CARL-GUSTAF EWERBRING
Graphic Designer & Full stack Developer

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My name is Carl-Gustaf, but I most often go by Calle. I'm a graphic designer and web developer, interested in exploring how the web can be used in unconventional ways.

WORK EXPERIENCE

2018 / Cambridge
Harvard Art Museum, Designer

I was working on spatial elements and a a graphic concept for an exhibition about Japanese art from the Edo period.

2018 / Cambridge
MIT Media Lab, Designer

I was working as a Designer on the project Deep Angel. Together with my team we developed and designed an AI-algorithm that can erase objects from images by comparing them to a google image search.

2016 - Ongoing / Stockholm
Blink - The design agency, Interior Architect

Blink is a design bureau in Stockholm. I have been responsible for designing the interior for a gym, the a flagship store for swedens biggest sport shop and SAS Lounges around the world. I'm currently on a break to get my masters degree.

2015 - 2016 / Stockholm & Copenhagen
PS Communication, Exhibition Designer

PS Communication is a brand experience and event bureau. It was a kickstart in my career as a designer. I presented big projects towards important clients on a monthly basis. I´ve been responsible for set design, pop-up design and exhibition design.

2014-2015 / Copenhagen
Skibsted iddeation, Junior Designer

Skibsted Ideation is a product design bureau drawing mainly bicycles. I was involved in the release of their newest electric bicycle, Biomega OKO now nominated for the Beazley design award, and all the accessories around it.

2013 / Stockholm
TAF Arkitektkontor, Summer intern

TAF is a small architecture and furniture design bureau. I was part of my first exhibition design project for Arbetsmuseum in Norrköping, and also part of a chair project for Muuto.

EDUCATION

2017- Ongoing / Providence
Rhode Island School of Design

Masters Degree
Graphic Design

2017- Ongoing / Providence
Brown University

Selected courses Computer Science

2019- Berlin
Ironhack

Summer Bootcamp

Fullstack Web Developer

2011- 2014 / Stockholm
Konstfack

Bachelor of Fine Arts
Industrial Design

SOFTWARE KNOWLEDGE

Code

HTML	++++
CSS	++++
Javascript	++++
Node,JS	+++
Express	+++
React	+++
JQuery	+++

Adobe Creative Suite (& similar products)

Photoshop	+++++
Illustrator	+++++
Indesign	++++
After Effects	+++
Sketch	+++

3D-Modelling

Cinema 4D	+++
Rhinoceros	+++++
Sketchup	+++++
Solidworks	+++
Keyshot	+++++
V-Ray	++