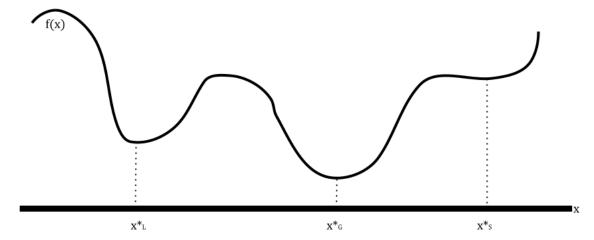
1 One-Variable Optimization (Section 11.1)

Suppose we have a nonlinear function f represented by the graph below,



with the points

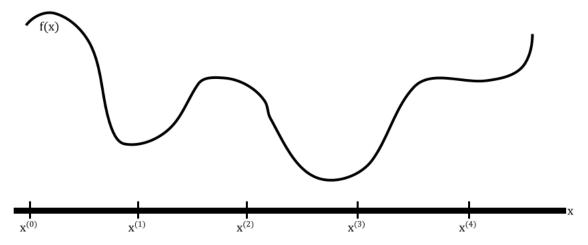
- x_L^* : the local minimum, or the smallest point of f(x) in an open neighborhood around x_L^* .
- x_G^* : the global minimum (and also a local minimum), or the smallest minimum across the entire function, and
- x_S^* : where f increases or decreases on either side of x_S^* .

We're interested in the local minimum. More specifically, the goal is to find the minimum of a nonlinear function f(x) (and we're fine with a local minima).

1D optimization is also relevant for \mathbb{R}^m . If $F: \mathbb{R}^m \to \mathbb{R}$, then we can define a line to be $\{u+tv: t \in \mathbb{R}\}$, where $u, v \in \mathbb{R}$. Then, for a fixed \vec{u} and \vec{v} , we can find F(u+tv) = f(t). The search to find the minimum depends on what information of f is available. In particular, whether we have access to f' or not.

1.1 Illustrative Strategy (Refining Search)

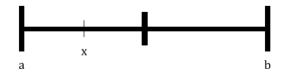
Suppose we have a bound $|f'(x)| \leq M$, where M can be any value greater than or equal to the maximum of f'(x) in the given bounds. The idea is that we have $x^{(k)} = hk$, with h equally spaced intervals (step size) and for $k = 0, 1, 2, \ldots$ This gives us something like



Suppose we consider a particular interval [a, b] with a < b. Then,

$$f(x) \ge \min\{f(a), f(b)\} - \frac{1}{2}(b-a)M,$$

where we derived the latter part from the Mean Value Theorem. To see why this works, suppose x is to the left of the midpoint between [a, b]. Then,



then, by the Mean Value Theorem,

$$f(x) - f(a) = f'(\xi)(x - a)$$

and

$$f(x) - f(a) \ge -M\frac{1}{2}(b-a) \implies f(x) \ge f(a) - \frac{1}{2}(b-a)M.$$

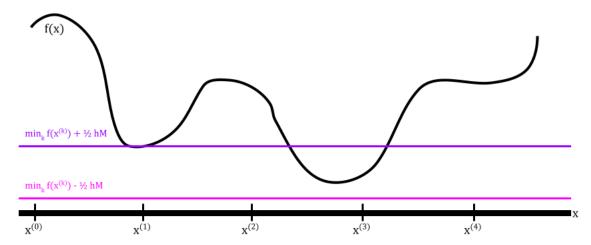
In any case, if we consider all sampled points, then¹

$$\min_{k} f(x^{(k)}) \ge \inf_{x} f(x) \ge \underbrace{\min_{k} f(x^{(k)}) - \frac{1}{2}hM}_{\text{Lower Bound}}.$$

Suppose we consider the interval $[x^{(j)}, x^{(j+1)}]$ for refinement. We then want to consider the inequality when considering the refined search:

$$\min_{k} f(x^{(k)}) + \frac{1}{2}hM \ge \min\{f(x^{(j)}), f(x^{(k+1)})\},$$

Visually, these combined ideas would look like

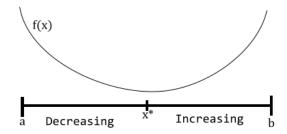


Notice how, for example, $x^{(2)}$ and $x^{(3)}$ has a minimum. So, we would consider this interval in our refined search.

¹We can roughly think of inf as the "true minimum."

1.2 No Derivative Strategy

Suppose we do not have derivative information. Then, an assumption we can make is that f is unimodal (i.e., one minimum). Such an example is



For something like this, we might consider the golden section search. That is,

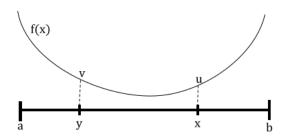
$$r^2 = 1 - r$$

$$r = \frac{1}{2} \left(\sqrt{5} - 1 \right) \approx 0.6180 \dots$$

This method is similar to the bisection method. In particular, we have

$$x = a + r(b - a)$$
 $y = a + r^{2}(b - a)$.

This gives us



The search continues based on the values of u and v. In particular,

- if v < u, then we want to update the right bracket.
- if $v \ge u$, then we want to update the left bracket.

This can be modeled into an algorithm which takes the following inputs:

- a: the first endpoint.
- b: the second endpoint.
- f: the function.
- ϵ : the tolerance.
- M: The maximum number of iterations.

Algorithm 1 Golden Section Search

```
1: function GoldenSectionSearch(a,b,f,\epsilon,M)
         x \leftarrow a + r(b - a)
         y \leftarrow a + r^2(b - a)
 3:
 4:
         u \leftarrow f(x)
         v \leftarrow f(y)
 5:
         for k \leftarrow 1 to M do
 6:
              if v < u then
 7:
                  b \leftarrow x
 8:
 9:
                  x \leftarrow y
                  u \leftarrow v
10:
                  y \leftarrow a + r^2(b - a)
11:
                  v \leftarrow f(y)
12:
13:
              \mathbf{else}
14:
                  a \leftarrow y
                  y \leftarrow x
15:
                  v \leftarrow u
16:
                  x \leftarrow a + r(b - a)
17:
18:
                  u \leftarrow f(x)
              end if
19:
              if |b-a| < \epsilon then
20:
                  break
21:
              end if
22:
          end for
23:
24: end function
```