

# Financial Bigdata and Python

## 2. Basic grammar



# Jump to Python

<https://wikidocs.net/book/1>

The screenshot shows a web browser window with the Wikidocs website. The address bar shows [wikidocs.net/book/1](https://wikidocs.net/book/1). The page title is '점프 투 파이썬' (Jump to Python). The sidebar on the left contains a table of contents with links to various sections, including '00장 들어가기 전에' (Before getting started) and '01장 파이썬이란 무엇인가?' (What is Python?). The main content area features a book cover for '점프 투 파이썬' by Park Eung-yong. The cover text includes 'Do it!', '점프 투 파이썬', and 'Python'. To the right of the cover, the author's name '지은이 : 박응용' (Author: Park Eung-yong) is listed, along with the publication date '최종 편집일시 : 2020년 3월 13일 5:52 오후' (Last edited: 2020 March 13, 5:52 PM). The license is 'CC BY-NC-ND' and the price is 'e-book 판매가 : 5,000원 (구매하기)' (e-book selling price: 5,000 KRW (buy)). It also shows '2,895 명이 추천' (Recommended by 2,895 people). Below this, the text '점프 투 파이썬 오프라인 책(개정판) 출간 !! (2019.06)' (Jump to Python offline book (revised edition) published !! (2019.06)) is displayed. A link '책 구입 안내' (Book purchase guide) is provided. The description states that the book is for beginners and explains the basics of Python programming. It also mentions that the book is available in both print and e-book formats.

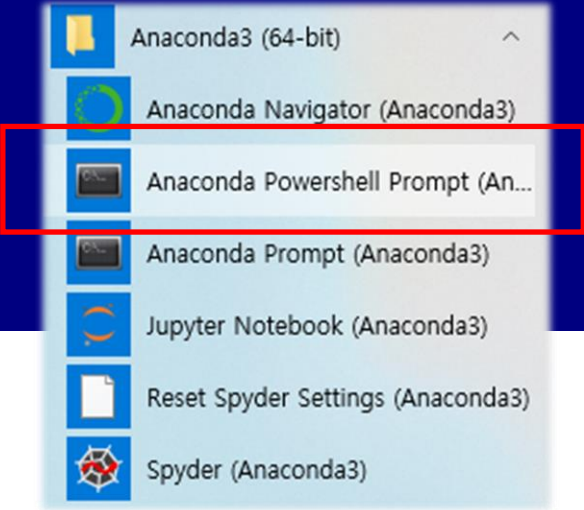
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An introduction to Python published on Wikidocs (<https://wikidocs.net>)

```
IPython: C:\Users\huhjeonggyu
(base) PS C:\Users\huhjeonggyu> ipython3
Python 3.8.3 (default, Jul 2 2020, 17:30:36) [MSC v.1916 64 bit (AMD64)]
Type 'copyright', 'credits' or 'license' for more information
IPython 7.16.1 -- An enhanced Interactive Python. Type '?' for help.

In [1]: print('hello world')
hello world

In [2]:
```



A handy tool for running simple scripts.  
Just type 'ipython3' to start an interactive shell.  
To exit, press the keys Ctrl and D keys together.

## Anaconda Powershell

Anaconda PowerShell	Description
a=1 b=-2 c=0	creates integer variables 'a', 'b', 'c'.
d=a+b d	substitutes the sum of 'a' and 'b' into the variable 'd'. The output 'd' is an integer variable whose value is -1.
%who	A magic command that displays the current workspace. (Magic commands are separated from codes by prefixing them with %.)
%whos	It shows not only the variable name but also the variable value at once.
%cls	Screen cleanup. <b>This does not initialize the workspace.</b>
%who	checks that only the screen was cleaned up and the workspace was not initialized.
%reset	initializes workspace
%who	confirms that the workspace has been initialized.

Anaconda PowerShell	Description
a=5 b=2	create integer variables 'a' and 'b'.
a+b a-b a*b a/b	arithmetic operation. If it is not an operation that assigns to a new variable, the result can be checked immediately.
a%b a//b	the remainder when 'a' is divided by 'b'. the quotient when 'a' is divided by 'b'.
c = 3.14 d = -2.5	create real variables 'c' and 'd'.
c+d	Arithmetic operations can also be performed on real variables.
e = 'life is short' e	creates a character variable 'e'. checks the value of the variable 'e'.
f = True g = False f g	creates logical variables 'f' and 'g'  check the values of the variables 'f' and 'g'

Anaconda PowerShell	Description
a=5 b='2' c=3.14	creates an integer variable 'a' creates a string variable 'b' creates a real variable 'c'
type(a) type(b) type(c)	checks variable types.
d=int(b) d	converts the string variable 'b' to the matching integer variable 'd'.
e=float(b) e	converts the string variable 'b' to the matching real variable 'e'.
f=float(a) f	converts the integer variable 'a' to the matching real variable 'f'.
g=str(a) g	converts the integer variable 'a' to the matching string variable 'g'.
h=str(c) h	converts the real variable 'c' to the matching string variable 'h'.

Exercise 1)

Hong Gil-dong's scores for each subject are as follows.

Korean: 80, English 75, Math 55

Let's find the average score of Gil-dong Hong.

Exercise 2)

Determine whether the natural number 13 is odd or even.



Anaconda PowerShell	Description
a = [1,2,3,4,5] a	creates a list with multiple variables
b = 6 c = 7 d = [b,c] d	also creates a list by collecting existing variables
e = [a,b,c,d]	even creates a list containing lists
%reset y	initializes workspace
a = [1,2,3,4,5] a[1] a[0]	creates a list returns the 1st element of the list. <b>In Python, indexes start at 0.</b> returns the 0th element of the list.
a[2] = 'love' a	changes the 2nd element of the list to 'love'.
a[-1] a[-2]	returns the 1st element from the end of the list. returns the 2nd element from the end of the list. (Think of the 0th element from the end of the list as a virtual element called end of list(eol).)

Anaconda PowerShell	Description																		
<code>a[0:4]</code> <code>a[:4]</code>  <code>a[1:4]</code>  <code>a[-4:]</code> → <code>a[-4:-0]</code>	<p>returns from the 0th element to the 3rd element (not including the 4th element). [a,b) : a is included, but b is not.</p> <p>returns from the 1st element to the 3rd element.</p> <p>returns 4 elements from the end of the list. Violation of the rule [a,b)? No.</p> <table><tr><td>0</td><td>1</td><td>2</td><td>3</td><td>4</td><td></td></tr><tr><td>1</td><td>2</td><td>love</td><td>4</td><td>5</td><td>eol</td></tr><tr><td>-5</td><td>-4</td><td>-3</td><td>-2</td><td>-1</td><td>-0</td></tr></table>	0	1	2	3	4		1	2	love	4	5	eol	-5	-4	-3	-2	-1	-0
0	1	2	3	4															
1	2	love	4	5	eol														
-5	-4	-3	-2	-1	-0														
<code>a[-4:-1]</code>	returns from the 2nd to the 4th elements from the end of the list.																		
<code>del a[2]</code> <code>a</code>	deletes the 2nd element from the list.																		
<code>b = [6,7,8]</code> <code>c = a+b</code> <code>c</code>	merges two lists into a new list.																		
<code>len(a)</code>	returns the length of the list.																		

Anaconda PowerShell	Description
a.append('hope') a	appends the element 'hope' to the end of the list.
a.extend([10,20]) a	extends the list by adding another list to its end.
a.insert(3,30) a	inserts 30 at the 3rd index position. Elements that were originally after the 3rd value are pushed one by one.
del a[-1] a	deletes the last element.
a.remove(10) a	finds the element '10' and delete it. (if there are multiple 10s, it deletes the first element of them)
a.index(2)	finds the value '2' and return its index.
b = [1,3,2,5,4] c = sorted(b) c	sorts the list 'b' and assign it to 'c'. Note that 'b' does not change.
list(reversed(b))	returns the reversed list of 'b'. Note that 'b' is unchanged.

### Exercise 3)

Change the list `[1, 3, 5, 4, 2]` to `[1, 10, 20, 4, 2]` by changing the elements with indices `1, 2`.  
(It is recommended to use only one line code instead of two! But, of course, using two lines is ok.)

Exercise 4)

Let's make the list  $[1, 3, 5, 4, 2]$  into  $[5, 4, 3, 2, 1]$ .

Anaconda PowerShell	Description
<pre>a = 1 id(a)</pre>	returns the memory address of a variable
<pre>b = [1,2,3,4,5] c = b id(b) id(c)</pre>	<p>The lists 'b' and 'c' have the same memory address. When assigning 'b' to 'c', instead of assigning the values of 'b', it substitutes the memory address of the list 'b'.</p>
<pre>c[1] = 'love' c b</pre>	<p>Changing 'c' causes to change 'b' also. (Generally, it is an undesired result.)</p>
<pre>b = [1,2,3,4,5] c = b[:] id(b) id(c)</pre>	<p>slices all values in list 'b' to copy them to 'c' <b>deeply</b>. In this case, the memory addresses of 'b' and 'c' are different.</p>
<pre>c[1] = 'love' c b</pre>	<p>So, changing 'c' does not change 'b'.</p>

Home Page - Select or create a notebook x Untitled - Jupyter Notebook x +

localhost:8888/notebooks/Untitled.ipynb?kernel\_name=pyth...

jupyter Untitled Last Checkpoint: 몇 초 전 (unsaved changes) Logout

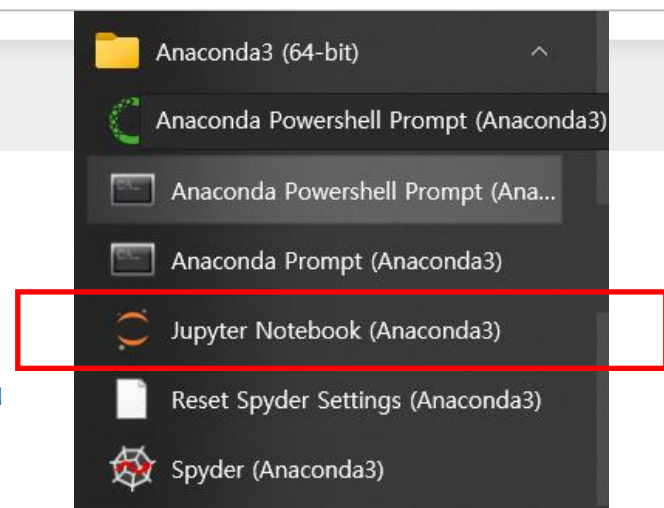
File Edit View Insert Cell Kernel Widgets Help Trusted Python 3

Run Code

In [ ]:



Run Jupyter  
from the start menu



Jupyter Notebook	Description
<pre> pocket = ['paper', 'cellphone'] card = True if 'money' in pocket :     print('Go home by taxi') elif card :     print('Go home by taxi') else :     print('Go home on foot.') </pre>	<pre> if &lt;Boolean expression 1&gt; :     &lt;statement 1&gt;     ... elif &lt;Boolean expression 2&gt; :     &lt;statement 2&gt;     ... else :     &lt;statement 3&gt;     ... </pre> <p>Conditional statement: It executes statements by branching according to a condition.</p> <p>A <b>colon (:)</b> comes at the end of each expression.</p> <p>All statements executed based on whatever a Boolean expression is true must be <b>indented with the same spacing as the expression</b>.</p> <p>* a in b : True if a is in b, False otherwise</p>



Jupyter Notebook	Description
<pre> money = 2000 if money &gt;= 3000 :     print('Go home by taxi') else :     print('Go home on foot')  money = 2000 card = True if money &gt;= 3000 or card :     print('Go home by taxi') else:     print('Go home on foot')  pocket = ['paper', 'money', 'cellphone'] if 'money' in pocket :     pass else :     print('Take out a card') </pre>	<ul style="list-style-type: none"> <li>comparison operator <ul style="list-style-type: none"> <li><math>x &lt; y</math> : <math>x</math> is less than <math>y</math></li> <li><math>x &gt; y</math> : <math>x</math> is greater than <math>y</math></li> <li><math>x == y</math> : <math>x</math> and <math>y</math> are equal</li> <li><math>x != y</math> : <math>x</math> and <math>y</math> are not equal</li> <li><math>x &gt;= y</math> : <math>x</math> is greater than or equal to <math>y</math></li> <li><math>x &lt;= y</math> : <math>x</math> is less than or equal to <math>y</math></li> </ul> </li> <li>logical operator <ul style="list-style-type: none"> <li>'<math>x</math> or <math>y</math>' : true if either one of <math>x</math> or <math>y</math> is true</li> <li>'<math>x</math> and <math>y</math>' : <math>x</math> and <math>y</math> must both be true to be true</li> <li>not <math>x</math> : true if <math>x</math> is false</li> </ul> </li> </ul> <p>pass : used to indicate to do nothing even when the conditional expression is satisfied.</p>


### Exercise 5)

What would be the result of running the following code?

```
a = 'Life is too short, you need python'
```

```
if 'wife' in a:  
    print('wife')  
elif 'python' in a and 'you' not in a:  
    print('python')  
elif 'shirt' not in a:  
    print('shirt')  
elif 'need' in a:  
    print('need')  
else:  
    print('none')
```

Jupyter Notebook	Description
<pre> treeHit = 0 while treeHit &lt; 10 :     treeHit = treeHit +1     print('Tree was shot %d times.' % treeHit) if treeHit == 10 :     print('The tree falls.')</pre>	<p>while &lt;Boolean expression&gt; :</p> <p>    &lt;statement 1&gt;</p> <p>    &lt;statement 2&gt;</p> <p>    ...</p> <p>while loop: executes the statements while the expression is true.</p> <ul style="list-style-type: none"> <li>Format characters and the print function</li> </ul> <pre>print('1:%d 2:%f 3:%s 4:%e'%(3,3.14,'love',3.14))</pre> <p>↓ run</p> <pre>1:3 2:3.14 3:love 4:3.14e+00</pre> <p>%d: integer, %f: real number, %s: string, %e: scientific notation</p> <pre>print('This number is %5.2f'%3.14567)</pre> <p>↓ run</p> <pre>003.15</pre>

Jupyter Notebook	Description
<pre> coffee = 10 while True:     money = int(input('Put money: '))     if money == 300:         print("Here's coffee")         coffee = coffee -1     elif money &gt; 300:         print('Here;s change %d and coffeee.' % (money -300))         coffee = coffee -1     else:         print('No money back and no coffee.')         print('The amount of coffee left is %d.' % coffee)     if coffee == 0:         print('Coffee ran out. Stop selling.')         break </pre>	<p>&lt;Example&gt; coffee machine</p> <p>while True :</p> <p>    &lt;statement&gt;</p> <p>    if &lt;Boolean expression&gt; :</p> <p>        break</p> <p>runs in an infinite loop, executes the statement, and exits the loop when the expression is true.</p> 

### Exercise 6)

Let's find the sum of multiples of 3 among the natural numbers from 1 to 1000 using the while loop.

## Exercise 7)

Let's write a program that displays an asterisk (\*) as follows using the while loop.

```
*  
**  
***  
****  
*****
```

Jupyter Notebook	Description
<pre>marks = [90, 25, 67, 45, 80]  number = 0 for mark in marks:     number = number + 1     if mark &gt;= 60:         print('Student %d passed.' % number)     else:         print('Student %d has failed.' % number)</pre>	<p>for variable in list (or tuple, string): &lt;statement&gt;</p> <p>for loop: repeats the statement a predetermined number of times</p> <p><b>Type 1 of For loop)</b></p> <p>A = [c,d,e] for a in A :     &lt;statement&gt; : repeats the statement for the number of elements in A</p> <p>1st loop: executes the statement with 'a = c' 2nd loop: executes the statement with 'a = d' 3rd loop: executes the statement with 'a = e'</p>

```
marks = [90, 25, 67, 45, 80]
```

```
for number in range(len(marks)):  
    if marks[number] < 60:  
        continue  
    print('Student %d passed.' % (number+1))
```

```
for i in range(2,10):  
    for j in range(1, 10):  
        print(i*j, end=' ')  
    print("")
```

### Type 2 of For loop)

```
for i in range(3) :  
    <statement>  
: repeat the statement 3 times
```

1st loop: executes the statement with 'i = 0'

2nd loop: executes the statement with 'i = 1'

3rd loop: executes the statement with 'i = 2'

- Nested loop

'i' varies from 2 to 9,

'j' varies from 1 to 9.

Therefore, the statement for the for loop is executed a total of 72 (=8×9) times.

- Range() function

range(5) : creates a range from 0 to 5-1

(i.e. 0,1,2,3,4)

range(2,5) : creates a range from 2 to 5-1

(i.e. 2,3,4)



## Exercise 8)

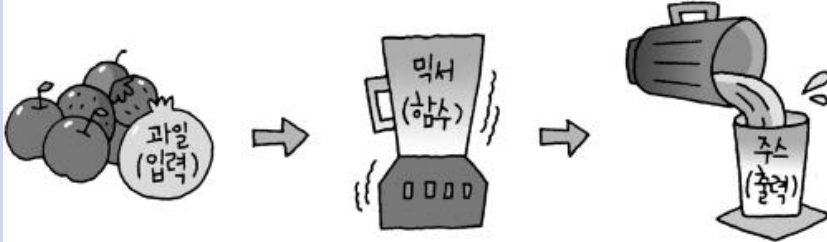
Let's print the numbers from 1 to 100 using the for loop.

### Exercise 9)

There are a total of 10 students in class A. The midterm scores of these students are as follows:

[70, 60, 55, 75, 95, 90, 80, 80, 85, 100]

Let's find the average score of class A using the for loop.

Jupyter	Description
<pre>def add(a, b):     return a + b  a = 3 b = 4 c = add(a,b) c</pre>	<pre>def function_name (parameter):     &lt;statement 1&gt;     &lt;statement 2&gt;     ...</pre> <p><b>Function:</b> a logic machine that produces a specific output according to a predefined procedure for given inputs.</p> 
<pre>def value_print(a):     print('This number is %d'%a)  a = 3 value_print(a)  def say():     print('hi')  say()</pre>	<p>A function may have no output. Notice that there is no 'return' in the left function.</p> <p>A function may have no input. (It may have neither.)</p>

Jupyter	Description
<pre> a = 1 def vartest(a):     a = a + 1  vartest(a) def vartest(a):     a = a + 1  print(a)</pre>	<p>creates the variable "a" in the <b>global memory</b></p> <p>calls a function  "a" is created in <b>local memory</b> and the value of "a" is copied to "a"  The value of "a" changed to "a'+1"  "a" is deleted</p> <p>The variable "a" points to the variable "a" in global memory.</p> <p>Even if local and global memory variables have the same name, note that they are different variables with separate memory addresses.</p>

Code without functions	Code with functions
<pre> a = [1,2,3,4,5] for e in a :     print(e) print('There are %d elements'%len(a))  b = ['love','hope'] for e in b :     print(e) print('There are %d elements'%len(b))  c = [3.14,5.28,-1] for e in c :     print(e) print('There are %d elements'%len(c)) </pre>	<pre> def list_print(a) :     for e in a :         print(e)     print('There are %d elements'%len(b))  a = [1,2,3,4,5] list_print(a)  b = ['love','hope'] list_print(b)  c = [3.14,5.28,-1] list_print(c) </pre>

If the overlapping part of code is written as a function,

- 1) code readability is high
- 2) it is less chance of making mistakes when writing code
- 3) code is easy to maintain

So, it is a good programming practice to write overlapping parts as functions.

### Exercise 10)

Write a function "is\_odd" that determines whether a natural number is odd or even.