

WORK EXPERIENCE

2018 / Cambridge

Harvard Art Museum, Summer Intern

I worked on spatial elements and a graphic concept for an exhibition about Japanese art from the Edo period.

2018 / Cambridge

MIT Media Lab, Project based Designer

Together with the team at Media Lab, we worked on the Artificial Intelligence algorithm Deep Angel. We designed the brand Missing Objects, that used artwork generated by the algorithm.

2016 - Ongoing / Stockholm

Blink - The design agency, Interior Architect

Blink is a design agency in Stockholm. I have been responsible for designing the storefront and interior for Stadium (Sweden's largest sport shop) and SAS Lounges around the world.

2015 - 2016 / Stockholm & Copenhagen

PS Communication, Exhibition Designer

PS Communication is a brand experience and event bureau. It was a fast start in my career as a designer. I was responsible for set design, pop-up design and exhibition design.

2014-2015 / Copenhagen

Skibsted ideation, Junior Designer

Skibsted Ideation is a product design bureau drawing mainly bicycles. I was involved in the release of their newest electric bicycle, Biomega OKO now nominated for the Beazley design award, and all the accessories around it.

2013 / Stockholm

TAF Arkitektkontor, Summer intern

TAF is a small architecture and furniture design bureau. I was part of my first exhibition design project for Arbetsmuseum in Norrköping, and also part of a chair project for Muuto.

EDUCATION

2017- Ongoing / Providence

Rhode Island School of Design

Masters Degree
Graphic Design

2011- 2014 / Stockholm

Konstfack

Bachelor of Fine Arts
Industrial Design

SOFTWARE KNOWLEDGE

Code

HTML
CSS
Javascript
jQuery

Adobe Creative Suite

Photoshop
Illustrator
Indesign
After Effects
XD

3D-Modelling

Rhinoceros
Sketchup
Solidworks

3D-Rendering

Keyshot
V-Ray

CONTACT

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