# Механизм итерации

Out[4]:

<list\_reverseiterator at 0x7f43dd634c18>

```
In [1]:
res = [1, 2, 3, 4]
for i in res:
    print(i)
1
2
3
4
In [2]:
it = iter(res)
Out[2]:
<list_iterator at 0x7f43dd608710>
In [3]:
print(next(it))
print(next(it))
print(next(it))
print(next(it))
print(next(it))
1
2
3
4
                                           Traceback (most recent call
StopIteration
last)
<ipython-input-3-6ced74e2ed96> in <module>()
      3 print(next(it))
      4 print(next(it))
---> 5 print(next(it))
StopIteration:
Примеры
In [4]:
it = reversed([1, 2, 3, 4])
it
```

```
In [5]:
it.__next__()
Out[5]:
4
In [6]:
dir(it)
Out[6]:
['__class__',
'__delattr__',
      dir__',
_doc__',
_eq__',
      format__',
      ____
_ge___',
_getattribute___',
      _gt__',
_hash__',
_init__',
      _init_subclass__',
      _iter__',
_le__',
      length_hint__',
      _lt__',
_ne__',
_new__',
_next__',
_reduce__',
     _reduce_ex__',
     _repr__',
_setattr__',
_setstate__',
_sizeof__',
    __
__str__',
  '__subclasshook__']
```

```
In [7]:
print(next(it))
print(next(it))
print(it.__next__())
print(it. next ())
print(next(it))
3
2
1
                                              Traceback (most recent call
StopIteration
last)
<ipython-input-7-84bd0e09cd35> in <module>()
      2 print(next(it))
3 print(it.__next__())
----> 4 print(it.__next__())
      5 print(next(it))
StopIteration:
In [8]:
it = \{'a': 1, 'b': 2, 'c': 3\}
it = iter(it)
In [9]:
d = \{'a': 1, 'b': 2, 'c': 3\}
for _, v in d.items():
    print(v)
1
2
3
In [10]:
print(next(it))
print(next(it))
print(next(it))
а
b
С
In [11]:
it = enumerate("параллелограм")
Out[11]:
```

<enumerate at 0x7f43dcd9e8b8>

```
In [12]:
print(next(it))
print(next(it))
print(next(it))
(0, 'n')
(1, 'a')
(2, 'p')
In [13]:
it = map(lambda x: 'e' + str(x), [1, 2, 3])
it
Out[13]:
<map at 0x7f43dcd9ddd8>
In [14]:
print(next(it))
print(next(it))
print(next(it))
e1
e2
e3
In [15]:
with open("files/untitled.py", 'r') as f_script:
    for i in f_script:
        print(i, end='')
import sys
print(sys.PATH)
x = 2
print(2 ** 8)
Генераторы
Скорость
```

```
In [16]:
L = list(range(1_000_000))
In [17]:
```

```
%timeit

res = []
for i in L:
    res.append(i + 10)
```

103 ms  $\pm$  7.7 ms per loop (mean  $\pm$  std. dev. of 7 runs, 10 loops each)

```
In [18]:
%timeit
res = [i + 10 \text{ for } i \text{ in } L]
63.5 ms \pm 7.84 ms per loop (mean \pm std. dev. of 7 runs, 10 loops each)
Лаконичность
In [19]:
with open("files/untitled.py", 'r') as f_script:
    result = f_script.readlines()
result
Out[19]:
['import sys\n', 'print(sys.PATH)\n', 'x = 2\n', 'print(2 ** 8)']
In [20]:
result = []
with open("files/untitled.py", 'r') as f script:
    for line in f_script:
        if line.startswith('p'):
            result.append(line.rstrip().upper())
result
Out[20]:
['PRINT(SYS.PATH)', 'PRINT(2 ** 8)']
In [21]:
with open("files/untitled.py", 'r') as f_script:
    result = [line.rstrip().upper() for line in f_script if line.startswith('p')]
result
Out[21]:
['PRINT(SYS.PATH)', 'PRINT(2 ** 8)']
In [22]:
result = []
for w in 'abc':
    for f in '123':
        result.append(w + '-' + f)
result
Out[22]:
['a-1', 'a-2', 'a-3', 'b-1', 'b-2', 'b-3', 'c-1', 'c-2', 'c-3']
```

```
In [23]:
result = [w + '-' + f \text{ for } w \text{ in 'abc' for } f \text{ in '123'}]
result
Out[23]:
['a-1', 'a-2', 'a-3', 'b-1', 'b-2', 'b-3', 'c-1', 'c-2', 'c-3']
Правила "Бойцовского клуба"
Первое правило клуба: генераторы нельзя переиспользовать.
Второе правило клуба: генераторы нельзя переиспользовать.
In [24]:
gen = (chr(10 + i) for i in range(ord('a'), ord('f')))
gen
Out[24]:
<generator object <genexpr> at 0x7f43dcda15c8>
In [25]:
for i in gen:
    print(i)
k
ι
m
n
0
In [26]:
next(gen)
                                             Traceback (most recent call
StopIteration
last)
<ipython-input-26-6e72e47198db> in <module>()
----> 1 next(gen)
StopIteration:
```

# Выражения-генераторы

<generator object <genexpr> at 0x7f43dcda1a40>

```
In [27]:
gen = (x ** 2 for x in range(10))
gen
Out[27]:
```

```
In [28]:
list(gen)
Out[28]:
[0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
Как конвертировать циклы в генераторы?
In [29]:
numbers = [1, 2, 3, 4, 5, 6]
odds_2 = []
for n in numbers:
    if n % 2 == 1:
        odds_2.append(2 * n)
odds_2
Out[29]:
[2, 6, 10]
In [30]:
numbers = [1, 2, 3, 4, 5, 6]
odds 2 = [2 * n for n in numbers if n % 2 == 1]
odds 2
Out[30]:
[2, 6, 10]
Простейшие генераторы
In [31]:
[x ** 2 for x in range(10)]
Out[31]:
[0, 1, 4, 9, 16, 25, 36, 49, 64, 81]
In [32]:
[2 ** i for i in range(13)]
Out[32]:
[1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1024, 2048, 4096]
```

## Генераторы с условиями

```
In [33]:
s = [x ** 2 for x in range(10)]
[x for x in s if x % 2 == 0]
Out[33]:
[0, 4, 16, 36, 64]
In [34]:
[2 * i if i % 2 else i // 2 for i in range(10)]
Out[34]:
[0, 2, 1, 6, 2, 10, 3, 14, 4, 18]
Генераторы с множественной итерацией
In [35]:
a = []
for i in range(2):
    for j in range(3):
        a.append((i,j))
а
Out[35]:
[(0, 0), (0, 1), (0, 2), (1, 0), (1, 1), (1, 2)]
In [36]:
[(i, j) \text{ for } i \text{ in } range(2) \text{ for } j \text{ in } range(3)]
Out[36]:
[(0, 0), (0, 1), (0, 2), (1, 0), (1, 1), (1, 2)]
Генерация других объектов (не списков)
In [37]:
res = {'key1': 'value1', 'key3': 'value3', 'key2': 'value2'}
tuple((v, k) for k, v in res.items())
Out[37]:
(('value1', 'key1'), ('value3', 'key3'), ('value2', 'key2'))
In [57]:
{k: v for k, v in zip("python", [0, -1, 1, 2, -2, 3])}
Out [57]:
{'p': 0, 'y': -1, 't': 1, 'h': 2, 'o': -2, 'n': 3}
```

# Функции-генераторы

```
In [38]:
def triangle(n):
    n = n + 1
    for i in range(1, n):
        yield ''.join('*' if n - i < j < n + i else ' ' for j in range(2 * n))
print(*triangle(5), sep='\n', end='')
     ***
    ****
   *****
  *****
In [39]:
def gen func():
    for w in 'abc':
        for f in '123':
            yield w + '-' + f
gen_func()
Out[39]:
<generator object gen_func at 0x7f43dcda18e0>
In [40]:
gen = gen_func()
print(next(gen))
print(next(gen))
print(next(gen))
a-1
a-2
a-3
In [41]:
for i in gen_func():
    print(i)
a-1
a-2
a-3
b-1
b-2
b-3
c - 1
c - 2
c-3
```

```
In [55]:
```

```
def accumulator():
    total = 0
    while True:
       value = yield total
       print(f"Accepted: {value}")

    if not value:
        break
    else:
       total += value
    yield total
```

#### In [56]:

```
from time import sleep

gen = accumulator()

print('Sum: {}'.format(next(gen)))
sleep(1)
print('Sum: {}'.format(gen.send(1)))
sleep(1)
print('Sum: {}'.format(gen.send(2)))

next(gen)
```

Sum: 0
Accepted: 1
Sum: 1
Accepted: 2
Sum: 3
Accepted: None
Out[56]:

#### 00[30]

3

### In [44]:

```
def gen_squares():
    return (i ** 2 for i in range(3))

def complex_gen():
    for i in "sphere":
        yield 'Letter:', i
        yield from gen_squares()
```

```
In [45]:
```

```
for i in complex_gen():
    print(i)
('Letter:', 's')
0
1
('Letter:', 'p')
0
1
4
('Letter:', 'h')
0
1
('Letter:', 'e')
0
1
4
('Letter:', 'r')
0
1
('Letter:', 'e')
0
1
4
In [46]:
def complex gen(n):
    for i in range(n + 1):
        yield from (i for j in range(i))
print(*complex_gen(5))
1 2 2 3 3 3 4 4 4 4 5 5 5 5 5
In [47]:
def recursive_gen(a_curr, a_delta, a_max=5):
    yield a_curr
    if a delta > 0:
        if a_curr + a_delta < a_max:</pre>
            yield from recursive_gen(a_curr + a_delta, a_delta)
        else:
            yield from recursive_gen(a_curr + a_delta, -a_delta)
    elif a_delta < 0 and a_curr + a_delta >= 0:
        yield from recursive_gen(a_curr + a_delta, a_delta)
def complex_gen(a_delta, a_max):
    yield from recursive_gen(0, a_delta, a_max)
```

print(\*complex\_gen(1, 5))

In [ ]:		