



**Unity5 supported!!**

“Fighting Unity-Chan” is an animation asset pack that specialized for fighting or action game. QUAD ARROW Co.,Ltd. Joined a lot of fighting/action game project.

Our Free-to-modify tool “project EF-12” provide highest quality animation data and “Fighting Unity-Chan” also provide higher animations for Unity creators.

This asset set by Mecanim/Humanoid so you can use it for other humanoid character.

If you have any questions or request a new asset, get in touch with us freely by twitter ([@ef12project](https://twitter.com/ef12project)) or official website forum.

<http://ef-12.com/>

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