Specifications
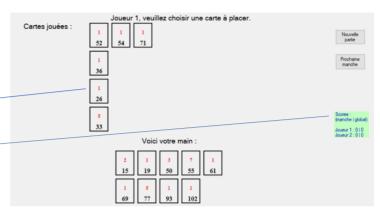
In pairs

Develop *6 Qui Prend !* board game.

Develop user interfaces.

Display the cards.

Display the score.

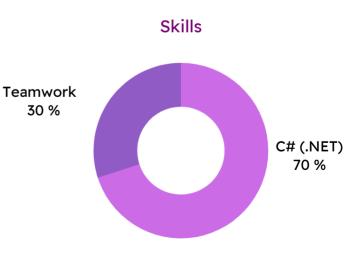Development of some logic game rules.

Final rendering

6 Qui Prend !

Methodes and technologies

Visual Studio

Skills

Teamwork
30 %

C# (.NET)
70 %