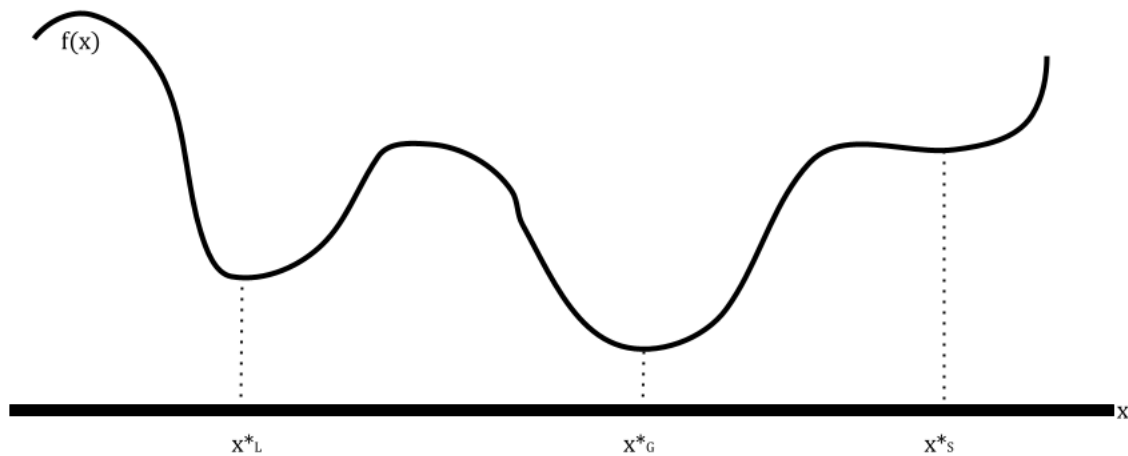


# 1 One-Variable Optimization (Section 11.1)

Suppose we have a nonlinear function  $f$  represented by the graph below,



with the points

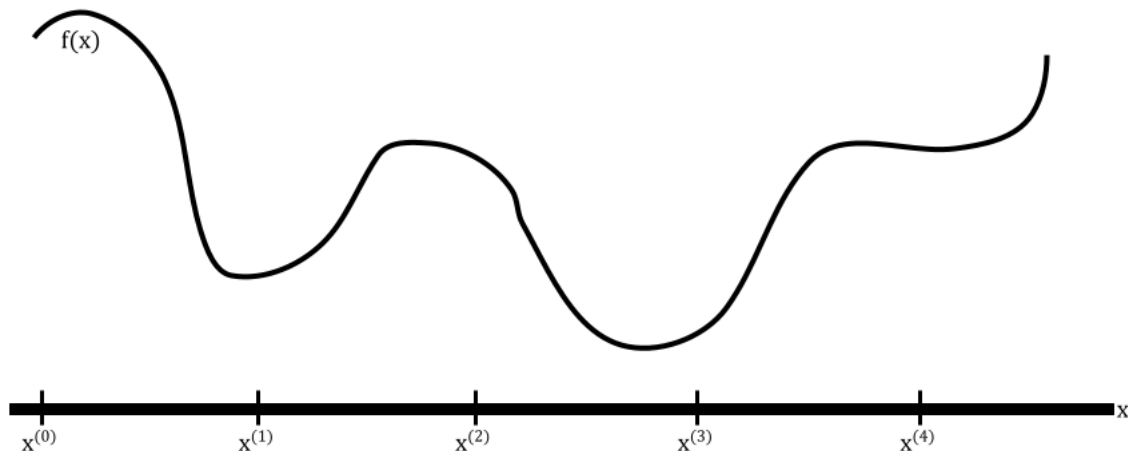
- $x_L^*$ : the local minimum, or the smallest point of  $f(x)$  in an open neighborhood around  $x_L^*$ ,
- $x_G^*$ : the global minimum (and also a local minimum), or the smallest minimum across the entire function, and
- $x_S^*$ : where  $f$  increases or decreases on either side of  $x_S^*$ .

We're interested in the local minimum. More specifically, the goal is to find the minimum of a nonlinear function  $f(x)$  (and we're fine with a local minima).

1D optimization is also relevant for  $\mathbb{R}^m$ . If  $F : \mathbb{R}^m \rightarrow \mathbb{R}$ , then we can define a line to be  $\{u + tv : t \in \mathbb{R}\}$ , where  $u, v \in \mathbb{R}$ . Then, for a fixed  $\vec{u}$  and  $\vec{v}$ , we can find  $F(u + tv) = f(t)$ . The search to find the minimum depends on what information of  $f$  is available. In particular, whether we have access to  $f'$  or not.

## 1.1 Illustrative Strategy (Refining Search)

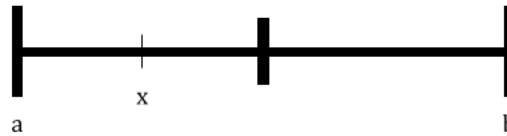
Suppose we have a bound  $|f'(x)| \leq M$ . The idea is that we have  $x^{(k)} = hk$ , with  $h$  equally spaced intervals (step size) and for  $k = 0, 1, 2, \dots$ . This gives us something like



Suppose we consider a particular interval  $[a, b]$  with  $a < b$ . Then,

$$f(x) \geq \min\{f(a), f(b)\} - \frac{1}{2}(b-a)M,$$

where we derived the latter part from the Mean Value Theorem. To see why this works, suppose  $x$  is to the left of the midpoint between  $[a, b]$ . Then,



then, by the Mean Value Theorem,

$$f(x) - f(a) = f'(\xi)(x - a)$$

and

$$f(x) - f(a) \geq -M \frac{1}{2}(b-a) \implies f(x) \geq f(a) - \frac{1}{2}(b-a)M.$$

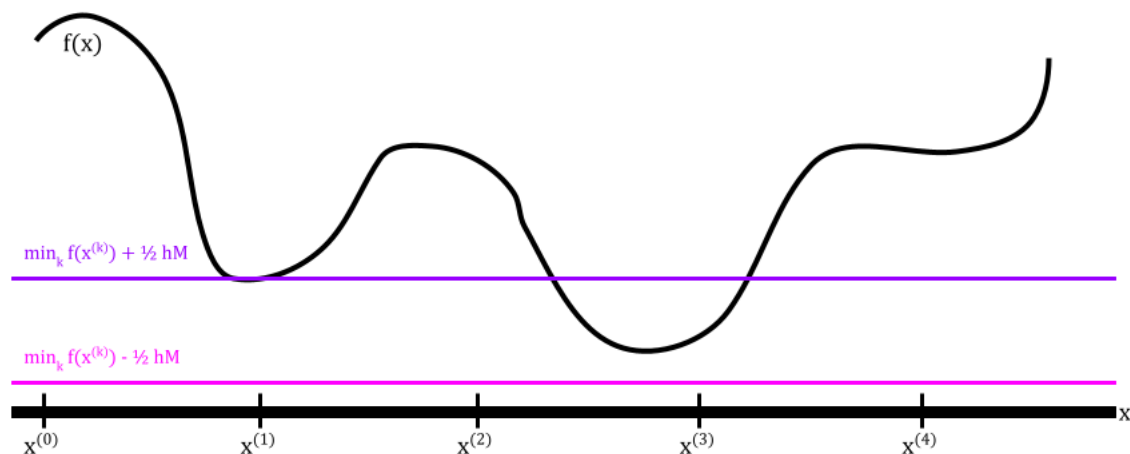
In any case, if we consider all sampled points, then<sup>1</sup>

$$\min_k f(x^{(k)}) \geq \inf_x f(x) \geq \underbrace{\min_k f(x^{(k)}) - \frac{1}{2}hM}_{\text{Lower Bound}}.$$

Suppose we consider the interval  $[x^{(j)}, x^{(j+1)}]$  for refinement. We then want to consider the inequality when considering the refined search:

$$\min_k f(x^{(k)}) + \frac{1}{2}hM \geq \min\{f(x^{(j)}), f(x^{(k+1)})\},$$

Visually, these combined ideas would look like

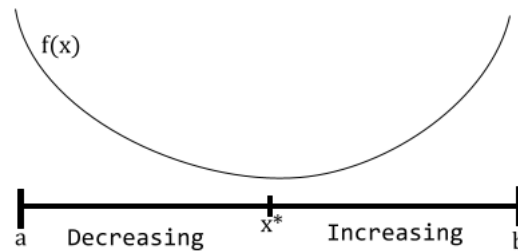


Notice how, for example,  $x^{(2)}$  and  $x^{(3)}$  has a minimum. So, we would consider this interval in our refined search.

<sup>1</sup>We can roughly think of  $\inf$  as the “true minimum.”

## 1.2 No Derivative Strategy

Suppose we do not have derivative information. Then, an assumption we can make is that  $f$  is unimodal (i.e., one minimum). Such an example is



For something like this, we might consider the **golden section search**. That is,

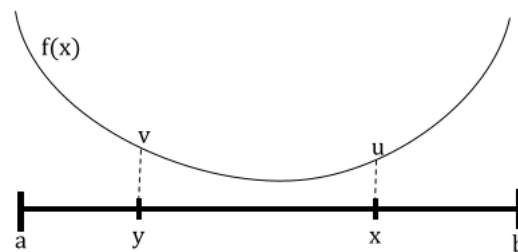
$$r^2 = 1 - r$$

$$r = \frac{1}{2} (\sqrt{5} - 1) \approx 0.6180 \dots$$

This method is similar to the bisection method. In particular, we have

$$x = a + r(b - a) \quad y = a + r^2(b - a).$$

This gives us



The search continues based on the values of  $u$  and  $v$ . In particular,

- if  $v < u$ , then we want to update the right bracket.
- if  $v \geq u$ , then we want to update the left bracket.

This can be modeled into an algorithm which takes the following inputs:

- $a$ : the first endpoint.
- $b$ : the second endpoint.
- $f$ : the function.
- $\epsilon$ : the tolerance.
- $M$ : The maximum number of iterations.

---

**Algorithm 1** Golden Section Search

---

```
1: function GOLDENSECTIONSEARCH( $a, b, f, \epsilon, M$ )
2:    $x \leftarrow a + r(b - a)$ 
3:    $y \leftarrow a + r^2(b - a)$ 
4:    $u \leftarrow f(x)$ 
5:    $v \leftarrow f(y)$ 
6:   for  $k \leftarrow 1$  to  $M$  do
7:     if  $v < u$  then
8:        $b \leftarrow x$ 
9:        $x \leftarrow y$ 
10:       $u \leftarrow v$ 
11:       $y \leftarrow a + r^2(b - a)$ 
12:       $v \leftarrow f(y)$ 
13:     else
14:        $a \leftarrow y$ 
15:        $y \leftarrow x$ 
16:        $v \leftarrow u$ 
17:        $x \leftarrow a + r(b - a)$ 
18:        $u \leftarrow f(x)$ 
19:     end if
20:     if  $|b - a| < \epsilon$  then
21:       break
22:     end if
23:   end for
24: end function
```

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