

Applied Static Analysis

Why Static Analysis?

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Questions that we may ask about a program:

- Will the variable **x** always contain the same value?
- Which objects can variable **x** points to?
- What is a lower/upper bound on the value of the integer variable **x**?
- Which methods are called by a method invocation?
- How much memory is required to execute the program?
- Will it throw a **NullPointerException**?
- Will it leak sensitive data? Will data from component **a** flow to component **b**?

Buggy C-Program:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int main(int argc, const char * argv[]) {
    char *p, *q;
    p = NULL;
    printf("%s",p);
    q = (char *)malloc(100);
    p = q;
    free(q);
    *p = 'x';
    free(p);
    p = (char *)malloc(100);
    q = (char *)malloc(100);
    q = p;
    strcat(p,q);
}
```

What is Static Analysis?

A static analysis of a program is a sound, *finite*, and approximate calculation of the program's execution semantics which helps us to solve practical problems.

Purposes of Code Analyses

- Finding code smells.
- Quality assessments.
- Improving the quality of the code.
- Support debugging of code.
- Optimizing the code.

Not every analysis which does not execute the code is a *static analysis*!

Finding Programming Bugs

```
class X {  
    private long scale;  
    X(long scale) { this.scale = scale; }  
    void adapt(BigDecimal d){  
        d.setScale(this.scale);  
    }  
}
```

There is typically more than one way to find certain bugs and not all require (sophisticated) static analyses!

Finding Bugs Using Bug Patterns

```
import org.opalj.br._
import org.opalj.br.instructions.{INVOKEVIRTUAL, POP}
import org.opalj.bytecode.JRELibraryFolder
val p = analyses.Project(JRELibraryFolder) // <= analyze the code of the JRE
p.allMethodsWithBody.foreach{m =>
  m.body.get.collectPair{
    case (
      i @ INVOKEVIRTUAL(ObjectType("java/math/BigDecimal"), "setScale", _),
      POP
    ) => i
  }
  .foreach(i => println(m.toJava(i.toString)))
}
```

Finding Bugs Using Bug Patterns (Assessment)

- Advantages:
 - very fast and scale well to very large programs
 - (usually) simple to implement
- Disadvantages:
 - typically highly specialized to specific language constructs and APIs
 - requires some understanding how the issue typically manifests itself in the (binary) code
 - small variations in the code may escape the analysis
 - to cover a broader range of similar issues huge efforts are necessary

Finding Bugs Using Machine Learning



Finding Bugs Using Machine Learning

Guess the problem of the following JavaScript code snippet:

```
function setPoint(x, y) { ... }  
var x_dim = 23;  
var y_dim = 5;  
setPoint(y_dim, x_dim);
```

Finding Bugs Using Machine Learning (Assessment)

- Finds bugs that are practically impossible to find using other approaches; hence, often complementary to classic static analyses and also bug pattern based analyses.
- Requires the analysis of a huge code base; it may be hard to find enough code examples for less frequently used APIs.

Finding Bugs by Mining Usage Patterns (Idea)

Is the following code buggy?

```
Iterator<?> it = ...  
it.next();  
while (it.hasNext()) {  
    it.next();  
    ...  
}
```

Finding Bugs Using Generic Static Code Analysis

```
class com.sun.imageio.plugins.png.PNGMetadata{
    void mergeStandardTree(org.w3c.dom.Node) {
        [...]
        if (maxBits > 4 || maxBits < 8) {
            maxBits = 8;
        }
        if (maxBits > 8) {
            maxBits = 16;
        }
        [...]
    }
}
```

Finding Bugs Using Generic Static Code Analysis

```
class sun.font.StandardGlyphVector {  
    public int getGlyphCharIndex(int ix) {  
        if (ix < 0 && ix >= glyphs.length) {  
            throw new IndexOutOfBoundsException("'" + ix);  
        }  
    }  
}
```

Finding Bugs Using Generic Static Code Analysis

```
class sun.tracing.MultiplexProviderFactory {  
    public void uncheckedTrigger(Object[] args) {  
        [...]  
        Method m = Probe.class.getMethod(  
            "trigger",  
            Class.forName("[java.lang.Object")  
        );  
        m.invoke(p, args);  
    }  
}
```

Finding Bugs Using Generic Static Code Analysis

```
class com.sun.corba.se.impl.naming.pcosnaming.NamingContextImpl {  
    public static String nameToString(NameComponent[] name)  
        [...]  
    if (name != null || name.length > 0) {  
        [...]  
    }  
    [...]  
}  
}
```


Finding Bugs Using Static Code Analysis ?

```
private boolean ...isConsistent(  
    String alg,  
    String exemptionMechanism,  
    Hashtable<String, Vector<String>> processedPermissions) {  
    String thisExemptionMechanism = exemptionMechanism == null ? "none" : exemptionMechanism;  
    if (processedPermissions == null) {  
        processedPermissions = new Hashtable<String, Vector<String>>();  
        Vector<String> exemptionMechanisms = new Vector<>(1);  
        exemptionMechanisms.addElement(thisExemptionMechanism);  
        processedPermissions.put(alg, exemptionMechanisms);  
        return true;  
    }  
    [...]  
}
```

Finding Bugs Using (Highly) Specialized Static Analyses

Do you see the security issue?

```
Cipher c = Cipher.getInstance("DES/CBC/PKCS5PADDING")
```

(True|False) (Positives|Negatives)

- a true positive is the correct finding (of something relevant)
- a false positive is a finding that is incorrect (i.e., which can't be observed at runtime)
- a true negative is the correct finding of no issue.
- a false negative refers to those issues that are not reported.

Unguarded Access - True Positive ?

```
void printIt(String args[]) {  
    if (args != null) {  
        System.out.println("number of elements: " + args.length);  
    }  
    for (String arg : args) {  
        System.out.println(arg);  
    }  
}
```

Implicitly Guarded Access

```
void printReverse(String args[]) {  
    int argscount = 0;  
    if (args != null) {  
        argscount = args.length;  
    }  
    for (int i = argscount - 1; i >= 0; i--) {  
        System.out.println(args[i]);  
    }  
}
```

Irrelevant True Positives

Let's assume that the following function is only called with **non-null** parameters.

```
private boolean isSmallEnough(Object i) {  
    assert(i != null);  
    Object o = " " + i;  
    return o.length < 10;  
}
```

Complex True Positives

The cast in line 5 will fail:

```
GeneralPath result = new GeneralPath(GeneralPath.WIND_NON_ZERO);  
[...]  
if (dx != 0 || dy != 0) {  
    AffineTransform tx = AffineTransform.getInstance(dx, dy);  
    result = (GeneralPath)tx.createTransformedShape(result);  
}
```

Complex True Positives - Assessment

The sad reality:

[...] the general trend holds; a not-understood bug report is commonly labeled a false positive, rather than spurring the programmer to delve deeper. The result? We have completely abandoned some analyses that might generate difficult to understand reports. [[^]FindBugsInTheRealWorld]

Soundness

[...] in practice, soundness is commonly eschewed: we [the authors] are not aware of a single realistic whole-program analysis tool [...] that does not purposely make unsound choices.

[...]

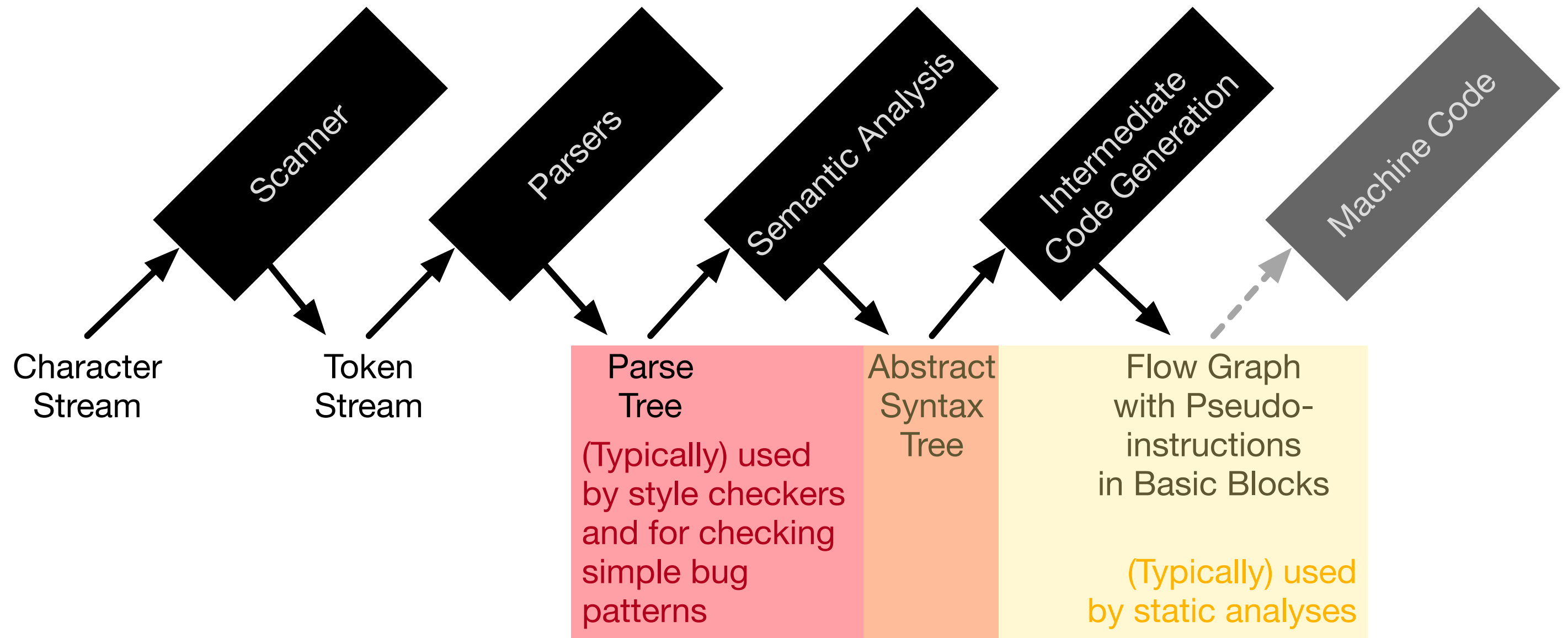
Soundness is not even necessary for most modern analysis applications, however, as many clients can tolerate unsoundness. [^Soundness]

Soundness - Java

Common features that are often not soundly handled in Java:

- Reflection (*often mentioned in research papers*)
- Native methods (*often mentioned in research papers*)
- Dynamic Class Loading / Class Loaders (*sometimes mentioned in research papers*)
- (De)Serialization (*often not considered at all*)
- Special System Hooks (e.g., **shutdownHooks**)

Compilers and Static Analyses



Compilers and Static Analyses

Source Code:

```
i = j + 1;
```

Tokens:

```
Ident(i) WS Assign WS Ident(j) WS Operator(+) WS Const(1) Semicolon
```

AST with annotations:

```
AssignmentStatement(  
  target      = Var(name=i, type=Int),  
  expression = AddExpression(  
    type = Int,  
    left  = Var(name=j, type=Int),  
    right = Const(1)))
```