CSCD 210
Assignment – Rational Numbers

Objects, Classes and Methods

50 Points
See Canvas for due date

PROGRAM SPECIFICATIONS

For this assignment you will need to write two classes. The first class will be
named *Rational.java*. A rational number is a fraction, it has a numerator and a denominator. The details of the Rational class are below. The second class will be named
RationalDriver.java. This class will contain the main method. The details of the RationalDriver class are also below.

Rational.java
- Default value constructor that sets the numerator to 1 and the denominator to 1
- Explicit value constructor that sets the numerator and denominator to values specified by the user
- Get Methods
- Set Methods
- A toString Method
- An equals Method
- An add Method
- A subtract Method
- A reduce method (used internally)
- Data variables appropriate to a rational class
- Additional methods you deem necessary

RationalDriver.java
The RationalDriver class will create and manipulate objects of type 'Rational'. The class will contain the main method and will accommodate the following:
- An array of rational references and objects.
- An array traversal algorithm to load the array with Rationals:
  with the values 2/3, 2/18, 3/12, 9/3, 2/5, and 22/7 (note you must load the array with enlarged fractions like 2/18 and your program will reduce the fraction during object construction.)
- After loading the array of Rational number objects, a menu is continually displayed.
  The menu will have the following options:
  1. Display the value of a Rational object. Prompt for the index.

2. Change the value of a rational. Prompt for the index of the Rational to be changed, and then the new denominator and new numerator. (You may wish to create a new Rational object to accomplish this.)
3. Add two Rational objects together and display the sum as a new Rational object. (Prompt for two index values that indicate the two Rationals to be added.)
4. Subtract two Rational objects and display the difference as a new Rational object. (Prompt for two index values that indicate the two Rationals. The second will be subtracted from the first.)
5. Sort the array of Rational number objects. Use a sort method from your SortSearchUtil class.
6. Print the array of Rational number objects to the screen.
7. Quit

Note: all rational numbers will be in their reduced form. If the user enters 2/4 the rational number that will be displayed is 1/2.
You are guaranteed that an integer will be entered for the numerator and the denominator. A rational number can be negative.

HINTS

- Solve the problems systematically testing as you go
- You should be able to write the get, set and default value constructor.
- As we cover topics in class you should make the appropriate changes to your code.
- The last method you should write is the reduce method.

TO TURN IN (via the Canvas system)

- • A zip file that contains both .java files necessary to run your program.

GET STARTED ASAP