

ECE440 Homework 3 – Network Application

This homework assignment required us to take the TCP server and client functions that we had experimented with in our last assignment and introduce a measure of security to prevent messages from being read by someone monitoring the communication channel. To do so we created a substitution cipher, which would substitute one ASCII character for another to encrypt the message. I chose to implement my substitution cipher by adding a specified 'key' value to each ASCII character of the message, shifting forward along the alphabet and then wrapping back. To simplify, we limited the input character set to only use upper case letters, which are represented as 65 to 90 in ASCII format. It was also necessary to check for space characters, line feed, carriage return, and null characters during the implementation, all of which were transmitted without any changes during encryption. Wrapping the alphabet values meant reverting the value back to the start of this sequence of 26 numbers (65 to 90) once the shifted value had passed 90, simulating modulo arithmetic. For example, using *key* =4 if the message contained the letter "Y" then this would be substituted with the character "C". The encrypted message would then be transmitted from the TCP server to the TCP client. The TCP client would write back the message as confirmation, and the TCP server would verify the messages match. Once received and verified as matching, the TCP client would then decrypt the message using the same method of substitution, shifting in the opposite direction using the key value.

The captured terminal output below demonstrates the functionality of my code. After initiating the TCP Server, my server program prints the original input message followed by the encrypted message that is sent. Similarly, my TCP Client program prints the received encrypted message, followed by the decrypted message after arrival.

TCP SERVER

```
Eric's-MacBook-Pro-2:HW03 Watson$ ./tcp_server localhost
```

```
Starting server
Making socket
Binding to port 0
opened socket as: fd (3) on port (52859) for stream i/o
Server:
    sin_family      = 2
    sin_addr.s_addr = 0
    sin_port        = 52859
```

```
Making a listen queue of 5 elements
Waiting for a connection
```

```
Got a connection
* NOTICE: All messages will be converted into uppercase.
Messages should not contain any special characters or numbers. *
Please input your message: hello this is a test xyz
```

```
Original Message: "HELLO THIS IS A TEST XYZ"
```

Encrypted Message: "LIPPS XLMW MW E XIWX BCD"

Sending "LIPPS XLMW MW E XIWX BCD" to client
 The messages match
 Closing the socket
 Waiting for a connection

TCP CLIENT

Eric's-MacBook-Pro-2:HW03 Watson\$./tcp_client localhost 52859

Making a socket
 Connecting to localhost on port 52859
 Received "LIPPS XLMW MW E XIWX BCD" from server

Writing "LIPPS XLMW MW E XIWX BCD" to server
 Decrypted Message: "HELLO THIS IS A TEST XYZ"

Closing socket

Wireshark allows us to monitor network activity. The screenshot below shows the encrypted message being transmitted between TCP server and client.

