

PROBLEMA 2 (COSINUS TABELA * 2¹⁴)

```
.include "m8535def.inc"
```

```
.dseg
```

```
NUMAR: .byte 5
```

```
.cseg
```

```
RESET:
```

```
    rjmp INIT
```

```
CAUTA:
```

```
    ldi R20,4
```

```
    mov ZL,R20
```

```
    clr ZH
```

```
    lsl ZL
```

```
    rol ZH
```

```
    subi ZL,low(-2*TAB_SEG)
```

```
    sbci ZH,high(-2*TAB_SEG)
```

```
    lpm R17,Z+
```

```
    lpm R18,Z
```

```
; folosesc 10biti pentru adresarea lui 1000 ... si inac 14 - total 24 = 3 Registrii R16:17:18
```

```
    clr R16
```

```
    lsr R18
```

```
    ror R16
```

```
    lsr R18
```

```
    ror R16
```

```
    mov R18,R16
```

```
    clr R16
```

```
    lsr R17
```

```
    ror R16
```

```
    lsr R17
```

```
    ror R16
```

```
    add R18,R17
```

```
    mov R17,R16
```

```
    clr R16
```

```
ret
```

```
; Tabel de conversie cifra-reprezentare pe 7 segmente
```

```
TAB_SEG:
```

```
    .dw 1000,999,998,997,242,992,989,985,980,975,970,963,956,949,941
```

```
;dw – define word, pt ca este pe 10 biti
```

```
INIT:
```

```
    ldi R16,low(RAMEND)
```

```
    ldi R17,high(RAMEND)
```

```
    out SPL,R16
```

```
    out SPH,R17
```

```
    rjmp CAUTA
```

```
rjmp INIT
```

PROBLEMA 3 (PORTA SEMNAL 0-1)

```
.include "m8535def.inc"
.equ   VAL1 = 100 ;pt a defini 10ns pentru valoarea 1
.equ   VAL0 = 200;pt a defini 20ns pentru valoarea 0
.cseg
    rjmp  INIT
; Adresa de intrare in intreruperea de comparatie canal A
    .org  0x0006
    rjmp  TIMER1_CMP

INIT:
    ; Initializare stiva
    ldi   R16,low(RAMEND)
    ldi   R17,high(RAMEND)
    out   SPL,R16
    out   SPH,R17

    ; Initializeaza portul A ca iesiri
    ldi   R16,0xFF
    out   DDRA,R16

    ; Limita de numarare
    ldi   R16,low(VAL0-1)
    ldi   R17,high(VAL0-1)
    out   OCR1AH,R17
    out   OCR1AL,R16

    ; Configurare TIMER1 in mod numarare pina la valoarea OCR1A
    ldi   R16,0x00
    out   TCCR1A,R16
    ldi   R16,0x09
    out   TCCR1B,R16

    ; Activeaza intreruperea de comparare pe canalul A
    ldi   R16,0x10
    out   TIMSK,R16
    ; Activeaza sistemul de intreruperi
    sei

    ; Bucla principala a programului
START:
    rjmp  START                ;ruleaza in bucla pana cand apare o intrerupere

    ; Procedura de tratare a intreruperii de comparatie pe canalul A
TIMER1_CMP:
    ; Salvare context program
    push  R17
    push  R16
    in    R16,SREG
    push  R16
```

```
; Complementeaza starea bitului 0 din portul A
in    R16,PORTA
ldi   R17,0x01
eor   R16,R17
out   PORTA,R16
```

```
sbrs R16,0
rjmp  ZERO
rjmp  UNU
```

ZERO:

```
ldi   R16,low(VAL0-1)
ldi   R17,high(VAL0-1)
out   OCR1AH,R17
out   OCR1AL,R16
rjmp  END
```

UNU:

```
ldi   R16,low(VAL1-1)
ldi   R17,high(VAL1-1)
out   OCR1AH,R17
out   OCR1AL,R16
```

END:

```
; Refacere context program
pop   R16
out   SREG,R16
pop   R16
pop   R17
reti
```