## **Specifications**

#### In pairs:

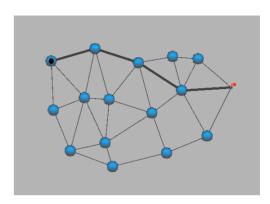
Program various graph traversal algorithms using the JBotSim library.

Add a source vertex (starting point) and a destination.

Programming of the A\* (A star) and breadth-first search algorithms.

Graph traversal algorithms

### Final rendering



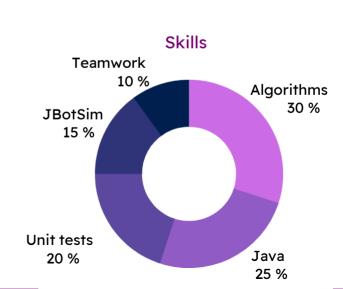
Application of the A\* algorithm

# Methodes and technologies



**JBotSim** 





## THÉRON Evan