```
command (unsaturated)
        ! saturate the overall command using the pitch angle limits:
                    = MIN( MAX( PitComT, PC MinPit ), PC MaxPit )
                                                                         ! Saturate
the overall command using the pitch angle limits
    ENDIF
      DO K = 1, NumBl ! Loop through all blades
         PitRate(K) = ( PitComT - BlPitch(K) )/ElapTime
                                                                        ! Pitch rate
of blade K (unsaturated)
         PitRate(K) = MIN( MAX( PitRate(K), -PC MaxRat ), PC MaxRat ) ! Saturate the
pitch rate of blade K using its maximum absolute value
         PitCom (K) = BlPitch(K) + PitRate(K)*ElapTime
                                                                        ! Saturate the
overall command of blade K using the pitch rate limit
             ! K - all blades
      ENDDO
   ! Reset the value of LastTimePC to the current value:
      LastTimePC = ZTime
    IF ( controlDebug ) THEN
        WRITE(*,*) 'Time=',ZTime,'pitCount=',pitCount,'HSS Spd=',HSS Spd,&
                  'GenSpeedF=',GenSpeedF,'PitCom=',PitCom(1),'PitComP=',&
                  PitComP, 'PitComI= ',PitComI, 'PitComT= ',PitComT
                  pitCount=pitCount+1
    ENDIF
ENDIF
BlPitchCom out = PitCom
                                          ! Pass the most recent blade pitch command
out of the subroutine
RETURN
END SUBROUTINE PitchCntrl
```