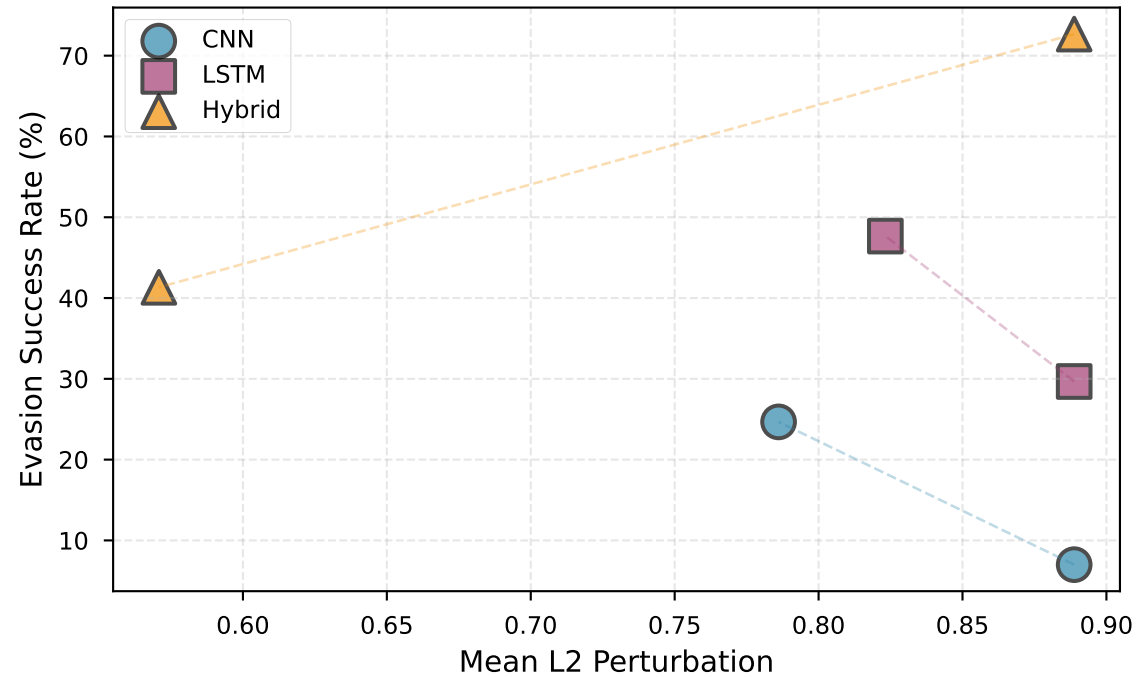


**(a) Perturbation Cost vs Evasion Success**



**(b) Adversarial Attack Effectiveness**

