



Artsiom Kaval

Result oriented software engineer with 9 years in web development. I have experience with high load backed services and infrastructure, management small teams, performance and production troubleshooting.

Contacts

Minsk, Belarus
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EXPERIENCE

Tipsi, Senior Software Engineer

May 2017 - September 2018 (Software Systems & Services For The Beverage Industry)
Developing python backend microservices and server infrastructure for retail applications.

Wargaming, Lead Software Engineer

February 2014 - May 2017 (Game Development)
Developing and integration backend services for games and web:
Authentication service for games and web, Service for storing game data,
Service for game servers balancing, Data platform.
Participating in development infrastructure for web and internal tooling:
Logging, monitoring, deployment, microservices Code review, production troubleshooting.

Wargaming, Lead PHP developer

March 2012 - February 2014 (Game Development)
Developing game forum and support service: integration with different company services, new features, code review.

ProntoSoft, PHP developer

May 2011 - March 2012 (Internet advertising)
Developing and maintaining of an advertisement website irr.ru.

ProStream, PHP developer

March 2010 - May 2012 (Website development and outsourcing)
Building websites for local business and organizations.

EDUCATION

Belarusian State University, Faculty of Physics

September 2005 - June 2010
Bachelor degree Laser Physics and Spectroscopy

WEBSITES

<https://github.com/lezeroq>
<https://www.linkedin.com/in/artiomkoyal/>

SKILLS

Python
Elixir
JavaScript

LANGUAGES

English, Russian, Belarusian

KEYWORDS

Python, Elixir, JavaScript,
Php, Backend, Docker, Linux,
Fabric, Postgres, Mysql,
MongoDB, Memcached,
Redis, MicroServices,
Zookeeper, Nginx, Uwsgi,
RabbitMQ, Unit Tests, Pytest,
Django, SQLAlchemy,
Asyncio, Sanic, Sphinx
Search, ELK, Zabbix,
Prometheus, Grafana, CI/CD,
git, svn, API design, Code
Review, Performance testing
and profiling, Agile, Scrum,
Kanban, ...