# 1 Spline Interpolation (Section 6.4)

A spline function consists of polynomial pieces on subintervals joined together with certain continuity conditions. Formally, suppose we have m+1 ordered points, called knots,  $t_0, t_1, \ldots, t_m$  (i.e., we know the values of each  $t_i$  and  $t_i < t_{i+1}$ ). Thus, a spline function of degree k having knots  $t_0, t_1, \ldots, t_m$  is a function S such that

- 1. On each interval  $[t_{i-1}, t_i)$ , S is a polynomial of degree  $\leq k$ .
- 2. On  $[t_0, t_n]$ , S has a continuous (k-1)th derivative<sup>1</sup>.

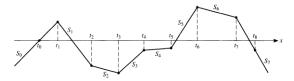
Basically, S is a piecewise polynomial of degree at most k having continuous derivatives of all orders up to k-1.

## 1.1 Degree 1 Spline Functions

Let k = 1 so that we have a degree one spline function. Suppose we have coefficients  $a_i, b_i$ . Then, we can define the spline function S as

$$S = \begin{cases} S_0(x) = a_0 x + b_0 & x \in [t_0, t_1) \\ S_1(x) = a_1 x + b_1 & x \in [t_1, t_2) \\ \vdots & & \vdots \\ S_{m-1}(x) = a_{m-1} x + b_{m-1} & x \in [t_{m-1}, t] \end{cases}$$

From the second property, S(x) is continuous, so the piecewise polynomials match up at the nodes. That is,  $S_i(t_{i+1}) = S_{i+1}(t_{i+1})$ .



**Remark:** This typically extends the knots. In other words, we might see

$$S = \begin{cases} S_0(x) & x \in (-\infty, t_1] \\ S_{m-1}(x) & x \in [t_{m-1}, \infty) \end{cases}.$$

### 1.1.1 Algorithm for Degree 1 Spline Functions

We can write some code to evaluate a **degree 1 spline**. The inputs are the coefficients  $\{a_i\}$ ,  $\{b_i\}$ , the knot values  $\{t_j\}$ , and x such that  $0 \le i \le m-1$  and  $0 \le j \le m$ .

#### Algorithm 1 Degree 1 Spline

```
1: function DegoneSpline(\{a_i\}, \{b_i\}, \{t_i\}, x)
2:
        s \leftarrow a_{m-1}x + b_{m-1}
        for i \leftarrow 1 to m-1 do
3:
            if x \leq t_i then
4:
                 s \leftarrow a_{i-1}x + b_{i-1}
                                                                                      \triangleright Search into which interval x falls into.
5:
                 break
6:
7:
            end if
        end for
9: end function
```

<sup>&</sup>lt;sup>1</sup>The wording here confused me. So, as a note to myself, here's an example: if we have k = 1 (i.e., a linear spline function), then will S have a continuous 0th derivative? This is just the real function f(x). So, essentially, if we have a linear spline function, we expect f(x) to be continuous.

# 1.2 Cubic Spline Functions

We will now consider spline functions of degree 3, i.e., k = 3. Given the data points

we want to construct an interpolating cubic spline,

$$S(x) = \begin{cases} S_0(x) & x \in [t_0, t_1] \\ S_1(x) & x \in [t_1, t_2] \\ S_2(x) & x \in [t_2, t_3] \\ \vdots \\ S_{m-1}(x) & x \in [t_{m-1}, t_m] \end{cases}.$$

Each piece of S(x) will be cubic polynomials. There are 4m unknown coefficients<sup>2</sup>.

#### 1.2.1 Evaluation Conditions

The conditions for evaluating degree 3 polynomials are conditions for interpolation and continuity.

• Interpolation: for  $0 \le i \le m-1$ , we have

$$S_i(t_i) = y_i$$

$$S_i(t_{i+1}) = y_{i+1}.$$

There are a total of 2m conditions here.

• Continuity: for  $0 \le i \le m-2$ , we have

$$S'_{i}(t_{i+1}) = S'_{i+1}(t_{i+1})$$

$$S_i''(t_{i+1}) = S_{i+1}''(t_{i+1})$$

There are 2(m-1) conditions here.

In total, there are 2m + 2(m-1) conditions.

### 1.2.2 Finding S(x)

Define the coefficients as  $z_i = S_i''(t_i)$  for  $1 \le i \le m-1$ . We know that  $S_i''(x)$  is a linear function<sup>3</sup> on  $[t_i, t_{i+1}]$ . Hence, we can write

$$S_i''(x) = z_i \frac{(x - t_{i+1})}{(t_i - t_{i+1})} + z_{i+1} \frac{(x - t_i)}{(t_{i+1} - t_i)}.$$

Then,

$$S_i''(t_i) = z_i \frac{(t_i - t_{i+1})}{(t_i - t_{i+1})} + z_{i+1} \frac{(t_i - t_i)}{(t_{i+1} - t_i)} = z_i.$$

Let  $h_i = t_{i+1} - t_i$ . Then,

$$S_i''(x) = -\frac{z_i}{h_i}(x - t_{i+1}) + \frac{z_{i+1}}{h_i}(x - t_i)$$

Integrating yields

$$S_i'(x) = -\frac{z_i}{2z_i}(x - t_{i+1})^2 + \frac{z_{i+1}}{2h_i}(x - t_i)^2 + C,$$

<sup>&</sup>lt;sup>2</sup>Recall that a cubic function looks like  $ax^3 + bx^2 + cx + d$ , with four coefficients.

 $<sup>^3{\</sup>rm Since}$  it's the second derivative of a cubic function.

where C is an arbitrary constants. Integrating again yields

$$S_i(x) = -\frac{z_i}{6h_i}(x - t_{i+1})^3 + \frac{z_{i+1}}{6h_i}(x - t_i)^3 + Cx + D$$

for some arbitrary D. For easier computation, we can write

$$A_1x + A_2 = C(x - t_i) + D(t_{i+1} - x)$$

for some arbitrary  $A_1, A_2, C, D$ . Then,

$$S_i(x) = -\frac{z_i}{6h_i}(x - t_{i+1})^3 + \frac{z_{i+1}}{6h_i}(x - t_i)^3 + C(x - t_i) + D(t_{i+1} - x).$$