




# Ewan Argouse

## GAME DEVELOPER

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June to October 2021 

My **versatility** helps me produce unique game experiences, **effectively** prototype and **communicate** easily with my co-workers.

## Skills

### Development

- Unity/C# Advanced
- Unreal
- Web
- Git, Pipeline

### Game Design

- System
- Concept
- Prototyping
- UX

### Management

- CI/CD
- Notion
- JIRA
- Trello

### Production

- Microsoft Office
- Suite Adobe
- Blender
- FL Studio

## Experience

### Pinpin Team

**June - September 2019**

- Intern developer Unity
- 3 hyper casual prototypes

### CEVA

**June - September 2018**

- Temporary versatile employee

## Projects

### Thief Shop

**2021**

- Work in progress student game
- Lead Game Programmer

### North Dash

**2020**

- Released mobile student game
- Gameplay Programmer

## Education

**Supinfogame RUBIKA** *Valenciennes France*  
**2017 - 2022**

- 4th Year Master Degree  
Game Programming and Management

**Lycée Notre Dame** *Valenciennes France*  
**2014 - 2017**

- High School Diploma in sciences
- Aeronautics Initiation Certificate

## Interests

Video games  
Anime  
Travelling  
Learning new skills

## Languages

French - Native  
English - Proficient  
Allemand - Basics