Ewan Palmer

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WORK EXPERIENCE

Milk Visual Effects - Lookdev & RnD TD   **June 2023 – Oct. 2024**

- Collaborated with other TDs to create tools and scripts in DCC packages such as **Houdini** and **Nuke** using **Python** and **VEX**. Addressing bugs and improvements to our existing toolset; Including updating our documentation.
- Collaborated with Supervisors and Head of Departments to create our in-house Lighting Template in **Solaris**, as well as creating shading templates for the Lookdev team.
- Worked closely with the Lighting and Lookdev department solving technical issues ranging from **Arnold** rendering issues to fixing broken tools and updating our in-house documentation to reflect these changes..
- Worked as a Lighting/Lookdev artist, picking up large sequences for lighting as well as working on hero assets for large shows as a part of the Lookdev team.
- Managed the Lighting and Lookdev side of our **USD** pipeline by creating and adapting workflows based on Artist and HOD feedback.
- Created proprietary shaders for Arnold using **OSL**.

Black Kite Studios - 3D Intern   **May – Sept. 2022**

- Worked as a generalist on multiple adverts for well-known brands such as Amazon, Ikea, and Dyson.
- Worked on tasks ranging from 3D Modelling, Texturing, Lookdev, Animation, Lighting, Rendering, Compositing.
- Created tools in Maya and Houdini using Python to help automate our pipeline processes.

UCL MAL - Voluntary 3D Artist   **July – Aug. 2021**

- Worked with real-time engines and optimised 3D assets for said engines.
- Took on leadership roles to organise artists/tasks to ensure we met our critical deadlines.
- Created photorealistic 3D Models, including Texturing and Lookdev.

EDUCATION

University of Hertfordshire, England   **Sept. 2020 - May 2023**

BA(Hons) in Visual Effects

Grade: First Class Honours

SKILLS

- **Softwares:** Houdini, Solaris, Maya, Nuke, Katana, Mari, Substance Painter, Arnold, Karma, ShotGrid
- **Languages:** Python, PySide/PyQt, VEX, USD Python APIs, Bash, OSL (Shading Language), C++
- **Tools:** Linux, Git
- **Skills:** Excellent communication skills, Strong problem solving skills, Work well under pressure, Willing to adapt and learn new skills