CURVE TRACING

SPAR

For Cartesian Curves -

Rule 1:- Symmetry.

- If all powers of y are even => Curve is Symmetric about X axis.
- 2) If all powers of n are even > Curve is Symmetric about Yaxis.
- 3) Replace $x \rightarrow y + y \rightarrow x$.

 equation is unchanged. Curve is

 Symmetric about line y = x.

Rule 2:- Pts of Intersection

Origin: - put n=0 fy=0 if equation is satisfied then Curve passes through Origin.

Tangent at origin > Equate lowest degree term to zero.

Intersection with X axis: - put y=0, find all possible values of x.

Intersection with Yaxis: - put n=0, find all possible values ofy.

Rule 3:- [Asymptote] (tangent at infinity).

- Derallel to X-aris:- equate Coefficient of highest power of a to zero.
- 2) Parallel to Yaxis: equate Coefficient of highest power of y to zero

 Note If Coefficient is Constant then no asymptote in that case.

Rule 4:- Region of Absence:-

- D Arrange equation as $y^2 = f(x)$ find x for which y^2 is negative or y is imaginary.
- imaginary,

 2) Arrange equation as $n^2 = f(y)$. find y

 where n^2 is negative or x is

 imaginary.
- 3) Sometimes find x fy and observe whether they are 1 or b

 (like x=(y-1)(y-2)(y-3)) example.

Note: - Two points on same line are always Connected with a loop.

POLAR CURVES (in terms of r40). Rule 1:- Symmetry SPTRA 1) put o by - o if equation is unchanged. > Curve is Symmetric about initial line 2) put $0 \rightarrow -0$ $4 \rightarrow -r$ if equation is unchanged >> (urre is Symmetric about 0=II line. Same Symmetry exist when equation is unchanged replacing objett-o! Use it for equations having sin terms as sin(TT-0) = sino Rule 2:- Pole put r=0 & find o > if such o exists then pole lies on Curre. O > represents tangent at pole. Rule 3: - Table for r & of 1) for Symmetric about 0 = 0°. 0 45 90 135 180

2) for Symmetric about 0 = T1/2.

0 90 135 180 225 270

Rule 3;- Region of absence

For $r^2 = f(0)$ find values of owhere r^2 is negative then no Curre for that value of r^2 . If equation is not given in terms of $r^2 = f(0)$ then Curre is present for all r^2 .

Rule 5:- Angle & between tangent & radius vector.

Solve tanp = r do

ROSE CURVES Type: r = acosnoRule 1:- [Symmetry]

SPNDA

- D) put o cos o if equation is unchanged \Rightarrow Curve is Symmetric about initial line $o = o^\circ$.
- 2) put $0 \rightarrow -0$ $f \rightarrow -r$ if equation is unchanged \Rightarrow Curre is Symmetric about $0 = \prod_{2}$ line.

Rule 2:- [Pole]:
put $\gamma = 0$ & find o if such oexists then pole lies on the Curve. $o \rightarrow represents$ tangent at pole.

Rule 3:- No of loops!- There are ;;
a) 2n loops if n is even
b) n loops if n is odd.

Rule 4:- Divide each quadrant into nequal parts.

If equation is $r = a \cos n \omega \rightarrow first loop$ Starts along $[0 = 0^{\circ}]$ If equation is $r = a \sin \omega \rightarrow first loop$ Starts along $[0 = II]_2$ For n is even - Draw loops Consecutively in every two sectors.

For n is odd - Draw loops alternatively keeping two sectors Vaccant in between them.

Rule 5: - Angle between tangent ℓ radius vector $tan \phi = r \cdot \frac{do}{dr}$

Note: for r = a sinn aputting r = 0we get sinna = 0 $n0 = 0, TT, 2TT, 3TT, \dots$ $0 = 0, T, 2TT, 3TT, \dots$

for $\Upsilon = a \cos n \omega$ for $\Upsilon = D$ $O = \cos n \omega$ $n \omega = -\frac{\pi}{2}, \frac{\pi}{2}, \frac{3\pi}{2n}, \cdots$ $O = -\frac{\pi}{2}, \frac{\pi}{2n}, \frac{3\pi}{2n}, \cdots$