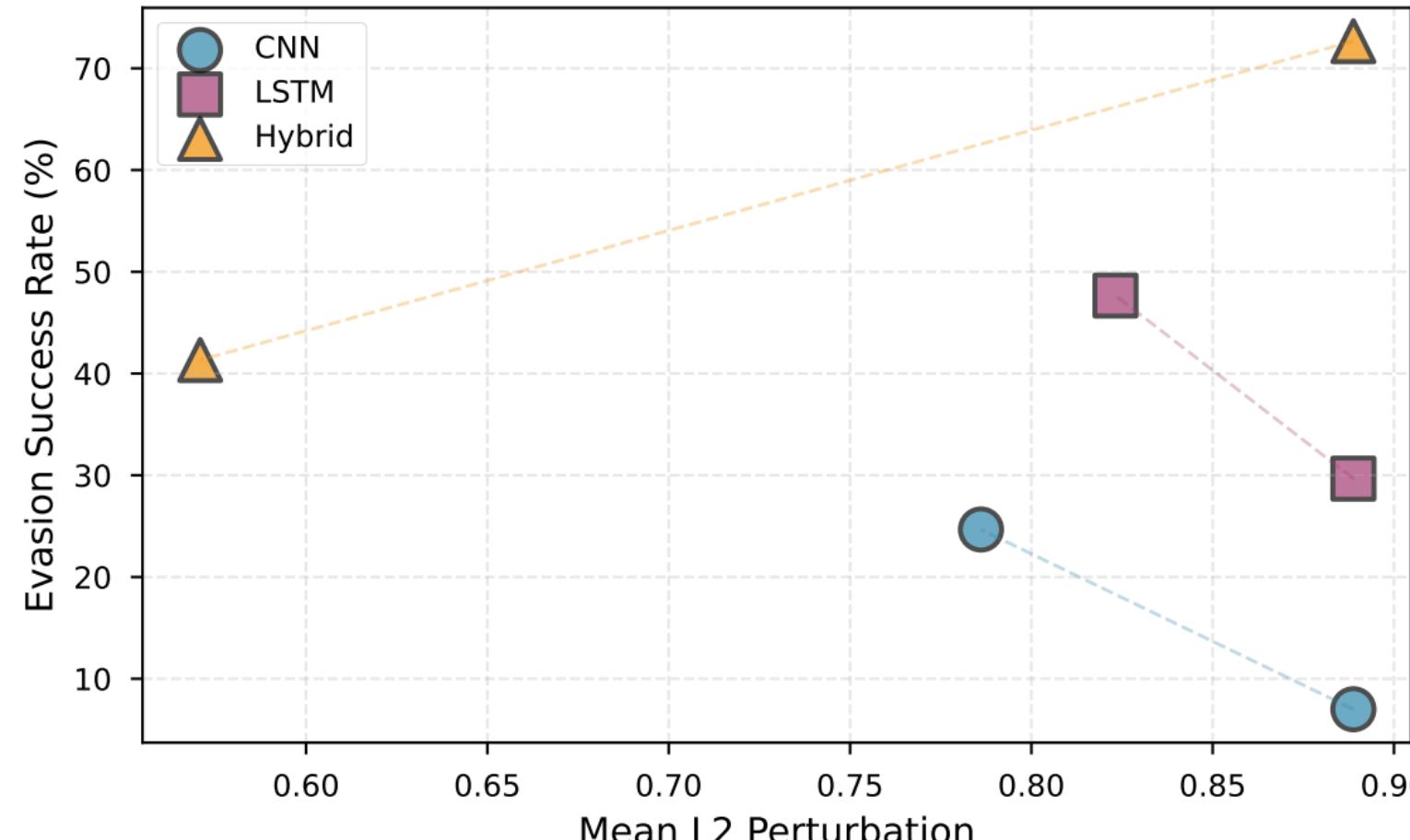


(a) Perturbation Cost vs Evasion Success



(b) Adversarial Attack Effectiveness

