1 Systems of Linear Equations (Section 1.2)

This section is mainly going to be reviewing systems of linear equations.

1.1 Nonsingularity and Uniqueness of Solutions

Suppose we have a system of n linear equations and n unknowns

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

$$\vdots$$

$$a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n = b_n.$$
(1)

We're given the coefficients a_{ij} and b_i , and we want to find x_1, \ldots, x_n that satisfies the equations. Generally, it's tedious to write (1) over and over again, so we might write it as a single matrix equation

$$A\mathbf{x} = \mathbf{b},\tag{2}$$

where

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{bmatrix} \quad \mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}.$$

In other words, we are given A and **b** and must solve for **x**. $A \in \mathbb{R}^{n \times n}$ is an $n \times n$ matrix, also known as a square matrix.

Note that (2) has a unique solution if and only if the matrix A is nonsingular.

Theorem 1.1

Let A be a square matrix. The following six conditions are equivalent; that is, if any one holds, they all hold:

- (a) A^{-1} exists.
- (b) There is no nonzero \mathbf{y} such that $A\mathbf{y} = \mathbf{0}$.
- (c) The columns of A are linearly independent.
- (d) The rows of A are linearly independent.
- (e) $det(A) \neq 0$.
- (f) Given any vector b, there is exactly one vector \mathbf{x} such that $A\mathbf{x} = \mathbf{b}$.

Remark: Existence and uniqueness of x only depends on A and not on b.

To briefly review the inverse of a matrix, we should note that the $n \times n$ identity matrix is denoted by I, and is the unique matrix such that

$$AI = IA = A$$

for all $A \in \mathbb{R}^{n \times x}$. The identity matrix has 1's on its main diagonal and 0's everywhere else. For example, the 3×3 identity matrix has the form

$$I = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}.$$

Given a matrix A, if there is a matrix B such that AB = BA = I, the B is called the inverse of A and is denoted A^{-1} . Not every matrix will have an inverse.

In any case, if the conditions of Theorem 1.1 hold, A is said to be nonsingular or invertible. If the conditions do *not* hold, then A is said to be singular or noninvertible. In this case, 2 will have no solution or infinitely many solutions.

Now, we'll focus on when A is nonsingular. In this case, the unique solution of 2 can be obtained by multiplying both sides by A^{-1} . We can see this from how

$$A\mathbf{x} = \mathbf{b}$$

 $\implies A^{-1}A\mathbf{x} = A^{-1}\mathbf{b}$
 $\implies I\mathbf{x} = A^{-1}\mathbf{b}$
 $\implies \mathbf{x} = A^{-1}\mathbf{b}$.

While this is guaranteed to solve the problem, doing so is a bad idea as it's very error-prone. It's usually a better idea to solve $A\mathbf{x} = \mathbf{b}$. It should also be noted that computing A^{-1} is computationally expensive.

Note: We can use MATLAB to solve for \mathbf{x} by using

$$x = A \setminus b$$

1.2 Numerical (Approximate) Solution of Differential Equations

In this section, we'll focus on ordinary differential equations (ODE). These contain one or more functions of one independent variable and the derivatives of those functions. For example, consider the initial value system

$$\begin{cases} u'(x) + au(x) = f(x) \\ u(0) = 0 \end{cases}$$
(3)

with $x \in [0,1]$. We have two functions, f(x) and u(x), derivative u'(x), and one independent variable x. Suppose a fixed $a \in \mathbb{R}$ and $f : \mathbb{R} \to \mathbb{R}$. Our goal is to find a function u satisfying the system (3).

1. First, approximate u'.

$$u'(x) = \lim_{h \to 0} \frac{u(x+h) - u(x)}{h} = \lim_{h \to 0} \frac{u(x) - u(x-h)}{h} = \lim_{h \to 0} \frac{u(x+h) - u(x-h)}{2h}.$$

We want to pick a very small h to do this evaluation. That way, for a small enough h (close to 0), we can do

$$u'(x) \approx \frac{u(x+h) - u(x)}{h} \approx \frac{u(x) - u(x-h)}{h} \approx \frac{u(x+h) - u(x-h)}{2h}$$
(4)

2. To choose a small h, we can divide the given interval, which in this case is [0,1], into m subintervals. Pick a (possibly large) $m \in \mathbb{N}$, and then subdivide the interval into m equal subintervals of length $h = \frac{1}{m}$.



The subdivision points of the intervals would be $x_i = \frac{i}{m}$ for i = 0, 1, 2, ..., m. That way, we can find u on those points; that is, we can find

$$u\left(x_i = \frac{i}{m}\right).$$

With this in mind, the approximation formula from (4) can be rewritten as such:

$$u'(x_i) \approx \frac{u(x_i+h) - u(x_i)}{h} \approx \frac{u(x_i) - u(x_i-h)}{h} \approx \frac{u(x_i+h) - u(x_i-h)}{2h},$$

or just

$$u'(x_i) \approx \frac{u(x_{i+1}) - u(x_i)}{h} \approx \frac{u(x_i) - u(x_{i-1})}{h} \approx \frac{u(x_{i+1}) - u(x_{i-1})}{2h}.$$

The approximation used depends on the information you are given.

- 3. Now, we can set up a linear system. We want to find $u(x_i)$ for all $i \in [0, m]$.
 - For i = 0, it's clear that

$$u(x_i) = u(x_0) = u(0) = 0$$

from the given condition.

• For i = 1, we can use the approximation

$$u'(x_i) \approx \frac{u(x_i) - u(x_{i-1})}{h}$$

to get

$$\frac{u(x_1) - u(x_0)}{h} + au(x_1) = f(x_1)$$

$$\Rightarrow \frac{u(x_1) - u(0)}{\frac{1}{m}} + au(x_1) = f(x_1)$$

$$\Rightarrow mu(x_1) + au(x_1) = f(x_1)$$

$$\Rightarrow mu\left(\frac{1}{m}\right) + au\left(\frac{1}{m}\right) = f\left(\frac{1}{m}\right)$$

$$\Rightarrow u\left(\frac{1}{m}\right)(m+a) = f\left(\frac{1}{m}\right)$$

$$\Rightarrow u\left(\frac{1}{m}\right) = \frac{f\left(\frac{1}{m}\right)}{m+a}$$

• For i=2, we can use the approximation

$$u'(x_i) \approx \frac{u(x_i) - u(x_{i-1})}{h}$$

to get

$$\frac{u(x_2) - u(x_1)}{h} + au(x_2) = f(x_2)$$

$$\Rightarrow \frac{u(x_2) - u(x_1)}{\frac{1}{m}} + au(x_2) = f(x_2)$$

$$\Rightarrow m(u(x_2) - u(x_1)) + au(x_2) = f(x_2)$$

$$\Rightarrow mu(x_2) - mu(x_1) + au(x_2) = f(x_2)$$

$$\Rightarrow u(x_2)(m+a) - mu(x_1) = f(x_2)$$

$$\Rightarrow u(x_2)(m+a) = mu(x_1) + f(x_2)$$

$$\Rightarrow u(x_2) = \frac{mu(x_1) + f(x_2)}{m+a}$$

$$\Rightarrow u\left(\frac{2}{m}\right) = \frac{mu\left(\frac{1}{m}\right) + f\left(\frac{2}{m}\right)}{m+a}.$$

Note that we found $u\left(\frac{1}{m}\right)$ in the previous step.

• For i = m, we have

$$\frac{u(x_m) - u(x_{m-1})}{h} + au(x_m) = f(x_m)$$

$$\Rightarrow \frac{u(1) - u(x_{m-1})}{\frac{1}{m}} + au(1) = f(1)$$

$$\Rightarrow m(u(1) - u(x_{m-1})) + au(1) = f(1)$$

$$\Rightarrow mu(1) - mu(x_{m-1}) + au(1) = f(1)$$

$$\Rightarrow u(1)(m+a) - mu(x_{m-1}) = f(1)$$

$$\Rightarrow u(1)(m+a) = mu(x_{m-1}) + f(1)$$

$$\Rightarrow u(1) = \frac{mu(x_{m-1}) + f(1)}{m+a}$$

$$\Rightarrow u(1) = \frac{mu(\frac{m-1}{m}) + f(1)}{m+a}.$$

With this all in mind, we want to be able to generate a linear system of the form

$$\begin{cases} u\left(\frac{1}{m}\right) = \frac{f\left(\frac{1}{m}\right)}{m+a} \\ u\left(\frac{2}{m}\right) = \frac{mu\left(\frac{1}{m}\right) + f\left(\frac{2}{m}\right)}{m+a} \\ \vdots \\ u(1) = \frac{mu\left(\frac{m-1}{m}\right) + f(1)}{m+a} \\ \Longrightarrow \begin{cases} (m+a)u\left(\frac{1}{m}\right) = f\left(\frac{1}{m}\right) \\ (m+a)u\left(\frac{2}{m}\right) = mu\left(\frac{1}{m}\right) + f\left(\frac{2}{m}\right) \\ \vdots \\ (m+a)u(1) = mu\left(\frac{m-1}{m}\right) + f(1) \end{cases} \\ \Longrightarrow \begin{cases} (m+a)u\left(\frac{1}{m}\right) = f\left(\frac{1}{m}\right) \\ -mu\left(\frac{1}{m}\right) + (m+a)u\left(\frac{2}{m}\right) = f\left(\frac{2}{m}\right) \\ \vdots \\ -mu\left(\frac{m-1}{m}\right) + (m+a)u(1) = f(1) \end{cases}$$

Representing it with matrices, we have

$$\begin{bmatrix} m+a & 0 & 0 & \dots & 0 \\ -m & m+a & 0 & \dots & 0 \\ 0 & -m & m+a & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & m+a \end{bmatrix} \begin{bmatrix} u(x_1) \\ u(x_2) \\ u(x_3) \\ \vdots \\ u(x_m) \end{bmatrix} = \begin{bmatrix} f\left(\frac{1}{m}\right) \\ f\left(\frac{2}{m}\right) \\ f\left(\frac{3}{m}\right) \\ \vdots \\ f\left(\frac{m}{m}\right) \end{bmatrix}.$$

Note that if you choose a different approximation, you will get a different left-hand side and right-hand side.