Practical-2

Q1 Binary to Decimal

(a) (010 Da -> (2) 10

1x2°+0x2'+1x22+0x23

1+0+4+0=(5),0

(VB) (0111) => (2)10

 $\frac{0 \times 2^{3} + 0^{2} \times 2^{2} + 0^{2}}{1 \times 2^{0} + 1 \times 2^{1} + 1 \times 2^{2} + 0 \times 2^{3}} = (7)_{10}$

(c) (0011), -> (2)10

1x9°+1x2'=2+1=(3)10

(vd) (1001)2 -> (8)10

1X2'+1X23=[9]10

(u) (1011) = -> (8) n

 $= 1 \times 2^{\circ} + 1 \times 2^{\prime} + 0 \times 2^{2} + 1 \times 2^{3}$ = 8 + 2 + 2

= (11)10

(f) (1111)₂

1x2°+1x2'+1 x2°+1x23 = (15)/0

(y) (0000), ->(2),

20+0+0+0

=(0)10

(h) (1101)2

1x2° + 0x2° + 1x2° + 142°

= 1+0+4+8

= (13)10

& 2 Conversion Burnary to Decimal

(va) (00010101), ->(2)10

1 × 9° + 1 × 2° + 1 × 2° = 1 + 9 + 16 = (21) 10

(b) (10110101) ->(3)

1x2°+ 2x2°+ 2x2 4+1x25+1x2°

= 2+4+16+32+128 = (181)10

//_

B

(c) (11010011)2 -> (2)10

= 1 x 9° + 2x 9' + 1 x 2 4 + 1 x 9 6 + 1 x 97

= 3 + 16 + 69 + 128 $= (211)_{10}$

(d) (01101000) g -> (2)10

= 1/23 + 2 x 25 + 1/26

= 8 + 32 + 69 $= (109)_{10}$

il Burnary to decimal

(a) (1011010100010101) -> (2),0

= 1/2°+ 1/2°

= (46357)₁₀

(01101 00011610011)2 -> (3) 10

-1x2°+1x9'+1x25+1x26+1x27+2x213 421

= 1 7 9 + 16 + 128 + 2048 + 8192 + 16384

= (26835)10

Q3 Torue / stalso

(a) False

(b) False

w True

(d) False

(ve) Irue

(g) True

(y) Falso

(h) True