

Project report – Calcul scientifique

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1 Limitations of the power method

We test with matrices of the following shapes

$$1 \quad \begin{pmatrix} 1 & & & (0) \\ & 2 & & \\ & & 3 & \\ & & & \ddots \\ (0) & & & & n \end{pmatrix}$$

$$2 \quad \text{diag}(\text{random}(1e-10, 1))$$

$$3 \quad \text{diag} \left((10^5)^{-\frac{i-1}{n-1}} \right)_{i \in [1, n]}$$

$$4 \quad \text{diag} \left(1 - (1 - 10^{-2})^{\frac{i-1}{n-1}} \right)_{i \in [1, n]}$$

Type / Alg	1	2	3	4
eig (10)	20 ms	0 ms	10 ms	10 ms
power (11)	1.77 s	40 ms	60 ms	1.81 s
power (12)	0.9 s	60 ms	60 ms	0.93 s
v0 (0)				

Table 1: Computation time comparisons

1.1 Main computing time drawback of the improved deflation method

power_v12 is slower than **power_v11** on matrices of type **2** (diagonal matrices of random floating point values close to zero). It is twice as fast on matrices of type **1** or **4**.

2 Extending the power method to compute dominant eigenspace vectors

2.1 $\text{subspace}_{iter_v0}$: a basic method to compute a dominant eigenspace

Without orthonormalisation to force the vectors to evolve to different values during the iteration, there is a large chance that all output eigenvectors will be copies of one of the eigenvectors.

2.1.1 Rayleigh quotient

The size of H is one order of magnitude less than A . Therefore, computing the spectral decomposition of H is much less intensive than computing that of A 's.

2.2 $\text{subspace}_{iter_v1}$: improved version making use of Rayleigh – Ritz projection

2.2.1 Convergence analysis step

Table 2: Steps of Algorithm 4

Step	Code
Generate an initial set of m orthogonal vectors	48-49
$k = 0$	38
PercentReached = 0	40
$k = k + 1$	54
Compute Y such that $Y = A \cdot V$	56
V orthonormalization of the columns of Y	58
Rayleigh-Ritz project applied on matrix A and V	61
Convergence analysis	64-112

3 $\text{subspace}_{iter_v2}$ and $\text{subspace}_{iter_v3}$: towards an efficient solver

3.1 Block approach

Question 8 Let n be the size of A (such that $A \in_{n,n}()$). Computing A^2 takes $n^2(2n - 1)$ flops. Therefore, the computation is

$$pn^2(2n - 1) \text{ flops}$$

We have $V \in_{n,m}()$, therefore, computing $A^p \cdot V$ takes

$$pn^2(2n - 1) + nm(2n - 1) = (2n - 1)n(pn + m) \text{ flops}$$

By computing $A \cdot V$ first, then pre-multiplying the resulting *vector* by A $p - 1$ times, most of the matrix products will be with a vector instead of between two matrices:

The cost is then

$$nm(2n - 1) + (p - 1)nm(2n - 1) = pm(2n - 1) \text{ flops}$$

Table 3: Performance for a range of p values

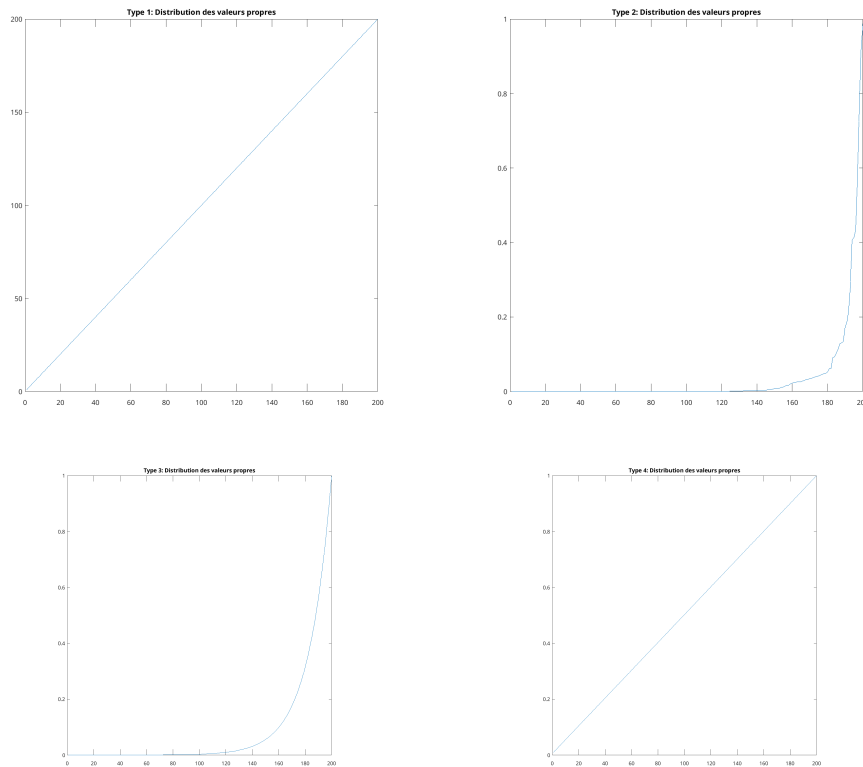
p	iterations
1	86
10	9
20	5
30	3
50	2
100	2
200	does not converge

Question 10 By increasing the value of p , we do less orthonormalizations, and converge quicker to the result.

But, similarly to the *learning rate* hyperparameter in neural networks, if we try to converge too quickly, finding a local minimum will never happen and we'll oscillate around, because the steps taken are too big.

Question 11 We notice that some vectors converge faster to their eigenvector than others, specifically those that have a larger norm and those that are closer to the final guess. That faster convergence will allow for a greater eigenpair quality as the last steps of the convergence will be dedicated

4 Numerical Experiments



Question 14

Type / Alg	Temps	Nb itérations	Qualité couples propres	Qualité valeurs propres
subspace iteration v0	51 s	2689	[3.940e+04 , 1.031e+20]	[9.950e-01 , 1.006e+00]
subspace iteration v1	0.47 s	263	[5.752e-14 , 8.534e-08]	[1.670e-14 , 1.408e-13]
subspace iteration v2	0.47 s	86	[4.571e-10 , 8.079e-08]	[3.571e-15 , 4.211e-14]
subspace iteration v3	0.73 s	86	[1.646e-08 , 8.272e-08]	[1.646e-08 , 8.272e-08]

Table 4: Computation time comparisons

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