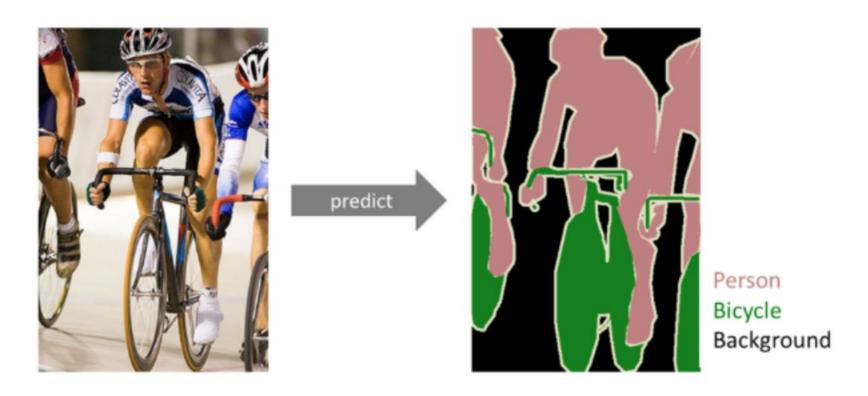
Semantic Segmentation

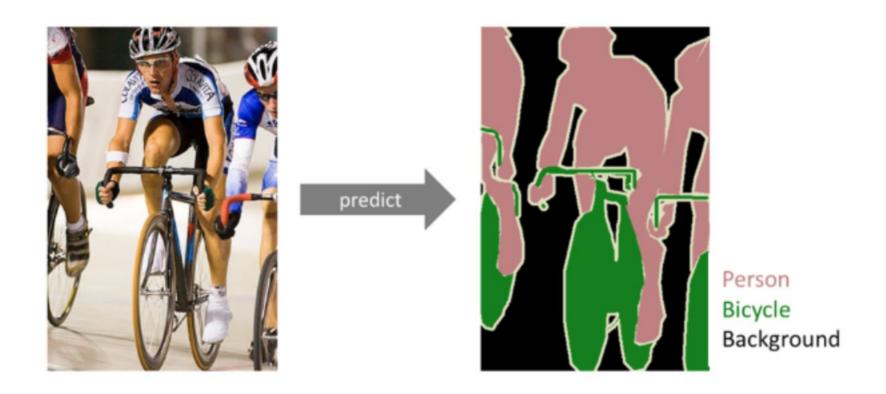
POSTECH MIP Lab.

TA: Joonhyuk Park, Seunghun Baek, Soojin Hwang

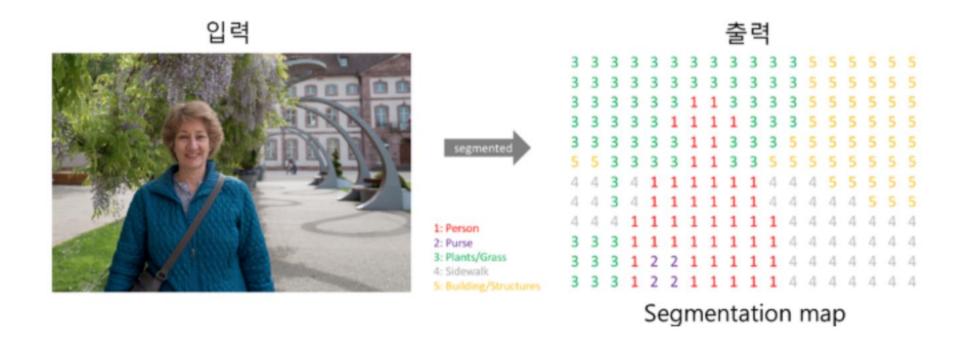
 Semantic Segmentation is a task to classify segments with same semantic meanings/information.



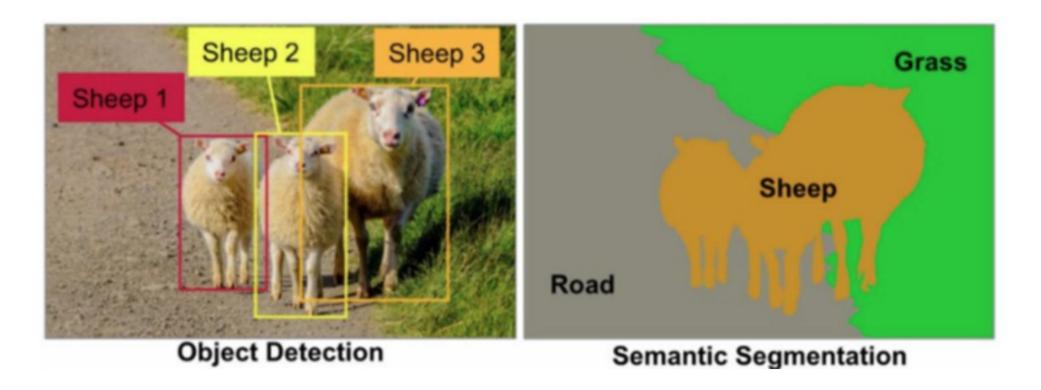
• Semantic Segmentation is a task to classify each pixel in the object



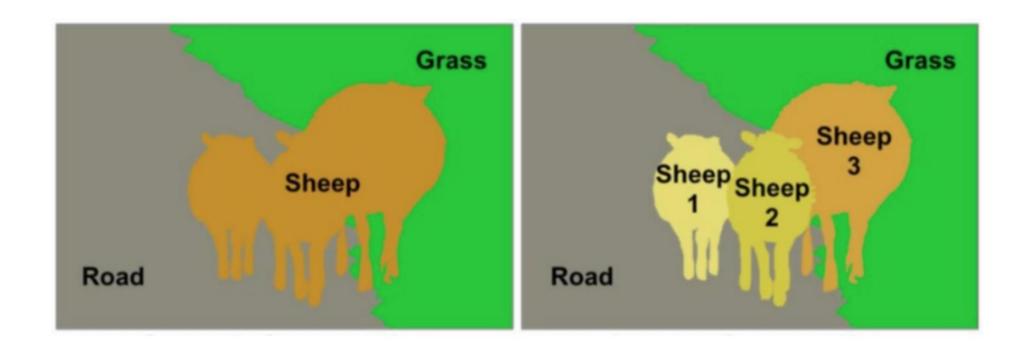
Semantic Segmentation → Pixel-level Classification



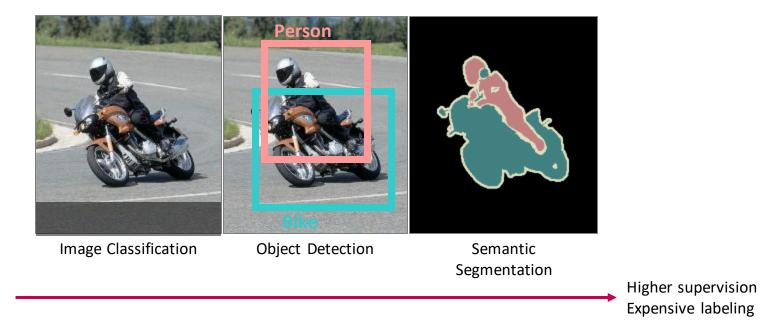
Semantic Segmentation vs. Object Detection



• Semantic Segmentation vs. Instance Segmentation



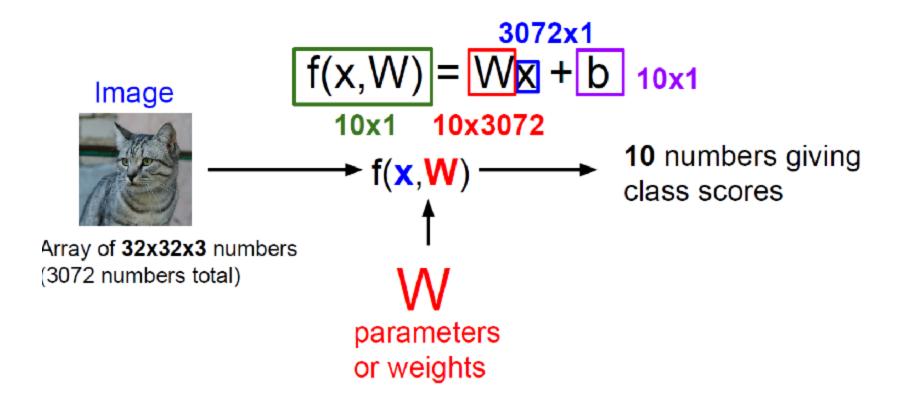
Classification -> Detection -> Semantic segmentation



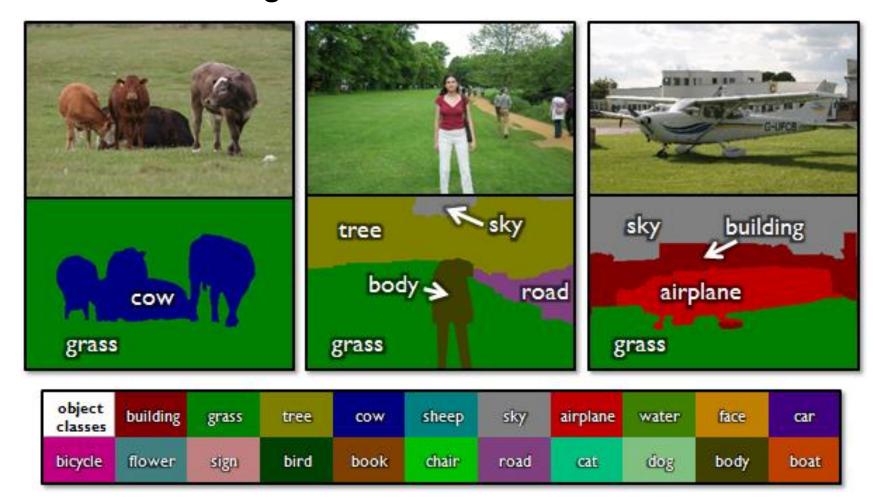
- Semantic segmentation based on deep learning
 - FCN, DeepLab, DeconvNet, Pyramid Scene Parsing Network

- Classification determine label of image
 - Find function: Image -> number of label
 - e.g. 32x32x3 -> 10x1
- Semantic segmentation determine label of each pixel
 - Find function: Image -> number of label x Image width x Image height
 - e.g. 32x32x3 -> 10x32x32, harder :<
 - But maybe not 32x32 times harder problem because locality :>
- What is the difference of two task?

Image classification



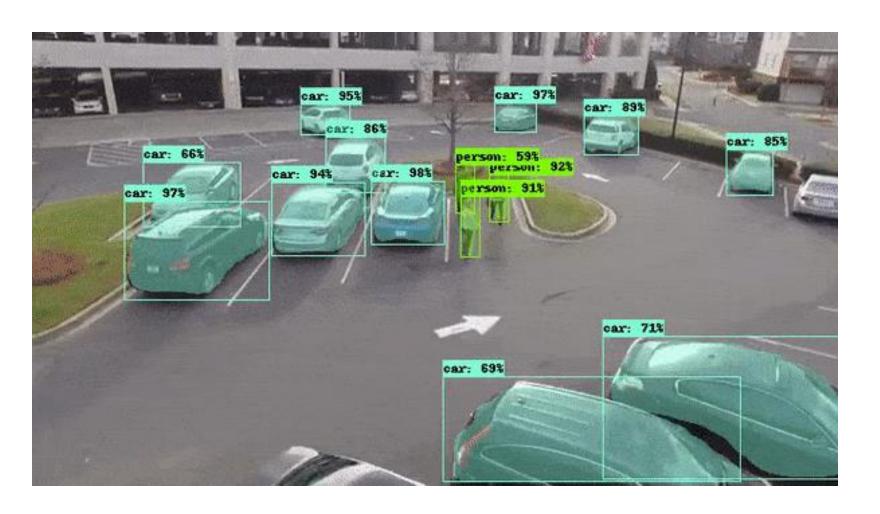
Semantic segmentation



Semantic segmentation



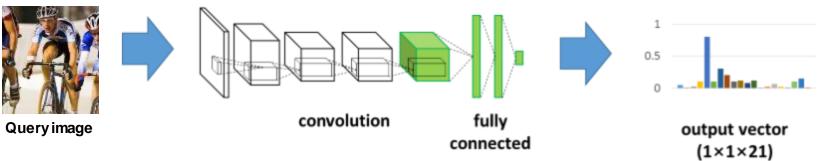
Instance Segmentation (Advanced)



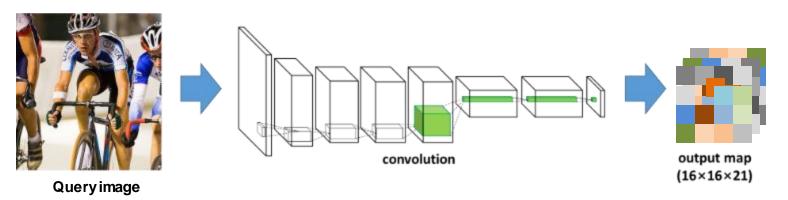
Semantic segmentation based on deep learning

- CVPR
- NIPs → NeurIPs
- ICCV
- SIGGRAPH
- ICLR
- ...

Image classification



- Semantic segmentation
 - Given an input image, obtain pixel-wise segmentation mask using a deep Convolutional Neural Network (CNN)



- 기존 classification model은 분류를 위해서 마지막에 항상 FC layer를 붙인다.
- FC layer는 segmentation에 적합하지 않음 고정된 사이즈의 image만 받을 수 있음. FC layer를 거치고 나면 2차원 위치 정보가 사라진다. pixel-wise classification을 하는 segmentation task에 치명적인 문제

- Fully Convolution Network
- 마지막 FC layer들을 모두 convolutional layer로 대체
- 장점

2차원 위치 정보를 유지 FC layer를 쓰지 않기 때문에 어떠한 input이 오더라도 모델이 수용 가능.



Convolutionalization

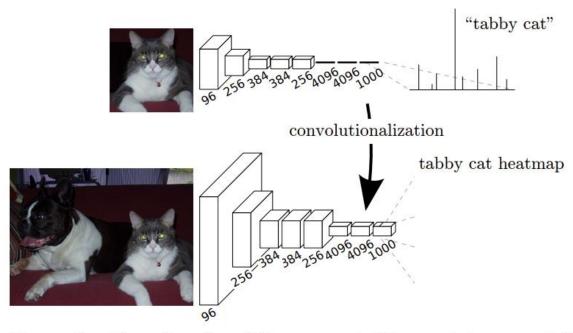
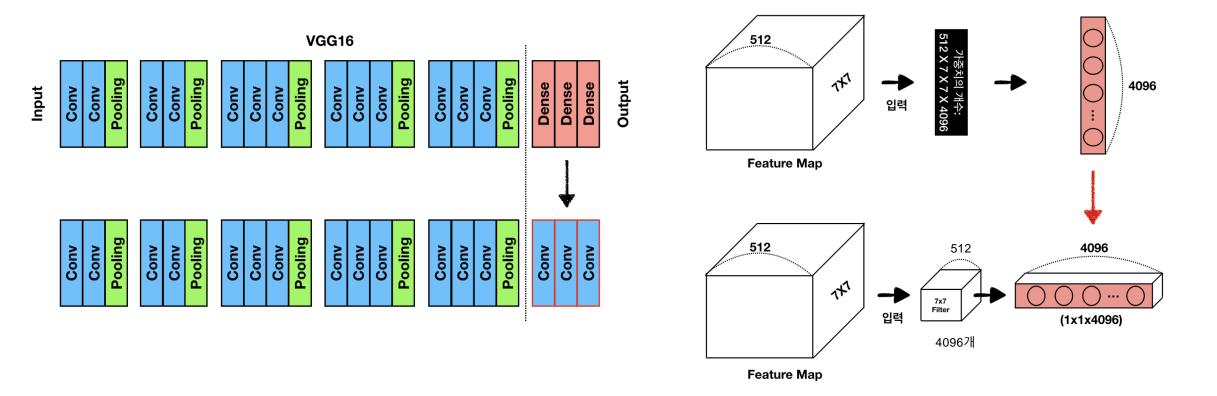
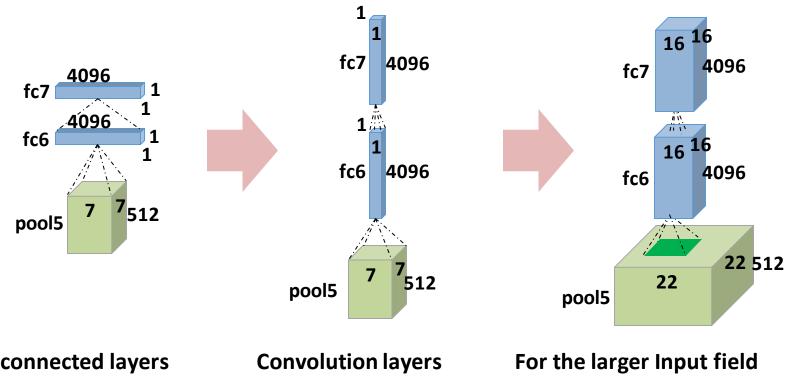


Figure 2. Transforming fully connected layers into convolution layers enables a classification net to output a heatmap. Adding layers and a spatial loss (as in Figure 1) produces an efficient machine for end-to-end dense learning.

- FC layer -> Conv layer
- FC layer는 kernel_size가 input feature map의 spatial dimension인 convolution과 똑같다!



- Converting fully connected layers to convolution layers
 - Each fully connected layer is interpreted as a convolution with a large spatial filter that covers entire input field

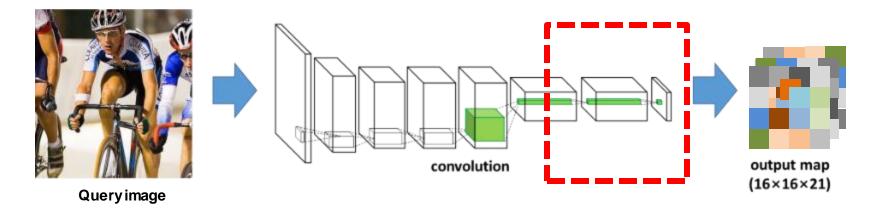


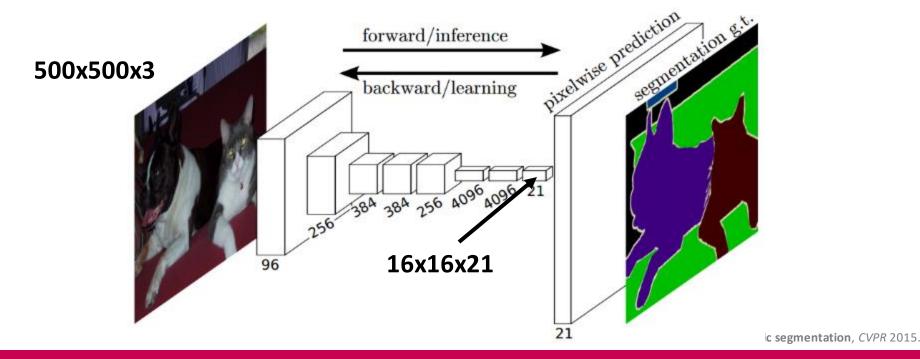
Fully connected layers

- Convolution을 통과한 마지막 feature 맵은 H * W * Class size를 가지도록 한다.
- 즉, 각 channel이 하나의 클래스에 대한 정보를 가지고 있는 것.

- Convolution을 통과한 마지막 feature 맵은 H * W * Class size를 가지도록 한다.
- 즉, 각 channel이 하나의 클래스에 대한 정보를 가지고 있는 것.
- 하지만 마지막 feature map은 conv와 pooling 연산을 거치면서 spatial dimension이 input에 비해 작아져 있음.
- 이것을 다시 input size에 맞게 키워주는 것이 필요.

• Recall:

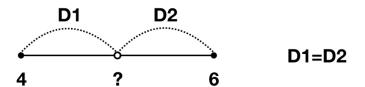


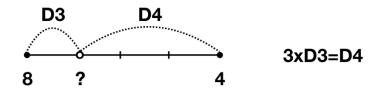


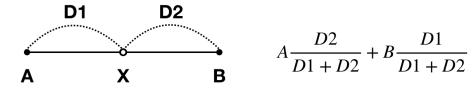
- 애초에 Encoding 부분에서 안 줄여주면 되지 않나요?
 ex) Apply padding, No pooling, ...
- Pooling을 하지 않거나 pooling의 stride를 줄임으로써 Feature map의 크기가 작아지는 것을 처음부터 피할 수 있음.
 - 이 경우 receptive field가 줄어들어 이미지의 context를 놓치게 됨.
 - Pooling이 없으면 학습 파라미터 수가 급격히 증가, 연산이 많아짐, 메모리 사용량 증가
- -> 따라서 coarse feature map을 dense map으로 upsampling하는 방법 고려!

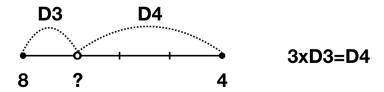
10*10 이미지를 100*100으로 확대하려면 어떻게 할까?

방법 1. Bilinear Interpolation





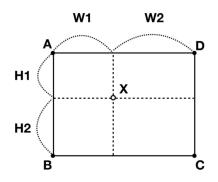




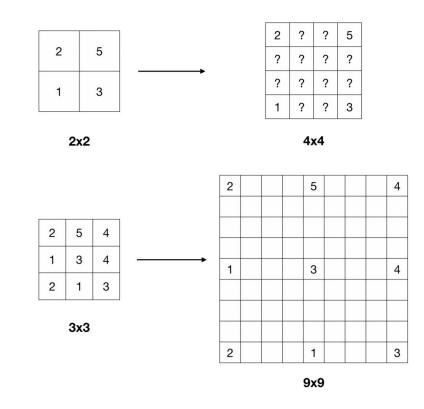
$$A\frac{D2}{D1+D2} + B\frac{D1}{D1+D2} = 8\frac{3}{4} + 4\frac{1}{4} = 7$$

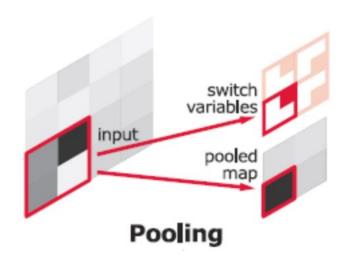
10*10 이미지를 100*100으로 확대하려면 어떻게 할까?

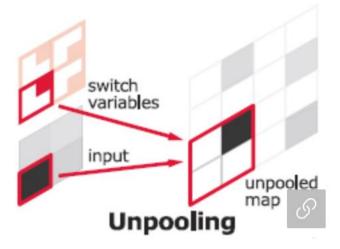
방법 1. Bilinear Interpolation on 2D

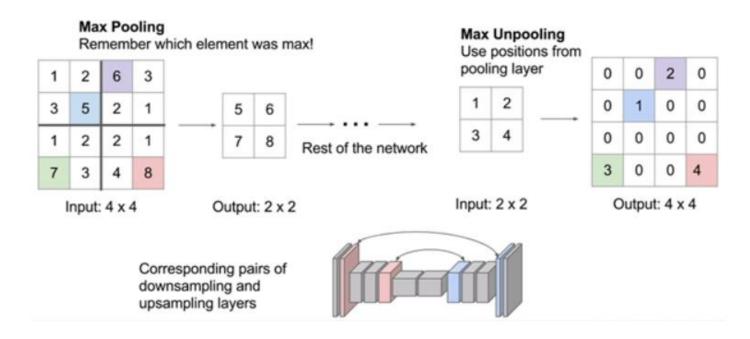


$$X = \left(A\frac{H2}{H1 + H2} + B\frac{H1}{H1 + H2}\right)\frac{W2}{W1 + W2} + \left(D\frac{H2}{H1 + H2} + C\frac{H1}{H1 + H2}\right)\frac{W1}{W1 + W2}$$

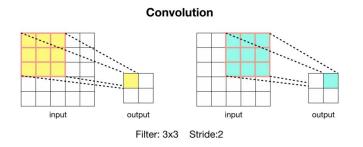


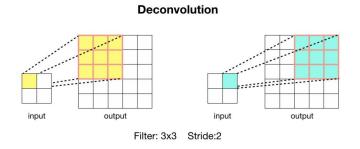


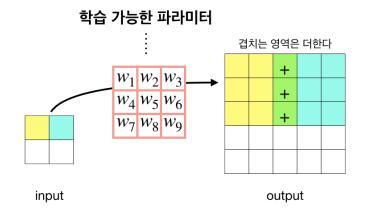




 Feature map 사이즈를 키워주기 위한 구조 제안 Unpooling Transposed Convolution Skip Combining

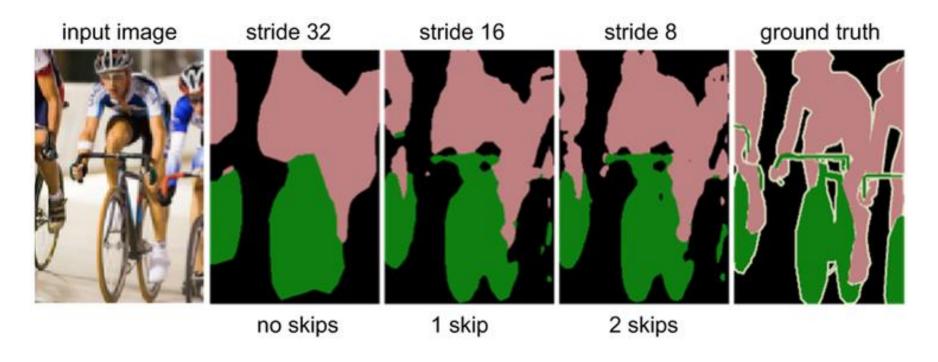






Backwards strided convolution

- = Upsampling
- = Deconvolution

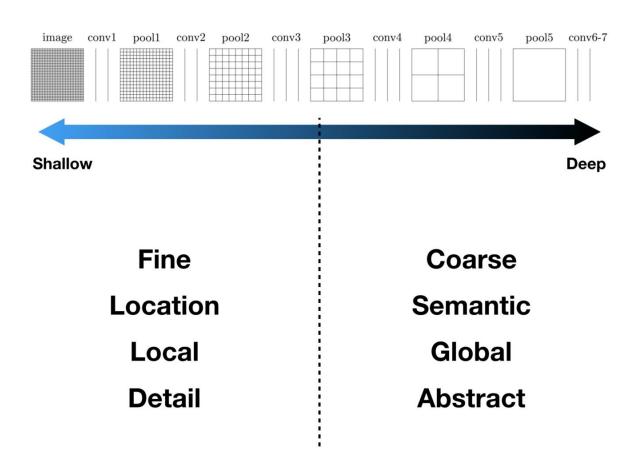


• Feature map 사이즈를 키워주기 위한 구조 제안

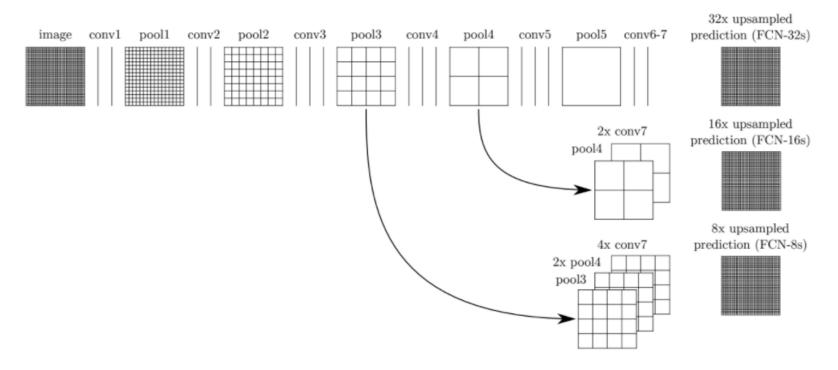
Unpooling

Transposed Convolution

Skip Combining

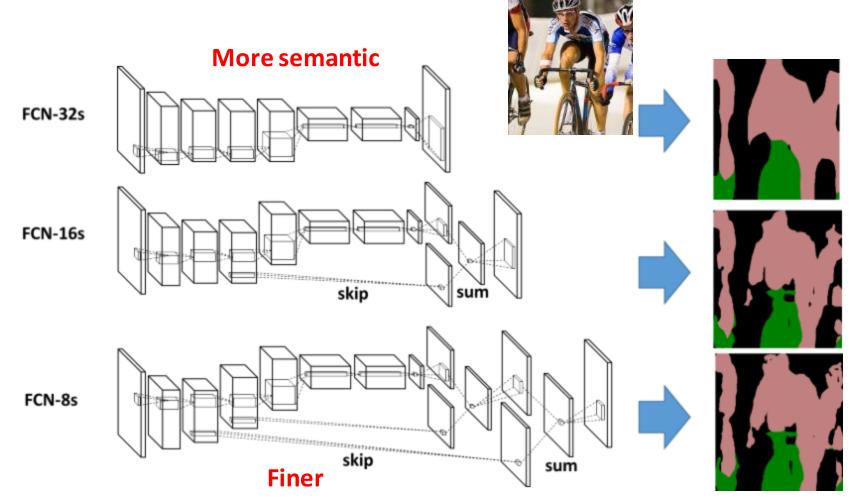


 Feature map 사이즈를 키워주기 위한 구조 제안 Unpooling Transposed Convolution Skip Combining

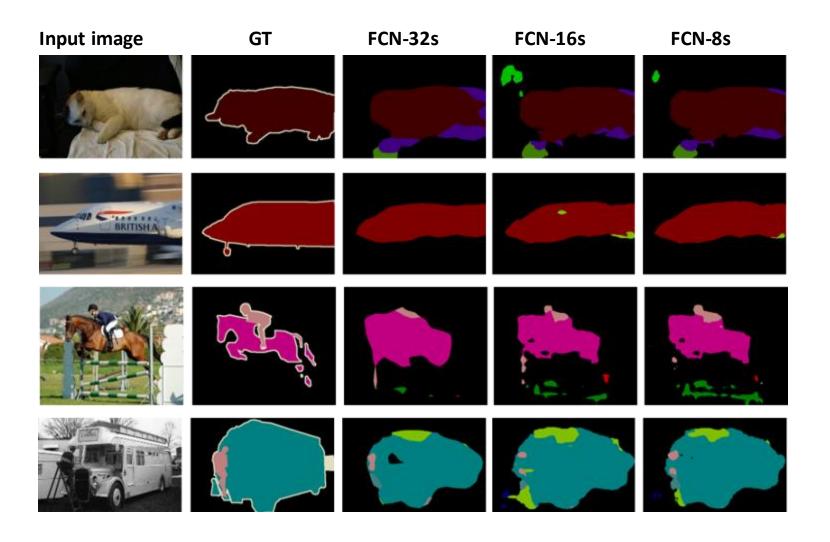


Jonathan et al., Fully convolutional networks for semantic segmentation, CVPR 2015.

• Skip architecture - Ensemble of three different scales

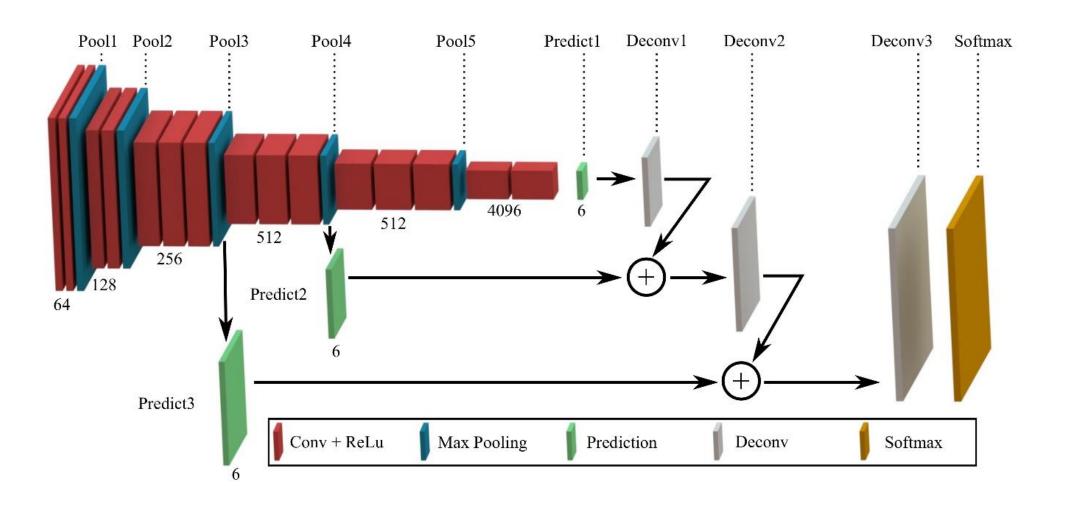


Jonathan et al., Fully convolutional networks for semantic segmentation, CVPR 2015.



- Limitation of FCN-based semantic segmentation
 - Coarse output score map
 - A single bilinear filter should handle the variations in all kinds of object classes.
 - Difficult to capture detailed structure of objects in image
 - Fixed size receptive field
 - Unable to handle multiple scales
 - Difficult to delineate too small or large objects compared to the size of receptive field
 - Noisy predictions due to skip architecture
 - Trade off between details and noises
 - Minor quantitative performance improvement

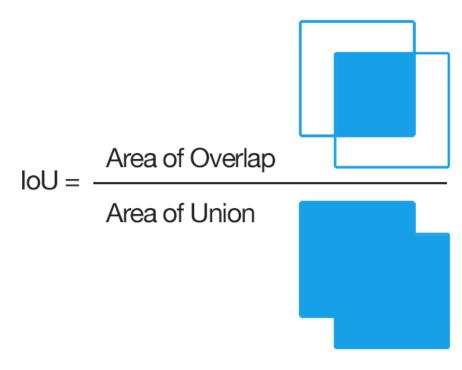
Fully Convolutional Network



Evaluation metric for segmentation

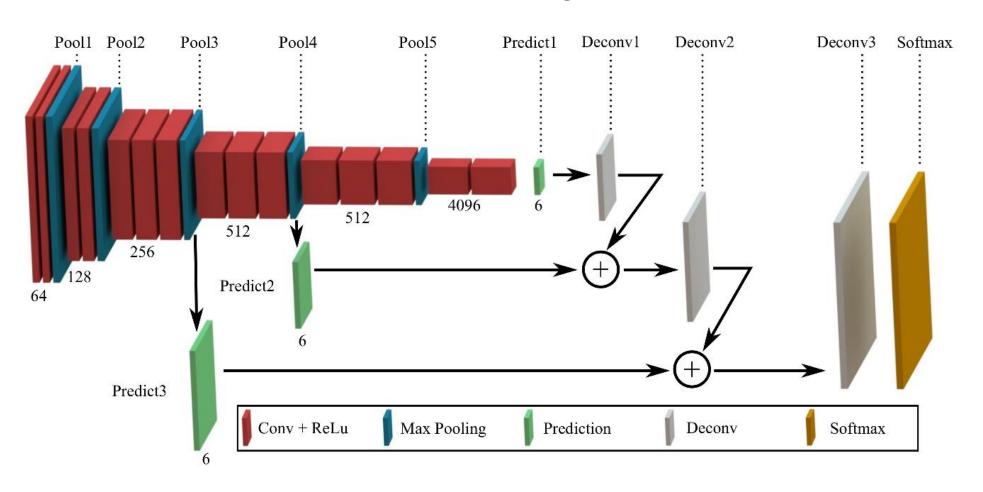
- There are several metrics for semantic segmentation
- Most popular one is Intersection over Union (IoU)
- IoU measures the number of pixels common between the target and prediction masks divided by the total number of pixels present across both masks
- Mean IoU (mIoU)

$$IoU = \frac{target \cap prediction}{target \cup prediction}$$



Exercise 1. FCN implementation

Implement FCN with the following structure



Exercise 1. FCN implementation

- Exercise1. FCN implementation section in 230628_Segmentation.ipynb
- torch summary is shown on the right
- Things to consider
 - Batch size should be 1 → Why?
 - How to combine feature maps into one feature map to calculate the IoU
 - How to set the number of output feature

Name	.	Туре	I	Params	
0 loss		CrossEntropyLoss		0	
		Sequential		38.7 K	
		Sequential		221 K	
		Sequential		1.5 M	
		Sequential		5.9 M	
5 features5		Sequential		7.1 M	
6 maxpool		MaxPool2d		0	
7 classifier		Sequential		119 M	
8 upscore2		ConvTranspose2d		64	
9 upscore4		ConvTranspose2d		64	
10 upscore8		ConvTranspose2d		1.0 K	
11 score_pool4		Conv2d		1.0 K	
12 score_pool3		Conv2d		514	
13 softmax		Softmax2d		0	
134 M	Trainable params				
0	Non-trainable params				
134 M	Total params				
537.086 Total estimated model params size (MB)					

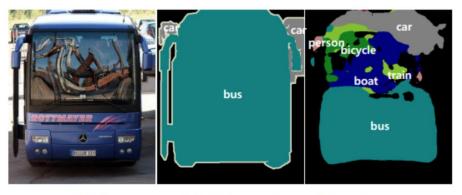
Exercise 1. FCN implementation

- Why pad the input?: The 100 pixel input padding guarantees that the network output can be aligned to the input for any input size in the given datasets, for instance PASCAL VOC. The alignment is handled automatically by net specification and the crop layer. It is possible, though less convenient, to calculate the exact offsets necessary and do away with this amount of padding.
- Why is the batch size 1?: The size of the images are different in the dataset. Although the network can be trained regardless of the input size, the images in the same batch should be the same.

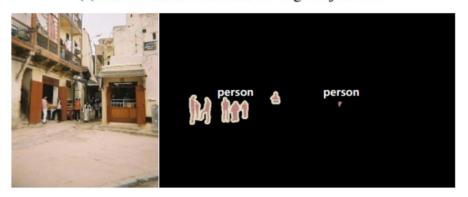
Other Networks

- 1. DeconvNet
- 2. Deeplab
- 3. U-Net

- Limitations of FCN
- 1. Fixed-size receptive field: 신경망이 오직 하나의 scale이미지만 다룰 수 있음



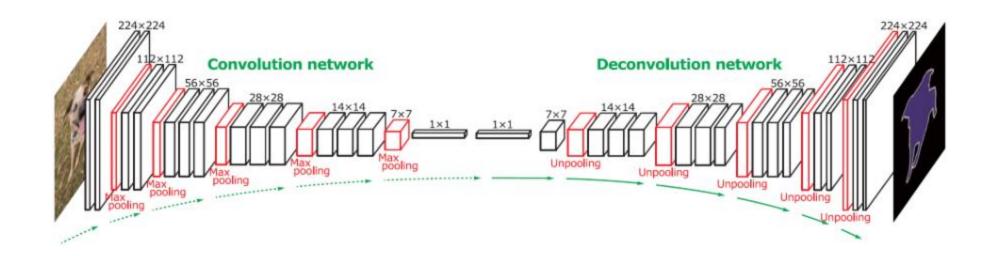
(a) Inconsistent labels due to large object size



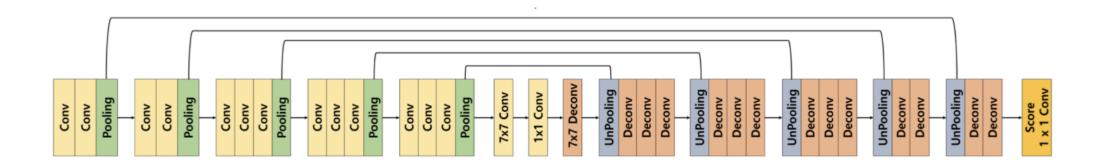
(b) Missing labels due to small object size

- Limitations of FCN
- 2. Deconvolution is too simple: bilinear interpolation is not good enough

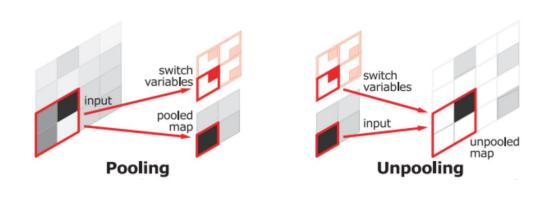
- 직관적이고 intuition에 맞는 구조 (Auto Encoder)
- Convolution -> input image의 특징을 추출하기 위함
- Deconvolution -> convolution이 추출한 특징을 바탕으로 segmentation 하기 위함
- VGG16에서 마지막 classification layer를 제거하여 convolution으로 사용.
- Deconvolution: unpooling, deconvolution 연산을 수행.

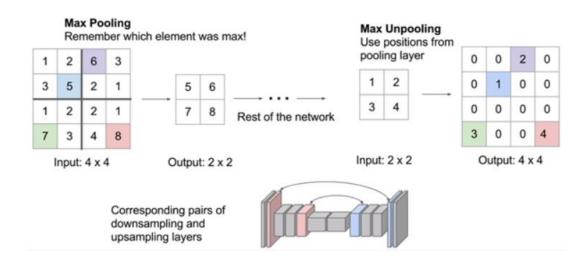


- 직관적이고 intuition에 맞는 구조 (Auto Encoder)
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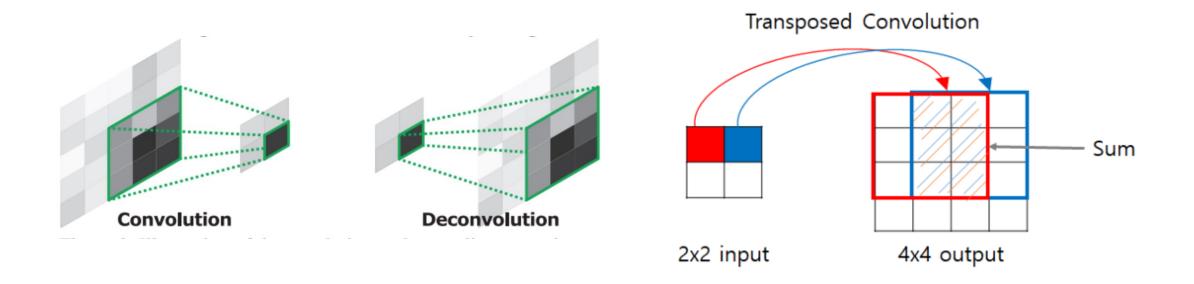


- Unpooling
- Deconvolution





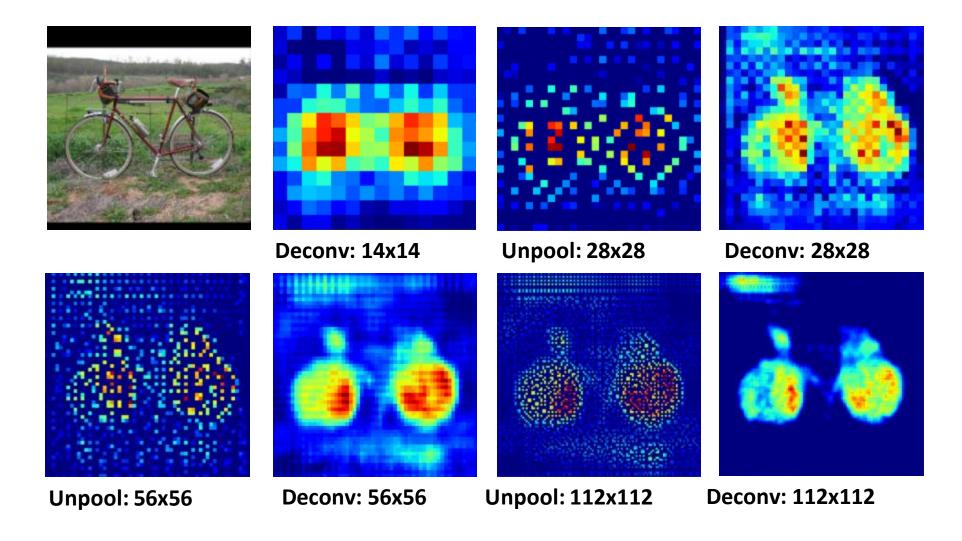
- Unpooling -> using only unpooling, the size of feature map increased and its value is sparse (mostly 0)
- Deconvolution



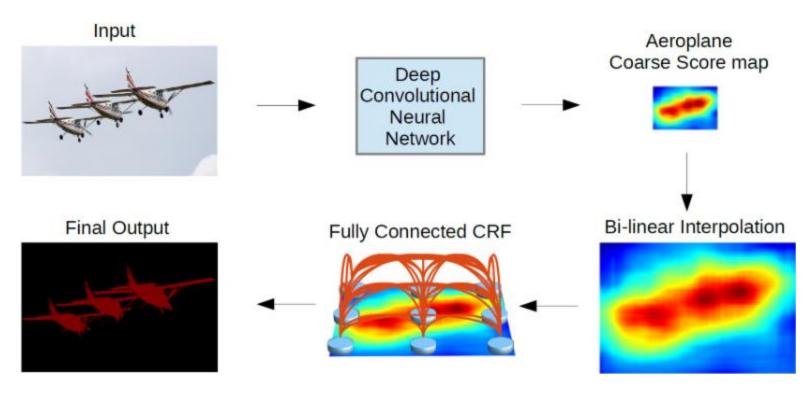
and "deconv" denote layers in convolution and deconvolution network, respectively, while numbers next to each layer name mean the order of the corresponding layer in the network. ReLU layers are omitted from the table for brevity.

name	kernel size	stride	pad	output size
input	Reffici Size	-	-	224 × 224 × 3
conv1-1	3 × 3	1	1	224 × 224 × 64
conv1-2	3 × 3	i	i	224 × 224 × 64
pool1	2 × 2	2	0	112 × 112 × 64
conv2-1	3 × 3	1	1	112 × 112 × 128
conv2-2	3 × 3	1	1	112 × 112 × 128
pool2	2 × 2	2	0	56 × 56 × 128
conv3-1	3 × 3	1	1	56 × 56 × 256
conv3-2	3 × 3	i	1	56 × 56 × 256
conv3-3	3 × 3	1	1	56 × 56 × 256
pool3	2 × 2	2	0	28 × 28 × 256
conv4-1	3 × 3	1	1	28 × 28 × 512
conv4-2	3 × 3	i	1	28 × 28 × 512
conv4-3	3 × 3	1	1	28 × 28 × 512
pool4	2 × 2	2	0	14 × 14 × 512
conv5-1	3 × 3	1	1	14 × 14 × 512
conv5-2	3 × 3	1	1	$14 \times 14 \times 512$
conv5-3	3 × 3	1	1	14 × 14 × 512
pool5	2 × 2	2	0	7 × 7 × 512
fc6	7 × 7	1	0	1 × 1 × 4096
fc7	1 × 1	1	0	$1 \times 1 \times 4096$
deconv-fc6	7 × 7	1	0	$7 \times 7 \times 512$
unpool5	2 × 2	2	0	14 × 14 × 512
deconv5-1	3 × 3	1	1	14 × 14 × 512
deconv5-2	3×3	1	1	$14 \times 14 \times 512$
deconv5-3	3×3	1	1	$14 \times 14 \times 512$
unpool4	2 × 2	2	0	$28 \times 28 \times 512$
deconv4-1	3 × 3	1	1	28 × 28 × 512
deconv4-2	3×3	1	1	$28 \times 28 \times 512$
deconv4-3	3×3	1	1	$28 \times 28 \times 256$
unpool3	2 × 2	2	0	56 × 56 × 256
deconv3-1	3 × 3	1	1	56 × 56 × 256
deconv3-2	3×3	1	1	$56 \times 56 \times 256$
deconv3-3	3×3	1	1	$56 \times 56 \times 128$
unpool2	2 × 2	2	0	112 × 112 × 128
deconv2-1	3×3	1	1	112 × 112 × 128
deconv2-2	3×3	1	1	112 × 112 × 64
unpool1	2 × 2	2	0	$224 \times 224 \times 64$
deconv1-1	3 × 3	1	1	224 × 224 × 64
deconv1-2	3×3	1	1	224 × 224 × 64
output	1 × 1	1	1	224 × 224 × 21

on Network for Semantic Segmentation, ICCV 2015

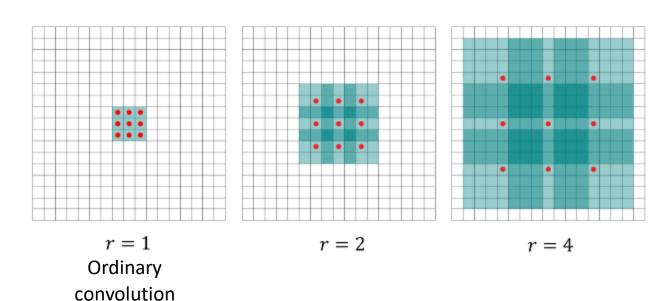


- An advanced version of FCN
 - Atrous convolutions that enlarge receptive fields
 - Atrous Spatial Pyramid Pooling (ASPP) on top of a convolutional feature map
 - Fully-connected Conditional Random Field (CRF), a post-processing technique
 - A more powerful backbone network: VGG16 -> ResNet101

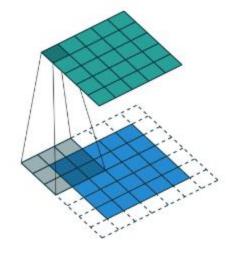


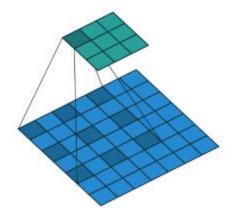
*Chen et al., DeepLab: Semantic Image Segmentation with Deep Convolutional Nets, Atrous Convolution, and Fully Connected CRFs , TPAMI 2017

- Atrous convolution
 - Convolution kernel with "holes" (trous in French)
 - ullet Another parameter to define the kernel: dilation rate r

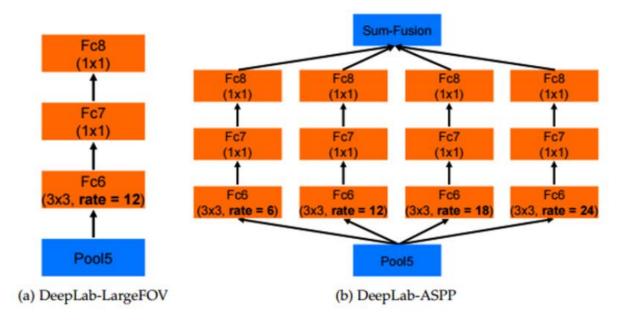


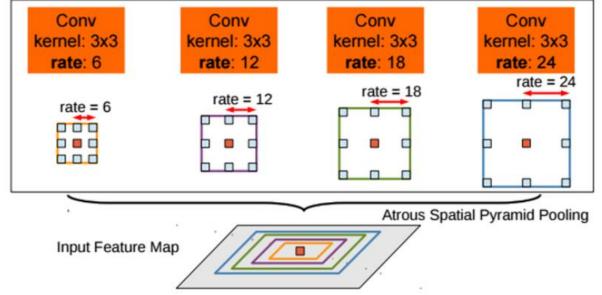
The receptive field grows exponentially while the number of parameters grows linearly!





- Atrous Spatial Pyramid Pooling (ASPP)
 - Rich spatial information using various receptive fields



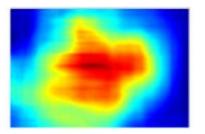


Fully-connected CRF as a post-processing step

Input image



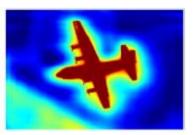
Score map (CNN output)



Basic intuition

If a pair of pixels are similar in the input image, their scores in the belief map should be also similar.

After applying CRF





Energy minimization, where the energy is defined by unary and pairwise potentials

$$\phi(x)$$
: $-\log P(x)$

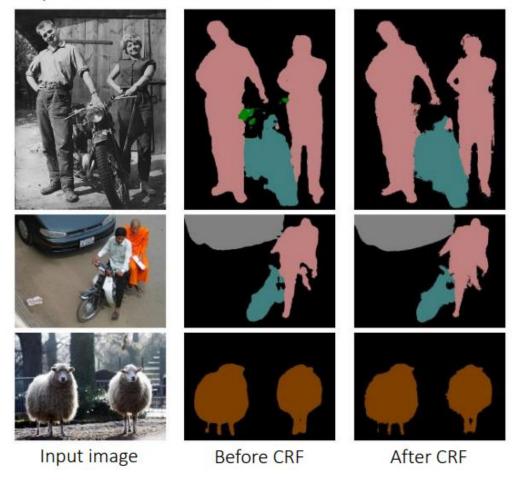
$$P(x)$$
: 해당 픽셀의 label이 x일 확률

$$E(\mathbf{x}) = \sum_{i} \phi_{i}(x_{i}) + \sum_{ij} \psi_{ij}(x_{i}, x_{j})$$

Unary potential based on the output scores, and pairwise potential given by

$$\psi_{ij}(x_i, x_j) = I(x_i, x_j) \left[w_1 \exp\left(-\frac{\|p_i - p_j\|^2}{2\sigma_{\alpha}^2} - \frac{\|c_i - c_j\|^2}{2\sigma_{\beta}^2}\right) + w_2 \exp\left(-\frac{\|c_i - c_j\|^2}{2\sigma_{\gamma}^2}\right) \right]$$

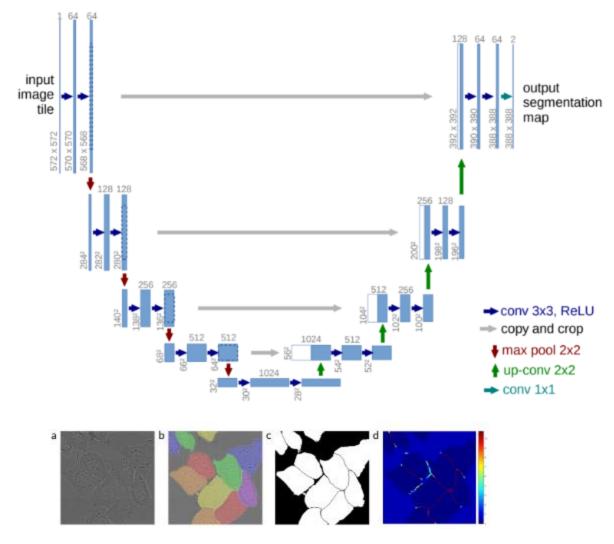
• Experimental results



Method	mIOU
DeepLab-CRF-LargeFOV-COCO [58]	72.7
MERL_DEEP_GCRF [89]	73.2
CRF-RNN [59]	74.7
POSTECH_DeconvNet_CRF_VOC [61]	74.8
BoxSup [60]	75.2
Context + CRF-RNN [76]	75.3
QO_A^{mres} [66]	75.5
DeepLab-CRF-Attention [17]	75.7
CentraleSuperBoundaries++ [18]	76.0
DeepLab-CRF-Attention-DT [63]	76.3
H-ReNet + DenseCRF [90]	76.8
LRR_4x_COCO [91]	76.8
DPN [62]	77.5
Adelaide_Context [40]	77.8
Oxford_TVG_HO_CRF [88]	77.9
Context CRF + Guidance CRF [92]	78.1
Adelaide_VeryDeep_FCN_VOC [93]	79.1
DeepLab-CRF (ResNet-101)	79.7

U-Net

• U-Net: Convolutional Networks for Biomedical Image Segmentation



Exercise 2. U-Net implementation

- Exercise 2. U-Net implementation section in 230628_Segmentation.ipynb
- Think how to implement skip-connection

