Query Formulation Assistance for Kids:

What is Available, When to Help, & What Kids Want

Presented by

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Project scope

Target Audience: Young school-aged children

Technology Studied: Query suggestion strategies available in search tools (e.g., search engines)

UX Method used:

- Qualitative (Participatory design sessions)
- Quantitative (Log file analysis)

The team



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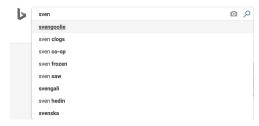




Children often experience challenges formulating effective queries



Limited / no support from child-oriented search tools



Available support from popular tools are geared towards adult users

Proposed exploration



- **[Q1]** In what ways can children get help when formulating queries?
- **[Q2]** Do children favor assistance that target them specifically?
- **[Q3]** What type of help do children expect for QF?

Question 1

• In what ways can children get help when formulating queries?

What is available: Interfaces









































Examined search engines and browsing sites

Perspectives

- Spelling correction
- Query suggestions (QS)

What is available: Interfaces

Туре	Spelling correction	QS
Search engine	75%	33%
Site	30%	30%

Summary of QF functionality offered by examined interfaces

What is available: Plugins









Examined plugins

Perspectives

- Spelling correction
- Query suggestions (QS)

Туре	Spelling correction	QS	
Plugins	100%	75%	

Summary of QF functionality offered by examined plugins

Takeaway

- Most of these search technologies do <u>not</u> offer query suggestions at all, or don't offer suggestions for certain query types (e.g., misspelled or very long queries)
- Some search interfaces would not retrieve results at all for misspelled queries and would also not offer any form of query formulation assistance to children
- Very few child-oriented search engines offer query suggestions to children

Question 2

• Do children favor assistance that target them specifically?

QS strategies examined



Child-friendly query suggestions



General audience query suggestions

Participants

Respondents	8
Ages	6 – 10 years
Demography	5 boys and 3 girls
Query size	235
QS	1,409
Device used	Desktop computer
Each session length	40 minutes
Number of sessions	2





Children indicate their grade levels



Initial generic search interface

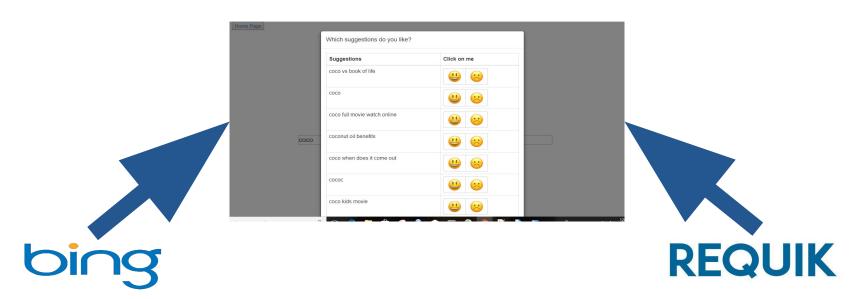
sessionid	queryid	suggestion	source	islike
10	25	dolphin mammal or reptile	bing	1
10	25	dolphin mammal books for kids	requik	0
10	25	dolphin mammal facts	bing	0
10	25	dolphin mammal movies	requik	1
10	25	dolphin mammal images	requik	1
10	25	dolphin mammals	bing	0

Information stored in log file



Children performing search tasks (5 adults involved in the observation process)

When to help: Observing children using QS [Session 1]



Children indicate suggestions they prefer (QS strictly)

When to help: Improved indication effectiveness of QS [Session 2]



Children indicate suggestions they prefer (QS + Search)

When to help: Search tasks

Session	Search tasks
	Name 3 countries and their capitals other than the USA countries
Session 1	How tall are elephants?
	What is inside a cocoon?
Session 2	Situational and not specific prompts, e.g. You are at your friend's house, how will you search for interesting books to show them on their computer?

Example of search tasks assigned to children

QS preference by query type

Query type	QS1a	QS1b	QS2
Misspelled	37%	64%	34%
Informational	22%	40%	32%
Question	31%	35%	19%
Incomplete	7%	17%	16%

Misspelled: "tomas and freinds" instead of "thomas and friends"

Informational: "giraffe neck bone length"

Question: "how tall are elephants"

Incomplete: "arizona capi"

Query type frequency

Examples of queries based on their types

Results: QS preference by query type

Query type	QS1a	QS1b	QS2
Misspelled	Requik	Requik	Bing
	[59%]	[60%]	[56%]
Informational	Bing	Requik	Requik
	[61%]	[59%]	[51%]
Question	Requik	Requik	Requik
	[75%]	[65%]	[58%]
Incomplete	Requik	Requik	Requik
	[52%]	[57%]	[56%]

Children's preferred suggestions grouped by query type

Takeaways

- It is important for the query suggestion algorithm to to interpret a misspelled query and offer suitable suggestions, as this query type is common among children
- Children prefer suggestions that:
 - Are topically diverse
 - Contain terms that that they are familiar with
 - Are natural language like (e.g., what makes a dolphin a mammal?) as opposed to those are succinct and short (e.g., dolphin mammals)
- Overall, children's preferences for child-oriented query suggestions surpassed that of general-purpose ones

Question 3

What type of help do children expect for QF?

What kids need: Participatory design lessons for QS

Participants

Respondents	8
Method	Cooperative Inquiry
Ages	7 – 11 years
Demography	4 boys and 4 girls
Each session length	90 minutes
Number of sessions	3

What kids need: Participatory design lessons for QS

- Fosters reflection as a group
- Allows collaboration between researchers and the children that participated in the study
- Allows flexibility in design activities



Children and adults involved in the design process

Design session 1: Design search tool [Big Paper]

Goal: How would children design tools that target them specifically?

Technique used: Big Paper

Why Big Paper technique?

- Big Paper uses large pieces of paper, like those found on easel pads, as the medium for design
- There is room for every design partner (**children**) to draw their own ideas, without having an unconstrained view about the design problem
- Big Paper can generate a wide array of design ideas and approaches for the design problem

Design Session 1: Design search tool [Big Paper]

Setup

- Three groups of children and adults worked collaboratively throughout the session (at least
 2 children in each group)
- Space was adequate so that each group was able to work on their own without being influenced by other groups' ideas



Insights

- Social aspects
 - Up- and down- voting of search results collaboratively
 - Chat feature (searching for information online with peers)
 - Contact a friend feature
 - Specify who was searching
- Interactive aspects
 - Simplify interface with no scrolling
 - Categorize search results



Designs suggested by different groups



Goal: How would children collaboratively design a child-specific tool?

Technique used: Mixing ideas

Why Mixing Ideas technique?

- Younger kids find it challenging working as partners in the design process. They instead prefer to work individually in the creation of their designs rather than collaboratively with others
- Design partners first create their own individual designs and talk about them with the large group
- Researchers then examine the designs and work with kids to combine them into one new design

Setup

- Split the session into three parts
- First part, we asked each child to design their own search tool centered on search and query suggestions
- Second part, children worked in pairs along with one or two adults
- Third part, there were four children in each group along with 2-3 adults
- At the end, we had just two prototypes

Insights

- Reading words or hearing sounds related to QS and result
- Spelling suggestions
- Visuals that helped confirm understanding



Examples of QS a children's search tool would provide (as indicated by a 10 year-old girl)

Design session 3: Design and improve QS [Big Paper]

Goal: How would children improve QS?

Technique used: Big Paper

Setup

- For this activity there were four groups of children and adults (2 children in each group)
- We described how popular search engines offer suggestions by providing text options underneath the query box
- We also gave them some initial query words along with the query suggestions that Google provided for each of the words
- Each of these were printed on small pieces of paper the children could glue or tape to the big paper
- Space was adequate so that each group was able to work on their own without being influenced by other groups' ideas

Design session 3: Design and improve QS [Big Paper]

Insights

- QS should include more information, such as links to events
- Temporal information should influence results and QS
- Selecting a QS should lead to new suggestions and results
- QS should include a visual representation next to it to promote understanding and recognition
- Presentation should be improved: font size and color
- Limit the number of QS that could be displayed, but allow for more to be shown

Takeaways from design sessions and recommendations

- Visuals can readily help users recognize whether or not their search intent was understood by the computer and that an accurate response was returned
- Audio output emerged as a modality to confirm that the QS matches the user's search intent
- Query suggestion strategies should consider temporal information, e.g., location, current time, and season
- Spelling corrections are important and differ from QS, and should be in different places and/or have different colors
- Presentation matter: font size of the suggestions, the color of the interface, and the number of suggestions should be improved

Conclusion

We identified:

- What is available: By examining existing tools that assist children during query formulation
- When to help: Through examining children's perceptions about QS that target them, as opposed to one designed for diverse users
- What children need: Participatory design sessions with children that helped determine children's preferences in search engine and QS design

Impact of our findings

 Outcomes of our work can guide researchers and designers as they implement query formulation strategies that can help children in their quest for information

Future work

- Go beyond searches query formulation strategies available for English speakers
- Investigate how social aspects influence the quality of query suggestions to be presented to children
- Additional studies to examine how children interact with other available query formulation strategies

Thank you!



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https://anuyahmaro.github.io/