

# The Static Analysis Framework OPAL

## The 3-Address Code Representation

### Statements and Expression

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# Statements - Assignments

The most frequent statement is the `Assignment` statement:

```
case class Assignment[+V <: Var[V]](  
  pc:          PC,  
  targetVar:   V,  
  expr:        Expr[V])
```

If the result of an expression - which potentially has a side-effect – is ignored, an `ExprStmt` is used:

```
case class ExprStmt[+V <: Var[V]](  
  pc: Int,  
  expr: Expr[V])
```

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`pc` is the pc of the underlying original bytecode instruction!  
`targetVar` identifies the var which stores the result of the evaluation of the right-hand side's expression. In case of the TACAI based representation it is always a so-called `DVar`.

After generation, OPAL's three-address code is flat. That is, all expressions referred to by expressions are either `Vars` or `Consts`, but not further nested expressions. For example, if the right hand side is a binary expression then the operands are guaranteed to be either `Consts` or `Vars`.

Pattern matching is facilitate by the common super class:  
`AssignmentLikeStmt`.

# Statements - Unconditional jumps

Unconditional jumps:

```
case class Goto(pc: PC, target: Int)
```

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The target is the absolute address of the jump target in the statements array.

If you analyze pre Java-6 code, you may encounter the following statements which are used by old compilers when compiling try-finally statements:

```
^ case class JSR(pc: PC, target:  
Int)
```

```
^ case class Ret(pc: PC,  
returnAddresses: PCs)
```

# Statements - Conditional jumps

```
case class If[+V <: Var[V]](  
  pc:          PC,  
  left:        Expr[V],  
  condition:   RelationalOperator,  
  right:       Expr[V],  
  target:      Int)  
  
case class Switch[+V <: Var[V]](  
  pc:          PC,  
  defaultTarget: Int,  
  index:       Expr[V],  
  npairs:      RefArray[IntIntPair])
```

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The target is always given as an absolute address.

In case of switches the `IntIntPair`'s first value is the case value; the second value is the absolute jump target.

## Statements - Normal return from method

```
case class ReturnValue[+V <: Var[V]](  
  pc: Int,  
  expr: Expr[V])  
case class Return(pc: PC)
```

Recall that a return statement  
may throw an exception!

## Statements - Handling exceptions

```
case class Throw[+V <: Var[V]](  
  pc: PC,  
  exception: Expr[V])  
  
case class CaughtException[+V <: Var[V]](  
  pc: PC,  
  exceptionType: Option[ObjectType],  
  throwingStmts: IntTrieSet)
```

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If the `exception` is `null` a new instance of a `NullPointerException` is generated and thrown, in general, however, the `exception` expression is a variable. In case of the TACAI based representation OPAL makes it explicit if an exception is caught by adding a `CatchedException` statement before the handler statement.

`CatchedException` is the only three-address code specific statement which is not based on a Java bytecode statement. It is basically the (always necessary) use site of a thrown exception that is otherwise swallowed.



# Statements - Method invocations

```
case class (Non)VirtualMethodCall[+V <: Var[V]](  
  pc:          Int,  
  declaringClass: ReferenceType,  
  isInterface: Boolean,  
  name:        String,  
  descriptor:  MethodDescriptor,  
  receiver:    Expr[V],  
  params:      Seq[Expr[V]])
```

```
case class StaticMethodCall[+V <: Var[V]](  
  pc:          Int,  
  declaringClass: ObjectType,  
  isInterface: Boolean,  
  name:        String,  
  descriptor:  MethodDescriptor,  
  params:      Seq[Expr[V]])
```

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`params` are the explicitly declared parameters..

Given that it is possible to also call all methods defined by `java.lang.Object` on arrays the declaring class of virtual method calls can either be a class type or an array type.

A non-virtual instance method call is a call where the call target is statically resolved. Such a call is either the call of a private method, a super call or a constructor call.

Note that Java interfaces can now also define static and/or private methods.

# Statements - Writing fields

```
case class PutField[+V <: Var[V]](  
  pc: Int,  
  declaringClass: ObjectType,  
  name: String,  
  declaredFieldType: FieldType,  
  objRef: Expr[V],  
  value: Expr[V])
```

```
case class PutStatic[+V <: Var[V]](  
  pc: PC,  
  declaringClass: ObjectType,  
  name: String,  
  declaredFieldType: FieldType,  
  value: Expr[V])
```



## Statements - Invokedynamic

```
case class InvokedynamicMethodCall[+V <: Var[V]](  
  pc:          PC,  
  bootstrapMethod: BootstrapMethod,  
  name:        String,  
  descriptor:  MethodDescriptor,  
  params:      Seq[Expr[V]]  
)
```

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In general, it is recommended to let OPAL resolve `invokedynamic` based calls to avoid that analyses have to handle them explicitly. However, OPAL only provides resolution of Java/Scala `invokedynamic` calls at the moment. Therefore, it is always required to also be able to handle this statement.

# Statements - Checkcast

A **Checkcast** as, e.g., in `Object o = ...; ((List<?>)o).size()` typically serves two purposes: (1) checking if a specific object has the respective type and (2) performing the cast. W.r.t. (2) a **Checkcast** is basically an expression. However, the underlying data-flow analysis propagates def-use information and a check cast statement does not change the identity of an object and therefore the information about the original def-site is propagated.

```
case class Checkcast[+V <: Var[V]](  
  pc: PC,  
  value: Expr[V],  
  cmpTpe: ReferenceType  
)
```

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A check cast merely refines the available type information. Hence, if we would assign the result of the check cast to a new `DVar`, we would have not uses of it. But it is important to realize that the type information is of course appropriately refined after a check cast statement.

## Statements - Array writes

```
case class ArrayStore[+V <: Var[V]](  
  pc:      PC,  
  arrayRef: Expr[V],  
  index:   Expr[V],  
  value:   Expr[V]  
)
```

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Writes the value in the  
referenced array at the given  
index.

# Statements - Synchronization

```
case class MonitorEnter[+V <: Var[V]](pc: PC, objRef: Expr[V])  
case class MonitorExit[+V <: Var[V]](pc: PC, objRef: Expr[V])
```

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MonitorEnter and MonitorExit statements always need to occur inside one method and need to be balanced w.r.t. a specific object.

# Statements - Nops

To facilitate an efficient conversion, OPAL sometimes inserts **NOPs** in the generated code.

```
case class Nop(pc: PC)
```

# Expressions - Arrays

```
case class NewArray[+V <: Var[V]](  
  pc: PC,  
  counts: Seq[Expr[V]],  
  tpe: ArrayType)
```

```
case class ArrayLength[+V <: Var[V]](  
  pc: PC,  
  arrayRef: Expr[V])
```

```
case class ArrayLoad[+V <: Var[V]](  
  pc: PC,  
  index: Expr[V],  
  arrayRef: Expr[V])
```

# Expressions - Arithmetic Binary Expressions

```
case class BinaryExpr[+V <: Var[V]](  
    pc:    PC,  
    cTpe: ComputationalType,  
    op:    BinaryArithmeticOperator,  
    left:  Expr[V], right: Expr[V])
```



# Expressions - Constants

The following types of constants have their own representations:

- `Null`
- `Class`
- `String`
- `Double`
- `Float`
- `Long`
- `Integer`
- `MethodHandle`
- `MethodType`

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In all cases the class follows the following pattern case

```
class
```

```
<TypeOfConstant>Const  
(pc, value)
```

# Expressions - Comparisons

```
case class Compare[+V <: Var[V]](  
  pc:          PC,  
  left:        Expr[V],  
  condition:   RelationalOperator,  
  right:       Expr[V])
```

Please note, that the potential relational operators are the typical ones (<, >, <=, >=, ==, !=) and **cmp(g|l)** to compare long, float and double values.

# Expressions - Accessing Fields

```
case class GetField[+V <: Var[V]](  
  pc: PC,  
  declaringClass: ObjectType,  
  name: String,  
  declaredFieldType: FieldType,  
  objRef: Expr[V])
```

```
case class GetStatic(  
  pc: PC,  
  declaringClass: ObjectType,  
  name: String,  
  declaredFieldType: FieldType)
```

# Expressions - Invokedynamic

```
case class InvokedynamicFunctionCall[+V <: Var[V]](  
  pc: PC,  
  bootstrapMethod: BootstrapMethod,  
  name: String,  
  descriptor: MethodDescriptor,  
  params: Seq[Expr[V]])
```

# Expressions - Method Calls

```
case class (Non)VirtualFunctionCall[+V <: Var[V]](  
  pc:          PC,  
  declaringClass: ObjectType,  
  isInterface: Boolean,  
  name:        String,  
  descriptor:  MethodDescriptor,  
  receiver:    Expr[V],  
  params:      Seq[Expr[V]])
```

```
case class StaticFunctionCall[+V <: Var[V]](  
  pc:          PC,  
  declaringClass: ObjectType,  
  isInterface: Boolean,  
  name:        String,  
  descriptor:  MethodDescriptor,  
  params:      Seq[Expr[V]])
```

The semantics of the method call expressions reflect the semantics of the method call statements w.r.t. the type of called methods.

# Expressions - Creating Objects

```
case class New(pc: PC, tpe: ObjectType)
```

## Expressions - Primitive Type Casts

```
case class PrimitiveTypecastExpr[+V <: Var[V]](  
  pc:          PC,  
  targetType: BaseType,  
  operand:     Expr[V])
```

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Casts between the primitive  
values: int, long, float,  
and double.



## Expressions - Prefix Expressions

```
case class PrefixExpr[+V <: Var[V]](  
  pc:      PC,  
  cTpe:    ComputationalType,  
  op:      UnaryArithmeticOperator,  
  operand: Expr[V])
```

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At the three-address code level – due to optimizations – it may be possible to identify effective boolean negations.

## Expressions - Type checks

```
case class InstanceOf[+V <: Var[V]](  
  pc: PC,  
  value: Expr[V],  
  cmpTpe: ReferenceType)
```

# Expressions - Accessing a Parameter

The **Param** expression is exclusive to the **TACNaive** representation and represents the access of a parameter.

```
case class Param(  
  cTpe: ComputationalType,  
  name: String)
```