

# Developing Source Generators in C#

## Understanding C# Source Generators



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# Developing Source Generators in C#

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Version Check



# Version Check



**This course was created by using:**

- C# 12
- .NET 8
- Visual Studio 2022



# Version Check



**This course is 100% applicable to:**

- C# 10 to C# 12
- .NET 6 to .NET 8
- Visual Studio 2022



# Module Outline

**What is a C# source generator?**

**What you will learn in this course**

**Explore the starter project**

- Look at the ToString method
- Solve the problem with reflection
- Use a C# source generator



# What Is a C# Source Generator?





# Why Generating Code?

Saves time and ensures consistency



# Why Generating Code?

Person.cs

```
public class Person
{
    public string? FirstName { get; set; }
    public string? LastName { get; set; }

    public override string ToString()
    {
        return $"FirstName:{FirstName}; LastName: {LastName}";
    }
}
```





# Why Generating Code?

## Person.cs

```
public partial class Person
{
    public string? FirstName { get; set; }
    public string? LastName { get; set; }
}
```

## Person.g.cs

```
public partial class Person
{
    public override string ToString()
    {
        return $"FirstName:{FirstName}; LastName:{LastName}";
    }
}
```



# Approaches to Generate Code in .NET

**T4 templates**  
(.tt files)

**3rd party tools**

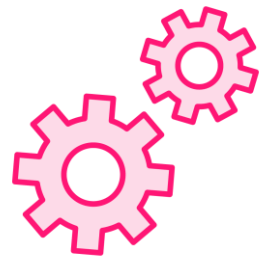
**Custom scripts**



# Workflow to Generate Code



**Compile your project to get an assembly**



**Run the code that generates additional code for your project**



**Add the generated code to your project**



**Compile your project again with the generated code**



**C# Source Generators are a  
code generation approach  
introduced with .NET 5**



# Differences of C# Source Generators

**T4 templates, custom scripts etc.**

**vs**

**C# source generators**

**Get the assembly as input**

**Run after the compilation**

**Get the source code as input**

**Run as part of the compilation**



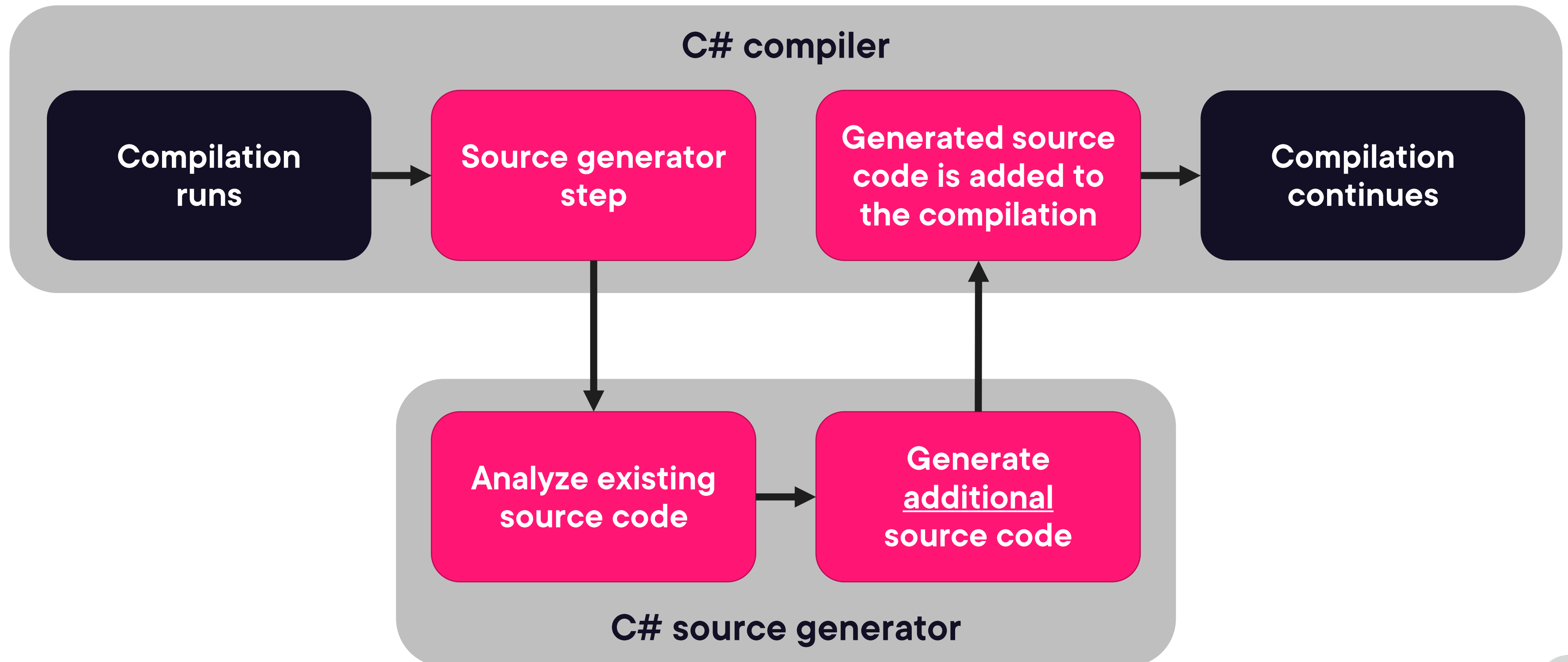
# C# Source Generators in the C# Compiler

**Roslyn - .NET compiler platform**

<https://github.com/dotnet/roslyn>

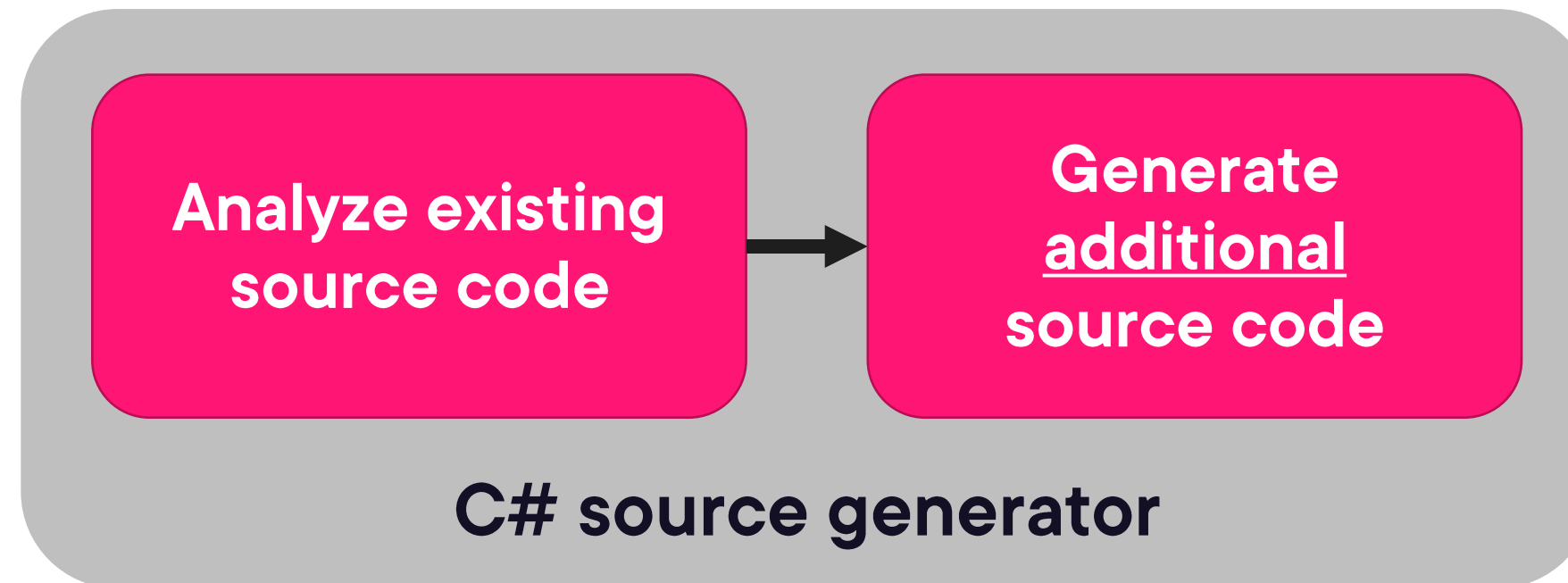


# C# Source Generators in the C# Compiler





# C# Source Generators in the C# Compiler



**.NET Standard 2.0 class library  
that you reference in your project**



# What You Will Learn in This Course

No prior knowledge  
about C# source  
generators is  
required

Good C# skills  
are needed

You will develop a  
C# source generator  
with me for the  
Wired Brain Coffee  
company



# How the C# Source Generator Will Work

Person.cs

```
public class Person
{
    public string? FirstName { get; set; }
    public string? LastName { get; set; }
}
```



# How the C# Source Generator Will Work

## Person.cs

```
[GenerateToString]
public partial class Person
{
    public string? FirstName { get; set; }
    public string? LastName { get; set; }
}
```

## Person.g.cs (generated)

```
public partial class Person
{
    public override string ToString()
    {
        return $"FirstName:{FirstName}; LastName:{LastName}";
    }
}
```



**Explore the starter project**



**Solve the problem with reflection**



**Use a C# source generator**





# Summary

## C# source generators

- Analyze the source code of your project
- Generate additional code
- Run as part of the compilation

## Explore the starter project

- Implement the ToString with reflection

## Use a C# source generator



**Up Next:**

# **Setting up a C# Source Generator**

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