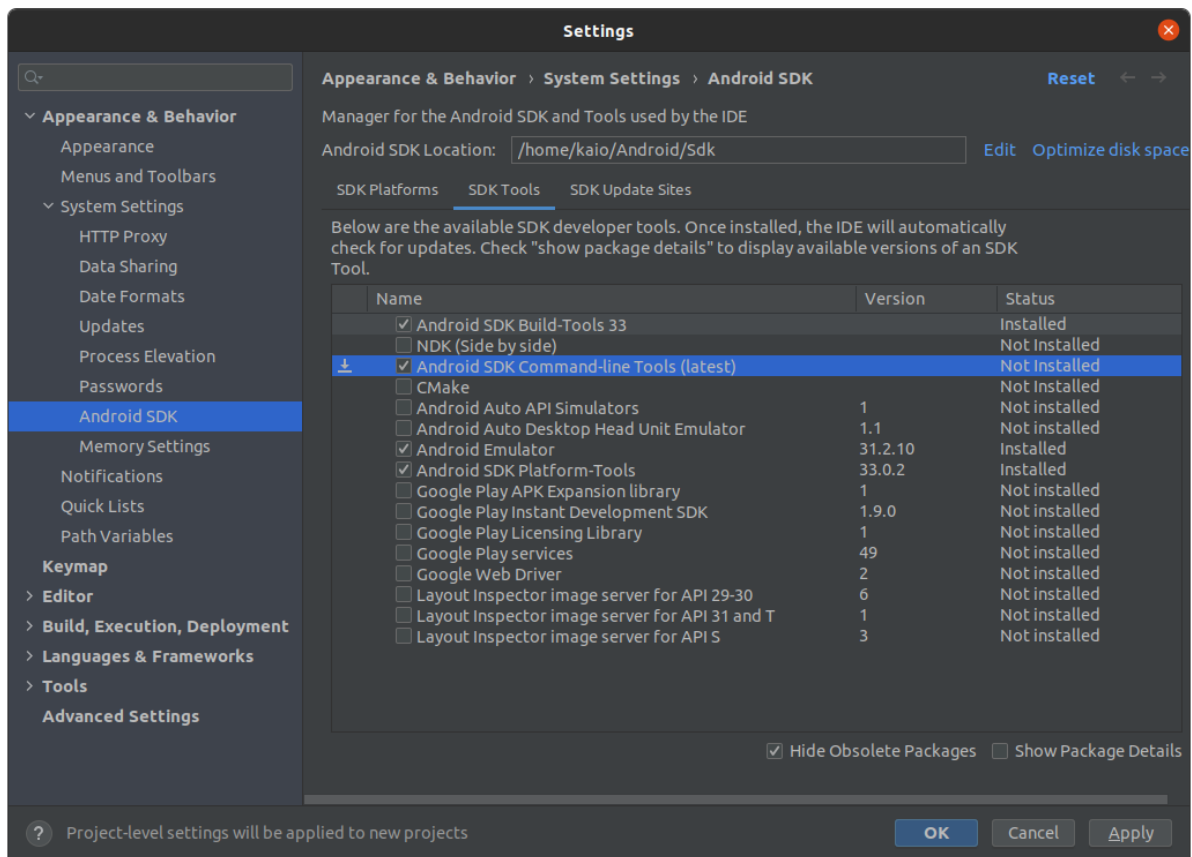
serve para manipular as configurações nativas dos dispositivos com sistema Android.

Ao realizar o comando `flutter doctor`, poderá aparecer a seguinte mensagem. Significa que é necessário instalar os componentes de linha de comando do Android SDK, além de haver a necessidade de aceitar as licenças de desenvolvimento do Android.



```
kaio@kaio:~  
→ ~ flutter doctor  
Doctor summary (to see all details, run flutter doctor -v):  
[✓] Flutter (Channel stable, 3.0.4, on Ubuntu 20.04.4 LTS 5.13.0-51-generic,  
    locale en_US.UTF-8)  
[!] Android toolchain - develop for Android devices (Android SDK version 33.0.0)  
    ✗ cmdline-tools component is missing  
      Run `path/to/sdkmanager --install "cmdline-tools;latest"`  
      See https://developer.android.com/studio/command-line for more details.  
    ✗ Android license status unknown.  
      Run `flutter doctor --android-licenses` to accept the SDK licenses.  
      See https://flutter.dev/docs/get-started/install/linux#android-setup for  
      more details.  
[✓] Chrome - develop for the web  
[✓] Linux toolchain - develop for Linux desktop  
[✓] Android Studio (version 2020.3)  
[✓] Android Studio (version 2021.2)  
[✓] VS Code (version 1.68.1)  
[✓] Connected device (2 available)  
[✓] HTTP Host Availability  
  
! Doctor found issues in 1 category.  
→ ~
```

Para evitar esse tipo de erro, será necessário instalar o **Android SDK Command-line Tools (latest)** através das configurações **Android SDK Manger** do Android Studio, disponível na página inicial ou em **Appearance & Behavior > System Settings > Android SDK**.



Agora que o SDK Command-line Tools está instalado, basta rodar o comando `flutter doctor --android-licenses` para concluir a configuração do seu ambiente Flutter / Dart.

```
kaio@kaio:~  
→ ~ flutter doctor  
Doctor summary (to see all details, run flutter doctor -v):  
[✓] Flutter (Channel stable, 3.0.4, on Ubuntu 20.04.4 LTS 5.13.0-51-generic,  
    locale en_US.UTF-8)  
[!] Android toolchain - develop for Android devices (Android SDK version 33.0.0)  
    ! Some Android licenses not accepted. To resolve this, run: flutter doctor  
      --android-licenses  
[✓] Chrome - develop for the web  
[✓] Linux toolchain - develop for Linux desktop  
[✓] Android Studio (version 2020.3)  
[✓] Android Studio (version 2021.2)  
[✓] VS Code (version 1.68.1)  
[✓] Connected device (2 available)  
[✓] HTTP Host Availability  
  
! Doctor found issues in 1 category.  
→ ~
```

```
Flutter doctor --android-licenses
[=====] 45% Fetch remote repository...
[=====] 47% Fetch remote repository...
[=====] 48% Fetch remote repository...
[=====] 50% Fetch remote repository...
[=====] 51% Fetch remote repository...
[=====] 53% Fetch remote repository...
[=====] 54% Fetch remote repository...
[=====] 55% Fetch remote repository...
[=====] 57% Fetch remote repository...
[=====] 58% Fetch remote repository...
[=====] 60% Fetch remote repository...
[=====] 61% Fetch remote repository...
[=====] 62% Fetch remote repository...
[=====] 64% Fetch remote repository...
[=====] 65% Fetch remote repository...
[=====] 67% Fetch remote repository...
[=====] 68% Fetch remote repository...
[=====] 69% Fetch remote repository...
[=====] 71% Fetch remote repository...
[=====] 72% Fetch remote repository...
[=====] 74% Fetch remote repository...
[=====] 75% Fetch remote repository...
[=====] 75% Computing updates...
[=====] 100% Computing updates...
5 of 6 SDK package licenses not accepted.
Review licenses that have not been accepted (y/N)? y
```

```
Flutter doctor --android-licenses
nse Agreement.

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August 15, 2011
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Accept? (y/N): y
```



```
Flutter doctor --android-licenses

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January 16, 2019
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Accept? (y/N): y
```

```
Flutter doctor --android-licenses

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June 2014.
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Accept? (y/N): y
```

```
Flutter doctor --android-licenses

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y jurisdiction.

November 19, 2013
-----
Accept? (y/N): y
```

```
Flutter doctor --android-licenses

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Accept? (y/N): y
```

```
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Accept? (y/N): y  
All SDK package licenses accepted  
→ ~
```

```
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Accept? (y/N): y  
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→ ~ flutter doctor  
Doctor summary (to see all details, run flutter doctor -v):  
[✓] Flutter (Channel stable, 3.0.4, on Ubuntu 20.04.4 LTS 5.13.0-51-generic, locale en_US.UTF-8)  
[✓] Android toolchain - develop for Android devices (Android SDK version 33.0.0)  
[✓] Chrome - develop for the web  
[✓] Linux toolchain - develop for Linux desktop  
[✓] Android Studio (version 2020.3)  
[✓] Android Studio (version 2021.2)  
[✓] VS Code (version 1.68.1)  
[✓] Connected device (2 available)  
[✓] HTTP Host Availability  
  
• No issues found!  
→ ~
```

