

Dictionary< string,
TValue >



```
classDiagram
    class Dictionary {
        <string, TValue>
    }
    class EvoMapObject {
        <TValue>
        +DoSet()
        +DoGet()
        +DoGet<T1>()
        +DoDel()
        +ToStream()
        +FromStream()
    }
    Dictionary <|-- EvoMapObject
```

The diagram illustrates a class hierarchy. At the top is the 'Dictionary' class, which is a template class with two type parameters: 'string' and 'TValue'. It has two empty rectangular boxes below its name, likely representing private fields. Below it is the 'Evo.MapObject' class, which inherits from 'Dictionary' as indicated by a blue arrow with an open triangle head. The 'Evo.MapObject' class has a single type parameter 'TValue' and a list of six public methods: 'DoSet()', 'DoGet()', 'DoGet< T1 >()', 'DoDel()', 'ToStream()', and 'FromStream()'. The 'Evo.MapObject' class box is shaded gray, while the 'Dictionary' class box is white.

Evo.MapObject< TValue >

+ DoSet()
+ DoGet()
+ DoGet< T1 >()
+ DoDel()
+ ToStream()
+ FromStream()