

# MOCU for block-copolymer experimental design

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## General Problem Description

- We have a “real-life” physical system that maps feature inputs to outputs:  $y = f_r(x)$ . Because of either measurement noise and/or stochasticity in  $f_r$  (the latter of which could arise e.g. from physical processes in  $f_r$  that involve states/dynamics that we have not captured with  $x$ ), the output of  $f_r$  given  $x$  may not be completely deterministic, and so we characterize the output of the real system with the conditional probability distribution  $\rho_r(y|x)$ .
- Because it is expensive to query this system, we have a computationally cheaper model that approximates its behavior:  $\hat{y} = f_m(x, \theta)$ , with  $\theta \sim \rho(\theta)$ . As before, if we wish to make this model non-deterministic, we may do so by constructing the probability distribution  $\rho_m(y|x, \theta)$ .
- The parameters  $\theta$  capture any uncertainties in the model structure. If the model  $f_m$  is a physical model, then  $\theta$  would consist of uncertain parameters appearing in the model dynamics. If instead the model is data-derived (e.g., POD-Galerkin, DMD/Koopman, spectral methods), then  $\theta$  could simply capture statistical uncertainty in the weights/coefficients. As an example, if we had  $f_m(\theta, x) = \sum_j \theta_j \phi_j(x)$  for some basis functions defined on  $x$ , then  $\theta$  would simply represent the random coefficients of that expansion.
- We can think of  $\theta$  as representing our ignorance in how the real system is related to the model system. That is, we assume that the real system *should* be described accurately by one of the candidate models represented by variations of  $\theta$ , but we do not know which specific values of  $\theta$  produce that agreement.
- Our goal w.r.t. operator design is to build a function  $\psi_{IBR}(x, \theta) : X \times \Theta \mapsto Y$  from a family of functions  $\Psi$  that does the “best” job approximating the model  $f_m$  on average over the uncertainty  $\theta$ . For example, we could use neural networks and think of  $\Psi$  as the space of neural networks with a certain structure and number of weights. We wish to find the optimally-robust mapping:

$$\psi_{IBR}(x) = \operatorname{argmin}_{\psi \in \Psi} \mathbb{E}_{\theta} [C(\theta, \psi)]$$

where  $C(\theta, \psi)$  is a cost function that quantifies the discrepancy between predictions made by  $\psi$  and  $f_m$

- At the same time, we have model uncertainty *vis-a-vis*  $\rho(\theta)$  that we wish to reduce by sampling the real system and updating our prior belief about  $\theta$  to produce the posterior  $\rho(\theta|D)$  through Bayesian inference. We don’t want to select just any experiment though; we want to select that experiment  $D = (x^*, y^*)$  that also reduces our cost. This leads (after “some algebra”) to the MOCU framework for experiment selection:

$$x^* = \operatorname{argmin}_{x \in X} \mathbb{E}_y [\mathbb{E}_{\theta|y} [C(\theta, \psi_{IBR}^{\Theta|x,y})]]$$

- The nice thing about this framework is we are (1) designing experiments that respect an objective, (2) tuning a low-dimensional model to more accurately represent reality over the span of those objective-driven experiments, and (3) constructing a function that best represents the input/output mapping on average over all uncertainty, all in one shot.

# Details Specific to Our Setting

## 1. Ground Truth Source

- We should start with a computational model (Cahn-Hilliard) as our ground truth source. In the future, we will hopefully shift to considering actual experimental data for this purpose. However, for an initial proof-of-concept, we should start here.
- The features  $x \in X$  of Cahn-Hilliard are comprised of the material-specific parameters that appear in the dynamics. These parameters include the interface thickness parameter, the shape/form of the potential function, and other material constants. We will consult the materials-science literature in order to identify physically-meaningful ranges/distributions for these.
- We may make the system non-deterministic by adding noise to the dynamics, i.e.  $\dot{x} = \mathcal{C}(x) + \mathcal{N}$ , where  $N \sim \rho(\mathcal{N})$  is some noise profile and  $\mathcal{C}(\cdot)$  simply denotes the (deterministic) CH dynamics.
- We should begin by assuming known, fixed initial/boundary conditions, so as not to complicate things. If we want to consider a range of initial/boundary conditions, then probably we will have to incorporate these into the feature (experiment) space  $X$  via some parameterization.
- W.r.t. numerics, we should probably use Danial Faghihi-Shahrestani's (UT) code. If we cannot do that, I (Anthony DeGennaro, BNL) have a 2-D spectral solver, although that would be non-ideal for a variety of reasons.

## 2. Low-Dimensional Model

- The cheap model should be fitted prior to MOCU-based sampling using some  $k$  training data pairs  $D_{train} = \{(x_1, \dots, x_k), (y_1, \dots, y_k)\}_{train}$ , collected from Cahn-Hilliard. This model could be constructed in a variety of ways, depending on how we do things. POD/POD-Galerkin would be classical choices, and DMD/Koopman methods would be an interesting alternative. Karen Wilcox (UT) and Anthony DeGennaro (BNL) could investigate these and other approaches.
- We should fit a “mean” model to the training data:  $\hat{y} = f_m(x, \theta_{fit})$ , where  $\theta_{fit}$  represent some weights (or coefficients) associated with the model fit
- To account for model imperfections etc., we can “fuzzify” the model with uncertainty and consider the parameterized class of models  $\hat{y} = f_m(x, \theta + \mathcal{N})$  with  $\theta \sim \rho(\theta)$  and  $\mathcal{N} \sim \rho(\mathcal{N})$ .  $\theta$  accounts for uncertainty in the model structure;  $\mathcal{N}$  is just non-deterministic noise that makes the system stochastic.
- $\rho(\theta)$  should be based on our prior expectations. For example, the mean value should be at  $\theta_{fit}$ . If we are using a POD-based or spectral type method, then we might also expect exponential decay in the variance of coefficients for higher-order modes.

## 3. Intrinsically Bayesian Robust Operator

- We should use some sort of regressor for  $y = \psi(x, \theta)$ , e.g. a fully-connected neural network
- The difference between  $f_m(x, \theta)$  and  $\psi(x, \theta)$  is that the computational model is a low-dimensional model that has been trained to approximate the physics, whereas  $\psi$  is just a function that maps  $(x, \theta)$  to  $y$ . For example, if we use POD for  $f_m$ , then we have  $\hat{y} = \sum_j \theta_j \phi_j(x) + \mathcal{N}$  and we will still have to drive the approximate system dynamics to steady-state to get  $\hat{y}$ , whereas  $\psi$  just gives a direct mapping. Also note that in the MOCU machinery, we will need to compute  $\psi(\Theta|(x, y))$ , which is the optimal regressor that approximates  $f_m$  given  $(x, y)$ , for all combinations of  $(x, y) \in X \times Y$ . This will result in a different robust operator for each pair of  $(x, y)$
- Obtaining  $\psi$  could be done in the usual way, e.g. training a neural net on a set of data generated by the ROM. For example, to approximate  $\psi(\Theta|(x, y))$ , we would train a neural network on a subset of  $k$  data points generated from the ROM using  $(x, y; \theta_1 \dots \theta_k)$

## 4. MOCU Methodology

- Ed Dougherty and Guang Zhao (A&M) have recently done a derivation showing how the MOCU sampling formula reduces from the general form presented in these notes to something else by marginalizing over  $\Theta$ , under mild assumptions about  $X, Y, \Theta, \Psi$ . As far as I can tell, these assumptions are perfectly valid and I defer to their presentation/algorithm for specific details.