



Ewan Argouse

GAME DEVELOPER

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June to October 2021 

My **versatility** helps me produce unique game experiences, **effectively** prototype and **communicate** easily with my co-workers.

Skills

Development

- Unity/C# Advanced
- Unreal
- Web
- Git, Pipeline

Game Design

- System
- Concept
- Prototyping
- UX

Management

- CI/CD
- Notion
- JIRA
- Trello

Production

- Microsoft Office
- Suite Adobe
- Blender
- FL Studio

Experience

Pinpin Team

June - September 2019

- Intern developer Unity
- 3 hyper casual prototypes

CEVA

June - September 2018

- Temporary versatile employee

Projects

Thief Shop

2021

- Work in progress student game
- Lead Game Programmer

North Dash

2020

- Released mobile student game
- Gameplay Programmer

Education

Supinfogame RUBIKA *Valenciennes France*
2017 - 2022

- 4th Year Master Degree
Game Programming and Management

Lycée Notre Dame *Valenciennes France*
2014 - 2017

- High School Diploma in sciences
- Aeronautics Initiation Certificate

Interests

Video games
Anime
Travelling
Learning new skills

Languages

French - Native
English - Proficient
Allemand - Basics