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- Solving linear systems and $A = LU$: elementary row/column operation. [3.3, 3.5, 3.7]
- Row elementary matrices
 - Any matrix obtained from I_n by one elementary row operation is called a **row elementary matrix**.
 - $E(i; a)$: Multiply Row i by a nonzero constant a .
 - $E(i, j; a)$: Add a times Row i to Row j .
 - $E(i, j)$: Interchange Row i and Row j .
 - Row elementary matrices are invertible.
 - $E(i; a)^{-1} = E(i; \frac{1}{a})$, $E(i, j; a)^{-1} = E(i, j; -a)$, $E(i, j)^{-1} = E(i, j)$,
- Applying an elementary row operation to a matrix A is the same as multiplying A with the corresponding row elementary matrix from the left.
- Computation of A^{-1} . Let A, B be $n \times n$ matrices and B_i the i th column of B . Then

$$AB = A \begin{bmatrix} B_1 & B_2 & \cdots & B_n \end{bmatrix} = \begin{bmatrix} AB_1 & AB_2 & \cdots & AB_n \end{bmatrix} = \begin{bmatrix} \mathbf{e}_1 & \mathbf{e}_2 & \cdots & \mathbf{e}_n \end{bmatrix} = I_n$$

if and only if $AB_i = \mathbf{e}_i$ for all i . The column vector B_i is a solution to $A\mathbf{x} = \mathbf{e}_i$.

- Using the reduced row echelon form to compute A^{-1} . (Gauss-Jordan elimination)

$$\begin{aligned} & \left[A \mid I_n \right] \longrightarrow \left[I_n \mid A^{-1} \right] \\ & \left[\begin{array}{ccc|ccc} 2 & 2 & 4 & 1 & 0 & 0 \\ 3 & 3 & 8 & 0 & 1 & 0 \\ 0 & 2 & 2 & 0 & 0 & 1 \end{array} \right] \rightarrow \left[\begin{array}{ccc|ccc} 1 & 1 & 2 & \frac{1}{2} & 0 & 0 \\ 3 & 3 & 8 & 0 & 1 & 0 \\ 0 & 2 & 2 & 0 & 0 & 1 \end{array} \right] \rightarrow \left[\begin{array}{ccc|ccc} 1 & 1 & 2 & \frac{1}{2} & 0 & 0 \\ 0 & 0 & 2 & -\frac{3}{2} & 1 & 0 \\ 0 & 2 & 2 & 0 & 0 & 1 \end{array} \right] \\ & \left[\begin{array}{ccc|ccc} 1 & 1 & 2 & \frac{1}{2} & 0 & 0 \\ 0 & 2 & 2 & 0 & 0 & 1 \\ 0 & 0 & 2 & -\frac{3}{2} & 1 & 0 \end{array} \right] \rightarrow \left[\begin{array}{ccc|ccc} 1 & 1 & 2 & \frac{1}{2} & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & \frac{1}{2} \\ 0 & 0 & 2 & -\frac{3}{2} & 1 & 0 \end{array} \right] \rightarrow \left[\begin{array}{ccc|ccc} 1 & 1 & 2 & \frac{1}{2} & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & \frac{1}{2} \\ 0 & 0 & 1 & -\frac{3}{4} & \frac{1}{2} & 0 \end{array} \right] \\ & \left[\begin{array}{ccc|ccc} 1 & 1 & 2 & \frac{1}{2} & 0 & 0 \\ 0 & 1 & 0 & \frac{3}{4} & -\frac{1}{2} & \frac{1}{2} \\ 0 & 0 & 1 & -\frac{3}{4} & \frac{1}{2} & 0 \end{array} \right] \rightarrow \left[\begin{array}{ccc|ccc} 1 & 1 & 0 & 2 & -1 & 0 \\ 0 & 1 & 0 & \frac{3}{4} & -\frac{1}{2} & \frac{1}{2} \\ 0 & 0 & 1 & -\frac{3}{4} & \frac{1}{2} & 0 \end{array} \right] \rightarrow \left[\begin{array}{ccc|ccc} 1 & 0 & 0 & \frac{5}{4} & -\frac{1}{2} & -\frac{1}{2} \\ 0 & 1 & 0 & \frac{3}{4} & -\frac{1}{2} & \frac{1}{2} \\ 0 & 0 & 1 & -\frac{3}{4} & \frac{1}{2} & 0 \end{array} \right] \\ & E(1; 1/2), E(1, 2; -3), E(2, 3), E(2; 1/2), E(3; 1/2), E(3, 2; -1), E(3, 1; -2), E(2, 1; -1) \\ & E(2, 1; -1)E(3, 1; -2)E(3, 2; -1)E(3; 1/2)E(2; 1/2)E(2, 3)E(1, 2; -3)E(1; 1/2)A = I_3 \\ & A^{-1} = E(2, 1; -1)E(3, 1; -2)E(3, 2; -1)E(3; 1/2)E(2; 1/2)E(2, 3)E(1, 2; -3)E(1; 1/2) \end{aligned}$$

So the last matrix is $\left[I_3 \mid A^{-1} \right]$.

- Theorem 3.3.9. If A is an $n \times n$ matrix, then the following statements are equivalent:
 1. The reduced row echelon form of A is I_n .
 2. A is a product of elementary matrices.
 3. A is invertible.
 4. $A\mathbf{x} = \mathbf{0}$ has only the trivial solution.
 5. $A\mathbf{x} = \mathbf{b}$ is consistent for every $\mathbf{b} \in \mathbb{R}^n$.

6. $A\mathbf{x} = \mathbf{b}$ has exactly one solution for every $\mathbf{b} \in \mathbb{R}^n$.
- L, U : $n \times n$, L is lower triangular, U is upper triangular
 - A square matrix $L = (a_{ij})$ is a lower triangular matrix if $a_{ij} = 0$ for all $i < j$.
 - A square matrix $U = (a_{ij})$ is an upper triangular matrix if $a_{ij} = 0$ for all $i > j$.
 - LU -decomposition. Express A as a product, $A = LU$.
 - L : lower triangular, U : upper triangular.

Does any square matrix have an LU -decomposition? Some matrices don't have an LU -decomposition. If a square matrix A doesn't have an LU -decomposition, we can find a permutation matrix P such that PA , interchanging rows of A , has an LU -decomposition.

- Applying an elementary row operation to A is equivalent to multiplying the corresponding elementary matrix to A from the left hand side.

$$A = \begin{bmatrix} 2 & 2 & 4 \\ 3 & 3 & 8 \\ 0 & 2 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 2 \\ 3 & 3 & 8 \\ 0 & 2 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 2 \\ 0 & 0 & 2 \\ 0 & 2 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 2 \\ 0 & 2 & 2 \\ 0 & 0 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 2 \\ 0 & 1 & 1 \\ 0 & 0 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 2 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix}$$

$$E(1; 1/2), E(1, 2; -3), E(2, 3), E(2; 1/2), E(3; 1/2)$$

The above matrix doesn't have an LU -decomposition. The above computation tells us that if we interchange Row 2 and Row 3, the resulting matrix has an LU -decomposition. As shown below.

$$A' = \begin{bmatrix} 2 & 2 & 4 \\ 0 & 2 & 2 \\ 3 & 3 & 8 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 2 \\ 0 & 2 & 2 \\ 3 & 3 & 8 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 2 \\ 0 & 2 & 2 \\ 0 & 0 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 2 \\ 0 & 1 & 1 \\ 0 & 0 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 2 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} = U$$

$$E(1; 1/2), E(1, 3; -3), E(2; 1/2), E(3; 1/2)$$

$$E(3; 1/2)E(2; 1/2)E(1, 3; -3)E(1; 1/2)A' = U \rightarrow A' = [E(3; 1/2)E(2; 1/2)E(1, 3; -3)E(1; 1/2)]^{-1}U$$

$$L = [E(3; 1/2)E(2; 1/2)E(1, 3; -3)E(1; 1/2)]^{-1} = E(1; 2)E(1, 3; 3)E(2; 2)E(3; 2)I_3$$

$$L = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 3 & 0 & 2 \end{bmatrix} \leftarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 3 & 0 & 2 \end{bmatrix} \leftarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix} \leftarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 2 \end{bmatrix} \leftarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = I_3$$

Then we have $PA = A' = LU$, where P is a permutation interchanging Row 2 and Row 3.

Let's do one more example.

$$B = \begin{bmatrix} 2 & 2 & 4 \\ 0 & 2 & 2 \\ 3 & 4 & 8 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 2 \\ 0 & 2 & 2 \\ 3 & 4 & 8 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 2 \\ 0 & 2 & 2 \\ 0 & 1 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 2 \\ 0 & 1 & 1 \\ 0 & 1 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 1 & 2 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix} = U$$

$$E(1; 1/2), E(1, 3; -3), E(2; 1/2), E(2, 3; -1)$$

$$E(2, 3; -1)E(2; 1/2)E(1, 3; -3)E(1; 1/2)B = U \rightarrow B = [E(2, 3; -1)E(2; 1/2)E(1, 3; -3)E(1; 1/2)]^{-1}U$$

$$L = [E(2, 3; -1)E(2; 1/2)E(1, 3; -3)E(1; 1/2)]^{-1} = E(1; 2)E(1, 3; 3)E(2; 2)E(2, 3; 1)I_3$$

$$L = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 3 & 1 & 1 \end{bmatrix} \leftarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 3 & 1 & 1 \end{bmatrix} \leftarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 1 & 1 \end{bmatrix} \leftarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix} \leftarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = I_3$$

$$B = LU$$

Why is it so easy to get the entries of L from the product $L = E(1; 2)E(1, 3; 3)E(2; 2)E(2, 3; 1)$?

- L : lower triangular, U : upper triangular. For any \mathbf{b} , linear systems $L\mathbf{x} = \mathbf{b}$, $U\mathbf{x} = \mathbf{b}$ are easy to solve.
- If $A = LU$, $A\mathbf{x} = \mathbf{b}$ is easy to solve as well. Since $A\mathbf{x} = LU\mathbf{x} = L(U\mathbf{x}) = \mathbf{b}$, we solve $A\mathbf{x} = \mathbf{b}$ by two separate steps: $L\mathbf{y} = \mathbf{b}$ and $U\mathbf{x} = \mathbf{y}$.
- Advantage of LU -decomposition.
Suppose A is a large matrix, say of $10^5 \times 10^5$. You are going to solve $A\mathbf{x} = \mathbf{b}$ for many \mathbf{b} , say 10^6 . Then you can save costs by using LU -decomposition of A . First compute L and U , $A = LU$, and for various \mathbf{b} , solve $L\mathbf{y} = \mathbf{b}$ and $U\mathbf{x} = \mathbf{y}$.
- In considering the complexity of an algorithm, we often count arithmetic operations with floating-point numbers to perform. The word **flop** is a short form of **floating-point operation** meaning *arithmetic operation with floating-point numbers*. An ordinary PC does 10 gigaflops (10^{10} flops) per second.
- Costs of solving $A\mathbf{x} = \mathbf{b}$. The augmented matrix, $[A \mid \mathbf{b}]$ is of $n \times (n+1)$.
 - Gaussian elimination, backsubstitution: $\frac{2}{3}n^3, n^2$
 - Gauss-Jordan elimination: $\frac{2}{3}n^3, n^2$
 - LU -decomposition, $L\mathbf{y} = \mathbf{b}$, $U\mathbf{x} = \mathbf{y}$: $\frac{2}{3}n^3, n^2, n^2$
 - A^{-1} by reducing $[A \mid I_n]$ to $[I_n \mid A^{-1}]$: $2n^3$
 - $A^{-1}\mathbf{b}$: $2n^3$
- The geometry of linear systems
- A : $m \times n$ matrix, $A: \mathbb{R}^n \rightarrow \mathbb{R}^m$, a linear transformation.

$$A: \mathbf{x} \mapsto A\mathbf{x}$$

$A\mathbf{x} = x_1A_1 + \cdots + x_nA_n$, a linear combination of columns of A .

- Homogeneous system, $A\mathbf{x} = \mathbf{0}$.
 - $\{\mathbf{x} \in \mathbb{R}^n : A\mathbf{x} = \mathbf{0}\}$ is a subspace: closed under the addition and the scalar multiplication.
 - The set of all vectors in \mathbb{R}^n orthogonal to the rows of A .

$$\begin{bmatrix} 1 & 1 & 2 & 2 \\ 1 & 0 & 1 & 0 \\ 2 & 1 & 3 & 2 \end{bmatrix}$$

- Nonhomogeneous system, $A\mathbf{x} = \mathbf{b}$.
 - A particular solution and a general solution
 - Structure of solutions
For any $\mathbf{b} \in \mathbb{R}^m$ satisfying $A\mathbf{x}_0 = \mathbf{b}$ for some $\mathbf{x}_0 \in \mathbb{R}^n$, we have

$$\{\mathbf{x} \in \mathbb{R}^n : A\mathbf{x} = \mathbf{b}\} = \mathbf{x}_0 + \{\mathbf{x} \in \mathbb{R}^n : A\mathbf{x} = \mathbf{0}\} = \{\mathbf{x}_0 + \mathbf{x} : \mathbf{x} \in \mathbb{R}^n \text{ satisfying } A\mathbf{x} = \mathbf{0}\}.$$

Proof. Let $W = \{\mathbf{x} \in \mathbb{R}^n : A\mathbf{x} = \mathbf{0}\}$. We can show that $\mathbf{x}_0 + W \subset \{\mathbf{x} \in \mathbb{R}^n : A\mathbf{x} = \mathbf{b}\}$ and $\{\mathbf{x} \in \mathbb{R}^n : A\mathbf{x} = \mathbf{b}\} \subset \mathbf{x}_0 + W$.