

```
graph LR; A[Luthetus.Common.RazorLib.Keymaps.States.KeymapState] --> B[Luthetus.Common.RazorLib.Keymaps.Models.KeymapLayer];
```

Luthetus.Common.RazorLib.
Keymaps.States.KeymapState

Luthetus.Common.RazorLib.
Keymaps.Models.KeymapLayer