

BACHELOR THESIS

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Microcontroller assisted interconnection to a smoke detector

Conducted from: Bernhard Erös
Personal identifier: 1810255057

1. supervisor: Alija Sabic, MSc.

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Abstract

Smoke detectors saved many lives after their commercial introduction around 60 years ago. In recent years, smoke detectors for private households have become either mandatory by regulations or are installed more and more voluntarily. However, a vast majority of these detectors lack an option for integration into smart home environments. A steady and reliable connection between a detector and a user's smartphone for instance means comfort and safety. Typically, these aspects are associated with higher acquisition costs from possible customers. Prior in this thesis, existing state of the art smoke detectors are thoroughly examined based on their principles and fields of application. After this research, as part of this thesis, a prototype is designed which utilizes a low-cost conventional smoke detector as foundation for this integration. The aim of this implementation is a successful interconnection between a smoke detector and a *Tessel 2 microcontroller* (T2). Incoming and outgoing signals from the detector itself are received, transferred and handled by the Tessel 2. This microcontroller is based on JavaScript. The realized prototype hosts a dedicated webserver with a developed web presence. This web presence displays users a pending smoke alarm and if the smoke detector is still in operation. The detector's built-in test function is also implemented in this web presence, to trigger it remotely within a private home network.

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1 Introduction

With the introduction of smoke alarm detectors for commercial use in the early 1950's [1] and for residential use around the 1970's this market is still growing and an interesting market to date [2]. First, smoke detectors were used for military facilities, warehouses or public buildings built by the government, in order to meet prevalent safety standards. They were not sold to the public until a significant price drop of smoke detectors due to technical developments was achieved. One of the most important developments was the introduction of solid-state electronics [3]. Namely diodes, transistors and integrated circuits which replaced predominant technologies with its cold cathode tubes or vacuum tubes. This allowed manufactures to reduce manufacturing and resource costs and eventually mass-produce these devices, to sell them for reasonable prices to customers. From this moment on, the whole industry started to gain momentum. Further developments in terms of smoke detection, size of detectors, energy efficiency or ultimately to connect multiple detectors to fire alarm systems with steady connections to fire brigades were made. These developments allowed for faster and reliable detection of fire and for prompter alerting of people inside buildings or structures where these fire alarm systems were installed. Smoke detectors operated by batteries were introduced for customers to provide easier installment and without the necessity of expensive fire alarm systems.

According to a survey of *National Fire Protection Association* (NFPA) almost every private household, at around 96 Percent, in the *United States of America* (USA) has smoke detectors installed in their homes [4] [5]. All these smoke detectors have one major disadvantage: their battery. These must be exchanged at certain intervals or a renewal of the whole detector is advised according to manufacturer's manuals to ensure proper functioning of the detector. In the *European Union* (EU) however, there is not such a dense distribution of smoke detectors in private households. This is due to higher and more uniform building codes across the EU which focus more on fire prevention instead of fire detection. Every building according to its designated use must withstand a certain time against fire or fire safety facilities are implemented. Whereas standards in the USA are lower or the they are not even adopted at all [6]. This means barely minimum fire safety requirements for new or existing buildings are met in the USA (most houses are built from wood because it is the cheapest resource in the USA). Fire safety regulations in Austria or Germany overachieve minimum fire safety standards of the EU. In Austria they are applied through several guidelines, e.g. "*Österreichisches Institut für Bautechnik*" (OIB) OIB Richtlinie 2 [7] and "*Technische Richtlinie Vorbeugender Brandschutz*" (TRVB) TRVB 122S [8]. In Germany there are similar guidelines, e.g. "*Deutsches Institut für Normung*" (DIN) DIN 4102-1 or "*European Norm*" (EN) EN 13 501-1 [9].

Although there are many regulations to prevent fire, it is not totally impossible that fire occurs or ignites. Annual statistics [9] show around 400 people die from fires worldwide, but only one third dies in the consequence to fire, the other two thirds die in the case of smoke intoxication.

4000 people worldwide suffer long-term damage from burnings and around 1 Billion Euro of fire loss is accumulated worldwide in private households. These figures tell us most people die from smoke not from the actual fire itself. Many of these victims are surprised at night and do not recognize the smoke or fire while sleeping. To reduce the casualties of smoke intoxication almost every manufacturer of home smoke detectors has integrated or combined sensors for smoke / heat or *carbon monoxide* (CO) detection, acoustic beepers or smart home implementations to receive notifications or simplified maintenance [10]. For example, when there are several smoke detectors in every room of a house installed, they create a mesh network. If there is an alarm, the detecting smoke detector transmits this signal to every other detector in this network and all acoustic beepers trigger at the same time to alert everyone in the house [11]. In Austria it is mandatory to install smoke detectors in habitable rooms or on exit paths in new or refurbished buildings since 2008 [7]. This does not imply, that the latest and greatest smart home detectors are installed in this new or refurbished buildings.

1.1 Problem Definition

Ideally, every private household should install smoke detectors in their homes, to protect themselves from fire and the even more dangerous smoke caused by fire. But most people think, these are rather expensive, unreliable or are annoyed from changing batteries. This could lead to:

- losing their lives from smoke intoxication
- damaging or losing their property in the case of fire without insurance covering it
- or treat safety or fire prevention slightly and do not care

Today's home smoke detectors are well-engineered, reliable and more user friendly than people would think of.

1.2 Aim of this Work

The aim of this bachelor thesis is, to show how state of the art smoke detectors work and to point out principles of different detections for smoke or fire. This comparison amongst detectors builds a foundation which type of detection is suited best for a detector prototype using the Tessel 2 microcontroller. An available cost-efficient smoke detector shall then be connected to this microcontroller. Specifications for this prototype design are defined later in chapter 4. Furthermore, a website should be developed to display relevant information and the current status of the interconnected detector and microcontroller. This design is uploaded to a GitHub repository <https://github.com/ew18b057/Bachelorarbeit>.

1.3 Personal Motivation

The topic fire safety is a vital part of my life, since I work as a field engineer for fire alarm systems for one of Austria's leading companies for around ten years. During my working hours I check, maintain, program or install various kinds of smoke detectors or parts of our fire alarm systems for our diverse customers. Although there is a lot of routine work involved, because all parts work reliably, it is still a challenge for me to retain this high level of quality, which our customers rely on. This high reliability of our products made me curious, how different detectors or parts of our fire alarm systems are constructed and work. Also, many lives were saved because of smoke detectors. In fact, fire deaths were reduced by 50 Percent since the 1970s [12]. These thoughts motivated me, to design an appropriate smoke detector prototype and a corresponding website. This shall help to engage myself even more with the topic fire safety and to gain more in-depth knowledge of technical fundamentals behind it.

1.4 Methodological Approach

At first, a theoretical research of current existing detecting methods, sensors and detectors for smoke and fire is conducted based on relevant literature or from hardware manufactures. Afterwards a brief section of web development is useful in order to choose an appropriate approach for the prototype detector design. This builds a foundation to build a suitable implementation with a chosen smoke detector and the Tessel 2. Concurrently, a web presence is programmed to showcase the function of the smoke detector, which should be easy to use and functional as well.

1.5 Structure of this Thesis

This thesis is structured in eight chapters. Chapter 1 focuses mainly on introductory and background information, my personal motivation and the aim of this bachelor thesis. It also gives an overview of the approach to achieve this aim. In the second chapter technical fundamentals of different smoke detector types are described. Also, ancillary information for home smoke detectors and regulations how they are appointed are mentioned. Chapter 3 briefly discusses various web development related topics, since these are needed for the realization of a functional prototype.

The fourth chapter determines the specifications which the design, respectively the prototype must fulfill. In chapter 5 a concept for the realization is outlined. Its architecture and used hardware and software are also described. The technical implementation and the necessary steps for a successful realization are shown and described in chapter 6. Chapter 7 provides results and findings. It also covers supplementary information such as, reliability and security, costs, market situation and future advancements. The last chapter concludes with achievements and shows if design specifications are met.

2 Technical Fundamentals

This chapter covers and provides relevant knowledge needed, to understand underlying principles of smoke detection.

2.1 Smoke detector types and principles

The following sections illustrate the variety of relevant state of the art smoke detector types and their principles of smoke detection. Based upon their characteristics a suitable smoke detector is used for prototype development.

2.1.1 Factors affecting smoke detection

There are many different factors to be considered when smoke detectors are in use. But these four key factors [13] determine how well smoke is detected and affect detection the most.

The first factor is smoke itself. Every material burns differently. The size of particles and smoke density varies from material to material. Some materials produce larger particles when burned (e.g. plastics) or smoldering fires compared to flaming fires emit smaller particles.

Another factor is smoke entrance resistance, i.e. how easy or hard it is for smoke to permeate into a detection chamber. If this resistance is too high (e.g. geometry or structure of a detector, or filters around the detection chamber are too narrow), this will affect the rate of smoke detection.

The rate of smoke buildup is factor three. Some materials burn faster than others based on their chemical structure itself [14]. Or for example smaller objects burn faster than larger objects (same material, same weight considered). Due to their increased surface area, more oxygen contributes to the oxidation process leading to an increased combustion process [15].

The last factor to be considered is the low propagation velocity of smoke (unless there are no vents or air supply active or nearby). Fast propagating smoke eases permeating into a detector's chamber. Low velocity smoke could cool down to form larger particles i.e. there are less particles for detection and it takes smoke longer from the fire source to reach the detector.

Smoke detectors have different sensitivities based on their varying detection mechanisms and scopes to detect smoke particles.

2.1.2 Ionization smoke detectors

These types of smoke detectors were the first to be developed, although their principle was discovered accidentally around the 1930s. They were granted license for distribution in the 1960s [16]. For detection, a small amount of radioactive material, *americium-241* (AM-241) is used. This material and two metal plates (positive and negative potential are applied to the plates) are located inside the detection chamber, shown below in Figure 1. The radioactive material is present in the form of a thin foil between both plates. When no smoke is present within the detection chamber, AM-241 ionizes with surrounding air molecules to create a steady current flow between both plates. When smoke enters the chamber the ionization process with air is disrupted. AM-241 interacts with smoke particles instead of air molecules, thus resulting into a current drop, which is evaluated as an alarm signal.

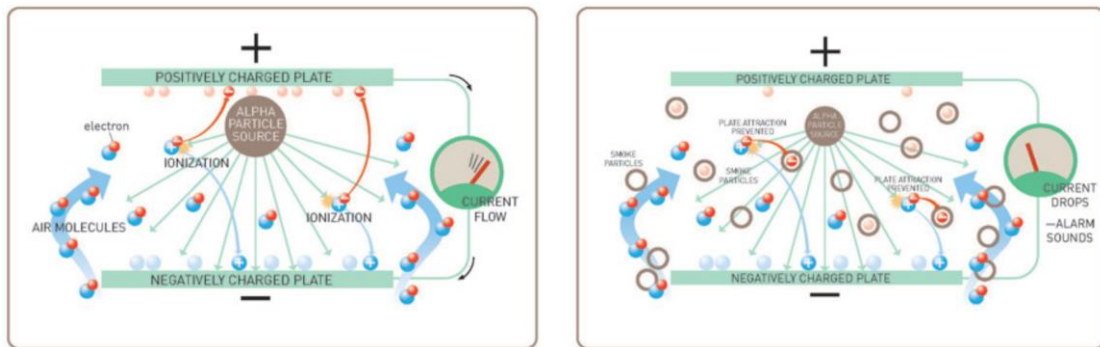


Figure 1: ionization principle [16]

Although radioactive material is used in these detector types, AM-241 is not hazardous (it emits alpha radiation, which represents a threat when this material gets in the body only) [16]. In Germany [17], Switzerland [18] or Austria [19] this detector type is used for commercial or special use only. After constitutional approval their usage is allowed in areas, where other smoke detectors would not operate correctly, e.g. in exposed ambient conditions or explosion prone areas. Their distribution is restricted heavily in Europe compared to the USA or the *United Kingdom* (UK), with less stricter radiation protection or radioactive waste disposal laws.

2.1.3 Photoelectric smoke detectors

These detectors work without a radioactive material inside their detection chamber. They work with the backscatter principle [20]. Inside an (obscured) detection chamber are an *infrared* (IR) emitter and IR receiver, positioned almost orthogonally, in an 90-degree angle, so both are not in line of sight, as depicted in Figure 2. When smoke particles are present in the chamber, IR waves are backscattered from the particles onto the IR-Receiver. The voltage from the IR-receiver is constantly compared to a reference value. When enough backscattered IR waves are reflected onto the IR receiver its value changes due to increased incidence of IR waves. A comparator determines this difference and triggers an alarm signal.



Figure 2: backscatter principle [21]

Photoelectric smoke detectors have an advantage of being more sensitive to smoke from smoldering fires compared to ionization smoke detectors which are more sensitive to smoke from flaming fires [20]. Typically, these detectors cover a protection area of around 120m^2 , which means a circular area with a diameter of 12 meters or radius of 6 meters [22]. When other or smaller protection areas are covered these numbers are given in corresponding manufacturers datasheets. In Austria for example, required protection areas which must be covered securely by these detectors are prescribed in TRVB 123 [23]. Also, commercial distributed detectors can only operate properly until a certain height is reached, due to slow propagation velocity of smoke mentioned in Section 2.1.1. Fire tests for various manufacturers have shown, it is safe to mount these detectors up to 9 meters to alert correctly in the case of fire [23].

These type of smoke detectors are primarily commercially used in Europe, e.g. public buildings like schools, universities, occupancy accommodations, hospitals, office buildings etc. They are also available for residential use from different manufactures.

2.1.4 Heat detectors

This detector type provides an alternative when ionization or photoelectric smoke detectors are improper to use, e.g. in kitchens, garages, etc. There are two principles to detect heat or temperature. The fixed temperature principle or the rate of rise principle, shown in Figure 3. A fixed temperature heat detector uses an eutectic alloy as a heat sensitive element [24]. It changes its state from solid to liquid at a certain temperature, which triggers an alarm state. A rate of rise heat detector uses a thermistor, specifically a *negative temperature coefficient* resistor (NTC). When temperature rises slowly this is ignored but if the value from the NTC drops rapidly, due to fire being present, an alarm state is triggered.

Heat is conducted slower in air than in solid objects or gases according to Fourier's Law [25] and air's temperature gradient [26]. This must be considered whether a fixed temperature or rate of rise heat detector should be mounted in its designated installation site. These detectors cover a smaller protection area than photoelectric smoke detectors. Their usual protection area is around 28m^2 which means a circular area with a diameter of 6 meters or radius of 3 meters [23].

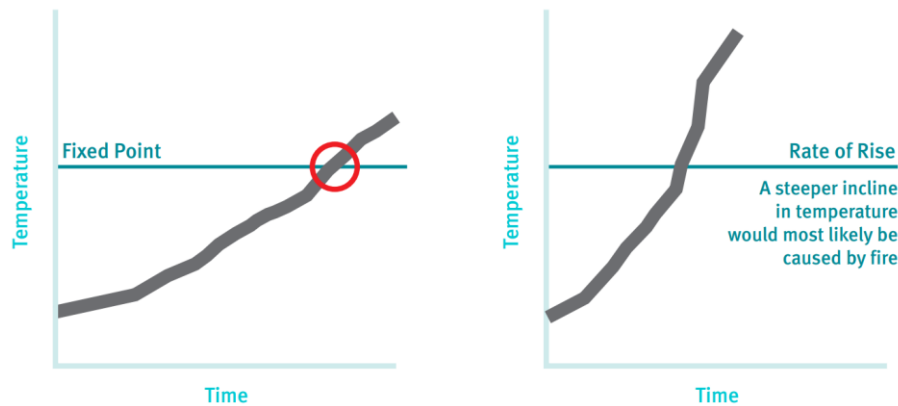


Figure 3: heat detector principles [20]

2.1.5 Carbon Monoxide detectors

Carbon Monoxide is the most responsible gas [27] for victims, who die from fires worldwide, as previously mentioned in chapter 1. CO is emitted during combustion processes and is achromatic and odorless, which represents a threat for people. CO binds hemoglobin in our blood and blocks oxygen transport which ultimately leads to inner suffocation.

The most reliable method to detect CO is a biomimetic sensor [28]. These sensors mimic biological mechanisms that take place in our body. Such a biomimetic sensor in a CO detector reproduces the same effect CO has on hemoglobin. Inside of this electrochemical sensor is a gel which changes color as it absorbs CO from surroundings. Another sensor detects this color change to trigger into an alarm state. The biomimetic sensor is designed to change its color at 400 ppm of CO. Researches have shown that accumulated concentrations exceeding 400ppm in a few minutes are life threatening [27] [29]. If a detector detects such a high concentration or even slower ppm values at a slower rate of rise in the air, an alarm is triggered.

As of today, CO detectors should not replace conventional smoke detectors [21], mentioned in Section 2.1.2 and 2.1.3. However, in the USA it is mandatory to install CO detectors in every home [30]. In Europe they are distributed for special purposes (mostly commercial use) or in combination with photoelectric detectors only [27]. Another thing to be considered is the sensors limited service life up to 10 years [31].

2.1.6 Multiple sensor detectors

These detectors combine detection methods previously mentioned in Section 2.1.3 to 2.1.5 to enhance detection rate and to reduce false alarms, by combining different methods. For commercial use, it is common practice that detectors offer a combination of smoke and heat detection and their response characteristic is set via software tools upon their initial activation. This allows for more flexibility and an economic approach in manufacturing, since only one detector type needs to be produced and be configured and is used individually.

In Austria however, it is mandatory to use only one response characteristic due to missing fire tests from manufactures that prove an enhanced detection rate when more than one response characteristic is evaluated [23]. Normally, these detectors are interconnected to fire alarm systems. Around 4000 detectors distributed on 16 loops could be linked up onto said systems [32]. This is achieved by using a bus system Modbus [32] which resembles the *European Installation Bus* (EIB) / KNX standard. Also, different operating voltage levels, e.g. from 7V to 31V [33] increase the number of detectors on one loop up to 256 elements. These fire alarm systems also work with various protocols like *Building Automation and Control Networks* (BACnet), *Open Platform Communications* (OPC) and provide a wide range of actions when smoke or fire is detected [32] [34].

Companies offer these detectors for commercial use, which detect smoke, heat (both fixed and rate of rise temperature) and CO as well [35]. There are also companies who distribute multiple sensor detectors for private households, which can detect smoke and CO [36] or smoke and heat [37] and offer integration into existing smart home networks. This gives customers more security and reliability but also higher acquisition costs per detector. These combined detectors are typically state of the art, but single response characteristic detectors are usually more affordable and offer easier maintenance for consumers.

2.1.7 Aspirating smoke detector systems

Aspirating smoke detector systems (ASD) work differently than regular smoke detectors although they mostly use the same backscatter principle as described in Section 2.1.2. In fact, they are usually comprised of one or two highly sensitive photoelectric smoke detectors (Figure 4).

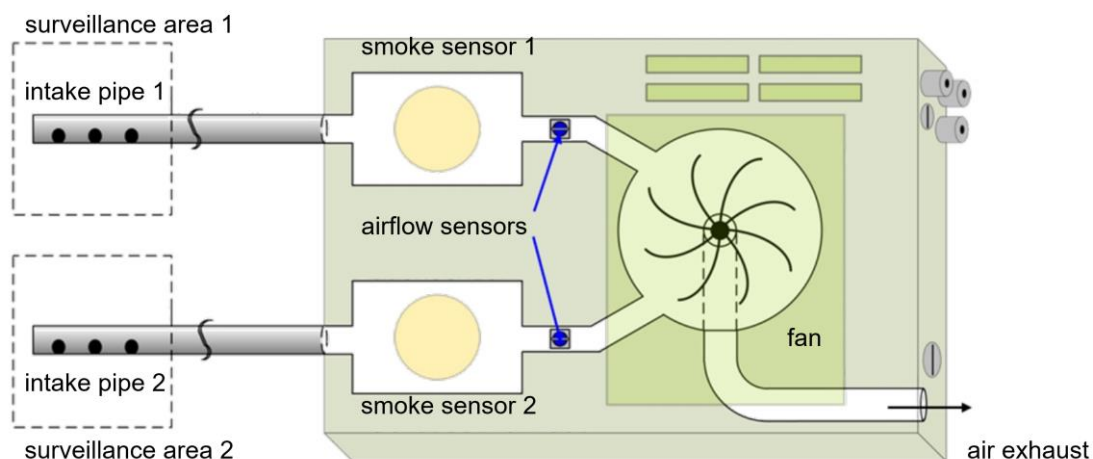


Figure 4: structure of aspirating smoke detector systems [38]

These systems aspirate air through one or two separate pipes (installed within the surveillance area) with drilled aspiration holes at fixed distances. This is accomplished with a small fan

inside these systems. This stream of airflow is filtered first with externally mounted filters. This filtered airflow permeates the smoke sensor within. If a predetermined alarm sensitivity is exceeded, an alarm signal is triggered from the system. These detectors are often equipped with autolearning functions to accommodate and adjust constantly to their surroundings.

ASDs are used where conventional smoke detectors cannot operate reliably. This occurs e.g. where these detectors could not work reliably (too hot, too cold) or in areas where room height exceeds 9 meters like in high rise storage rooms, theatres, airports etc. They are also installed in clean and sterile rooms, server rooms and data centers. Also, one ASD could cover a much larger protection area than a single detector with up to 5760m² [38]. Furthermore, these systems can detect fire at much faster rates as depicted in Figure 5. They already sense particles when fire ignites, and pyrolysis just started.

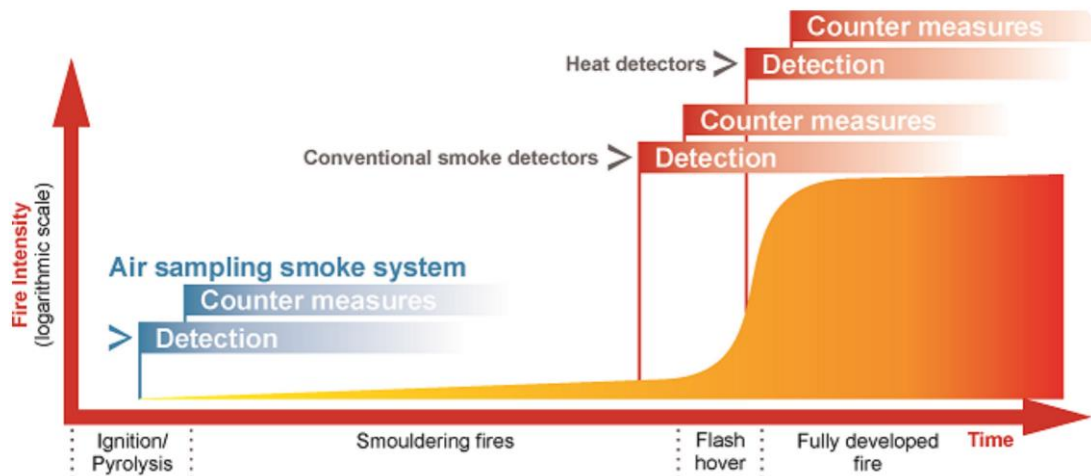


Figure 5: comparison of smoke detection rates [39]

For an even higher reliability and faster response rates *Very Early Smoke Detection Apparatuses* (VESDA) were developed around the 1970s in Australia. These operate with the nephelometer light scattering principle which allows to detect even the smallest smoke concentrations [40]. Inside of these systems is a tube with a light source, one inlet and outlet for air samples. For detection, there are xenon or laser diodes with photo-diode receivers. These photo receivers measure the wavelengths of scattered light (red 700nm, green 550nm and blue 450nm) [41]. They are calibrated to detect a deviation of these wave lengths when aerosol or smoke particles are present.

It should be noted that basically every ASD is used for commercial purposes only and is not sold to personal households, due to their intended purpose, high selling prices and costly installation.

2.1.8 Linear detectors

These detectors work with an obscuration principle [20]. An IR light beam is emitted from a transmitter and this light beam is received from a receiver on the other side of the protection area. When smoke particles or aerosols are in the air, the receiver detects a reduction of signal strength and an alarm condition is met. There are two ways linear detectors are used. Either with a separate transmitter and receiver or with dual a transmitter / receiver and a reflector, as depicted in Figure 6.

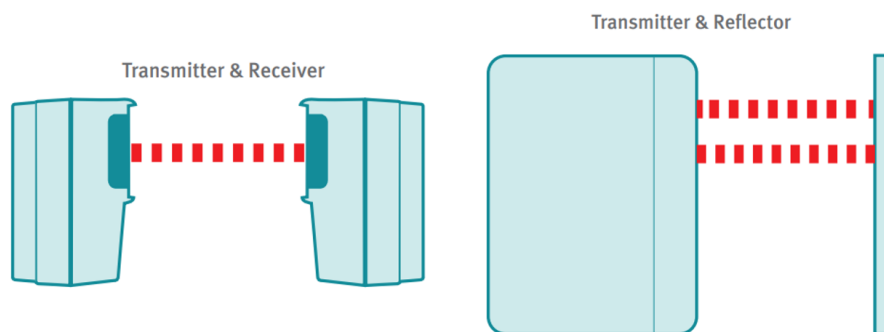


Figure 6: linear detectors [20]

Usually linear detectors are installed in exposed heights and unwanted obstructions e.g. flying birds, workers on hydraulic lifts need to be suppressed. Integrated algorithms can determine if fire or an unwanted obscuration took place. Furthermore, auto-realign functions ensure that transmitter and receiver are and stay in line of sight.

These detectors are used in large open areas, atriums, areas with monument protection (where conventional smoke detectors cannot be installed) or in areas where height exceeds 9 meters. They can be installed at a height up to 40 meters and their range can be up to 100 meters [20].

2.1.9 Wireless smoke detectors

They utilize the same backscatter principle as photoelectric smoke detectors. Although each detector works independently of any wired connections and is battery powered. Usually they are connected in mesh networks to dedicated gateways (which are interconnected to a fire alarm system themselves). A certain range and as less obstruction as possible are criteria which need to be met. These networks operate with two separate *short-range device wave bands* (SRD), either with 870 Mhz or 435 Mhz. In the case of an error, a channel switch on the main band is initiated first, then the wave band is changed automatically [42]. Inside these networks only a defined number of hops to transfer a signal to the gateway are allowed to maintain standards defined in EN 54-1 [9].

This hop limitation reduces time to a minimum, to transfer alarm states from an element to the gateway but also allows as much possible elements connected to one gateway. When nodes

on one of the primary routes fail to transfer, there must at least exist one or more secondary routes to transfer the alarm condition as shown below in Figure 7.

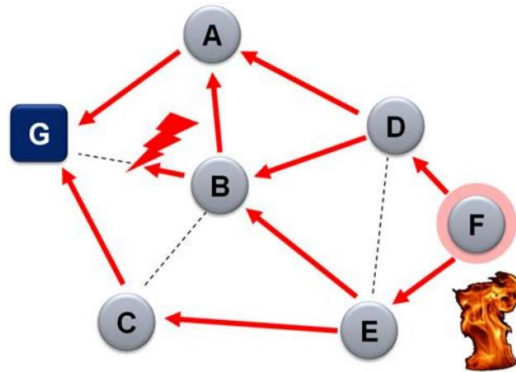


Figure 7: smoke detector mesh network [43]

Wireless smoke detectors are installed only in commercially used structures where building codes restrict wiring due to monument protection, e.g. historic buildings, museums.

2.1.10 Smoke detectors for home use

For private usage smoke detectors are sold to customers in wireless and battery powered designs. They are meant to work standalone or in combination with others to build up mesh networks (but not connected to gateways mentioned in section 2.1.9). A wide range of detection principles are used for these detectors. There are photoelectric but also more costly designs which offer multiple sensors for smoke and heat or smoke and CO, previously described in section 2.1.6. Depending on a customer's budget they also provide an integration into their existing smart home network [36]. This allows for notifications to smartphones, simplified maintenance, the current status of detectors is accessible or alarm forwarding among each element in a mesh network. The latter helps, when a detector is installed in every room and fire is detected in the basement, for example. Then, every detector beeps to alert all rooms, shown below in Figure 8.

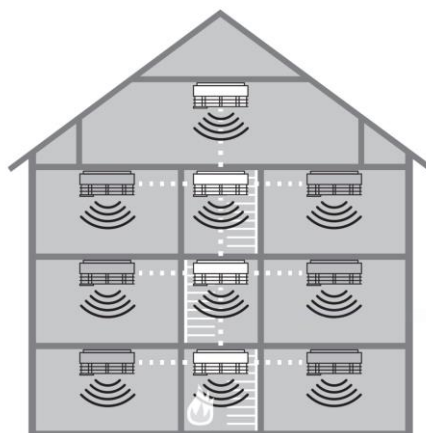


Figure 8: alarm forwarding of wireless smoke detectors [44]

3 Web Development

This chapter provides an overview which web development languages, standards, protocols and software were used, to enable interaction for each component of the prototype design.

3.1 Hypertext Markup Language 5 (HTML5)

HTML is an acronym for Hypertext Markup Language. This is a text-based markup language for a structured depiction of texts, graphics, or links, rendered within web browsers [45]. These documents are written and not programmed, hence the name markup language. HTML Version 5 comprises HTML4.01 and XHTML1.0 (*Extensible Hypertext Markup Language*) and further features like audio, video codecs or 2D / 3D graphics. Since a HTML file determines a web page's content and structure, it is assigned to the content layer.

This content may be, e.g. a web presence, static or dynamic web pages or a *Rich Internet Application* (RIA). Latter use third-party supplier's *application programming interfaces* (API) and plugins to provide better usability or performance. HTML files are usually accessed with requests from a client to webserver. Said files consist of a header within the `<head></head>` tags and the body within the `<body></body>` tags [46]. The header displays the name of the web page in the browser window or styles are defined. Everything written between body tags is the visible area rendered by a browser.

3.2 Cascading Style Sheets (CSS)

These were introduced in the 1990's by the *World Wide Web Consortium* (W3C) [45]. Version 3 (precisely added modules on top of Version 2 with more capabilities) was released around 2000 [47]. CSS files are used to define the look, colors, font sizes, i.e. the layout of a web page. Hence these files are related to the presentation layer. It is recommended (but not mandatory) to create an external CSS file and use `<link ...>` inside the html's header to apply its style rules. These rules are applied with both a *selector* (an element is specified, e.g. `h1`, `p` or specific classes preceded by a period) and the *declaration* (properties like `color` and a matching `value` like blue for example) [48].

3.3 JavaScript

Since its introduction in 1995, *JavaScript* (JS) is used to increase usability and interaction for web pages or web applications [49]. Further uses are frontend and backend development for example (client side, server side). More recently important is native mobile application development these days. Also, embedded systems and the *Internet of Things* (IoT) became application areas for JS as well. JavaScript operates on a behavioral layer, which means code written in JS determines which interaction or processing of the underlying's web page's element is given.

This code is either embedded within the HTML5 file itself or is accessed from an external JS file with a `<script>` tag. An important feature of JS is its handling of asynchronous requests from clients with the introduction of *Asynchronous JavaScript and XML* (AJAX). This enables to dynamically reload specific content of a webpage or application, e.g. a webpage's live ticker or validating of input forms. This asynchronous approach for programming is applied with various methods [50]. For example, with callback functions. An action starts, when it finishes, a callback function is called with a result. Or with a standard class named `Promise`. This asynchronous action resolves at some point to produce a value. Upon completion a promise can notify, that this value is available. Asynchronous actions or computations can fail, hence a convention to throw exceptions on failures is used. These are either rejected by promises or caught with a method `catch`. To ensure no error-prone features are employed or executed, it is advised to use JS's strict mode with `'use strict'` in the first line of a JS file.

3.4 Node.js

Node.js was introduced around 2009 [49]. Since JavaScript acts as an asynchronous event-driven runtime, many connections or events need to be handled concurrently [51]. Node.js fulfills these requirements, i.e. no blocking I/O calls. This contrasts to threads in operating systems which are employed upon execution. Node.js represents as a single-thread event loop, hidden from the user, to support concurrent connections with suffering thread context switching.

3.5 Hypertext Transfer Protocol (HTTP)

Around 1995 the HTTP/1 protocol was introduced. It allowed chunked transfer encoding for response streaming, request pipelining for parallel processing and better catching mechanisms for example [52]. With HTTP/2 request and response multiplexing were introduced. It lets a HTTP messages separate into independent frames which are transmitted interleaved and reassembled at their destination. *Server-Sent Events* (SSE) also facilitate more efficient server to client streaming, e.g. real time notifications or updates on a server, via *Document Object Model* (DOM) events within an `EventSource` interface.

3.6 Transmission Control Protocol (TCP)

All TCP connections start with a three-way handshake between a client and server. The client must send a random sequence number and sends the packet with additional flags to a server. The server acknowledges (increases the acknowledge number) and responds the package. The client now completes the handshake (both sequence and acknowledge number are increased) and dispatches the packet [53]. This ensures a reliable and secure transfer of information from one source to its destination.

4 Design Specifications

All given functions of a chosen smoke detector shall be implemented adequately into a design to a specific extent. These requirements are described in the subsequent sections. Functional requirements determine all necessary functions and the behavior the design is supposed to accomplish. All given resources or capabilities of each component should be used appropriately. Furthermore, there are no additional functionalities designated for the realized system. Nonfunctional requirements describe the system quality and determine how well it is realized and implemented.

4.1 Functional Requirements

- FR1. Access to a smoke detector's signals and functions shall be given via a webpage or an appropriate framework
- FR2. Transmission of a smoke detector's fire / smoke alarm signal to a user's web browser e.g. onto a smartphone or tablet with an interconnection over the Tessel 2 microcontroller
- FR3. Various states i.e. idle, alarm state shall be visible at any given time, assumed a present connection is established
- FR4. When a status change occurs, the user shall not need to manually refresh the webpage or framework
- FR5. When no steady idle signal is coming from the smoke detector or connection to the Tessel 2 is lost, regardless for whatever reason, any kind of notification should inform the user that a malfunction occurred

4.2 Nonfunctional Requirements

- NFR1. The states for idle and alarm shall be visualized with colored elements for an easier interpretability

5 Prototype Design

The following sections describe which components are used and how they work together to fulfill the defined functional and nonfunctional requirements, described in chapter 4.

5.1 Concept

The system is divided into three components. A hardware part which is responsible for smoke detection and providing all relevant information and signals needed. The second part is a hardware / software component responsible for processing and transferring these information and signals. The third component is a user's terminal device displaying the interface. The structure of this system is depicted in Figure 9 to illustrate how these components, hardware, software and user device are linked together.

5.2 Architecture

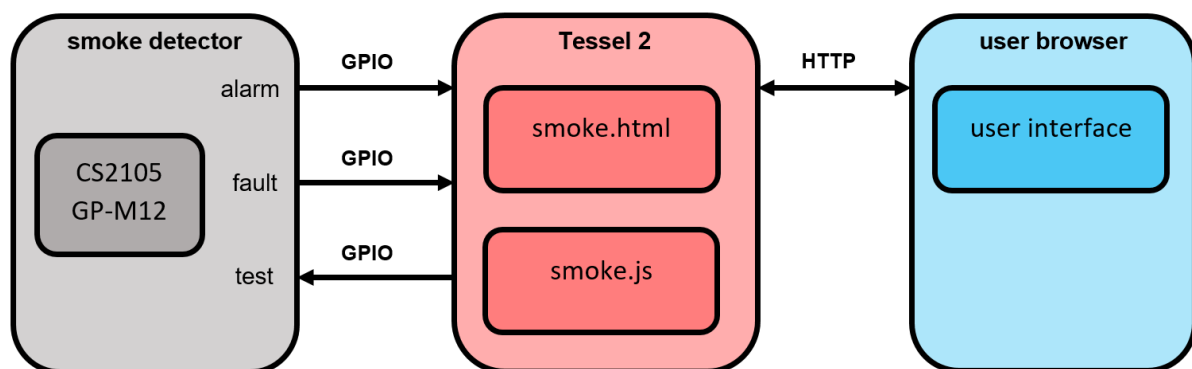


Figure 9: block diagram of prototype design

The hardware part comprises a conventional photoelectric smoke detector. It is linked to the Tessel 2 via three separate connections. Two inputs, one for smoke detection and one acting as a fault indicator, indicating if the smoke detector is in operation. There is also one output to use the smoke detectors built-in test function. All inputs and output need further processing and are therefore handled and evaluated from the T2. The T2 establishes a network connection, runs a JavaScript file to host a webserver and handles requests with an accompanied HTML webpage (see FR1 in 4.1). A user may now access this webpage, to see current states (i.e. if there is an alarm or to check if the smoke detector runs properly) or may use the smoke detector's test function (see FR2 in 4.1).

5.3 Hardware

The hardware to realize this prototype was an affordable smoke detector from "Obi" at a price of around €10 and the predetermined Tessel 2 microcontroller.

5.3.1 Smoke detector

This smoke detector comes with an CS2105 GP-M12 *Integrated Circuit* (IC) on its *printed circuit board* (PCB) from manufacturer Semic, which is pin compatible to a better documented MC145012 IC [54].

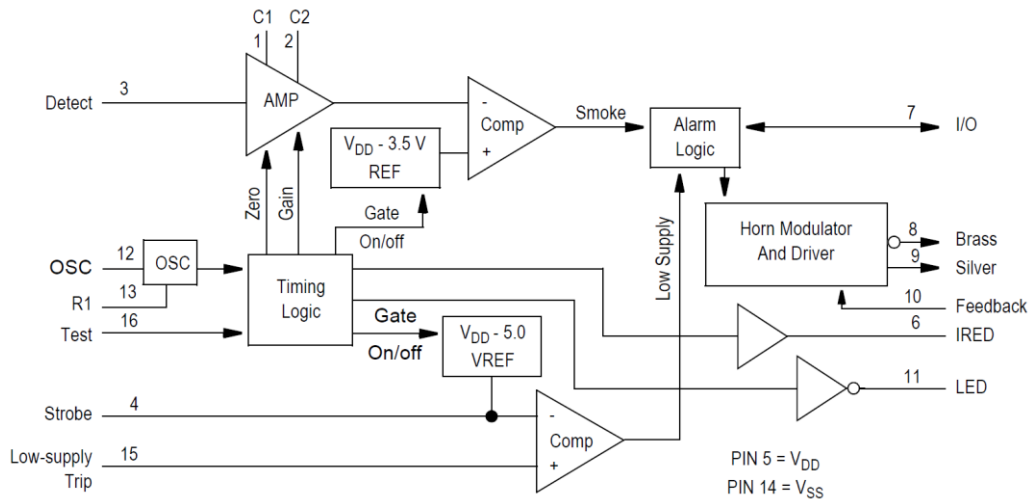


Figure 10: block diagram of CS2105 GP-M12 [54]

This chip offers necessary outputs and inputs needed to realize a functional prototype. Of interest are the following pins. There is an alarm input / output on pin 7, acoustic feedback on pin 10, a flash LED on 11 and test function on pin 16, depicted in Figure 10 and in a complete pin specification in Table 1 below. This detector runs on an integrated 9V-battery.

Pin	Name	Brief description
1	C1	determines gain during pushbutton test and chamber sensitivity test
2	C2	determines gain during pushbutton test and chamber sensitivity test
3	DETECT	must be AC/DC decoupled from all other signals
4	STROBE	this output provides a strobed, regulated voltage referenced to VDD
5	VDD	connected to the positive supply potential and may range from + 6.0 V to + 12 V
6	IRED	used as the infrared emitter driver
7	I/O	can be used to activate escape lights, auxiliary alarms, remote alarms, and/or auto-dialers
8	BRASS	connected to piezoelectric audio transducer and to the horn-starting resistor
9	SILVER	connected to piezoelectric audio transducer and to the horn-starting resistor
10	FEEDBACK	connected to piezoelectric audio transducer and to the horn-starting resistor
11	LED	active-low output drives an external visible LED at the pulses
12	OSC	is used in conjunction with external resistor and capacitor
13	R1	is used in conjunction with external resistor and capacitor to determine IRED pulse widths
14	VSS	connected to the negative supply potential, is usually tied to ground
15	LOW SUPPLY TRIP	connected to an external voltage which determines the low-supply alarm threshold
16	TEST	is used to manually invoke a test mode.

Table 1: pin specification of CS2105-GP-M12 [54]

5.3.2 Tessel 2

This board is based on a *Wireless Fidelity* (WiFi) router *System on Chip* (SOC) Mediatek MT7620n running Linux via *OPEN Wireless Router* (OpenWRT) [55]. It also comes with an Atmel SAMD21 microcontroller [56]. Both build a processor / coprocessor architecture. The Mediatek runs user specific code, handles network connectivity via *local* and *wireless area network* (LAN)(WLAN) and *universal serial bus* (USB) and communicates with the microcontroller. The coprocessor handles low level inputs and outputs through two *general purpose input and output* (GPIO) banks which various modules could be attached for application specific inputs and outputs.

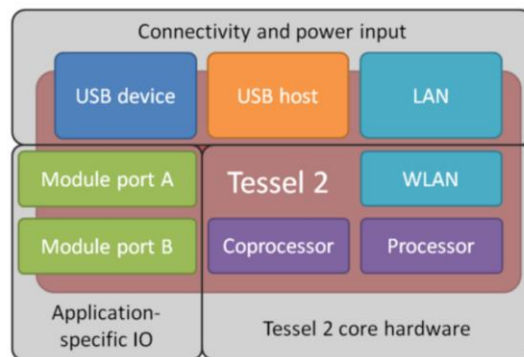


Figure 11: functional blocks of Tessel 2 [57]

Below is the pin mapping of the T2 GPIO Banks. Interesting for this prototype implementation are PINs configurable as digital inputs or outputs or capable of detecting interrupts, e.g. on GPIO Bank A PIN 2, 5, 6 or 7.

Port	Pin	Digital I/O	SCL	SDA	SCK	MISO	MOSI	TX	RX	Analog In	Analog Out	Interrupt	PWM
A	0	✓	✓										
A	1	✓		✓									
A	2	✓			✓							✓	
A	3	✓				✓							
A	4	✓					✓						
A	5	✓						✓				✓	✓
A	6	✓							✓			✓	✓
A	7	✓								✓		✓	
B	0	✓	✓							✓			
B	1	✓		✓						✓			
B	2	✓			✓					✓		✓	
B	3	✓				✓				✓			
B	4	✓					✓			✓			
B	5	✓						✓		✓		✓	✓
B	6	✓							✓	✓		✓	✓
B	7	✓								✓	✓	✓	

Table 2: pin mapping Tessel 2 [58]

5.4 Software

The following flowchart in Figure 12 describes the execution of the prototype design on the T2, which is implemented in two separate files, a HTML file with included CSS styles and a corresponding JS file.

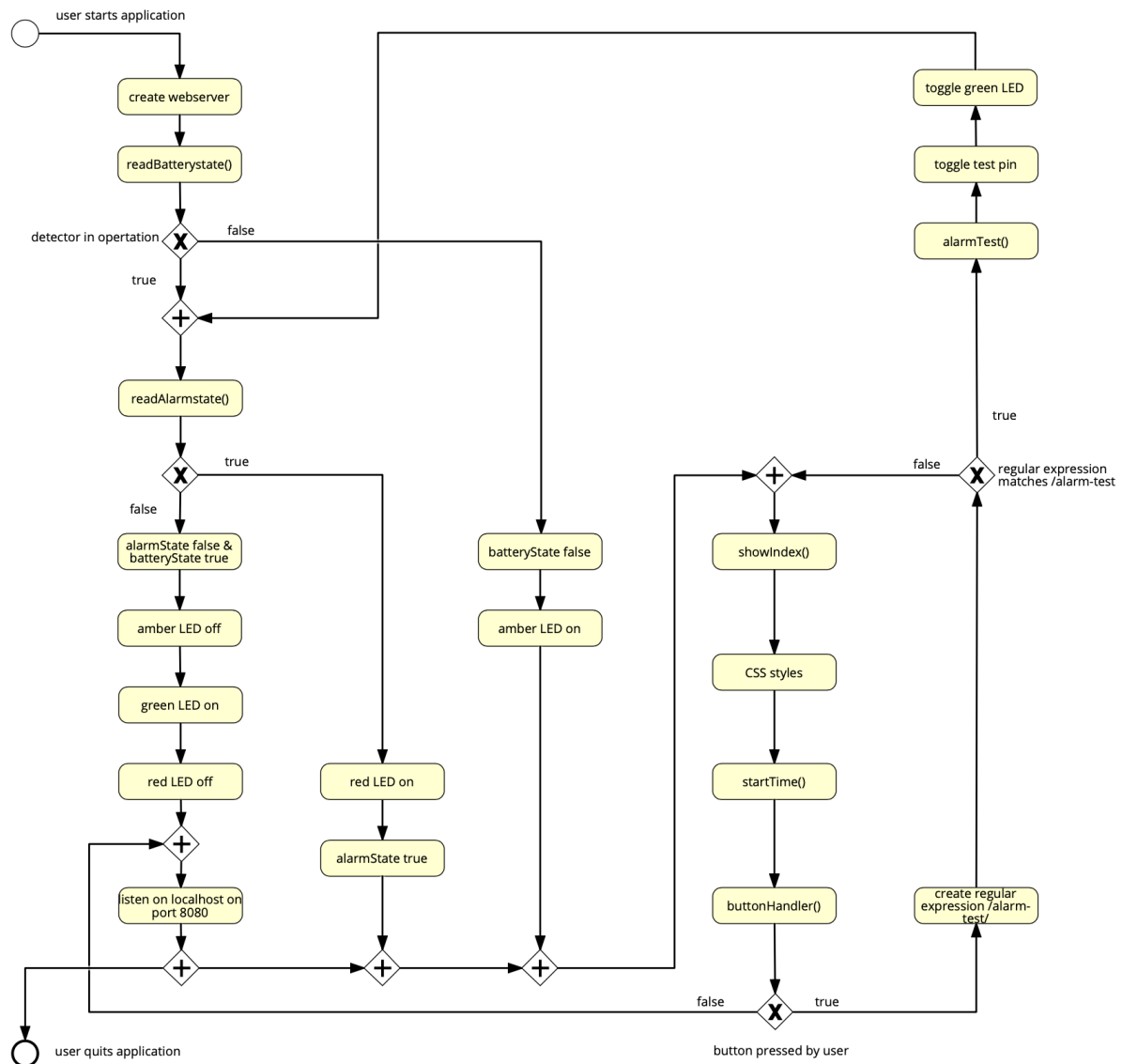


Figure 12: prototype flowchart

At first, the webserver is started to run the application. When the smoke detector is idle the three LEDs on the T2 act as a visual representation of the current status. The green LED is on, showing the user the detector is ready for a test. The disabled amber LED shows the detector is operational and no fault is currently present, and the red LED is off, since no smoke / alarm has been detected yet. These LEDs give the user a quick look on the these three statuses without to manually refresh the webpage (see FR4 in 4.1).

Upon the webserver's initialization the battery state and the alarm state are read constantly, i.e. polled. The battery state indicates that the smoke detector is connected to the 9V battery. If not, this activates the amber LED. Hence, the amber LED remains off, when the smoke detector is operational (see FR5 in 4.1)

The now created webserver listens to a defined port on localhost. If the user accesses this webpage within a web browser, the HTML's interface is presented. The CSS styles are now applied, i.e. the current alarm state of the detector is bound to a division, colored in green when everything is ok and red if smoke was detected (see FR3 in 4.1). Additionally, a ticking clock with the current time shows the user the webserver is up and running. The user may now use the test button to trigger the smoke detector's test function. If so, a request for an alarm test is handled by a button handler, which uses this click event to create a regular expression and sends this request to the server.

When this regular expression matches `/alarm-test` the server responds with an alarm test function, which toggles the state of the test pin on the T2 and subsequently triggers the smoke detector's test-function. The constantly read alarm state is now recognized. This sets the alarm state to true. This changes the class id of the division to turn from green to red (see NFR1 in 4.2). When the alarm disappears, the alarm state is set to false and everything is ok again.

When there are no requests coming from the user, the `index.html` shall be displayed. In the case of an alarm the alarm state is true, meaning the red LED on the T2 is turned on and this eventually turns the division from green to red. Regardless, in all cases the user is always redirected to the user interface. To stop the application from running, the user simply quits it, within the console with key combination `strg+c`.

6 Technical Implementation

This chapter describes necessary steps to realize the prototype based on the design specifications.

6.1 Initial Setup for Tessel 2

Before setting up and configuring the T2 microcontroller, Node.js is needed. A Node.js version greater than 4.2.x is recommended for download. With this installation, the tool *node package manager* installer (NPM) is also installed. This gives access to download packages within the command line. The Tessel 2 is configured and controlled using through the command line. To setup the T2, all following commands mentioned in this section are entered in order of appearance, starting below in Listing 1. The T2 command line interface and `t2` are downloaded with the NPM installer. The command line interface is needed to process commands and to communicate with the microcontroller. Since the command line interface checks on startup, if the latest version is used, no further updates are required. However, `t2` is versioned separately and it is recommended to update with the shown update commands in Listing 1. The command `t2 version` displays which version is currently running on the microcontroller.

```
$ npm install -g t2-cli
$ t2-cli t2
$ t2 update or t2 update -l
$ t2 version
```

Listing 1: initial setup of Tessel 2 [58]

Next step is setting up a USB connection, which does not require any specific setup. How to configure, run or erase code are shown, in order in Listing 2. The Tessel 2 should now successfully boot up (indicated with a steady blue LED instead of a blinking one). To check, if the Tessel is successfully connected to a computer the `list` command is typed in. When a T2 is detected, it shows up with its serial number. Then, the microcontroller is renamed with the command to `bachelor`, although this is not necessary or required to deploy code to the T2. Since the Tessel 2 is based on a router SOC, it allows for a convenient connection to a computer over WiFi. This connection is enabled, when the computer is connected to the same WLAN. With the `wifi` command this connection method is enabled. When the T2 is connected over WiFi, an amber LED flashes to indicate that packages are transmitted and received successfully. Lastly, a check with the `list` command displays the Tessel 2 is now connected over USB and WiFi as well.

Then, a secure and trusted connection between the computer and T2 must be established in order to deploy code over the *Secure Shell* (SSH). To authorize the device, it must be

provisioned first. To start a project, the initialization command creates a folder with all files needed for startup, i.e. a `package.json` and a `index.js` file to start from. Code may now be edited in the generated JavaScript file and copied into the microcontroller's flash memory with the `run` and `push` commands. There is an advantage of using pushing instead of the `run` command. The T2 will automatically run this application, every time it restarts. The `run` command only runs code until the Tessel 2 is restarted or turned off. To erase code and dependencies from the *Random Access Memory* (RAM) the command `t2 erase` is used.

```
$ t2 list
$ t2 rename bachelor
$ t2 wifi -n [SSID] -p [password]
$ t2 provision
$ t2 init
$ t2 run/push index.js
$ t2 erase
```

Listing 2: configuration and running code on Tessel 2 [58]

6.2 Input and Output Processing

The T2's digital I/O ports are only eligible to detect 3.3V, since the GPIO banks operate on 3.3V internally. Hence, for input and output control, an external wiring between the smoke detector and the T2 is required. Three GPIO pins, according to the pin mapping in Table 2, are used. These pins are eligible to digital states and to detect interrupts, i.e. rising or falling edges with 3.3V voltage levels. PIN A2 is used to detect a smoke alarm. PIN A5 covers a battery / fault signal and PIN A7 is used as an output to trigger the smoke detector's test function. PINs A1 (GND) and A2 (V_{CC}) are used as well, since these are needed to apply correct voltage levels for creating defined digital states or rising and falling edges.

As mentioned before, Tessel 2's PINs A2, A5 and A7 may not be connected to the smoke detectors IC directly. An external wiring between detector and microcontroller isolates both circuits from each other. Hence, this prevents high currents flowing inside the T2's GPIO PINs. This also reduces voltage levels provided from the smoke detectors CS2105GP-M12 IC (+4V to +9.8V where measured) to appropriate voltage levels, which the microcontroller can process. This is achieved with three opto-couplers, two for input signals and one for output. The wiring is depicted in Figure 13.

PIN 7 (smoke alarm) from the smoke detectors IC and positive power supply from the battery (Batt+) are connected to the two respective opto-coupler anodes to drive the IR-LEDs inside the opto-couplers. PIN 14 (V_{SS}) is connected to the opto-couplers 1 cathode. The positive and negative supply potential of the battery are connected to opto-coupler 2. Batt+ is also connected to the third opto-coupler's source pin with a pull-up resistor. Pin 16 (test function) is wired to the third opto-couplers emitter pin.

The GPIO PINs from the T2 are wired as follows. PIN GND is connected to opto-coupler's 1 and 2 emitter pin via pull down resistors and to the opto-coupler's 3 cathode pin. PIN V_{CC} is wired to the source pins of opto-coupler 1 and 2, to provide 3.3-voltage levels. PIN A2 and PIN A5 are connected to the first and second opto-coupler's emitter pin directly. PIN A7 is wired to opto-coupler's 3 anode pin to drive its IR-LED.

If there is a 'high' signal on PIN 7, opto-coupler 1 is turned on. This creates a high level on T2's PIN A2. When the smoke detector is connected to the battery, a potential is applied to opto-coupler 2. This creates a 'high' level on PIN A5. When the battery is disconnected, i.e. the smoke detector is not operational, PIN A5 is 'low'. To initiate the test function, a positive supply potential needs to be applied to Pin 16. To achieve this, PIN A7 needs to be turned 'high' applying 3.3V to turn opto-coupler 3 on.

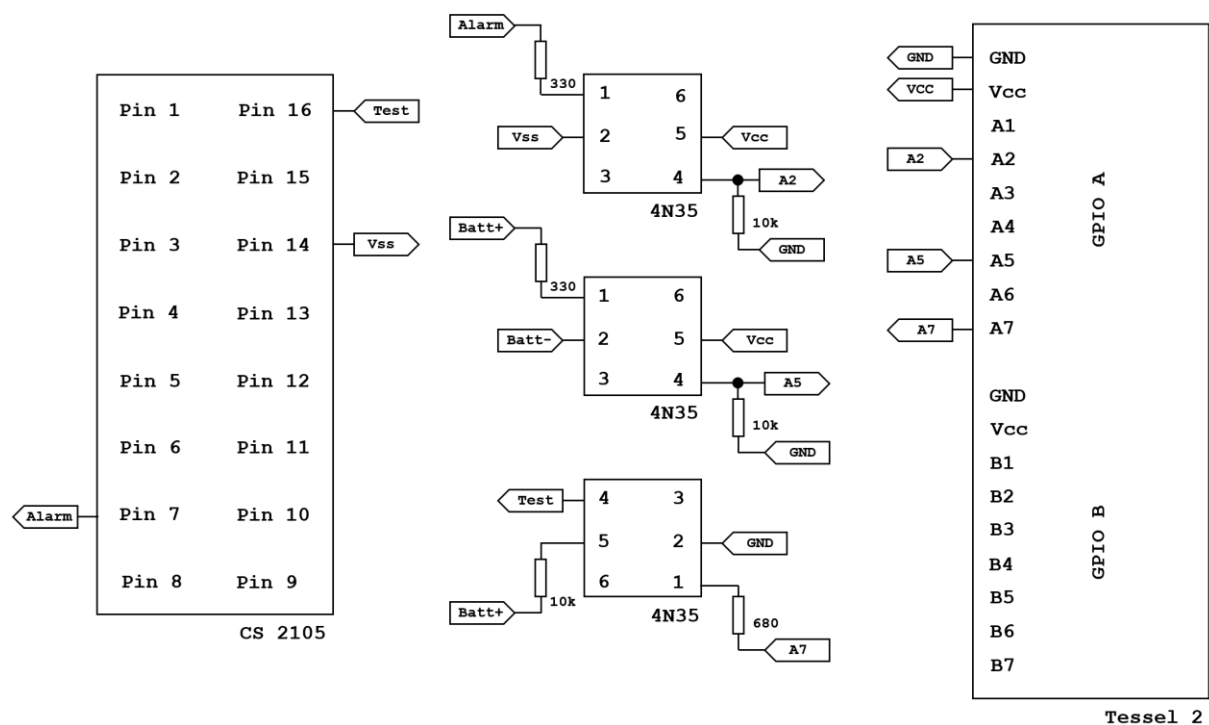


Figure 13: external wiring between detector and microcontroller

6.3 Smoke Alarm

The first approach was to detect a rising or falling edge on PIN A2 coming from opto-coupler 1. But this method to detect edges eventually became unreliable. Therefore, the digital state of this pin is polled and read every 100 ms. The code snippet depicted in Listing 3 shows how to read digital states. In order to detect a clean 'low' level, the pin was configured with an internal pulldown resistor. Otherwise there was no clean 0.0V on PIN A2, due to being connected to opto-coupler 1 (~0.6V measured before, without an internal pulldown resistor).

Additionally, in case of an alarm, a previously declared variable `ledRed` turns the T2's red LED on and when `alarmState`, initialized with `false`, is set to `true`. The smoke detector eventually goes to idle again. If this happens, i.e. no alarm and 'low' is detected on PIN A2, this toggles the red LED off and sets the `alarmState` to `false` again.

```
pinAlarm.pull("pulldown");
setInterval(readoutAlarmState, 100);

function readoutAlarmState() {
  pinAlarm.read((error, value) => {
    if (value) {
      console.log("PIN A2 read: alarm");
      ledRed.on();
      alarmState = true;
    } else {
      console.log("PIN A2 read: no alarm");
      ledRed.off();
      alarmState = false;
    }
  });
}
```

Listing 3: readoutAlarmState function

This alarm state is responded inside a function `showIndex`, which creates a response and displays the `index.html` read from the file system. Inside the HTML's division is a placeholder `$$alarm$$` which is replaced after a string conversion, with either a `"class='alarm'"` or with `"` using a ternary operator, depicted in the code snippet in Listing 4. In the case of alarm, the division is changed to red. When there is no alarm and the detector is idle, the division remains green.

```
response.end(content.toString().replace("$$alarm$$",
                                         alarmState ? "class='alarm'" : ""));
```

Listing 4: placeholder for division

6.4 Fault LED

At first, it was intended to also read the status of the flash LED to show if the smoke detector is in operation. But after setting up all external wiring between the microcontroller and the smoke detector, it was found out through testing, that the signals for alarm and flash LED were shorted. This was because both inputs were connected to the V_{SS} Pin on the detector in order to retrieve both statuses simultaneously. Since the flash LED is low active and the alarm pin is low when the detector is idle this shortage occurred. Therefore, the flash LED function was not integrated into the final design, because the chosen hardware will not allow to read both signals at the same time. This means another option was chosen to fulfill FR3.

Instead, the battery connection is read out by the T2 constantly. This function, in Listing 5, within the `smoke.js` file resembles the function to read the state of the alarm pin in Listing 3, although with a small difference. When PIN A5 reads 'high', the amber LED is turned off, showing the user no fault has occurred. When this pin reads 'low', the amber LED is on, meaning the battery was disconnected from the detector.

```
var batteryState = false;
var pinBattery = tessel.port.A.pin[5];
var ledAmber = tessel.led[1];

pinBattery.pull("pulldown");

setInterval(readoutBatteryState, 100);

function readoutBatteryState() {
  pinBattery.read((error, value) => {
    if (value) {
      console.log("PIN A5 read: connected");
      ledAmber.off();
      batteryState = true;
    } else {
      console.log("PIN A5 read: not connected");
      ledAmber.on();
      batteryState = false;
    }
  });
}
```

Listing 5: readoutBatteryState function

6.5 Test Function

When the button is clicked to initiate the smoke detectors test function, the function `buttonHandler()` is called, shown in Listing 6. This button event creates a request to the server with the regular expression `/alarm-test/`. Also included is a function to toggle the state of the test pin on PIN A7, called `alarmTest`. This function is illustrated in Listing 7. It also comprises a separate function to toggle the green LED on the T2.

This button click event creates a request, that is send to the server. The server now responds to this regular expression with the previously mentioned `alarmTest` function. When this function is called, the value of PIN A7 is toggled with the method `pin.toggle` and applies 3.3V or 0V to the pin respectively. In a separate function `led.toggle` the green LED is toggled off or on.

After the green LED is toggled, the server shall also respond with the content from the static `index.html` to redirect the user to the interface. In case the pin could not be successfully toggled, an error is thrown.

```

function buttonHandler(event) {
  console.log(window.location);
  window.location.assign(window.location.origin + "/alarm-test")

  var button = event.target;
  var req = new XMLHttpRequest();

  req.open('GET', '/alarm-test/');
  req.onload = function(e) {
    if (req.readyState == 4 && req.status == 200) {
      var response = JSON.parse(req.responseText);
      statusNode.textContent = response.on ? 'ON' : 'OFF';
    } else {
      console.log('Error', e);
    }
  }
  req.send(); // Send our request to the server
}

```

Listing 6: buttonHandler function

When the test button has not been clicked yet, the green LED is on and the red LED is off. This indicates the user that the smoke detector is ready and idle. If the test button is clicked by the user, the green LED turns off, to show a test was initiated and received from the T2. In succession the red LED turns on, because the alarm status changes.

```

function alarmTest(url, request, response) {

  var ledGreen = tessel.led[2];
  var pinTest = tessel.port.A.pin[7];

  pinTest.toggle((error, buffer) => {
    if (error) {
      throw error;
    }
  });

  ledGreen.toggle();
  response.writeHead(302, { Location: "/" });
}

```

Listing 7: alarmTest function

6.6 Client Application

The static HTML file accessed by the webserver consists of three basic HTML elements, a section, a division and a button. The CSS styles, which are applied to the section, division and button reside inside the header of the HTML file and are shown in Listing 8.

The division's background color is set to green when the detector is idle. There is a class `.alarm` which is set to red when `alarmState` is `true`., previously shown in Listing 3. The font size for the current time was enlarged for better readability. Also, all fonts were set to bold. Not depicted in Listing 8 is the body of the webpage. It is set to flex; this allows for an easier

layout without using float or positioning. The flex flow was set to column no wrap, so all objects are aligned under each other.

```
section {
    margin: 1;
    font-weight: 600;
    font-size: x-large;
}

div {
    height: 28px;
    width: 250px;
    margin: 3;
    padding: 10px;
    background-color: rgb(29, 202, 29);
    border: 5px darkgreen;
    text-align: center;
    font-weight: 600;
}

.alarm {
    height: 28px;
    width: 250px;
    margin: 3;
    padding: 10px;
    background-color: red;
    border: 5px darkred;
    text-align: center;
    font-weight: 600;
}

button {
    height: 50;
    width: 270px;
    margin: 2;
    padding: 10;
    background-color: lightgray;
    border: 5px grey;
    text-align: center;
    font-weight: 600;
}
```

Listing 8: CSS styles

Below in Listing 9 is the body of the webpage. Inside the body tags are the `section`, `div` and `button`. The `button`'s `onclick` event calls `buttonHandler()`, which is depicted in Listing 6.

```
<body onload="startTime()">
  <main id="app">
    <h1>Smoke Detector</h1>
    <section id="time"></section>
    <div $$alarm$$>Status: GREEN OK / RED ALARM</div>
    <section>
      <button onclick="buttonHandler()">CLICK BUTTON TO TOGGLE TEST</button>
    </section>
  </main>
</body>
```

Listing 9: HTML body

Also shown in Listing 9 is a function `startTime`, which is immediately executed, when the webpage is loaded. Also, the section is assigned with the `id="time"`. This time function is located inside the `index.html` header's script tags and makes use of `Date`. To add a leading zero to hours, minutes and seconds to display the time in `hh:mm:ss` format, a separate function `checkTime` is utilized. Both functions for time and adding zeros to the current time are shown in Listing 10.


```

function startTime() {
    var today = new Date();
    var h = today.getHours();
    var m = today.getMinutes();
    var s = today.getSeconds();
    h = checkTime(h);
    m = checkTime(m);
    s = checkTime(s);
    document.getElementById('time').innerHTML = h + ":" + m + ":" + s;
    var t = setTimeout(startTime, 500);
}

function checkTime(i) {
    if (i < 10) {
        i = "0" + i
    };
    return i;
}

```

Listing 10: startTime and checkTime functions

6.7 Webserver Configuration

The now created JavaScript and accompanying HTML file are pushed into the T2's RAM. One dependence is essential. It is the 'tessel' module. This establishes a library to interface with the Tessel 2. To access the http module, it is also included with `require('http')`. Two further core modules from Node.js are also required. Firstly, the core module 'fs', which stands for file system. This allows to gain access on files within the file system of a computer, i.e. the created `index.html` file shown in 6.6. Secondly the module 'url', which splits up a web address into readable parts. Both core modules are also included again with the `require()` method.

The webserver configuration is shown in Listing 11. To create a server object the method `http.createServer` is called. First, the web address is partitioned with `url.parse` into parts. Then, a regular expression is instanced. This regular expression is used to search for a matching string, in this case for `/alarm-test/` which is a `XMLHttpRequest` from `buttonHandler` [50]. If there is a match, the callback function `alarmTest` is responded from the server. In all other cases the server returns with `showIndex`, a response header with status code 200 and the `index.html` with the `respond.end` function containing the placeholder depicted in Listing 4.

The created webserver listens to port 8080 and a user may access the webpage on `http://bachelor.local:8080`. To indicate that the webserver is up and running a message is displayed in the console window and the green LED is turned on additionally.

```

var server = http.createServer(function(request, response) {
  var urlParts = url.parse(request.url, true);

  var alarm = /alarm-test/;

  if (urlParts.pathname.match(alarm)) {
    return alarmTest(urlParts.pathname, request, response);
  } else {
    return showIndex(urlParts.pathname, request, response);
  }
});

server.listen(8080);
console.log('Server running at http://192.168.1.101:8080/');

```

Listing 11: webserver configuration

6.8 Prototype

Finally, the prototype is built up and tested. For an easier execution the outer housing of the detector was removed. Four possible scenarios are shown in Figure 14. The first shows, that the detector is in its idle state, meaning the green LED is on, showing the user a test of the detector may be executed. In the second picture the button is clicked, this toggled the test pin on the smoke detector. In succession, this toggles the alarm pin on the detector which is successfully read by the T2. This changes the color of the webpage's division from green to red. The third case illustrates when the detector is in operation and smoke in the detection chamber has been detected. In this case, the red LED is turned on and the alarm status is also shown again on the webpage. In case four the battery is disconnected from the detector. This turns the amber LED on, telling the user, there is a fault with the battery connection.

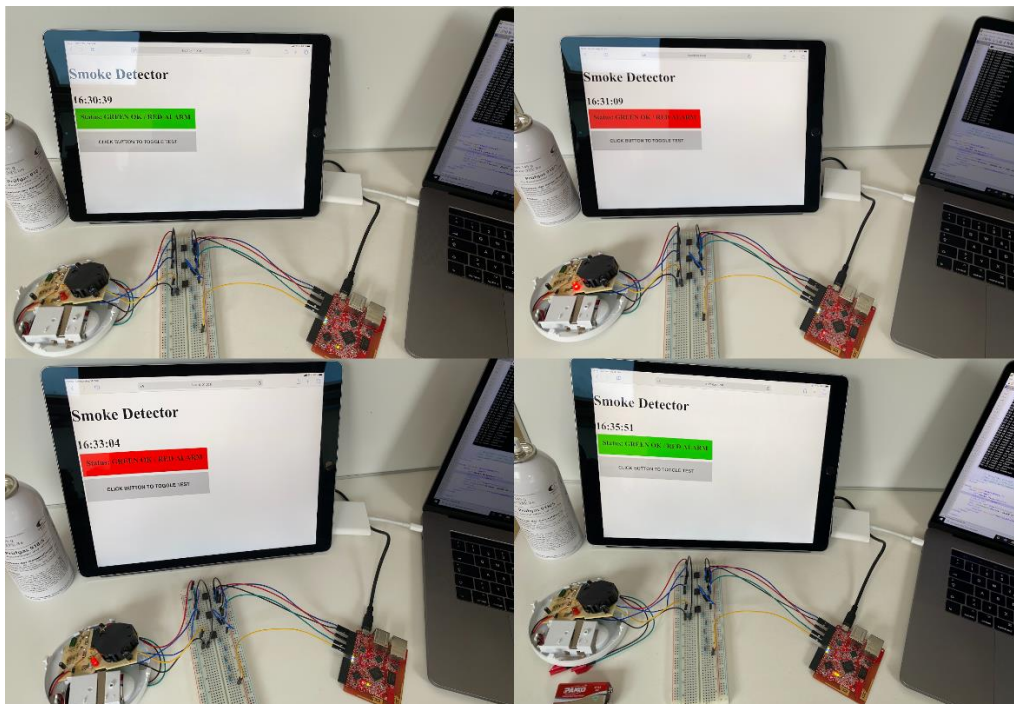


Figure 14: prototype buildup

7 Results and Discussion

Results which have been found during this work are described in this chapter. Based on these results, conclusions are drawn in terms of security and reliability or related to current market trends. Additionally, after reaching these conclusions there is still room left for improvements, which are also described at the end of this chapter.

7.1 Results

The goal to create a functional prototype based upon a cost-efficient smoke detector in combination with the predefined Tessel 2 microcontroller is accomplished in this bachelor thesis. This realization gives a user access to the smoke detectors current status or to trigger the smoke detectors test function remotely over a dedicated web presence. Insights about fire safety, current state of the art principles how to detect smoke or fire, different smoke detector types and their application fields are also explained in the first half of this thesis.

7.2 Reliability & Security

During this work, several test cases¹ have shown that a “cheap” home smoke detectors reliability to detect smoke properly is given at any time. Yet, the achieved implementation lacks security features. For instance, when the smoke detector is disconnected from the T2 for any reason, the internal battery voltage falls under its supply threshold, or the T2 may not connected to the WLAN or is powered off for whatever reason. There is also no security feature built in, which protects the T2 from accessing from an outside source within the WLAN. Code may pushed through the provisioned computer to the T2 but there is still a way for e.g. man in the middle attacks. Since the realized implementation does not alter the detectors functionality nor changes to the used hardware were made itself, the detector’s EN 14604 certification is still applicable.

7.3 Costs & Market Situation

One advantage of the developed prototype during this work lies in its possible affordability. There are several other solutions available on the market. Most notable is the “Google Nest Smoke Detector” [36]. This detector offers smoke and CO detection and smart home integration. This integration into an existing smart home environment is granted without further additional hardware. Setup and configuration are executed on a user’s smartphone.

Alarm notifications, low battery notifications, built in test and maintenance functions or family sharing of alarms and notifications are its core features. Unlike most smoke detectors available, this detector has a split-spectrum smoke sensor and a 10-year electrochemical carbon monoxide sensor [59]. The former sensor allows to detect both smoldering fires and

¹ Tests conducted with an aerosol test gas 918-5 [64]

flaming fires earlier compared to photoelectric detectors (see 2.1.2). The “Google Nest Smoke Detector” is the most expensive detector on the market, although this price is justified, in my opinion.

There are also two more budget friendly options to upgrade or retrofit already installed smoke detectors in an existing household. Either with so called listeners [60] or with smart batteries [61]. Former are connected to a WLAN. They do not detect smoke itself. They constantly listen for sound of a detector’s beeper or siren to send a notification. Latter replace existing 9V batteries inside the detectors. They have built-in WiFi chips and antennas to establish a connection to home networks. These batteries also detect the sound of a smoke detector and notify in the case of alarm or when its low supply threshold is reached.

7.4 Future Advancements & Outlook

The focus on this work was to establish and develop a functional prototype, but there are several other points, which could be further improved or enhanced. As mentioned in section 7.2 the prototype does not contain any safety measures or mechanisms for data or hardware protection. Besides mandatory WLAN encryption and the *WiFi Protection Access* (WPA2) standard the implemented system is vulnerable. This vulnerability may reduce with inclusion of *Transport Layer Security* (TLS), which could be added in future iterations.

Users are not constantly present at home to monitor or check the current status of either the smoke detector or T2. Therefore, a possibility for an automatic notification could be given. These could either notify when there is an alarm or when the smoke detector or T2 are disconnected for whatever reason. This feature might be implemented with a Firebase Cloud Messaging service or application [62], to send notifications to remote devices outside the WLAN, via E-Mail for example.

Since smoke detectors are mounted on a ceiling, an external wiring to the T2 may not be the best option for an interconnection. There is one possible solution with an addition of a low-power WiFi chip, like the ESP32-SOLO1 [63] inside the detector housing itself. This chip offers well enough GPIO Pins and a WiFi antenna (or Bluetooth). Also, it is very energy efficient with around 5 μ A sleep current, which makes it suitable for battery powered devices like a smoke detector.

The developed web presence is currently not optimized for any other remote devices like smartphones or tablets in terms of visuals, design, scaling or responsiveness. Although a user interface optimized for mobile devices makes sense, since we use them regularly at home or on the go and it is more convenient. In future versions these optimizations could be included to improve its usability.

8 Summary

This thesis has two purposes. It explains thoroughly current state of the art principles to detect smoke or fire for a selected variety of detector types using various available references and literature. Also, as part of this thesis a functional prototype with an interconnection between the Tessel 2 microcontroller and a smoke detector was realized successfully. All except one of the defined functional requirements and a nonfunctional requirement for this prototype are fulfilled. FR1 is fulfilled since the user can retrieve the current state of the smoke detector over a hosted webpage on the Tessel 2. FR2 is also accomplished, since the smoke alarm signal coming from the detector is transmitted to a user's terminal device, e.g. smartphone, tablet. FR3 defined to display a pending alarm and if the smoke detector is still operational, is also fulfilled. FR4 is not accomplished since the focus shifted to achieve all other requirements which are the bare minimum functional requirements for this application, although LED's were incorporated to give a visual representation of the current states. FR5 is fulfilled, since the user can tell, if the smoke detector is still in operation when the fault LED is off. The only NFR1 is also achieved, which visualizes the current status of detector with a colored element in the web presence.

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List of Abbreviations

AJAX	<u>A</u> ynchronous <u>J</u> avaScript And <u>X</u> ML
AM-241	<u>A</u> mericium <u>241</u>
API	<u>A</u> pplication <u>P</u> rogramming <u>I</u> nterface
ASD	<u>A</u> spirating <u>S</u> moke <u>D</u> etector <u>S</u> ystems
BACnet	<u>B</u> uilding <u>A</u> utomation and <u>C</u> ontrol Networks
CO	<u>C</u> arbon <u>M</u> onoxide
CSS	<u>C</u> ascading <u>S</u> tyl <u>e</u> <u>S</u> heets
DIN	<u>D</u> eutsches <u>I</u> nstitut für <u>N</u> ormung
DOM	<u>D</u> ocument <u>O</u> bject <u>M</u> odel
EIB	<u>E</u> uropean <u>I</u> nstallation <u>B</u> us
EN	<u>E</u> uropean <u>N</u> orm
EU	<u>E</u> uropean <u>U</u> nion
FR	<u>F</u> unctional <u>R</u> equirement
GPIO	<u>G</u> eneral <u>P</u> urpose <u>I</u> nput <u>O</u> utput
HTML	<u>H</u> ypertext <u>M</u> arkup <u>L</u> anguage
HTTP	<u>H</u> ypertext <u>T</u> ransfer <u>P</u> rotocol
IC	<u>I</u> ntegrated <u>C</u> ircuit
IoT	<u>I</u> nternet <u>o</u> f <u>T</u> hings
IR	<u>I</u> nfr <u>a</u> red
JS	<u>J</u> ava <u>S</u> cript
LAN	<u>L</u> ocal <u>A</u> rea <u>N</u> etwork
NFPA	<u>N</u> ational <u>F</u> ire <u>P</u> rotection <u>A</u> ssociation
NFR	<u>N</u> onfunctional <u>R</u> equirement
NPM	<u>N</u> ode <u>P</u> ackage <u>M</u> anager
NTC	<u>N</u> egative <u>T</u> emperature <u>C</u> oefficient

OIB	<u>Ö</u> sterreichisches <u>I</u> nstitut für <u>B</u> autechnik
OPC	<u>O</u> pen <u>P</u> latform <u>C</u> ommunications
OpenWRT	<u>O</u> pen <u>W</u> ireless <u>R</u> outer
PCB	<u>P</u> rinted <u>C</u> ircuit <u>B</u> oard
RAM	<u>R</u> andom <u>A</u> ccess <u>M</u> emory
RIA	<u>R</u> ich <u>I</u> nternet <u>A</u> pplication
SOC	<u>S</u> ystem <u>o</u> n <u>C</u> hip
SRD	<u>S</u> hort <u>R</u> ange <u>D</u> evice
SSE	<u>S</u> erver- <u>S</u> ent <u>E</u> vent
SSH	<u>S</u> ecure <u>S</u> hell
SSID	<u>S</u> ervice <u>S</u> et <u>I</u> dentifier
T2	<u>T</u> essel <u>2</u>
TCP	<u>T</u> ransmission <u>C</u> ontrol <u>P</u> rotocol
TLS	<u>T</u> ransport <u>L</u> ayer <u>S</u> ecurity
TRVB	<u>T</u> echnische <u>R</u> ichtlinie <u>V</u> orbeugender <u>B</u> randschutz
UK	<u>U</u> nited <u>K</u> ingdom
USA	<u>U</u> nited <u>S</u> tates of <u>A</u> merica
USB	<u>U</u> niversal <u>S</u> erial <u>B</u> us
VESDA	<u>V</u> ery <u>E</u> arly <u>S</u> moke <u>D</u> etection <u>A</u> pparatus
W3C	<u>W</u> orld <u>W</u> ide <u>W</u> eb <u>C</u> onsortium
WiFi	<u>W</u> ireless <u>F</u> idelity
WLAN	<u>W</u> ireless <u>A</u> rea <u>N</u> etwork
WPA2	<u>W</u> iFi <u>P</u> rotection <u>A</u> ccess
XHTML	<u>E</u> xtensible <u>H</u> ypertext <u>M</u> arkup <u>L</u> anguage